The manufacture of pulp and paper

Joint Textbook Committee of the Paper Industry

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Pulp and Paper Manufacture

IN FIVE VOLUMES

An Official Work Prepared
under the direction of the

Joint Executive Committee of the
Vocational Education Committees of the
Pulp and Paper Industry of the
United States and Canada

VOL. I—MATHEMATICS, HOW TO READ DRAWINGS, PHYSICS.

II—MECHANICS AND HYDRAULICS, ELECTRICITY, CHEMISTRY.

III—PREPARATION OF PULP.

IV, V—MANUFACTURE OF PAPER.

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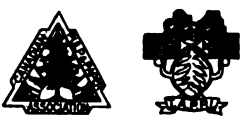
THE MANUFACTURE OF PULP AND PAPER

A TEXTBOOK OF MODERN PULP AND PAPER MILL PRACTICE

Prepared Under the Direction of the Joint Executive Committee on Vocational Education Representing the Pulp and Paper Industry of the United States and Canada



VOLUME I

ARITHMETIC, ELEMENTARY APPLIED MATHEMATICS, HOW TO READ DRAWINGS, ELEMENTS OF PHYSICS

BY

J. J. CLARK, M.E.

FIRST EDITION

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C. R. A.

PREFACE

In numerous communities where night schools and extension classes have been started or planned, or where men wished to study privately, there has been difficulty in finding suitable textbooks. No books were available in English, which brought together the fundamental subjects of mathematics and elementary science and the principles and practice of pulp and paper manufacture. Books that treated of the processes employed in this industry were too technical, too general, out of date, or so descriptive of European machinery and practice as to be unsuitable for use on this Continent. Furthermore, a textbook was required that would supply the need of the man who must study at home because he could not or would not attend classes.

Successful men are constantly studying; and it is only by studying that they continue to be successful. There are many men, from acid maker and reel-boy to superintendent and manager, who want to learn more about the industry that gives them a livelihood and by study to fit themselves for promotion and increased earning power. Pulp and paper makers want to understand the work they are doing—the how and why of all the various processes. Most operations in this industry are, to some degree, technical, being essentially either mechanical or chemical. It is necessary, therefore, that the person who aspires to understand these processes should obtain a knowledge of the underlying laws of Nature through the study of the elementary sciences and mathematics, and be trained to reason clearly and logically.

After considerable study of the situation by the Committee on Education for the Technical Section of the Canadian Pulp and Paper Association and the Committee on Vocational Education for the Technical Association of the (U. S.) Pulp and Paper Industry, a joint meeting of these committees was held in Buffalo

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in September, 1918, and a Joint Executive Committee was appointed to proceed with plans for the preparation of the text, its publication, and the distribution of the books. The scope of the work was defined at this meeting, when it was decided to provide for preliminary instruction in fundamental Mathematics and Elementary Science, as well as in the manufacturing operations involved in modern pulp and paper mill practice.

The Joint Educational Committee then chose an Editor, Associate Editor, and Editorial Advisor, and directed the Editor to organize a staff of authors consisting of the best available men in their special lines, each to contribute a section dealing with his specialty. A general outline, with an estimated budget, was presented at the annual meetings in January and February, 1919, of the Canadian Pulp and Paper Association, the Technical Association of the Pulp and Paper Industry and the American Paper and Pulp Association. It received the unanimous approval and hearty support of all, and the budget asked was raised by an appropriation of the Canadian Pulp and Paper Association and contributions from paper and pulp manufacturers and allied industries in the United States, through the efforts of the Technical Association of the Pulp and Paper Industry.

To prepare and publish such a work is a large undertaking; its successful accomplishment is unique, as evidenced by these volumes, in that it represents the cooperative effort of the Pulp and Paper Industry of a whole Continent.

The work is conveniently divided into sections and bound into volumes for reference purposes; it is also available in pamphlet form for the benefit of students who wish to master one part at a time, and for convenience in the class room. This latter arrangement makes it very easy to select special courses of study; for instance, the man who is specially interested, say, in the manufacture of pulp or in the coloring of paper or in any other special feature of the industry, can select and study the special pamphlets bearing on those subjects and need not study others not relating particularly to the subject in which he is interested, unless he so desires. The scope of the work enables the man with but little education to study in the most efficient manner the preliminary subjects that are necessary to a thorough understanding of the principles involved in the manufacturing processes and operations; these subjects also afford an excellent review and reference textbook to others. The work

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is thus especially adapted to the class room, to home study, and for use as a reference book.

It is expected that universities and other educational agencies will institute correspondence and class room instruction in Pulp and Paper Technology and Practice with the aid of these volumes. The aim of the Committee is to bring an adequate opportunity for education in his vocation within the reach of every one in the industry. To have a vocational education means to be familiar with the past accomplishments of one's trade and to be able to pass on present experience for the benefit of those who will follow.

To obtain the best results, the text must be diligently studied; a few hours of earnest application each week will be well repaid through increased earning power and added interest in the daily work of the mill. To understand a process fully, as in making acid or sizing paper, is like having a light turned on when one has been working in the dark. As a help to the student, many practical examples for practice and study and review questions have been incorporated in the text; these should be conscientiously answered.

The Editor extends his sincere thanks to the Committee and others, who have been a constant support and a source of inspiration and encouragement; he desires especially to mention Mr. George Carruthers, Chairman, and Mr. R. S. Kellogg, Secretary, of the Joint Executive Committee; Mr. J. J. Clark, Associate Editor, Mr. T. J. Foster, Editorial Advisor, and Mr. John Erhardt of the McGraw-Hill Book Company, Inc.

The Committee and the Editor have been generously assisted on every hand; busy men have written and reviewed manuscript, and equipment firms have contributed drawings of great value and have freely given helpful service and advice. Among these kind and generous friends of the enterprise are: Mr. O. Bache-Wiig, Mr. James Beveridge, Mr. J. Brooks Beveridge, Mr. H. P. Carruth, Mr. Martin L. Griffin, Mr. H. R. Harrigan, Mr. Arthur Burgess Larcher, Mr. J. O. Mason, Mr. Elis Olsson, Mr. George K. Spence, Mr. Edwin Sutermeister, Mr. F. G. Wheeler, and American Writing Paper Co., Dominion Engineering Works, E. I. Dupont de Nemours Co., F. H. Huyck & Sons, Hydraulic Machinery Co., Improved Paper Machinery Co., E. D. Jones & Sons Co., A. D. Little, Inc., National Aniline and Chemical Works, Process Engineers, Pusey & Jones Co., Rice, Barton &

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SECTION 1
ARITHMETIC
PART 1

NOTATION AND ENUMERATION

DEFINITIONS

1. A **unit** is the standard by which anything is measured. For example if it were desired to measure the length of a room, it could be done with a tape line, a rule, a stick of some convenient length, or anything else that would form a basis of comparison. Suppose, for example, a broomstick were used; the broomstick would be laid on the floor, with one end *a* against the wall at one side of the room and with the other end *b* extending towards the opposite side of the room, as shown in Fig. 1. The point *b* would be marked and the broomstick would be shifted so as to occupy the position *bc*, then to the position *cd*, and so on until the other wall was reached. Each of the lengths *ab*, *bc*, etc. is equal in length to the broomstick, which is in this case the *unit* of length. The word that denotes how many times the room is longer than the broomstick is *number*. In other words **number** means an aggregation, or collection, of units; a number may also mean a single unit or a part of a unit—it refers in all cases to the complete measurement.

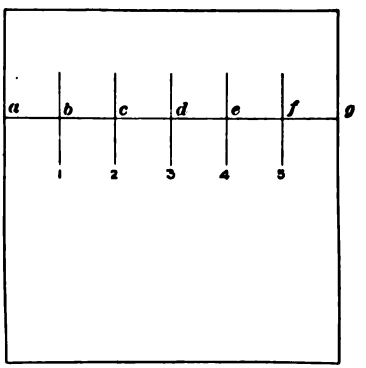

FIG. 1.

As another example, consider the compensation that a man receives for his work. For working a certain number of hours he receives a certain number of dollars; here two units are involved,

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hours and *dollars*. The unit of hours is established or arrived at by dividing or splitting up a day (another unit) into twenty-four equal parts and calling one of these parts *one hour*. The unit of money is established by law; it is called in the United States of America *one dollar*, and is equivalent in value to about twenty-three and one-fourth grains (another unit) of pure gold. Canada has a unit of the same name and of practically the same value.

2. Three different kinds of units, according to their origin, have been mentioned, the broomstick, which may be called an *expediency* unit; the hour, which is an *international* unit for measuring time; and the dollar, which is a *legal* unit, or one established by law. According to their use, units have many names, and anything that can be expressed as a certain number of units is called a **quantity.** The science that treats of quantity and its measurement is called **mathematics.**

3. The difference between *quantity* and *number* is this: quantity is a general term and is applied to anything that can be measured or expressed in units; number is simply a term applied to a unit or a collection of units and is usually restricted to expressions containing only figures.

4. The act or process by which numbers are used to reckon, count, estimate, etc. is called **computation** or **calculation.**

5. Arithmetic is that branch of mathematics which treats of numbers and their use in computation.

Numbers are divided into two general classes, according to their signification: *abstract numbers* and *concrete numbers.*

6. An **abstract number** is one not applied to any object or quantity, as *three, twelve, one hundred seventeen,* etc.

7. A **concrete number** is one relating to a particular kind of object or quantity, as five dollars, eleven pounds, seven hours, etc.

According to their units, numbers are also divided into two general classes:

8. Like numbers are numbers having the same units: for example, *seven hours, twelve hours,* and *three hours* are like numbers, since they all have the same unit—one hour; *fourteen, seventeen* and *twenty* are also like numbers, the unit of each being *one.* All abstract numbers are like numbers.

9. Unlike numbers are numbers having different units; for example, five dollars, eight hours, and ten pounds are unlike

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numbers since their units are unlike, being respectively one dollar, one hour, and one pound.

NOTATION

In order that numbers may be recorded, some method of writing and reading them must be devised.

10. Notation is the word used to express the act of and the result obtained by writing numbers.

11. Numeration is the act or process of reading numbers that have been written.

12. Notation is accomplished in three ways: (1) by words; (2) by letters; (3) by figures. The first method, by words, is never used in computation, only the second and third methods having ever been employed for this purpose. The second method, called the **Roman notation,** is very seldom used at the present time, its only use is for numbering, as the indexes, chapters, etc. of books, and in a few cases for dates. The third method, the **Arabic notation,** employs certain characters, called figures, and is in universal use today.

THE FIRST OR WORD METHOD

13. This is really only the names of the different numbers. The first twelve numbers have distinct names; beyond these all are formed according to a definite system that is readily learned. The names of the first twelve numbers are: one, two, three, four, five, six, seven, eight, nine, ten, eleven, twelve. The next seven numbers all end in *teen*, which means *and ten*, the first part of the word being derived from the words three, four, etc. up to nine; they are thirteen, fourteen, fifteen, sixteen, seventeen, eighteen, and nineteen. Thirteen means three and ten, fourteen means four and ten, etc. The name of the next number is *twenty*, and the names of the next nine numbers are all compound words, having for their first element the word *twenty* and for their second element the words *one*, *two*, etc. to nine. Thus, twenty-one, twenty-two, etc. to twenty-nine. The word *twenty* means two tens. The next number is *thirty*, which means three tens, and the next nine are thirty-one, thirty-two, etc. to thirty-nine. Then follow *forty*, *fifty*, *sixty*, *seventy*, *eighty*, and *ninety*, with their

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this manner before M; as for example, in the date nineteen-hundred-four, when instead of writing MDCCCCIV the shorter form MCMIV is used. Pope Leo XIII wrote the date eighteen-hundred ninety-five MDCCCVC instead of MDCCCXCV. On the Columbus memorial in front of the Union Station, Washington, D. C., the year of his birth is expressed by MCDXXXVI, which, of course, is read fourteen-hundred-thirty-six.

III. *A bar placed over a letter multiples its value by one-thousand.*

Thus, $\overline{X}$ is ten-thousand, $\overline{L}$ is fifty-thousand, $\overline{XC}DXVII$ is ninety-thousand five-hundred seventeen. In the last expression, it might be thought that D was preceded by X and C; this is not the case, however, as $\overline{XC}$ is treated as a single letter having a value of ninety-thousand.

The following table illustrates the foregoing principles and applications of the Roman notation:

VIII is eight
XII is twelve
XVIII is eighteen
XXIX is twenty-nine
XXXV is thirty-five
XLIV is forty-four
LXXVI is seventy-six
XCII is ninety-two
CXLIV is one-hundred forty-four
CCCCL is four-hundred fifty
$\overline{IX}LX$ is nine-thousand sixty
$\overline{C}$ is one-hundred-thousand
$\overline{D}$ is five-hundred-thousand
$\overline{M}$ is one-million

THE ARABIC NOTATION

15. The Arabic notation employs ten characters, called **figures,** to represent numbers; these characters together with their names are:

0	1	2	3	4	5	6	7	8	9
naught *cipher* *zero*	*one*	*two*	*three*	*four*	*five*	*six*	*seven*	*eight*	*nine*

The first figure (0) is called **naught, cipher,** or **zero,** and has no value. The other nine figures are called **digits,** and each has the value denoted by its name.

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16. For numbers higher than nine it is necessary to use two or more figures to express them. Thus ten is expressed by the combination 10, the cipher indicating that there are no units in the right-hand figure; 11 is eleven, 12 is twelve, 13 is thirteen, etc. up to 19 or nineteen. All these expressions mean ten and one, ten and two, etc. Twenty is written 20, twenty-one, 21, etc.; thirty is written 30, thirty-three, 33, etc.; and so on up to 99 or ninety-nine. One-hundred is written 100, the right-hand cipher meaning that there are no units and the next that there are no tens. Five-hundred-forty-two is written 542, five-hundred-two is written 502, five-hundred-forty is written 540. In a similar manner one-thousand is written 1000, ten-thousand is written 10000, one-hundred-thousand is written 100000, one-million is written 1000000, etc.

17. As stated before the cipher has no value, but it plays a very important part in expressing numbers by figures; it not only indicates the absence of a digit from the place it occupies, but it also locates the digits with respect to one another.

Any number, as for example, 5642, is equivalent to 5000 *and* 600 *and* 40 *and* 2; that is, in this case, it is equivalent to four separate numbers, three of which are single digits, all followed by one or more ciphers. Such a number might be written 5000 + 600 + 40 + 2, but this is not necessary, since the ciphers can be omitted without impairing the result, with the additional advantage of saving space and figures.

18. The number denoted by a figure in any whole number is determined by writing the figure and then writing after it as many ciphers as there are figures to the right of the one selected. Thus, in the number 2645893, the number denoted by the figure 6 is 600000 or six-hundred-thousand; the number denoted by the figure 5 is 5000 or five-thousand; etc.

NUMERATION

19. For convenience numbers are divided into **orders** and **periods.** A figure belongs to the *first order* when it occupies the units place; it belongs to the *second order* when it occupies the tens place; etc. In the number 2645893, 2 belongs to the seventh order, 6 to the sixth order, etc. Numbers are divided by commas into *periods* of three figures each, beginning with the first order,

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name of the units period is not pronounced—it is always understood.

Reading a line of figures in this manner is called **numeration**; and when the **numeration** is changed back to *figures*, it is called **notation.**

For instance, the writing of the following figures,

72,584,623

would be the *notation*, and the *numeration* would be *seventy-two million five-hundred-eighty-four thousand six-hundred-twenty-three.*

21. NOTE.—It is customary to leave the "s" off the words millions, thousands, etc. in cases like the above, both in speaking and writing.

22. Consider the number 500,000. If the 5, which is here a figure of the sixth order, be moved one place to the *right*, so as to occupy the fifth order, the number becomes 50,000, which is only one-tenth as large as before; while if the 5 be moved one place to the *left*, so as to occupy the seventh order, the number is ten times larger. In other words, moving a figure to the right *decreases* the number it represents ten times for each order it passes into; and moving the figure to the left increases the number represented by the digit ten times for each order passed into. Thus, 5 is one-tenth of 50 and 50 is ten times 5; 50 is one-tenth of 500 and 500 is ten times 50; etc.

23. Integers and Decimals. Any figure, say 5, represents the number of units signified by its name, when standing alone. Moving it one place to the left, it represents five tens or fifty, and is written 50; moving it one place to the right, it represents five-tenths, and is written 0.5. Moving the figure two places to the left of its first position, it represents five hundred, written 500; if moved two places to the right, it represents five hundredths, written 0.05. Now 0.5 means that this number is only one-tenth as large as 5, and 0.05 means that this number is only one-tenth as large as 0.5 or one-hundredth as large as 5. This notation may be continued to the right as far as desired.

24. The dot is called the **decimal point**; it is used to point out the unit figure, and the part of the number to the right of the unit figure is called a **decimal.** All numbers not having any digits to the right of their unit figures (and which do not contain a common fraction) are called **whole numbers** or **integers.** The numbers dealt with heretofore have all been integers. The part

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of a number to the left of the decimal point is called the **integral** part of the number.

25. Decimals are read in much the same manner as integers. The only difference is that after the number has been read as though it were an integer, the name of the lowest (right-hand) order is pronounced with the letters *ths* added to the name. Thus, 0.52976 is read fifty-two thousand nine-hundred-seventy-six *hundred-thousandths;* 0.529 is read five-hundred-twenty-nine *thousandths.*

26. In using decimals be careful to *mark the units place by placing the decimal point immediately to the right of the figure in the units place.* Then continue the notation to the right of the units place precisely as to the left of it. The resemblance between the names of the places on the two sides of the units place is shown by the following table, in which the differences are marked by *italics.*

hundred thousands	ten thousands	thousands	hundreds	tens	units	tenths	hundredths	thousandths	ten-thousandths	hundred-thousandths
5	4	3	2	1	0	.1	2	3	4	5

27. In this (the Arabic) system of notation, each place or order is said to be **higher** than any place to the right of it, and **lower** than any place to the left of it. Thus, in the number 43.127, the highest place is tens, and the lowest place is thousandths.

28. In writing and printing, decimals are frequently written .5, .529 etc. instead of 0.5, 0.529, etc. The latter way is the better and more correct, and the student is advised to write the cipher in all cases; for, if the decimal point should fail to print, be indistinct, or through carelessness not written, the cipher will frequently serve to distinguish between integers and decimals. It will be found, however, that the cipher has frequently been omitted throughout this textbook to accustom the reader to both methods of writing decimals.

29. A number, part of which is an integer and part a decimal is called a **mixed number.** A mixed number is read by reading

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the integral part first, pronouncing the word *and*, and then reading the decimal part. Thus, the number given in Art. **26**, or 543,210.12345 is read five-hundred-forty-three thousand two-hundred-ten and twelve-thousand-three-hundred-forty-five hundred-thousandths.

The abbreviation "Art." means Article, and refers to the numbered paragraphs or sections throughout this textbook. The plural is written Arts.; thus, Arts. **1-10**, means articles **1** to **10**, both inclusive.

Decimals are seldom pointed off into periods, especially in English-speaking countries. It may be done, however, (if desired) in the same manner as integers, beginning at the unit figure. Thus, 0.0000000217 would be pointed off 0.00,000,002,17. In reading this decimal, name the periods until the last is reached and then name the order of the right-hand figure;—in this case, units, thousandths, millionths, billionths, ten-billionths;—this determines the name of the lowest order. The number is then read at once as two-hundred-seventeen ten-billionths.

EXAMPLES FOR PRACTICE

Read the following numbers and write their names:

(1) 20103
(2) 1964727
(3) 7926.4867
(4) 0.0078314

Write the following numbers:

(5) Eight-hundred-sixty-six million forty-six-thousand seven-hundred-thirty-three.

(6) Six-hundred-ninety-one and four-thousand-five-hundred-twenty-three ten-thousandths.

(7) Seventeen and eighty-nine-thousand-two-hundred-seventy-six millionths.

---

30. The Four Fundamental Processes.—The processes of addition, subtraction, multiplication and division are called **fundamental** because all other processes employed in arithmetical computation are based on them; in other words, no computation can be made without employing one or more of these processes.

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ADDITION AND SUBTRACTION

ADDITION

31. Suppose it is desired to ascertain the length of a room, and that the distance from one end to the edge of a door nearest that end, the width of the door, and the distance from the other edge of the door to the other end of the room are known to be respectively, 6 feet, 3 feet, and 8 feet; then without getting a rule or other measure, the length of the room can be found by counting, starting with six, counting three more, getting nine, and then counting eight more after nine, getting seventeen. In other words, the combined lengths of 6 feet, 3 feet, and 8 feet is 17 feet, and the numbers 6, 3, and 8 taken together always give 17. The process of finding a single number equivalent in amount to two or more numbers taken together is called **addition,** and the single number found as the result of the process is called the **sum.** Thus, the sum of 6, 3, and 8 is 17. To **add** two or more numbers is to find their sum.

32. The method just described for finding the sum of several numbers is impracticable except for very small numbers. For example, suppose it were desired to find the sum of \$2,904, \$976, and \$3,520; not only would this take a very long time, but there would also be great danger of making a mistake. A method for finding the sum of a series of numbers will now be described.

When it is desired to indicate that several numbers are to be added, they are written in a row and separated by Greek crosses. Thus, the fact that the numbers 6, 3, and 8 are to be added is indicated as follows: $6 + 3 + 8$. The cross $+$ is called the **sign of addition** or **plus** or **plus sign,** and the expression would be read, six plus three plus eight. If it is also desired to write the sum as indicating the result of the addition, this is done in the following manner.

$$6 + 3 + 8 = 17$$

The sign $=$ is called the **equality sign,** it is read **equals** or **is equal to,** and signifies that the result of the operations indicated on one side is exactly equal to the number (or to the result of a series of operations indicated) on the other side. For example, $5 + 2 + 10 = 17$; hence, $6 + 3 + 8 = 5 + 2 + 10 = 17$. This means that the result of the operation $6 + 3 + 8$ is equal to the result of the operation $5 + 2 + 10$ and that either sum is 17.

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from 1 to 12; it should be thoroughly committed to memory, and to do this the reader should propose to himself all kinds of combinations of two numbers until as soon as the numbers are named he can give the sum almost unconsciously. When at work, when walking, or at any time when he has leisure he should practice by saying 8 and 9 is 17, 9 and 5 is 14, 5 and 11 is 16, 9 and 8 is 17, etc. until he can name the sum instantly and correctly.

34. To Add a Digit and a Number Greater than 12.—The sum of a single digit and a number greater than 12 can always be obtained mentally. For example, consider the numbers 58 and 9; write these numbers, one above the other, so that the unit figures stand in the same column, and draw a line under them.

$$\begin{array}{r} 58 \\ 9 \\ \hline \end{array} \qquad \text{or} \qquad \begin{array}{r} 9 \\ 58 \\ \hline \end{array}$$

Now add the unit figures, the sum being 17, and write the sum underneath the line with the unit figure 7 standing in the same column as the unit figures 8 and 9. Now remembering that the 5 in 58 represents 50 add this to the sum of the unit figures, obtaining 67 for the sum of 58 and 9

(*a*)	(*b*)	(*c*)	(*d*)
58	9	58	9
9	58	9	58
17	17	67	67
50	50		
67	67		

Now notice that the same result may be obtained with less figures, in fact mentally, from the following considerations: The sum of any two digits cannot exceed 18, since the largest digit is 9, and $9 + 9 = 18$; $18 = 10 + 8$ or 1 ten and 8 units. Hence, when two numbers are added as above, and the sum of the unit figures is 10 or a greater number, write the unit figure of the sum of the unit figures and carry the 1 ten to the next left-hand column and add it mentally to the figure or figures in that column. Thus, in (*c*) above, 9 and 8 is 17; write 7 and carry 1, which added to 5 makes 6, and $58 + 9 = 67$. In (*d*), 8 and 9 is 17; write 7 and carry 1, which added to 5 makes 6.

35. The student will find it greatly to his advantage to practice adding single digits to numbers less than 100 at every convenient opportunity; let him say, for example, 47 and 8 is 55, 23 and 9 is 32, 36 and 4 is 40, etc., the entire operation being performed

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mentally. As soon as proficiency has been obtained in adding simple numbers like these, there will be little trouble in adding any number of figures correctly. Note that if the sum of the figures in the right-hand, or lower, order does not exceed 9, the digit in the next order does not change; but if the sum is 10 or more, the digit is increased by 1.

36. If the larger number contains more than two figures, the operation is exactly the same, except that if the digit in the next to the lowest order is 9, the digit in the next higher order must also be increased by 1. Thus 246 and 5 is 251, since $5 + 6 = 11$, and $4 + 1 = 5$; 594 and 9 is 603, since 9 and 4 is 13, 1 and 9 is 10, and 1 and 5 is 6; 1997 and 8 is 2005, since 8 and 7 is 15, 1 and 9 is 10, 1 and 9 is 10, 1 and 1 is 2; etc.

37. To Add any Two Numbers.—The sum of any two numbers is found as follows: Suppose the numbers are 57,962 and 9,458. Write them so that the figures of the same order stand in the same column and draw a line underneath.

$$\begin{array}{r} 57962 \\ 9458 \\ \hline 67420 \end{array}$$

Add the figures in the right-hand column first, obtaining 10; write the 0 and carry the 1. Add the 1 to the 5 in the next column (making 6), and then add this result to the 6 above it, obtaining 12; write the 2 and carry the 1. Add 1 to the 4 in the next column (making 5), and add this sum to the 9 above it, obtaining 14; write the 4 and carry the 1. Add 1 to the 9 in the next column (making 10), and add this sum to 7 above it, obtaining 17; write the 7 and carry the 1. The 1 added to the 5 in the next column gives 6, which is written as shown.

38. The procedure is exactly the same when either or both the numbers contain decimals. In this case the easiest way to get the figures of the same order under each other is to place the decimal points under each other in the same column.

26.943	0.434	87.51
5.71	752.933	29.492
32.653	753.367	117.002

In all three of the cases, it will be noted that units are placed under units, tens under tens, tenths under tenths, etc., and that

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the decimal point in the result is also directly under the decimal points in the numbers added.

39. To Add more than Two Numbers.—

EXAMPLE.—Find the sum of 8, 4, 6, 9, 7 and 3.

SOLUTION.—

$$\begin{array}{r} 8 \\ 4 \\ 6 \\ 9 \\ 7 \\ 3 \\ \hline 37 \end{array}$$ *Ans.*

EXPLANATION.—Beginning at the bottom of the column, add the first two numbers; to the sum, add the third number; to this sum, add the fourth number; etc. Thus, 3 and 7 is 10; 10 and 9 is 19; 19 and 6 is 25; 25 and 4 is 29; 29 and 8 is 37. After practicing addition in this manner, until a certain degree of proficiency has been attained, the reader should abbreviate the process by naming only the sums; thus, 3, 10, 19, 25, 29, 37. This will greatly increase his speed in adding.

EXAMPLES

Find the sum of the following sets of numbers.

(1) $3 + 5 + 1 + 9 + 7 = ?$ *Ans.* 25.

(2) $4 + 2 + 6 + 8 = ?$ *Ans.* 20.

(3) $3 + 4 + 6 + 8 + 7 = ?$ *Ans.* 28.

(4) $5 + 8 + 1 + 6 + 9 + 4 = ?$ *Ans.* 33.

---

40. When the numbers contain more than one, figure use the following rule:

Rule.—I. *Write the numbers so that the figures of the same order will form columns having units under units, tens under tens, tenth under tenths, etc., and draw a line under the bottom row of figures.*

II. *Beginning with the right-hand column, add the digits in that column, and write the unit figure of the sum under the line and in the column that was added. Add the tens figure of the sum to the digits in the next column to the left, add this column and write the unit figure of the sum under the line in the column added. Add the tens figure of the sum (if any) to the digits in the third column, proceeding in this manner until the addition is finished, which will be when all the columns have been added.*

III. *If a cipher* (0) *occurs anywhere, disregard it, since it does not affect the sum.*

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(7) Paid the following amounts for bales of rags: $18.82, $18.94, $19.11, $19.20, $18.85, $18.97. What was the total amount paid? *Ans.* $113.89.

(8) Six barrels of rosin were placed on an elevator; if the barrels weighed 389 pounds, 411 pounds, 395 pounds, 399 pounds, 408 pounds, and 406 pounds, how much must the elevator raise, if it carries in addition to the rosin a man weighing 168 pounds? *Ans.* 2576 pounds.

SUBTRACTION

44. Subtraction means *taking away.* In arithmetic, subtraction is the process of taking one number from another number, or it is the process of finding how much greater one number is than another. If a person has 10 cents and spends 4 cents, he will have 6 cents left. Here 4 cents are taken from 10 cents, and 6 cents are left. The arithmetical operation of taking 4 cents from 10 cents is called **subtraction.** Again, how much greater is 10 cents than 4 cents? If 6 cents are added to 4 cents, the sum is 10 cents; hence, 10 cents is 6 cents greater than 4 cents. The same result will be obtained by subtracting 4 cents from 10 cents.

45. The sign of subtraction is $-$, a short horizontal line; it is read **minus,** and means *less;* it indicates that the number following it is to be subtracted from the number preceding it. Thus, $10 - 4 = 6$; here 4 is to be subtracted from 10, the result being 6; the expression may be read either as 10 *minus* 4 equals 6 or as 10 *less* 4 equals 6. The longer expression, 4 subtracted from 10 equals 6, is also correct.

46. The number subtracted is called the **subtrahend,** and the number from which the subtrahend is subtracted is called the **minuend;** the result is called the **remainder** or **difference.** When it is not desired to be specific regarding the order of the numbers, the word *difference* is generally used; thus, the difference between 4 and 10 or the difference between 10 and 4 is 6. But when the order of the numbers is definitely stated, as 10 minus 4 is 6, 6 is called the remainder, it being what is left after taking 4 from 10. In an expression like $15 - 9 = 6$, 15 is the minuend, 9 is the subtrahend, and 6 is the remainder.

Before explaining the general process of subtraction, the two following principles or laws should be thoroughly understood:

47. Principle I.—*If the same number be added to both minuend and subtrahend, the remainder is unchanged.* For example, $15 - 9 = 6$; if now, 10 be added to both 15 and 9, they become 25

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and 19 respectively, and 25 − 19 = 6, the same remainder as before. The reason is evident; the 10 added to the subtrahend is subtracted from the 10 added to the minuend, thus leaving the minuend and subtrahend the same as before the 10 was added. A like result will be obtained, no matter what number is added; thus, adding 7 to 15 and 9, these numbers become 22 and 16, and 22 − 16 = 6, as before.

48. Principle II.—*If the remainder be added to the subtrahend, the sum will be the minuend.* For instance, if a stick is 13 feet long and 5 feet are cut off, the length of the stick is then 8 feet. Here 13 − 5 = 8, and 5 is the subtrahend and 8 is the remainder. But when the two parts of the stick are placed together, they must be equal in length to the original stick; that is, 5 + 8 = 13, or subtrahend + remainder = minuend. Hence, instead of saying 5 from 13 leaves 8, it will be equally proper to say "what number added to 5 will make 13?" this number is 8; therefore, 13 − 5 = 8, because 5 + 8 = 13.

49. The reader will find it greatly to his advantage to reverse the addition table of Art. **33.** Thus, 9 and 6 is 15; 15 less 9 is 6, and 15 less 6 is 9. Again, 8 and 5 is 13; 13 less 8 is 5, and 13 less 5 is 8. He should practice in this manner both addition and subtraction in spare moments, until the result presents itself instantly as soon as the numbers are named.

50. If the right-hand figure of the minuend is smaller than the digit to be subtracted, add 10 to it, subtract, and then subtract 1 from the next left-hand figure of the minuend; thus, 34 − 8 = 26. Here 10 is added to 4, making 14; 8 from 14 leaves 6; then subtracting 1 from 3, the remainder is 2. This is in accordance with Principle I, Art. **47,** since 10 is added to the minuend (really making it 44, but expressed as 30 + 14) and 10 is added to the subtrahend (really making it 18). The result is correct; since, by Principle II, 8 + 26 = 34; also 18 + 26 = 44. It is thus seen that 36 − 9 = 27, 43 − 7 = 36, 81 − 4 = 77, etc. The reader should practice these combinations also.

51. Bearing the foregoing in mind, the following is the rule for subtraction:

Rule I.—*Place the numbers as in addition, with the subtrahend under the minuend, and with units under units, tens under tens, etc. or with the decimal points in the same column.*

II. *Beginning with the right-hand digit of the subtrahend, sub-*

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tract it from the digit above it in the minuend; do the same with the next digit or figure to the left, proceeding in this manner until all the figures in the subtrahend have been subtracted from the figures above them in the minuend.

III. *If a figure in the minuend is a cipher or is smaller in value than the figure under it in the subtrahend, add* 10 *to it before subtracting, and then carry* 1 *to the next figure of the subtrahend before subtracting it from the figure above.*

IV. *Having found the remainder, add it to the subtrahend, figure by figure, and if the sum equals the minuend, the remainder is very probably correct. This last operation is a check.*

EXAMPLE 1.—From 93875 take 72032.

SOLUTION.—

93875
72032
21843 *Ans.*

EXPLANATION.—Writing the numbers as directed in I of the rule, begin with the right-hand digit and say 2 from 5 is 3, 3 from 7 is 4, write 8 (since 0 from any number leaves the number), 2 from 3 is 1, and 7 from 9 is 2. The remainder, therefore, is 21,833. To check this result, add the remainder to the subtrahend; thus, 3 and 2 is 5, 4 and 3 is 7, 8, 1 and 2 is 3, and 2 and 7 is 9. The sum being the same as the minuend, the work is very probably correct.

EXAMPLE 2.—From $1437.50 take $918.27.

SOLUTION.—

$1437.50
918.27
$ 519.23 *Ans.*

EXPLANATION.—Since 7 cannot be subtracted from 0, add 10 to 0, obtaining 10; then 7 from 10 is 3. Carry 1 to 2 making it 3, and 3 from 5 is 2. Write the decimal point. Then, since 8 cannot be taken from 7, add 10, making 17; and 8 from 17 is 9. Carry 1 to 1 making it 2, and 2 from 3 is 1. Lastly, 9 from 14 is 5. If the remainder be added to the subtrahend, the sum is the minuend. Hence, the correct remainder is $519.23.

EXAMPLE 3.—There are four piles of papers; the first pile contains 986 sheets, the second pile contains 753 sheets, the third pile contains 875 sheets, and the fourth pile contains 1038 sheets; they were all placed in one pile, and 2369 sheets were taken away; how many sheets were left?

SOLUTION.—The first step is to find how many sheets there were all together. This found by adding the number of sheets in each pile, the sum or total being 3652 sheets. The next step is to subtract from this sum the number of sheets that were taken away, the remainder thus found being 1283 sheets. To check, add down, then add the remainder to the subtrahend, obtaining 3652, the minuend. Since the work checks in both cases, it is probably correct.

986 sheets
753
875
1038
3652 sheets
2369
1283 sheets *Ans.*

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EXAMPLE 4.—From 19.125 take 9.3125.

SOLUTION.—

$$\begin{array}{r} 19.1250 \\ 9.3125 \\ \hline 9.8125 \end{array}$$ *Ans.*

EXPLANATION.—There is no figure in the minuend above the right-hand figure of the subtrahend; but since the subtrahend contains a decimal, it is allowable (for reasons that will be explained later) to annex ciphers to the minuend until it contains the same number of figures in the decimal part that there are in the subtrahend. The subtraction is then performed in the regular manner. Should there be more figures in the decimal part of the minuend than in the decimal part of the subtrahend, annex ciphers to the subtrahend until the decimal parts of the subtrahend and minuend both contain the same number of figures, before subtracting.

52. Although subtraction is a much simpler and easier operation than addition, it is probable that more mistakes are made in subtraction than in addition, the reason being that the operator fails to check by "adding back" and is more inclined to be careless. It is well not to attempt to work too fast at first; try to secure accuracy, and speed will come with practice. This advice applies to every process of computation.

EXAMPLES

(1) From 417.23 take 273.58. *Ans.* 143.65.

(2) From 54.375 take 48.65625. *Ans.* 5.71875.

(3) From 484814 take 258177. *Ans.* 226637.

(4) From 1002070 take 304098. *Ans.* 697972.

(5) 2033.4238 − 1792.3917 = ? *Ans.* 241.0321.

(6) From a pile of pulp weighing 14,253 tons 9,468 tons were sold; how much pulp remained in the pile? *Ans.* 4,785 tons.

(7) Three cars were received containing 58,024 pounds of sulphur; when the stock was cleaned up, mill figures showed that 55,638 pounds had been used; how much had been lost in handling? *Ans.* 2,386 pounds.

(8) To a pile of pulp weighing 4,826 tons, 527 tons were added; how much was left after 3,962 tons had been sold? *Ans.* 1,391 tons.

(9) A bleach liquor tank contained 925 gallons; how much remained after 146 gallons had been used? *Ans.* 779 gallons.

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right-hand digit of the multiplier under the right-hand digit of the multiplicand. Multiply by the right-hand digit of the multiplier and write the product figure by figure under the multiplier, as shown in the margin. This result is called the *first partial product.* Note that after multiplying 9 by 2 there is 1 to carry; then say 2 times naught is naught and 1 is 1, which write as shown. Now multiply by the next figure to the left of 2, in this case 4. Say 4 times 5 is 20; write the cipher one place to the left of the right-hand figure of the first partial product, thus bringing the cipher under the figure multiplied by. Continue the multiplication by 4, obtaining 1712380, which is called the *second partial product.* The third figure to be used as a multiplier is 0, and since any number multiplied by 0 is 0, write a cipher one place to the left of the right-hand figure of the second partial product, which brings it directly under the cipher in the multiplier. Now multiply by the next figure, 7, of the multiplier. Say 7 times 5 is 35, write 5 alongside the cipher and carry 3; this brings the 5 under the figure used as a multiplier, and makes the third row of figures 29966650, the *third partial product,* which is equal to 428095 × 70. Finally, multiply by 3, the left-hand digit of the multiplier, and the result is the *fourth partial product,* the right-hand figure of which is written under 3, the number multiplied by. Now adding the four partial products, the sum is 15,857,494,990, which is the *entire product,* or the result sought.

```
   428095
    37042
   ------
   856190
  1712380
 29966650
1284285
--------
15857494990   Ans.
```

If there are ciphers to the right of the multiplicand or multiplier or both, pay no attention to them until after the product has been found as just described. Then annex to the entire product as many ciphers as there are ciphers to the right of either or both factors. For instance, to multiply 526700 by 205000, arrange as shown in the margin, with the right-hand *digits* of the multiplicand and multiplier under each other. Multiply 5267 by 205, the product being 1079735; there are two ciphers to the right of one factor and three to the right of the other factor; hence, annex 2 + 3 = 5 ciphers to the right of the entire product, which is thus found to be 107,973,500,000.

```
   526700
    205000
   -------
   26335
  105340
-----------
107973500000   Ans.
```

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EXAMPLES

(1) $7854 \times 2038 = ?$ *Ans.* 16,006,452.

(2) $230258 \times 90057 = ?$ *Ans.* 20,736,344,706.

(3) $31831 \times 31416 = ?$ *Ans.* 1,000,002,696.

(4) $543836 \times 4688 = ?$ *Ans.* 2,549,503,168.

(5) $197527 \times 98743 = ?$ *Ans.* 19,504,408,561.

(6) $295369 \times 700405 = ?$ *Ans.* 206,877,924,445.

(7) The average consumption of coal by a mill per year is 28,750 tons; if the average cost per ton is $7.00, what is the annual cost to the mill for coal? *Ans.* $201,250.

(8) During a certain period, a mill consumed 686 tons of alum; if the price paid for the alum was $49.00 per ton, how much was the total amount paid for the alum? *Ans.* $32,214.

(9) What is the value of 13,908 cords of wood at $11.00 per cord? *Ans.* $152,988.

(10) How much must be paid for 12 cans of dye stuff, if each can weighs 47 pounds and the dye stuff is worth $19.00 per pound? *Ans.* $10,716.

(11) At different times a certain mill sold paper as follows: 27,848 pounds at 14 cents per pound; 17,005 pounds at 18 cents per pound; 9,990 pounds at 19 cents per pound; and 36,476 pounds at 15 cents per pound. How much was received from these sales? *Ans.* $14,329.12.

DIVISION

62. Division means a partition, a separating into parts. In arithmetic, division is the process of finding how many times larger one number is than another; thus, since 24 is 6 times 4, 24 is 4 times as large as 6 or 6 times as large as 4. Division may also be defined as the process of separating a number into a required number of equal parts; thus, 24 may be separated into 6 equal parts of 4 each or 4 equal parts of 6 each.

(a)

11352
1892
9460
1892
7568
1892
5676
1892
3784
1892
1892
1892
0000

(b)

1892)11352(6
11352
0

Just as multiplication is a short process or method of adding equal numbers so division is a short process or method of subtracting continuously until the remainder is 0 or less than the subtrahend. For example, referring to Art. **53**, suppose there are 11,352 pages in a certain number of books each containing 1892 pages, and it is required to find the number of books. The work might be done as shown at (a) in the margin, subtracting 1892 from 11352, then subtracting 1892 from the remainder, continuing this process until the remainder becomes 0 or less than the subtrahend.

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In this case, the remainder is 0; and as the subtraction was performed 6 times, there are 6 books. By the process of division, as shown at (b), 1892 is *contained* 6 times in 11352, because $1892 \times 6 = 11352$. Note the great saving of figures in the second method. Had it been known that the total number of pages was 11,352, the number of books was 6, and it were required to find the number of pages in each book, it would be necessary to subtract 6, by the method shown at (a), 1892 times, which is practically impossible.

In multiplication, the object to be attained is to find the product of two numbers (factors); in division, the object is to divide a number into two factors, one of them being given.

63. The number that is to be divided into two factors is called the **dividend**; the given factor, which is divided into the dividend, is called the **divisor**; the other factor, which is obtained by dividing the dividend by the divisor, is called the **quotient**; anything that is left over after the division has been performed is called the **remainder.** In (b), Art. **62,** 11,352 is the dividend, 1892 is the divisor, 6 is the quotient, and the remainder is 0. Whenever the remainder is 0, the division is said to be *exact.*

64. There are several signs for division, the principal one being a colon (:) or a colon with a short horizontal line between the dots (÷). When either of these two signs occurs between two numbers, it means that the number on the *left* is to be divided by the number on the *right;* thus, $24 \div 6$ means that 24 is to be divided by 6, 24 being the dividend and 6 the divisor. In some cases, a vertical line is used in place of the regular sign of division; thus, 24|6. The vertical line is seldom used between two numbers; it is most frequently used when the product of several numbers is to be divided by the product of several other numbers; thus, the product of 124, 49, and 75 divided by the product of 84 and 112 may be indicated as shown in the margin, the product of the numbers to the left of the vertical line being the dividend, and the product of the numbers to the right being the divisor. Most commonly, however, in cases of this kind, a horizontal line is used, the number or numbers above the line being divided by the number or numbers below it; thus, $\frac{24}{6}$ is read 24 *over* 6, and means 24 divided by 6; also, $\frac{124 \times 49 \times 75}{84 \times 112}$ means that the

124	84
49	112
75	

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product of 124, 49, and 75 is to be divided by the product of 84 and 112. An inclined line is also frequently used; thus 24/6 means 24 divided by 6.

65. Short Division.—When the divisor is not greater than 12, it is customary to employ what is called **short division.** The process is best illustrated by an example. For instance, 543,832:8 = ? Write the divisor to the left of the dividend with a curved line between, as shown in the margin, and draw a straight line under the dividend. Since 8 is greater than 5, the left-hand digit of the dividend, consider the first two figures, 54. Now find what number multiplied by 8 will make 54 or whose product subtracted from 54 will be less than 8; since $8 \times 6 = 48$ and $8 \times 7 = 56$, this number is 6, and $54 - 48 = 6$. Write 6 under 54 for the first figure of the quotient, and also write 6, the remainder, above and to the right of 4, as shown. This last 6 belongs to the same order as the 4 in 54 and the 3 that follows 4 is of the next lower order; hence, combine the 6 and 3, and call the number 63. Now find what number multiplied by 8 will make 63 or whose product subtracted from 63 will be less than 8; this number is 7, since $8 \times 7 = 56$ and $63 - 56 = 7$. Write 7 under 3 for the second figure of the quotient, and also write 7, the remainder, as shown. The next number to be divided is 78, the 7 being prefixed to the fourth figure of the dividend, which is the figure of the next lower order. Here $8 \times 9 = 72$, and $78 - 72 = 6$; write 9 under 8 for the third figure of the quotient and write 6, the remainder, as shown. Prefixing 6 to 3, the next figure of the dividend, $8 \times 7 = 56$, $63 - 56 = 7$; hence, write 7 for the fourth figure of the quotient and write 7, the remainder, as shown. Finally, $8 \times 9 = 72$, and there is no remainder; hence, write 9 for the fifth figure of the quotient. As there are no more figures in the dividend, the quotient sought is 67,979. That this is correct may be proved by multiplying the quotient by the divisor, the result being $67979 \times 8 = 543832$, the dividend.

8)5 4[6]3[7]8[6]3[7]2
6 7 9 7 9

In practice, the remainders would not be written in the manner indicated in the foregoing—they would be simply carried mentally. The process would then be as follows: 8 into 54, 6 times and 6 over; 8 into 63, 7 times and 7 over; 8 into 78, 9 times and 6 over; 8 into 63, 7 times and 7 over; 8 into 72, 9 times and no re-

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66. Long Division.—When the divisor is greater than 12, the process called **long division** is used; this is best explained by an example. For instance, what is the quotient when 64,903,358 is divided by 386? Write the divisor to the right of the dividend, with a line (either straight or curved) between, and draw a line under the divisor, as shown. Since the divisor contains 3 figures, compare it with the number made up of the first 3 figures of the dividend, in this case, 649, which call the *first trial dividend.* Note that 649 is larger than 386, which is nearly equal to 400; calling it 400, it is seen that 400 is contained in 649, 1 time, and 1 is thus the first figure of the quotient, which is written under the divisor. Now multiply the divisor by 1, the figure of the quotient just found, and write the product under the first three figures of the dividend, draw a line under it, and subtract, obtaining a remainder of 263. Annex to this remainder the next figure of the dividend, in this case 0, and divide 2630, which is the *new,* or *second, trial dividend,* by 386, the divisor, which call 400 as before, obtaining 6 for the second figure of the quotient. Multiply the divisor by 6, the figure of the quotient last found, and write the product, 2316, under 2630; subtract as before, obtaining 314 as a remainder, to which annex the next figure of the dividend, 3 in this case, making the new, or *third, trial dividend* 3143. To divide 3143 by 386, note that $8 \times 400 = 3200$, a number slightly larger than 3143; but as 386 is smaller than 400, try 8 for the third figure of the quotient. Multiplying 386 by 8, the product is 3088, which subtracted from 3143, leaves a remainder of 55, to which annex the next figure of the dividend, in this case 3, making the new, or *fourth, trial dividend* 553. The next figure of the quotient is evidently 1, and the next, or *fifth, trial dividend* is 1675. Dividing 1675 by 400, the next figure of the quotient is 4; multiplying 386 by 4 and subtracting the product from 1675, the remainder is 131, to which annex the next (in this case, the last) figure of the dividend, obtaining 1318 for the new, or *sixth, trial dividend.* Dividing 1318 by 400, the

```
64903358)386
386      168143 160/386  Ans.
2630
2316
 3143
 3088
   553
   386
   1675
   1544
    1318
    1158
     160
```

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CANCELATION

73. When one composite number is to be divided by another composite number or when the product of several numbers is to be divided by the product of several other numbers, the work can frequently be shortened by employing the process called **cancelation.** Cancelation means dividing out or canceling equal factors from the dividend and divisor. For example, suppose 216 were to be divided by 36. According to Art. **72,** 216 is divisible by 4 and by 9, and 36 is also divisible by 4 and by 9. Indicating the division by $\frac{216}{36}$, divide both dividend and divisor by 4, and the result is $\frac{54}{9}$; again dividing both dividend and divisor, this time by 9, the result is $\frac{6}{1} = 6$, and 6 is the quotient of $216 \div 36$.

In practice, the work would be performed as follows: $\begin{matrix} 6 \\ \frac{54}{\frac{216}{36}} \\ 9 \\ 1 \end{matrix} = 6.$

Here 216 is divided by 4, a line is drawn through it, thus striking out or *canceling* 216, and the quotient, 54, is written above it; 36 is also divided by 4, canceled, and 9, the quotient, is written below it. Since 54 and 9 have a common factor, 9, 54 is divided by 9, canceled, and the quotient, 6, is written above it; 9 is divided by 9, canceled, and the quotient, 1, is written under it. Since $6 \div 1 = 6$, the quotient of $216 \div 36$ is 6. The same result might have been obtained by resolving the dividend and divisor into their prime factors and canceling those that are common; thus, $\frac{216}{36} = \frac{2 \times 2 \times 2 \times 3 \times 3 \times 3}{2 \times 2 \times 3 \times 3} = 2 \times 3 = 6$. When the quotient is 1, it is not customary to write it when canceling.

Canceling the same factor in both dividend and divisor does not alter the value of the quotient.

74. If there are several factors in both dividend and divisor, the process is similar; any factor common to both dividend and divisor may be canceled. For example, divide $136 \times 54 \times 117$ by $26 \times 51 \times 40$. Writing the dividend over the divisor, with a line between,

$$\frac{\overset{17}{\cancel{136}} \times \overset{9}{\cancel{54}} \times \overset{9}{\cancel{117}}}{\underset{13}{\cancel{26}} \times \underset{17}{\cancel{51}} \times \underset{5}{\cancel{40}}} = \frac{9 \times 9}{5} = \frac{81}{5} = 16\tfrac{1}{5}.$$

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ARITHMETIC

(PART 2)

GREATEST COMMON DIVISOR AND LEAST COMMON MULTIPLE

75. Greatest Common Divisor.—The **greatest common divisor** of two or more numbers is the largest number that will exactly divide all of them. Thus, the greatest common divisor (usually abbreviated G.C.D.) of 36 and 48 is 12, because 12 is the largest number that will divide 36 and 48—it is the largest common factor of 36 and 48; also, 36 is the G.C.D. of 72, 108, and 144, because it is the largest common factor of those numbers.

To find the G.C.D. of two numbers, find the product of their common factors; the work is usually arranged as follows: Find the G.C.D. of 54 and 216. Write the numbers as shown in the margin, separating them by a comma, and then proceed as in short division. By Art. **72,** 54 and 216 are both divisible by 9; divide as shown, obtaining 6 and 24 for the quotients. Both 6 and 24 are divisible by 6, the quotients being 1 and 4. The only factor common to 1 and 4 is 1, which has no effect on the G.C.D. Since 54 and 216 have the common factors 9 and 6, they are divisible by the product of these common factors, and the G.C.D. of 54 and 216 is $9 \times 6 = 54$. To prove the work, $54 \div 54 = 1$, and $216 \div 54 = 4$.

9	54, 216
6	6, 24
	1, 4

G.C.D. $= 6 \times 9 = 54$ *Ans.*

76. To find the G.C.D. of more than two numbers, proceed in exactly the same way as in Art. **75,** remembering that the divisors must divide *all* the numbers. Thus, find the G.C.D. of 270, 405, 675, and 945. Arranging the work as shown, it is seen that all the numbers are multiples of 9; hence, divide by 9. The quotients are all divisible by 5; hence, divide

9	270, 405, 675, 945
5	30, 45, 75, 105
3	6, 9, 15, 21
	2, 3, 5, 7

G.C.D. $= 9 \times 5 \times 3 = 135$. *Ans.*

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by 5. The quotients in the third line are all multiples of 3; hence, divide by 3. The quotients in the fourth line have no common factor; therefore, the G.C.D. is $9 \times 5 \times 3 = 135$. To prove this, divide each of the original numbers by 135; the quotients will be the same as in the bottom line.

77. It frequently happens that the common factors are not readily seen; in such cases, proceed as in the following example. Find the G.C.D. of 238 and 391. Write the larger number, and draw a vertical line on its right; then write the smaller number and draw another vertical line. The first vertical line is the sign of division, but the second vertical line is merely a line of separation. Now divide 391 by 238, and write the quotient to the right of the second vertical line. The remainder is 153, which is divided into 238, the quotient being written under the first quotient. The remainder from the second division is 85, which is divided into 153, giving a remainder of 68, the quotient being written under the preceding quotient. Dividing 85 by 68, the remainder is 17. Lastly, 68 divided by 17 gives a quotient of 4 and a remainder 0; and 17, the divisor that gave the remainder 0, is the G.C.D. of 238 and 391.

391	238	1
238	153	1
153	85	1
85	68	1
68	17	4
68		
0		

G.C.D. = 17. *Ans.*

As another example, find the G.C.D. of 31,416 and 1,400,256. Arranging the work as before, the first quotient is 44, and the remainder is 17,952, which is divided into 31,416. The second quotient is 1, and the second remainder is 13,464, which is divided into 17,952. The third quotient is 1, and the third remainder is 4,488, which is contained in 13,464 3 times, and there is no remainder. Therefore, the G.C.D. of 31,416 and 1,400,256 is 4488.

1400256	31416	44
125664	17952	1
143616	13464	1
125664	13464	3
17952	0	
13464		
4488		

G.C.D. = 4488. *Ans.*

It is seldom necessary to find the G.C.D. of more than two numbers. The first method should be used whenever possible; but, when the numbers are large or the common factors are not apparent, then use the second method. Observe that the process must be carried out until a remainder of 0 is obtained. If the numbers have no common divisor, the G.C.D. will be 1. In such case, the numbers are said to be *prime to each other*, though

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FRACTIONS

DEFINITIONS

80. When an integer or a unit is divided into equal parts, one or more of these parts is called a **fraction** of the integer or unit. If, for example, a straight stick be cut into two pieces of the same length, one piece is equal to the other, and either is called *one-half* of the stick. If the stick is cut into three equal pieces or parts, one of them is called *one-third* of the stick; if cut into four equal parts, one of them is called *one-fourth* of the stick; if cut into five equal parts, one of them is called *one-fifth* of the stick; etc. The expressions one-half, one-third, one-fourth, etc. are fractions. More than one part is denoted by writing the number before the name of the part; thus, two-thirds means two one-thirds, three-fourths means three one-fourths, etc.

81. To express a fraction with figures, it is necessary to write two numbers, one to show into how many parts the integer or unit has been divided, and the other to show how many of these parts are taken or considered. For instance,

$\frac{1}{2}$ means one-half, and indicates one of two equal parts

$\frac{1}{3}$ means one-third, and indicates one of three equal parts

$\frac{1}{4}$ means one-fourth, and indicates one of four equal parts

$\frac{2}{3}$ means two-thirds, and indicates two of three equal parts

$\frac{4}{5}$ means four-fifths, and indicates four of five equal parts

$\frac{7}{12}$ means seven-twelfths, and indicates seven of twelve equal parts, etc., etc.

82. It will be observed that a fraction is expressed in one of the ways used to indicate division. The number below the line is called the **denominator,** because it denominates, or names, the number of parts into which the integer has been divided.

The number above the line is called the **numerator,** because it numerates, or counts, the number of the equal parts that are taken or considered.

83. An expression like $\frac{3}{4}$ may be interpreted in two ways: First, it is 3 times $\frac{1}{4}$ of a unit. For example, one dollar is equal to 100 cents; one-fourth of a dollar is $100 \div 4 = 25$ cents; and three-fourths of a dollar is 3×25 cents $= 75$ cents. Here one dollar is the unit. Second, it is one-fourth of three times the unit. If the unit is one dollar, three times the unit is 3 dollars or 300 cents, and one-fourth of 3 times the unit is 300 cents $\div 4 = 75$

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cents, the same result as before. In the first case, $\frac{3}{4}$ is a fraction; in the second case, it is an indication of division.

84. Except when the denominator is 1, 2 or 3, a fraction is read by pronouncing the name of the numerator and then pronouncing the name of the denominator after adding *ths*; thus, $\frac{3}{7}$ is read three-sevenths, $\frac{11}{16}$ is read eleven-sixteenths, $\frac{49}{125}$ is read forty-nine one-hundred-twenty-fifths, etc. But $\frac{13}{21}$ is read thirteen-twenty-firsts; $\frac{29}{43}$ is read twenty-nine-forty-seconds; $\frac{37}{53}$ is read thirty-seven fifty-thirds, etc.

85. If two fractions have the same numerator, but a different denominator, the fraction whose denominator is the smaller is the larger; thus $\frac{3}{4}$ is larger than $\frac{3}{5}$, because one-fifth of anything is smaller than one-fourth of it; hence, 3 one-fifths is smaller than 3 one-fourths. For example, three-fourths of a dollar is 75 cents, but three-fifths of a dollar is 60 cents, since one-fifth of a dollar is 100 cents $\div$ 5 = 20 cents, and 3 $\times$ 20 cents = 60 cents.

86. The numerator of a fraction may be greater than the denominator, in which case, the **value** of the fraction is found by dividing the numerator by the denominator; thus, $\frac{12}{3} = 4$, the value of the fraction; $\frac{18}{9} = 2$, the value of the fraction; etc. If the numerator is equal to the denominator, the value of the fraction is 1; thus, $\frac{7}{7} = 1$, $\frac{5}{5} = 1$, etc. This is evident, since if a dollar is divided into, say, 5 equal parts, 5 of these parts make up the dollar. If the numerator is less than the denominator, the value of the fraction is less than 1.

87. A **proper fraction** is one whose numerator is smaller than its denominator; its value is always less than 1. Thus, $\frac{3}{7}$, $\frac{5}{12}$, $\frac{15}{16}$, etc. are proper fractions.

An **improper fraction** is one whose numerator is equal to or greater than its denominator. Thus, $\frac{8}{8}$, $\frac{7}{3}$, $\frac{36}{24}$, etc. are improper fractions.

When it is not desired to specify the numerator and denominator separately, they are called the **terms** of the fraction; thus, the terms of the fraction $\frac{23}{42}$ are 23 and 42.

When a fraction is joined to an integer, as in the expression $14\frac{5}{8}$, the expression is called a mixed number. Here $14\frac{5}{8}$ means 14 and $\frac{5}{8}$ more; it has the same meaning as $14 + \frac{5}{8}$. In reading a mixed number, the word *and* is used as above, but the plus sign is always understood, though not written or spoken; thus, $5\frac{2}{3}$ is read five and two-thirds, and means $5 + \frac{2}{3}$. Mixed numbers

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for its denominator; $96 \div 8 = 12$, and $\frac{3 \times 12}{8 \times 12} = \frac{36}{96}$. *Ans.*

The reason for dividing the given denominator by the denominator of the given fraction is evident, since the quotient must be the number by which the denominator of the given fraction must be multiplied in order to equal the given denominator. This operation is of importance in adding and subtracting fractions.

95. To reduce an integer to an improper fraction having a given denominator, multiply the integer by the given denominator, and the product will be the numerator of a fraction having the given denominator. For instance, reduce 7 to a fraction having 12 for its denominator. Here $7 \times 12 = 84$, and the required fraction is $\frac{84}{12}$. That this result is correct may be proved by dividing the numerator by the denominator, the quotient being 7, the original number. This result may also be obtained in another way; thus, 7 is evidently equal to $\frac{7}{1}$, and $\frac{7 \times 12}{1 \times 12} = \frac{84}{12}$.

96. To reduce a mixed number to an improper fraction, multiply the integral part by the denominator of the fraction, add the numerator to the product, and write the sum over the denominator. This is evidently correct, since the mixed number is obtained by dividing the dividend (numerator) by the divisor (denominator), and the remainder is written over the divisor. Thus, reduce $14\frac{3}{8}$ to an improper fraction. Here $14 \times 8 = 112$; $112 + 3 = 115$; hence, $14\frac{3}{8} = \frac{115}{8}$. Regarding $\frac{115}{8}$ ths as an indication of dividing 115 by 8, $115 \div 8 = 14\frac{3}{8}$.

97. A common denominator of two or more fractions is a common multiple of the denominators of the fractions; and the **least common denominator** is the least common multiple of the denominators. For instance, the least common denominator of $\frac{2}{3}$, $\frac{1}{4}$, and $\frac{5}{8}$ is 24, because 24 is the L.C.M. of 2, 3, and 4.

98. To reduce two or more fractions to fractions having a least common denominator, find the L.C.M. of the denominators; then, by the method of Art. **94,** reduce each fraction to a fraction having this denominator.

EXAMPLE 1.—Reduce $\frac{2}{3}$, $\frac{1}{4}$, and $\frac{5}{8}$ to fractions having a least common denominator.

SOLUTION.—The L.C.M. of 3, 4, and 8 is 24; $\frac{2}{3} = \frac{16}{24}$; $\frac{1}{4} = \frac{6}{24}$; and $\frac{5}{8} = \frac{15}{24}$. *Ans.*

EXAMPLE 2.—Reduce $\frac{11}{12}$, $\frac{57}{72}$, and $\frac{120}{161}$ to fractions having a least common denominator.

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ADDITION OF FRACTIONS

99. The sum of $\frac{5}{16}$ and $\frac{9}{16}$ is $\frac{14}{16}$, because 5 one-sixteenths and 9 one-sixteenths = 14 one-sixteenths = $\frac{14}{16}$ths. Like numbers (see Art. **8**) can be added, but unlike numbers cannot be added; thus, 4 feet cannot be added to 6 inches, but 4 feet can be added to 6 feet and 4 inches can be added to 6 inches. In an expression like $\frac{5}{16} + \frac{9}{16}$, the denominators show what is to be added, in this case 16ths, and the numerators show how many of the things indicated by the denominator are to be added; it is exactly the same operation as adding 5 dollars and 9 dollars and obtaining 14 dollars for the sum. In one case, 16ths are added, and in the other case dollars are added. Consequently, if the denominators are alike, the sum of several fractions may be found by adding the numerators and writing the sum over the denominator. For instance, $\frac{5}{16} + \frac{9}{16} + \frac{13}{16} = \frac{5 + 9 + 13}{16} = \frac{27}{16} = 1\frac{11}{16}$, the last result being obtained by dividing the numerator by the denominator.

100. If the denominators are unlike, the fractions cannot be added until they have been reduced to a common denominator, preferably, the least common denominator; thus, $\frac{2}{3}$ cannot be added to $\frac{4}{5}$, because 2 one-thirds + 4 one-fifths has no particular meaning as it stands—the fractions have no common unit. But, $\frac{2}{3} = \frac{10}{15}$, $\frac{4}{5} = \frac{12}{15}$, and $\frac{10}{15} + \frac{12}{15} = \frac{22}{15} = 1\frac{7}{15}$. That this result is correct is readily seen. Thus, a bushel of wheat weighs 60 pounds; hence, $\frac{2}{3}$ds of a bushel weighs 40 pounds; $\frac{4}{5}$ths of a bushel weighs 48 pounds; and the combined weight is 40 + 48 = 88 pounds. Now $\frac{1}{15}$th of 60 pounds is 4 pounds, and $\frac{22}{15}$ths of 60 pounds is 22 × 4 = 88 pounds, the same result as before.

Similarly, to add 4 feet and 6 inches, it is necessary to express the feet in inches or the inches in feet before adding. Since there are 12 inches in 1 foot, there are 12 × 4 = 48 inches in 4 feet; and 48 inches + 6 inches = 54 inches. If it is desired to express the sum in feet, then it is necessary to divide 54 by 12, obtaining $4\frac{6}{12} = 4\frac{1}{2}$ feet. The same result might have been obtained by dividing the number of inches, 6, by 12, thus obtaining a fraction of a foot, which can then be added to the number of feet; thus, 6 ÷ 12 = $\frac{6}{12} = \frac{1}{2}$, that is, one-half of a foot, and 4 feet + $\frac{1}{2}$ foot = 4 + $\frac{1}{2}$ = $4\frac{1}{2}$ feet.

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101. Rule.—I. *If the fractions have a common denominator, add the numerators and write the sum over the denominator.*

II. *If the fractions do not have a common denominator, reduce them to fractions having a common denominator, preferably, their least common denominator, and then add.*

III. *If the sum is an improper fraction, reduce it to an integer or mixed number by dividing the numerator by the denominator.*

IV. *If the sum is a proper fraction or a mixed number containing a proper fraction, reduce the fraction to its lowest terms.*

EXAMPLE.—Add $\frac{7}{12}$, $\frac{11}{16}$, $\frac{17}{20}$, and $\frac{13}{24}$.

SOLUTION.—Here the least common denominator is 240. Then, $\frac{7}{12} + \frac{11}{16} + \frac{17}{20} + \frac{13}{24} = \frac{140}{240} + \frac{165}{240} + \frac{204}{240} + \frac{130}{240} = \frac{140 + 165 + 204 + 130}{240} = \frac{639}{240} = 2\frac{159}{240} = 2\frac{53}{80}$. *Ans.*

In practice, the work would be arranged as follows:

$$\frac{7}{12} + \frac{11}{16} + \frac{17}{20} + \frac{13}{24} = \frac{140 + 165 + 204 + 130}{240} = 2\frac{53}{80}. \quad \textit{Ans.}$$

Here the denominator of the sum is written only once, the numerators of the fractions being written above it and added. It is seen at a glance that the sum of the numerators is greater than the denominator; hence, they are added separately and the improper fraction reduced to a mixed number, with the fractional part in its lowest terms.

102. The Sum of Two Fractions.—When it is desired to add two fractions whose denominators are unlike and have no common factor, that is, when these are prime to each other, proceed as follows: Add $\frac{11}{13}$ and $\frac{19}{24}$. Here the denominators have no common factor; hence, the least common denominator is the product of the denominators. This product divided by either denominator gives the other denominator, which is used as a multiplier for the numerator. Therefore, multiply the denominators for a new denominator; multiply the numerator of the first fraction by the denominator of the second, and the numerator of the second fraction by the denominator of the first and add the products. Thus, $\frac{11}{13} + \frac{19}{24} = \frac{11 \times 24 + 19 \times 13}{13 \times 24} = \frac{264 + 247}{312}$

$= \frac{511}{312} = 1\frac{199}{312}$. *Ans.*

Even if the denominators have a common factor, this method of adding two fractions is generally to be preferred, because it is quicker than reducing the fractions to their least common denominator.

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$10000 = 31416$; $3.1416 \times 10^7 = 3.1416 \times 10000000 = 31416000$; etc.

Rule.—*To multiply any number by a power of* 10, *shift the decimal point as many places to the right as there are ciphers in the power or indicated by the exponent of* 10, *annexing ciphers, if necessary.*

127. Since $3.1416 \times 1000 = 3141.6$, $3141.6 \div 1000$ must evidently equal 3.1416; in other words, to divide by a power of 10, shift the decimal point as many places to the *left* as there are ciphers in the power or indicated by the exponent of 10. This evidently follows also from the fact that division is the reverse of multiplication; hence, if the decimal point is shifted to the *right* for multiplication, it must be shifted to the *left* for division.

To divide 3.1416 by 10,000, it is necessary to *prefix* ciphers to the first figure, 3, in order to make it occupy a position 4 places to the right of unit's place, and $3.1416 \div 10^4 = 3.1416 \div 10000 = .00031416$. In multiplication, the unit figure is removed to the *left*; in division, it is removed to the *right*. Also, $7035 \div 10^7 = 7035 \div 10000000 = .0007035$.

Rule.—*To divide any number by a power of* 10, *shift the decimal point as many places to the left as there are ciphers in the power or indicated by the exponent, prefixing ciphers, if necessary.*

It will be noted that the 3 in 3.1416 indicates 3 units, while in .00031416, it indicates 3 ten-thousandths, a number ten thousand times smaller than 3 units. This is evidently correct, since the divisor is 10,000.

DECIMALS AND DECIMAL FRACTIONS

DEFINITIONS AND EXPLANATIONS

128. A **decimal fraction** is one that has a power of 10 for its denominator; $\frac{7}{10}$, $\frac{5236}{10000}$, $3\frac{1416}{10000}$, etc. are decimal fractions. When the numerator is divided by the denominator, the above fractions become .7, .5236, 3.1416, and are called **decimals.**

129. Any decimal may be converted into a decimal fraction by writing the decimal (considered as an integer) for the numerator of the fraction and writing for the denominator a power of 10 containing as many ciphers as there are decimal places in the

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decimal. For example, .7854 = $\frac{7854}{10000}$, .00034 = $\frac{34}{100000}$, .052465 = $\frac{52465}{1000000}$, etc.

130. The value of a decimal is not changed by annexing ciphers; thus, .25000 = .25. This is evident, since nothing has been added to the number represented by the decimal, and the position of the first digit relative to the decimal point has not been changed. This may also be shown by converting both decimals into decimal fractions; thus, .25000 = $\frac{25000}{100000}$ = $\frac{25}{100}$, and .25 = $\frac{25}{100}$. Here it is seen that as many ciphers are added to the denominator as are added to the numerator, and these may be canceled in the fraction.

131. If the numerator of a decimal fraction contains the factor 2 or 5, the decimal fraction may be reduced to lower terms, thus becoming an ordinary common fraction. For example, .625 = $\frac{625}{1000}$ = $\frac{125}{200}$ = $\frac{25}{40}$ = $\frac{5}{8}$; .032 = $\frac{32}{1000}$ = $\frac{4}{125}$; .2704 = $\frac{2704}{10000}$ = $\frac{169}{625}$; etc.

If the decimal does not contain 2 or 5 as a factor, that is, if it does not end in 5 or is not an even number, the decimal fraction cannot be reduced, because since $2 \times 5 = 10$ and they are both primes, 2 and 5 are the only factors in any power of 10. Thus, $1000 = 10^3 = 10 \times 10 \times 10 = 2 \times 5 \times 2 \times 5 \times 2 \times 5 = 2 \times 2 \times 2 \times 5 \times 5 \times 5 = 2^3 \times 5^3$.

132. Addition and Subtraction of Decimals.—It has already been shown how to add decimals and numbers containing decimals; simply place the decimal points under one another, and add or subtract as in the case of integers, placing the decimal point in the result directly under the decimal point in the numbers added or subtracted. The only case that need be considered here is that in which the subtrahend contains more decimal places than the minuend. In such a case, annex ciphers to the minuend until it contains as many decimal places as the subtrahend, and then subtract.

EXAMPLE 1.—From 426.45 take 294.0847.

SOLUTION.—Here the minuend contains two decimal places and the subtrahend contains four; therefore, annexing two ciphers, which does not change the value of the minuend, the subtraction is performed as in the case of integers. This operation is equivalent to reducing the decimal fractions to a common denominator, which in this case is 10,000. In practice, the ciphers would not be written; they would simply be considered to be added.

426.4500
294.0847
132.3653 *Ans.*

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EXAMPLE 2.—From 93 take 77.5652.

SOLUTION.—The work is arranged as shown in the margin with the decimal points under each other, and the ciphers that are supposed to be annexed are not written, but are understood.

```
93.
77.5652
15.4348 Ans.
```

MULTIPLICATION OF DECIMALS

133. The only difference between multiplying decimals and multiplying integers is the locating of the decimal point in the product. The number of decimal places in the product is equal to the sum obtained by adding to the number of decimal places in the multiplicand the number of decimal places in the multiplier. To understand the reason for this, multiply two decimal fractions. Thus, $.24 \times .637 = \frac{24}{100} \times \frac{637}{1000} = \frac{15288}{100000} = .15288$. Here it will be noted that the number of ciphers in the denominator of the product is equal to the sum of the number of ciphers in the denominators of the two fractions. But the number of ciphers in the denominators is the same as the number of decimal places in the factors; therefore, multiply the numbers in the same manner as though they were integers, disregarding the decimal points. The product is found to be 15288. There are 3 decimal places in the multiplicand and 2 in the multiplier; hence, there are 3 + 2 = 5 decimal places in the product.

```
 .637
  .24
 2548
1274
.15288 Ans.
```

Had the numbers been .037 and .24, the product as integers would have been 888; pointing off 5 decimal places, the product as decimals is .00888.

134. Mixed numbers are multiplied in exactly the same way as integers, and the number of decimal places in the product is determined in the same manner as in multiplication of decimals.

EXAMPLE 1.—What is the product of 75.305 and 3.1416?

SOLUTION.—The product of the numbers is found as though they were integers. Since there are 3 decimal places in the multiplicand and 4 in the multiplier, 7 decimal places are pointed off in the product, which is, therefore, 236.578188.

```
    7 5 . 3 0 5
    3 . 1 4 1 6
    -----------
    4 5 1 8 3 0
    7 5 3 0 5
  3 0 1 2 2 0
    7 5 3 0 5
2 2 5 9 1 5
-----------
2 3 6.5 7 8 1 8 8 0 Ans.
```

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EXAMPLE 2.—Find the product of 47,082 and .0005073.

```
   47082
 .0005073
  141246
   32954
 2354100
-------
23.884696 8
```

SOLUTION.—The numbers are multiplied as in example 1, as though they were integers. The multiplicand contains no decimal places and the multiplier contains 7; hence, 7 decimal places are pointed off in the product.

Ans.

EXAMPLES

(1) $47.95 \times 126.42 = ?$ *Ans.* 6061.839.

(2) $.0903 \times .7854 = ?$ *Ans.* .07092162.

(3) $730.25 \times 36.524 = ?$ *Ans.* 26671.651.

(4) $1285 \times .0001016 = ?$ *Ans.* .130556.

(5) $.00575 \times .00036 = ?$ *Ans.* .00000207.

(6) What will be the cost of 7042 tons of coal at $7.33 per ton? *Ans.* $51,617.86.

(7) If the price of a certain dye is $1.13 per ounce, how much must be paid for 18.625 ounces? *Ans.* $210.4625, or $210.46.

NOTE.—In all monetary transactions, if the fractional part of a cent is equal to or greater than ½ the number of cents is increased by 1; otherwise, the fraction is rejected. In the last example, the fraction of a cent is .25 (found by moving the decimal point so as to follow the cent), and it is therefore rejected.

(8) What amount must be paid for 5050 pounds of paper at 12.375 cents per pound? *Ans.* 62,554 cents, or $625.54.

(9) How much freight will have to be paid on 439 tons of limestone at $4.17 per ton? *Ans.* $1830.63.

(10) If a pulp mill uses an average of 9.07 tons of soda ash per month and the cost is $45 per ton, how much will be paid for this material in a year? *Ans.* $4897.80.

DIVISION OF DECIMALS

135. Decimals are divided in exactly the same manner as integers, no attention being paid to the decimal point until all the figures of the dividend have been used. To understand how the decimal point is located in the quotient, consider carefully the following examples and their solutions, paying strict attention to the explanations.

EXAMPLE 1.—Divide 7.092162 by .0903.

```
7.092162(.0903
6 321     78.54
 7711      Ans.
 7224
-----
 4876
 4515
-----
  3612
  3612
```

SOLUTION.—The division is performed as shown in the margin, the quotient being 7854 when the dividend and divisor are considered as integers. To locate the decimal point, subtract the number of decimal places in the divisor from the number of decimal places in the dividend, and the remainder will be the number of decimal places in the quotient. In the present case, the divisor contains 4 decimal places and the dividend 6; hence, there are $6 - 4 = 2$ decimal places in the quotient.

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To understand the reason for above proceeding, convert the decimals into decimal fractions and divide by the rule for division of fractions. Thus, $\frac{7092162}{1000000} \div \frac{903}{10000} = \frac{7092162}{100\not0\not0\not0\not0} \times \frac{1\not0\not0\not0\not0}{903} = \frac{7854}{100} = 78.54$. Here 4 ciphers in the numerator of the divisor cancel 4 ciphers in the denominator of the dividend, leaving $6 - 4 = 2$ ciphers in the denominator of the quotient. Since the number of ciphers in the denominators of the fractions is the same as the number of decimal places in the corresponding numbers expressed as decimals, the number of decimal places in the quotient is always equal to the number of decimal places in the dividend minus the number in the divisor.

EXAMPLE 2.—Divide 7.092162 by 903.

SOLUTION.—Considering the dividend as an integer, the quotient is 7854, as found in the last example. Since there are no decimal places in the divisor and there are 6 in the dividend, there are $6 - 0 = 6$ decimal places in the quotient, which is therefore equal to .007854. That this is correct may be proved by multiplying the quotient by the divisor.

EXAMPLE 3.—Divide 70921.62 by .0903.

SOLUTION.—Considering both numbers as integers, the quotient is 7854. Since the divisor contains a greater number of decimal places than the dividend, annex ciphers to the dividend (this does not change its value, see Art. 130) until it contains the same number as the divisor; in this case, 2 ciphers, then since both dividend and divisor contain the same number of decimal places, in this case 4, the quotient is an integer, because $4 - 4 = 0$, and there are no decimal places to be pointed off. Therefore, $70921.62 \div .0903 = 70921.6200 \div .0903 = 785400$, treating the dividend and divisor as integers.

The same result may also be arrived at as follows: Expressing the decimals as decimal fractions and dividing as in example 1, $\frac{7092162}{1\not0\not0} \times \frac{10\not0\not0}{903} = \frac{7092162}{903} \times 100 = 7854 \times 100 = 785400$. Or, since multiplying both numerator and denominator by the same number does not alter the value of the fraction, $\frac{7092162}{100} \times \frac{100}{100} = \frac{709216200}{10000}$, a fraction whose denominator is the same as the denominator of the divisor, and which equals the decimal 70921.6200, which, in turn, is the dividend with 2 ciphers annexed. But, $\frac{709216200}{1\not0\not0\not0\not0} \times \frac{1\not0\not0\not0\not0}{903} = 785400$, the same result as before.

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EXAMPLE 4.—Divide 4575.12 by 7.854.

4575.120(7.854
3927 0 $582\frac{62}{119}$ *Ans.*
648 12 Or, $582.521\frac{1}{119}$ *Ans.*
628 32
19 800
15 708
4 0920 $\frac{4092}{7854} = \frac{62}{119}$
3 9270
16500
15708
7920
7854
66 $\frac{66}{7854} = \frac{1}{119}$

SOLUTION.—Since the divisor contains one more decimal place than the dividend, annex a cipher to the dividend. The quotient is found to be 582, and there is a remainder of 4092; hence, the quotient is $582\frac{4092}{7854} = 582\frac{62}{119}$, a mixed number composed of an integer and a common fraction. It is generally more convenient to express the quotient in such cases as a mixed number composed of an integer and a decimal; in this case, simply annex one or more ciphers to the remainder and proceed with the division as indicated. In other words, $\frac{62}{119} = .521\frac{1}{119}$. That this is the case is readily shown. Thus, 62 = 62.000, and 62.000 ÷ 119 = $.521\frac{1}{119}$. Note that three ciphers in all were annexed to the remainders, since there were three different remainders used as dividends, and one cipher was annexed to each.

EXAMPLE 5.—Find to seven decimal places the quotient of $\frac{748}{25575}$.

348.0000000(25575
255 75 .0136070 *Ans.*
92 250
76 725
15 5250
15 3450
180000
179025
9750

SOLUTION.—Since there are no decimal places in either dividend or divisor, annex as many ciphers to the dividend following the decimal point as there are decimal places required in the quotient, in this case 7. When all the figures in the dividend have been used, there will be 7 decimal places in the quotient, because 7 − 0 = 7. The quotient to 7 decimal places is .0136070.

136. Whenever the divisor contains a factor other than 2 or 5, there will always be a remainder, no matter to how many decimal places the quotient is carried, and as this is usually the case, it is customary to carry the division one place farther than the number of decimal places specified. If, then the extra figure is 5 or a greater digit, the preceding figure is increased by 1, and a minus sign is written after the quotient to show that it is not quite so large as written or printed; but, if the extra figure is less than 5, it is rejected, and a plus sign is written after the quotient to show that it is a little larger than written or printed. In this example, it is seen that the figure in the 8th decimal place is 3; hence, the quotient to 7 decimal places would be written .0136070 +. The quotient to 3 decimal places would be written .014 −. In practice, these signs may be omitted.

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EXAMPLE.—Find the quotient of .0348 ÷ .00255 to five decimal places.

```
.03480 (.00255
 255     13.647058
  930    13.64706 –  Ans.
  765
  1650
  1530
   1200
   1020
    1800
    1785
     1500
     1275
      2250
      2040
```

SOLUTION.—The divisor contains one more decimal place than the dividend; hence, annexing one cipher to the dividend, the integral part of the quotient is found to be 13. Ciphers are now annexed to the different remainders as described in example 4, and 5 + 1 = 6 figures of the decimal are found. Since the sixth figure of the decimal is 8, the preceding figure, 5, is increased by 1, and the quotient to five decimal places is 13.64706 –.

137. Rule—I. *If the divisor does not contain more decimal places than the dividend, divide as though the numbers were integers; subtract the number of decimal places in the divisor from the number in the dividend, and point off in the quotient as many decimal places as are indicated by the remainder.*

II. *If the divisor contains a greater number of decimal places than the dividend, annex ciphers to the dividend until it contains the same number of decimal places as the divisor; if the dividend (with the annexed ciphers) is then larger than the divisor, both being considered as integers, the quotient when all the figures of the dividend (including the annexed ciphers) have been used will be an integer. But, if the dividend is smaller than the divisor, annex ciphers to the dividend and proceed with the division; the quotient will be a decimal, and may be pointed off as in* **I.**

III. *If there be a remainder, it may be written over the divisor, and the resulting fraction reduced to lower terms, if possible. Or, ciphers may be annexed to the remainders as found and the division continued until the quotient has been determined to any desired number of decimal places.*

EXAMPLES

(1) Divide 268.92 by .007007. *Ans.* 38378.76+

(2) Divide 304.75 by 3.125. *Ans.* 97.52.

(3) Divide 100.43 by 1000.26. *Ans.* .100404 –.

(4) Divide 648.433 by 6509.85. *Ans.* .099608 –.

(5) Divide .00218 by 966. *Ans.* .000002257 –.

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ing 28 by 7, $28 \div 7 = 4$; hence, 28 is 4 times 7, or, in other words, 28 is 4 times as large as 7. What has here been done is to *compare* 28 and 7, the comparison being done by division. If it were desired to compare 7 to 28, that is, to find what part of 28 is 7, divide 7 by 28, obtaining $7 \div 28 = \frac{1}{4}$; in other words, 7 is ¼th of 28 or 7 is ¼th as large as 28.

When two numbers are compared in this manner, by dividing the first by the second, the comparison is called a **ratio.** The language used in the first of the above cases is *the ratio of* 28 *to* 7, and in the second case, *the ratio of* 7 *to* 28; in either case, the ratio of one number to another is the first number divided by the second.

144. A ratio may be indicated as above by using the sign of division, but it is usual to use the colon (see Art. **64**), thus indicating distinctly that a ratio is implied; thus, the ratio of 57 to 36 is written 57 : 36. A ratio is also very frequently indicated in the form of a fraction; thus, the ratio of 128 to 16 is written 128 : 16 or $\frac{128}{16}$. The second, or fractional, form possesses many advantages. The ratio of 16 to 128 is written 16 : 128 or $\frac{16}{128}$.

The two numbers used in forming or expressing a ratio are called the **terms** of the ratio. The number to the left of the colon or above the dividing line is called the first term, and the other number is called the second term. In the ratio 32 : 12, or $\frac{32}{12}$, 32 is the first term and 12 is the second term.

The **value** of a ratio is the quotient obtained by dividing the first term by the second term; thus, the values of the ratios 57 : 36, 16 : 128, $\frac{32}{12}$, etc. are $1\frac{7}{12}$, $\frac{1}{8}$, $2\frac{2}{3}$, etc. respectively.

145. Ratios like the above in which the first term is named first in speaking or writing are called **direct ratios.** It is frequently convenient to name the second term first, in which case the ratio is called an **inverse ratio;** thus, the direct ratio of 24 to 4 is 24 : 4, and its value is 6; but the inverse ratio of 24 to 4 is 4 : 24, and its value is $\frac{1}{6}$. The word *direct* is seldom or never used in connection with ratio; but if the ratio is an inverse one, the word *inverse* or *inversely* is always used. If there is nothing to show that the ratio is inverse, it is always taken to be direct.

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The best way of writing an inverse ratio is to write it first as if it were direct, and then invert, *i.e.*, transpose, the terms. For example, to write the inverse ratio of 36 to 90, write first 36 : 90 or $\frac{36}{90}$; now invert the terms and obtain 90 : 36 or $\frac{90}{36}$. The value of the inverse ratio of 36 to 90 is $2\frac{1}{2} = 2.5$.

146. Evidently, only like numbers can be used to make up the terms of a ratio. For instance, 5 dollars cannot be compared with 8 feet; but 5 dollars can be compared with 8 dollars, and 5 feet can be compared with 8 feet. The speed of one shaft can be compared with the speed of another shaft.

147. If both terms of a ratio be multiplied or both be divided by the same number, it will not alter the value of the ratio. Thus, the value of the ratio 32 : 12 is $2\frac{2}{3}$; multiplying both terms by 3, the ratio becomes 96 : 36, and its value is $2\frac{2}{3}$, as before; dividing both terms by 4, the ratio becomes 8 : 3, and its value is $2\frac{2}{3}$, as before. The reason for this is seen when the ratio is written in the fractional form, $\frac{32}{12}$. Now regarding this expression as a fraction, it has been shown in connection with fractions that multiplying or dividing the numerator and denominator by the same number does not alter the value of the fraction.

PROPORTION

148. If there are two ratios, each having the same value, and they are written so as to indicate that the ratios are equal, the resulting expression is called a **proportion.** Thus, the value of the ratio $\frac{5 \text{ hours}}{8 \text{ hours}}$ is $\frac{5}{8}$, and the value of the ratio $\frac{\$1.10}{\$1.76}$ is $\frac{5}{8}$; placing these two ratios equal to each other, $\frac{5 \text{ hours}}{8 \text{ hours}} = \frac{\$1.10}{\$1.76}$, an expression that is called a proportion.

It is to be noted that the value of any ratio is always an abstract number (Art. 6); it is for this reason that the ratio of two concrete numbers can be placed equal to the ratio of two entirely different concrete numbers, as in the above case. Hence, when stating a proportion, it is not customary to write the name of the quantities, and the above proportion would ordinarily be written either as $\frac{5}{8} = \frac{1.10}{1.76}$ or as 5 : 8 = 1.10 : 1.76. Here 5 is called the **first**

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term, 8 is called the **second term,** 1.10 is called the **third term,** and 1.76 is called the **fourth term.** When written in the second form above, the two *outside terms,* 5 and 1.76, are called the **extremes,** and the two *inside terms,* 8 and 1.10, are called the **means.**

149. Law of Proportion.—*In any proportion, the product of the extremes is equal to the product of the means;* thus, in the proportion just given, $5 \times 1.76 = 8.8$, and $8 \times 1.10 = 8.8$.

To understand the reason for this law, the value of the two ratios in the above proportion is .625, and the proportion may be reduced to the expression .625 = .625. Dividing both numbers by .625, the expression reduces to 1 = 1. Now writing the proportion in the form $\frac{5}{8} = \frac{1.10}{1.76}$, divide both ratios by $\frac{5}{8}$, and the result is $\frac{5}{8} \times \frac{8}{5} = \frac{1.10}{1.76} \times \frac{8}{5}$, or $1 = \frac{8.8}{8.8} = 1$. But, 8×1.10 is the product of the means and 5×1.76 is the product of the extremes, and both are equal to 8.8.

There is still another way of writing a proportion that was formerly used by the older writers on mathematical subjects; they employed the double colon in place of the sign of equality when writing the proportion in the second form; they would express the proportion $\frac{15}{12} = \frac{405}{324}$ as 15 : 12 :: 405 : 324. Here, as before, the product of the extremes equals the product of the means, since $15 \times 324 = 12 \times 405 = 4860$. This last way of writing a proportion is not much used at this time, the sign of equality being preferred.

150. A proportion may be read in two ways. Consider the proportion 16 : 10 = 88 : 55; this may be read 16 is to 10 as 88 is to 55, or it may be read the ratio of 16 to 10 equals the ratio of 88 to 55. Either way is correct, but the second is to be preferred when using the fractional form for expressing the ratios.

151. A proportion, like a ratio, may be *direct* or *inverse;* in a **direct proportion,** both ratios are direct, but in an **inverse proportion,** *one* of the ratios is inverse. If both ratios were inverse, the proportion would become direct again. For example, the statement that the ratio of 16 to10 equals the inverse ratio of 55 to 88 indicates an inverse proportion. To write it, first state it as though it were a direct proportion and then invert one of the

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Thus, the circumference of a circle whose diameter is 5 inches is 15.708 inches, very nearly; hence, to find the circumference of a circle whose diameter is 17.6 inches, first form the proportion $5 : 17.6 = 15.708 : x$, and $x = \frac{17.6 \times 15.708}{5} = 55.29216$ inches.

Note particularly the way in which the above proportion was formed. The first ratio consists of the two diameters, which are *like* quantities, and the second ratio consists of the two circumferences, which are also *like* quantities. The first and third terms in every direct proportion must belong or relate to the same thing, and the second and fourth terms must also belong or relate to the same thing; in the present case, 5 and 15.708 are the diameter and circumference of one circle, and 17.6 and 55.29216 are the diameter and circumference of the other circle. It will also be noted that the second circle is larger than the first circle; hence, its circumference must also be larger. But, if x be written for the third term of the proportion, the value that will be found for x will be smaller than the third term, thus showing again that x must be written as the fourth term. If desired, the proportion might have been written $15.708 : x = 5 : 17.6$, and the same value will be obtained for x. It is customary, however, to have the first ratio consist of numbers or quantities that are known.

Now referring to the second statement above, that the circumference of a circle varies directly as its diameter, this means that if the diameter *increases*, the circumference also *increases*, and if the diameter *decreases*, the circumference also *decreases*, both increasing or decreasing in the *same* ratio. Therefore, if the circumference of a circle whose diameter is 5 inches is 15.708 inches, and it is desired to find the circumference of the circle when the diameter is increased to 17.6 inches, form the proportion $5 : 17.6 = 15.708 : x$. Substituting the value of x in this proportion, $5 : 17.6 = 15.708 : 55.29216$. The diameter of the second circle has increased in the ratio $17.6 : 5$, whose value is 3.52, and the circumference of the second circle has increased in the ratio $55.29216 : 15.708$, whose value is 3.52; hence, the diameter and the circumference increased in the same ratio. From the foregoing, it is seen that the word *vary*, as here used, always implies a proportion or that a proportion can be formed.

In practice, instances frequently occur in which an increase in one of the terms of the first ratio results in a *decrease* in the value of the corresponding term in the second ratio, and vice versa.

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Thus, suppose a certain volume of air be confined in a cylinder, and that it is made to keep this volume by means of a piston that is free to move up and down and on which is placed a weight. Now it is evident that if the weight be *increased*, the piston will move downward and the volume of the air will be *less;* or, if the weight be decreased, the piston will move upward and the volume of the air will be *greater*. In other words, the volume decreases as the pressure increases, and vice versa. This fact is expressed more elegantly by saying that *the volume varies inversely as the pressure*, which, of course, implies an inverse proportion, when a proportion is possible. As an example, it is known that when the temperature remains the same, the volume of a gas (air, for instance) varies inversely as the pressure; if the volume is 12.6 cubic feet when the pressure is 14.7 pounds per square inch, what is the volume when the pressure is 45 pounds per square inch? Forming the proportion as though it were direct, $14.7 : 45 = 12.6 : x$. Here it is seen that the value of x obtained from the proportion will be greater than 12.6, and it should be less, thus indicating an inverse proportion. Since the proportion is inverse, invert the terms of one of the ratios, say the second, obtaining $14.7 : 45 = x : 12.6$, from which $x = \frac{14.7 \times 12.6}{45} = 4.116$ cubic feet. Note that the volume is smaller than the original volume, as it ought to be.

EXAMPLE 1.—If 5 men can do a certain piece of work in 22 hours, how long will it take 9 men to do the same work, if they all work at the same rate?

SOLUTION.—It is evident that 9 men can do the work in *less* time than 5 men; hence, the proportion is inverse. Stating as a direct proportion, $5 : 9 = 22 : x$; then, inverting the second ratio, $5 : 9 = x : 22$, from which $x = \frac{5 \times 22}{9} = 12\frac{2}{9}$ hours. *Ans.*

EXAMPLE 2.—If 5 men earn $48.95 in 22 hours, how much will 9 men earn in the same time at the same rate of pay?

SOLUTION.—It is here plain that 9 men will receive a greater wage than 5 men; hence, the proportion is direct, and $5 : 9 = 48.95 : x$, from which $x = \frac{48.95 \times 9}{5} = \$88.11$. *Ans.* Note that the time, 22 hours, has nothing to do with the proportion, because it is the same in both cases.

154. Compound Proportion.—A simple proportion is one in which all the terms consist of but one number in each term; but when two of the terms or all four of the terms contain more than one number, then the proportion is said to be *compounded*, or it is called a **compound proportion.** Suppose the last example had

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(8) Referring to Art. **153**, suppose the volume of an air compressor is 1.95 cubic feet. If the cylinder be filled with air at a pressure of 14.7 pounds per square inch, and the air is compressed until the volume is .31 cubic feet, what is the pressure, the temperature remaining the same?

Ans. 92.47 — pounds per square inch.

(9) Referring to Art. **153**, what is the circumference of a circle whose diameter is 12⅜ inches? *Ans.* 38.8773 inches.

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ARITHMETIC

(PART 3)

SQUARE ROOT

155. The *power* of a number has been previously defined; it is the continued product of as many equal factors as are indicated by the exponent; a very important problem is: given the power, to find what equal factor was used to produce the power. The number so found is called the **root** of the given number. The roots are named in the same manner as the powers. For example, if two equal numbers are used to form the power, one of them is called the **square root** of the given number; if three equal factors are used to form the power, one of them is called the **cube root;** if four equal factors are used to form the power, one of them is called the **fourth root;** etc. Thus, the square root of 9 is 3, because $3 \times 3 = 9$; the cube root of 125 is 5, because $5 \times 5 \times 5 = 125$; etc.

156. The root of a number is indicated by writing before it what is called the radical sign $\sqrt{\ }$, and to specify what root, a small figure is written in the opening of the sign; thus, $\sqrt[2]{\ }$, $\sqrt[3]{\ }$, $\sqrt[5]{\ }$, etc. indicate the square root, cube root, and fifth root, respectively. The square root is indicated so frequently that it is customary to omit the small figure, which is called the **index** of the root, using only the sign; hence, $\sqrt{9}$, $\sqrt{81}$, $\sqrt{144}$, etc. indicate respectively the square root of 9, the square root of 81, the square root of 144, etc. The index cannot be omitted when indicating any other root than the square root. It is also customary to use the vinculum in connection with the radical sign. Thus, $\sqrt[3]{1728}$, indicates the cube root of 1728; $\sqrt[5]{7776}$ indicates the fifth root of 7776; $\sqrt{24 \times 54}$ indicates the square root of the product of 24 and 54. If it were desired to indicate the product of 54 and the square root of 24, it may be done in two ways, either as $54\sqrt{24}$ or as $\sqrt{24} \times 54$. It will be observed that in the first form, the sign of multiplication is omitted between 54 and the radical sign; this is customary, and when so written, multiplication is always understood.

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The root of a number is also frequently indicated by using a fractional exponent, the denominator of the fraction indicating the root. For example, $196^{\frac{1}{2}}$ has the same meaning as $\sqrt{196}$, $243^{\frac{1}{5}} = \sqrt[5]{243}$, $343^{\frac{1}{3}} = \sqrt[3]{343}$, etc. If the numerator of the fractional exponent is some number other than 1, it indicates that the number is to be raised to the power indicated by the numerator and the root taken that is indicated by the denominator. Thus, $243^{\frac{4}{5}}$ indicates that 243 is to be raised to the fourth power and the fifth root is then to be found, or it means that the fifth root of 243 is to be found and the result raised to the fourth power; the final result will be the same. For instance, $\sqrt[5]{243} = 3$, and $3^4 = 81$; also, $343^{\frac{4}{3}} = 3{,}486{,}784{,}401$ and $\sqrt[5]{3{,}486{,}784{,}401} = 81$, because $81^5 = 3{,}486{,}784{,}401$. In other words, $243^{\frac{4}{5}} = (\sqrt[5]{243})^4$ or $\sqrt[5]{243^4}$, and the value of both these expressions is 81. Both expressions may also be written $(243^{\frac{1}{5}})^4$ or $(243^4)^{\frac{1}{5}}$.

157. A number is said to be a *perfect square*, a *perfect cube*, a *perfect fifth power*, etc., when its square root, cube root, fifth root, etc., can be expressed exactly; for instance, 196 is a perfect square, because $\sqrt{196} = 14$; 343 is a perfect cube, because $\sqrt[3]{343} = 7$; 3,486,784,401 is a perfect fifth power, because $\sqrt[5]{3{,}486{,}784{,}401} = 81$. Only comparatively few numbers are perfect powers; thus, between 1 and 100, the only perfect powers are 1, 4, 8, 9, 16, 25, 27, 32, 36, 49, 64, 81, and 100, a total of 13 only. Numbers that are not perfect powers are called **imperfect powers;** thus 7, 12, 26, 47, etc. are imperfect powers. It is to be noted that a number may be perfect for some particular power, but not for others; in fact, this is usually the case. For example, 243 is a perfect fifth power, but it is not perfect for any other power; $16 = 2^4$ and 4^2, and is a perfect fourth power and a perfect square; $64 = 2^6 = 4^3 = 8^2$, and is a perfect sixth power, a perfect cube, and a perfect square. Numbers that are perfect for more than one power are rare.

The root of an imperfect power is never exact; the root of such a number may be calculated to any number of figures, in the same way that the quotient may be carried to any number of decimal places in division when the divisor contains some factor other than 2 or 5.

158. The square root of a number is very frequently desired; occasionally, some other root is required, but the process of finding any root other than the square is so laborious, and such roots

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are required so seldom, that only the method for finding the square root of any number is described here. When other roots are desired, they are usually found by using tables of logarithms. A method for finding cube and fifth roots is described in *Elementary Applied Mathematics*.

159. There are many methods of finding the square root of a number, the best general method being that known as Horner's method, which is the one that will be explained here.

The first step, no matter what method is used, is to point off the number whose root is to be found into periods of two figures each, beginning at the decimal point and going to the left, and to the right also, in the case of mixed numbers and pure decimals. For this purpose, it is best to use a tick—a mark something like an apostrophe. For example, the number 11,778,624 is pointed off as 11'77'86'24; the numbers .7854 and .0003491 would be pointed off as .78'54 and .00'03'49'10; the number 755.29216 would be pointed off as 7'55.29'21'60. When the right hand period of the decimal is not *complete*, that is, does not contain two figures, add a cipher. The left-hand period of the integral part may contain either one or two figures, according to whether the number of figures in the integral part is even or odd.

Suppose the square root of 11,778,624 is required. First point off the number into periods of two figures each. The work is done in two columns, as follows:

3	11'77'86'24(3432
3	9
60	277
4	256
64	2186
4	2049
680	13724
3	13724
683	
3	
6860	
2	
6862	

The first period, 11, of the given number is not a perfect square, and the largest perfect square less than 11 is 9, the square root of which is 3. Write 3 as the first figure of the root, in the same manner as when finding the quotient in division, and also write it at the head of the first column. Now multiply the 3 in the first column by the 3 in the root, and write the product under the first period; subtract, obtaining a remainder of 2. Add the first figure of the root to the number in the first column, and the sum is 6, to which annex a cipher, making it 60; also annex the second period of the given number to the remainder, 2, in the second

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column, obtaining as a result 277. Divide the last number in the second column, 277, by the last number in the first column, 60, and the quotient is 4, which is probably the next figure of the root. Write 4 for the second figure of the root, add it to 60, the last number in the first column, obtaining 64; multiply 64 by 4, the second figure of the root, and subtract the product, 256, from the last number in the second column, 277, obtaining 21 for the remainder. Then add the second figure of the root, 4, to 64, the last number in the first column, and the sum is 68, to which annex a cipher, making it 680. Also annex the third period, 86, to the remainder 21, in the second column, making it 2186. Divide 2186 by 680, and the quotient, 3, is probably the next, or third, figure of the root. Write 3 for the third figure of the root, add it to 680 in the first column, obtaining 683, and multiply 683 by the third figure of the root; the product, 2049, is subtracted from 2186, and the remainder is 137. Add the third figure of the root, 3, to 683, obtaining 686, to which annex a cipher, making it 6860. Annex the fourth (and last) period of the given power to the last remainder, making it 13724; divide this by 6860, and the quotient 2, is the fourth figure of the root. Add the fourth figure of the root to 6860, obtaining 6862; multiplying this by the fourth figure of the root, the product is 13724, which subtracted from the last number in the second column gives a remainder of 0. Therefore, $\sqrt{11,778.624} = 3432$. *Ans.*

Note that the first column is formed entirely by adding, and that two additions are made for each figure of the root. The above explanation of the method will be made much clearer to the reader if he will take pencil and paper and set down the various numbers exactly as they occur in the explanation. After a few examples have been solved, the method will be clear, and it will be found easy to remember; in fact, the work will be found to be but little harder than ordinary division.

160. Referring to the last example, the numbers in the first column (the ones to which the ciphers have been annexed) that are used as divisors to determine figures of the root are called **trial divisors;** the numbers that they divide are called **trial dividends,** and the numbers that are obtained by multiplying the trial divisors by the root figures may be called, for the want of a better term, the **partial squares** or **partial powers.** When the given number is a perfect square, the sum of the partial powers, added as they stand, must equal the given power; thus,

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the sum of 9, 256, 2049, and 13724, the partial powers, added as they stand, is 11,778,624, the given number.

```
    9
  256
 2049
13724
-----
11778624
```

In this example, the first trial divisor is 60, and the first trial dividend is 277; the second trial divisor is 680, and the second trial dividend is 2186; etc. The numbers obtained by adding the root figures to the trial divisors are called the **complete divisors**; 64, 683, and 6862 are the complete divisors.

When finding the second figure of the root, it may happen that the product of the complete divisor and the second figure of the root is greater than the partial power; in such case, try a number one unit smaller for the second figure of the root. If the product of the new complete divisor and the new second figure of the root is still greater than the trial divisor, reduce the second figure of the root one unit more. It will never be necessary to make more than two trials, and seldom more than one.

EXAMPLE.—Find the square root of 12,054,784.

```
3      12'05'47'84 (3472. Ans.
3      9
---    ---
60     305
 4     256
---    ----
64      4947
 4      4809
---    -----
680      13884
  7      13884
---    -----
687
  7
---
6942
```

SOLUTION.—The work is almost exactly the same as in the preceding example. It is to be noted, however, that the quotient obtained by dividing the first trial dividend by the first trial divisor is 5; but when 5 is added to 60 for the complete divisor, and this is multiplied by 5, the product is greater than the trial dividend; hence, 4 is tried for the second figure of the root.

161. If the given number whose root is to be found contains a decimal there will be as many integral places in the root as there are *periods* in the integral part of the given number. Thus, the square root of 1205.4784 contains two integral places; the square root of 43206.231 contains three integral places, because when pointed off, it becomes 4'32'06.23'10, and there are three periods in the integral part; etc.

If the given number is a pure decimal, the root will also be a pure decimal; and if there are ciphers between the decimal point and the first digit, there will be as many ciphers between the decimal point and the first digit of the root as there are *periods* containing *no* digits. Thus, the square root of .000081 is .009, because when pointed off, the given number becomes .00'00'81,

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and there are two periods containing no digits; the square root of .000196 is .014, because when pointed off, the given number becomes .00'01'96, and there is one period containing no digit; etc. To prove this statement, square the roots; thus, $.009^2 = .000081$, and $.014^2 = .000196$.

EXAMPLE 1.—What is the square root of 844.4836?

SOLUTION.—On dividing the first trial dividend, 444, by the first trial divisor, 40, the quotient is 11; but, the second figure of the root cannot be greater than 9; hence, try 9 for the second figure. The second trial divisor is 580, and it is larger than the second trial dividend, which is 348; consequently, annex another cipher to the trial divisor, making it 5800, and annex another period to the trial dividend, making it 34836, which contains the trial divisor 6 times. As there are two periods in the integral part of the given number, there are two figures in the integral part of the root.

2	8'44.48'36 (29.06. *Ans.*
2	4
40	444
9	441
49	34836
9	34836
5800	
6	
5806	

EXAMPLE 2.—Find the square root of 356 to three decimal places.

1	3'56. (18.8679
1	1
20	256
8	224
28	3200
8	2944
360	25600
8	22596
368	300400
8	264089
3760	3631100
6	264089
3766	22596
6	2944
37720	224
7	1
37727	355963689
7	36311
377340	356000000

SOLUTION.—The first figure of the root is 1, since the first period is less than 4. When dividing the first trial dividend by the first trial divisor, the quotient is $256 \div 20 = 12+$; but the second figure of the root cannot exceed 9. Trying 9, the complete divisor is 29, and $29 \times 9 = 261$, which is greater than the partial power, 256; hence, try 8 for the second figure of the root. The remainder is 256, showing that the given number is an imperfect power. The work is now continued by annexing cipher periods as shown. The sixth figure of the root, the figure in the fourth decimal place, is 9; hence, the root correct to three decimal places is 18.868−. Adding the partial powers, first writing them under the last, 264089, the sum is 355.963689, which is the square of 18.867; if the last remainder, 36311, disregarding the decimal point, be added to this sum, the total is 356, the given number, showing that the work is correct.

162. If the given number is a common fraction, the root may be found by extracting the square root of the numerator and denominator separately; thus, $\sqrt{\frac{9}{16}} = \frac{3}{4}$. But, unless both numerator and denominator are perfect squares, it is better to reduce the fraction to a decimal, and find as many figures of the

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root as are desired; usually, 4 or 5 figures of the root of an imperfect power (not counting ciphers between the decimal point and the first digit of pure decimals) are sufficient for practical purposes.

EXAMPLE.—Find the square root of $\frac{7}{8}$ correct to four decimal places.

9	.87′50 (.93541 *Ans.*
9	81
180	650
3	549
183	10100
3	9325
1860	77500
5	74816
1865	268400
5	.81
18700	549
4	9325
18704	74816
4	.87497316
187080	2684
	.87500000

SOLUTION.—Reducing $\frac{7}{8}$ to a decimal, it becomes .875. According to Art. **161,** the root is a pure decimal and the first figure of it is a digit. After finding the first two figures of the root, there are no more periods to the given number, and the work is continued by annexing cipher periods to the different trial divisors, each period containing two ciphers. It is evident that the fifth figure of the root is 1; hence, the root correct to 4 decimal places is .9354. To prove that no mistake has been made in the work, add the partial powers, obtaining $.87497316 = .9354^2$; adding the last remainder the sum is .875; the given number, which shows that no mistake has been made. Furthermore, when expressed to four figures, .87497316 = .8750, which is also correct. It is well to check the work in this manner, as it prevents mistakes.

163. If the reader has followed each step of the foregoing examples with pencil and paper, he should be able to extract the square root of any number.

Rule I.—*Beginning at the decimal point, point off the given number into periods of two figures each, including the decimal part, if any.*

II. *Arrange the work in two columns, the second column containing the given number. The first figure of the root is the square root of largest square that does not exceed the first period.*

III. *Write the first figure of the root as the first number in the first column, multiply it by the first root figure, and subtract the product from the first period, and annex to the remainder the second period; this is the first trial dividend. Add the first root figure to the number in the first column, and annex a cipher, thus obtaining the first trial divisor.*

IV. *Divide the trial dividend by the trial divisor, and the first figure of the quotient (if less than* 10*) will probably be the second figure of the root; add this figure to the trial divisor, obtaining the*

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complete divisor, which multiply by the second root figure, and subtract the product from the trial dividend, to which annex the next period to form the next trial dividend. But if this product is greater than the trial dividend, try a figure one unit less than the quotient just obtained, adding it to the trial divisor, and multiplying as before. If the product is yet greater than the trial divisor, try a root figure one unit less than the last. Having found a satisfactory complete divisor, add to it the root figure last found, and annex a cipher to form a new trial divisor. Divide the second trial dividend by the second trial divisor, and the integral part of the quotient will be the next figure of the root.

V. *Proceed in this manner until all the periods of the given number have been used. If the number is an imperfect square, limit the root to five figures (counting the first digit as one), unless more figures are especially desired, annexing cipher periods of two figures each, if necessary.*

VI. *If at any time, the trial divisor is larger than the trial dividend, annex a cipher to the trial divisor and annex another period to the trial dividend, placing a cipher in the root. Proceed in this manner until the root has been found or as many figures have been found as are desired.*

VII. *If the quotient obtained by dividing the first trial dividend by the first trial divisor is greater than 9, try 9 for the second figure of the root. The sum of the partial powers added as they stand, must always be equal to the square of the root as found, if no mistake has been made in the work, and this sum plus the last remainder must equal the given number. It is a good plan to check the work in every instance by ascertaining if this is the case.*

EXAMPLES

(1) Find the square root of 293,005.69. *Ans.* 541.3.

(2) Find $\sqrt{10}$ to four decimal places. *Ans.* 3.1623−.

(3) Find $\sqrt{3.1416}$ to four decimal places. *Ans.* 1.7725−.

(4) Find $\sqrt{36\frac{3}{4}}$ to four decimal places. *Ans.* 6.0557+.

(5) Find $\sqrt{.02475}$ to five decimal places. *Ans.* .15732+.

(6) Find $\sqrt{\frac{2}{3}}$ to five decimal places. *Ans.* .81650−.

(7) Find $\sqrt{.0000000217}$ to five decimal places. *Ans.* .00014731−.

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APPLICATIONS OF SQUARE ROOT

164. In problems relating to mensuration, mechanics, strength of materials, and engineering generally, it is required very frequently to find the square root of numbers. A few applications will be given here by means of examples.

EXAMPLE 1.—If the area of a circle is known or given, the diameter of the circle can be found by multiplying the square root of the area by 1.1284. What is the diameter of a circle having an area of 56.28 square inches? Give result to four decimal places.

SOLUTION.—Since the result is required to four decimal places, and there are four decimal places in the number 1.1284 and one integral place, making five figures in all, find the square root of 56.28 to 5 + 1 = 6 figures, obtaining 7.50200−. Then, the diameter is 1.1284 × 7.502 = 8.4652568, or 8.4653− inches to four decimal places. *Ans.*

EXAMPLE 2.—When a heavy body falls freely, it strikes the ground with a velocity in feet per second equal to 8.02 times the square root of the height of the fall in feet. If a certain body, say a cannon ball, falls from a height of 750 feet, what will be its velocity when it strikes the ground?

SOLUTION.—The square root of 750 is 27.386+, and 8.02 × 27.386 = 219.64− feet per second, or about 2.5 miles per minute. *Ans.*

EXAMPLE 3.—The intensity of light varies inversely as the square of the distance of the light from the object illuminated. If the intensity of illumination of a certain object 5 feet from the source of light is 32 candlepower, at what distance will the intensity of illumination be 18 candlepower?

SOLUTION.—Expressed as a direct proportion, $32 : 18 = 5^2 : x^2$. It is necessary to square the distances 5 and x, because the intensity varies inversely as the *square* of the distance. Inverting the terms in the second ratio, $32 : 18 = x^2 : 5^2$, from which $x^2 = \frac{32 \times 25}{18} = 44.4444+$. Now if $x^2 = 44.4444$, x must equal the square root of 44.4444, that is $x = \sqrt{44.4444} = 6.6667-$ feet. *Ans.* This result might also have been obtained as follows: $\frac{32 \times 25}{18} = \frac{400}{9}$ and $\sqrt{\frac{400}{9}} = \frac{20}{3} = 6\frac{2}{3} = 6.6667-$ feet. The above result means this: if an object is illuminated with an intensity of 32 candlepower when 5 feet from the light, it will be illuminated with an intensity of only 18 candlepower when $6\frac{2}{3}$ feet from the light.

EXAMPLE 4.—The strength of a simple beam (one that is merely supported at its ends) varies directly as its breadth, directly as the square of its depth, and inversely as its length. If a simple beam made of hemlock is 20 feet long, has a breadth of 3 inches, a depth of 8 inches, and will safely carry a load of 960 pounds, uniformly distributed over the beam, what must be the depth of a similar beam having a length of 16 feet and a breadth of 2 inches to carry safely a uniform load of 1250 pounds?

SOLUTION.—This is evidently a problem in compound proportion. Stated as a direct proportion, $3 \times 8^2 \times 20 : 2 \times x^2 \times 16 = 960 : 1250$. It is necessary to square 8 and x, because the strength varies as the *square* of the depth.

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many hundredths are to be taken or considered is called the **rate per cent**; thus, in the last sentence, 7 and $11\frac{1}{4}$ are rates per cent. When the rate per cent is expressed decimally or fractionally, thus denoting its actual value, it is called the **rate.** For instance, if the rate per cent is 5%, the rate is .05 or $\frac{5}{100}$; if the rate per cent is 58.7%, the rate is .587 or $\frac{58.7}{100} = \frac{587}{1000}$, etc. *The rate, therefore, is always equal to the rate per cent divided by* 100; *and the rate per cent is* 100 *times the rate.*

167. The rate can frequently be expressed as a simple fraction by reducing the common-fraction form of the rate to its lowest terms. For instance, $6\frac{1}{4}\% = \frac{6\frac{1}{4}}{100} = \frac{25}{400} = \frac{1}{16}$, or $6\frac{1}{4}\% = \frac{6.25}{100} = \frac{625}{10000} = \frac{1}{16}$. In the table below, some of the rates per cent commonly used, with their decimal and common fraction equivalents, are given.

Rate Per Cent	Rate	Rate Per Cent	Rate
$1\frac{1}{2}$	$.015 = \frac{15}{1000}$	25	$.25 = \frac{1}{4}$
2	$.02 = \frac{1}{50}$	$33\frac{1}{3}$	$.33\frac{1}{3} = \frac{1}{3}$
$3\frac{1}{3}$	$.03\frac{1}{3} = \frac{1}{30}$	$37\frac{1}{2}$	$.375 = \frac{3}{8}$
4	$.04 = \frac{1}{25}$	40	$.4 = \frac{2}{5}$
$4\frac{1}{6}$	$.04\frac{1}{6} = \frac{1}{24}$	50	$.5 = \frac{1}{2}$
5	$.05 = \frac{1}{20}$	$62\frac{1}{2}$	$.625 = \frac{5}{8}$
$6\frac{1}{4}$	$.0625 = \frac{1}{16}$	$66\frac{2}{3}$	$.66\frac{2}{3} = \frac{2}{3}$
8	$.08 = \frac{8}{125}$	75	$.75 = \frac{3}{4}$
10	$.1 = \frac{1}{10}$	$83\frac{1}{3}$	$.83\frac{1}{3} = \frac{5}{6}$
$12\frac{1}{2}$	$.125 = \frac{1}{8}$	$87\frac{1}{2}$	$.875 = \frac{7}{8}$
$16\frac{2}{3}$	$.16\frac{2}{3} = \frac{1}{6}$	100	$1 = 1$
20	$.2 = \frac{1}{5}$	250	$2.5 = 2\frac{1}{2}$
$\frac{1}{8}$	$.00125 = \frac{1}{800}$	475	$4.75 = 4\frac{3}{4}$

168. The majority, if not all, of the fractions in the above table may be used to advantage in computing the percentage instead of their decimal equivalents. For example, to find $12\frac{1}{2}\%$ of 35.164, simply divide 35.164 by 8, obtaining 4.3955; this is correct, since $12\frac{1}{2}\% = \frac{1}{8}$, and $35.164 \times \frac{1}{8} = 35.164 \div 8$. Similarly, for the same reasons, $83\frac{1}{3}\%$ of $439.2 = 439.2 \times \frac{5}{6} = \frac{439.2 \times 5}{6} = 366$. It is evidently easier to multiply by the

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fractions than it is to multiply by their decimal equivalents, and there is less liability of making mistakes.

169. The *base* may now be defined as the number that is multiplied by the rate to obtain the percentage. In the first case of Art. **168,** 35.164 is the base and 4.3955 is the percentage; in the second case, 439.2 is the base and 366 is the percentage. Consequently,

Rule.—*To find the percentage, multiply the base by the rate.*

EXAMPLE.—Out of a lot of 1500 reams of paper, 37% were sold the first month and 43% were sold the second month; how many were sold in the two months?

SOLUTION.—This problem may be solved in two ways: 1st method. The number of reams sold the first month is $1500 \times .37 = 555$; number sold the second month is $1500 \times .43 = 645$; number sold in the two months is then $555 + 645 = 1200$. *Ans.* 2d method. If 37% were sold the first month and 43% were sold the second month, $37\% + 43\% = 80\%$ were sold in the two months; and $1500 \times .80 = 1200$ reams were sold in the two months. *Ans.*

170. If the product of the base and the rate equals the percentage, the rate must equal the percentage divided by the base, since the product of two factors divided by one of the factors must give the other factor for the quotient. Therefore,

Rule.—*To find the rate, divide the percentage by the base. The rate per cent is* 100 *times the rate.*

EXAMPLE.—Out of a lot of 1500 reams of paper, 555 were sold; what per cent of the paper was sold?

SOLUTION.—Here 555 is the percentage and 1500 is the base, since it is the number which, multiplied by some rate, gives a product of 555. Hence, $555 \div 1500 = .37$ = the rate, and $.37 \times 100 = 37$, the rate per cent. Therefore, the per cent of paper sold was 37%. *Ans.*

171. If the rate and percentage are known and it is desired to find the base, divide the percentage by the rate. This is evidently correct, since, if the product of the base and rate equals the percentage, the percentage divided by the rate must equal the base. Consequently,

Rule.—*To find the base, divide the percentage by the rate.*

EXAMPLE.—In a certain month, 43% of a certain lot of pulp was sold; if the number of bales sold was 645, how many bales were in the lot?

SOLUTION.—Here the rate is .43 and the percentage is 645; hence, the base is $645 \div .43 = 1500$, the number of bales in the lot. *Ans.*

172. It is to be noted that the rate per cent and the percentage really represent the same thing. The rate per cent is the number of parts in 100 parts of the base, while the percentage is the actual

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number of parts of the base. In other words, the rate per cent is found on the assumption that the base is always 100, while the percentage is computed on the actual value of the base.

173. There are two other terms used in percentage—the *amount* and the *difference*. The **amount** is equal to the sum of the base and percentage, the **difference** is equal to the remainder obtained by subtracting the percentage from the base. To illustrate the meaning of these terms, suppose that the price of alum is \$42.00 per ton, and that the price was increased 12½%; what is the new price? \$42 ÷ 8 = \$5.25 = 12½% of \$42.00; then the new price is evidently \$42.00 + \$5.25 = \$47.25 = the *amount*, since it is equal to the sum of the base (\$42.00) and the percentage (\$5.25). Again, suppose, as before, that the price is \$42.00, but that the price is reduced 12½%, what is the new price? Since 12½% of \$42.00 is \$5.25, the new price is \$42.00 − \$5.25 = \$36.75 = the *difference*, since it is equal to the base minus the percentage.

174. The amount may be found in an easier way. Since the base always represents 1 or 100%, the amount may be represented by 1 + rate or by 100% + rate per cent; hence, if the base and rate are given, the amount may be found by multiplying the base by 1 + rate. Thus, referring to Art. **173,** the new price after the increase is \$42 × (1 + .125) = \$42 × 1.125 = \$47.25, since 12½% = .125. Therefore,

Rule.—*The amount equals the base multiplied by* 1 *plus the rate.*

EXAMPLE.—If a man's wages is \$3.20 per day, and he receives an increase of 15%, how much does he then receive per day?

SOLUTION.—The base is \$3.20, the rate is .15, and the new rate of wages is the amount, which is \$3.20 × 1.15 = \$3.68. *Ans.*

175. If the amount and the rate are known, and it is desired to find the base on which the rate was computed, divide the amount by 1 plus the rate. This is evidently correct, since the amount is equal to the base multiplied by 1 plus the rate. Hence,

Rule.—*To find the base, divide the amount by* 1 *plus the rate.*

EXAMPLE.—If a man receives \$3.68 cents per day in wages, and this is 15% more than he formerly received, how much did he formerly receive?

SOLUTION.—Here \$3.68 is some number plus 15% of that number; that is, \$3.68 is the amount and 15% is the rate per cent. Therefore, he formerly received \$3.68 ÷ 1.15 = \$3.20. *Ans.*

176. If the base and amount are given and it is desired to know the rate, divide the amount by the base and subtract 1 from the quotient. This is evidently correct, since dividing the amount

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by the base gives a quotient that equals 1 plus the rate, and subtracting 1 from this leaves the rate.

Rule.—*To find the rate when the base and amount are known, divide the amount by the base and subtract* 1 *from the quotient.*

EXAMPLE.—If a man's wages are $3.68 per day and he formerly received $3.20 per day, what rate per cent. increase did he receive?

SOLUTION.—Here $3.68 is the amount, since it equals $3.20 plus a certain percentage of $3.20, the base. Consequently, $3.68 \div 3.20 = 1.15$; $1.15 - 1 = .15$, the rate; and $.15 \times 100 = 15\%$. *Ans.* The solution may also be obtained as follows: $3.68 − $3.20 = $0.48, the actual increase per day that he received, and which is the percentage. Hence, the rate is $.48 \div 3.20 = .15$, and the rate per cent is $.15 \times 100 = 15\%$. Therefore, also,

Rule.—*To find the rate when the base and the amount are known, subtract the base from the amount and divide the remainder by the base.*

The second rule is rather easier to remember and apply than the first rule.

177. The rules just given concerning the amount may also be used when the difference is given, by subtracting the rate instead of adding it. Thus, referring to Art. **173,** the new price after the old price had been reduced $12\frac{1}{2}\%$ is $\$42 \times (1 - .125) = \$42 \times .875 = \$36.75$. Therefore,

Rule.—*To find the difference, multiply the base by* 1 *minus the rate.*

In connection with problems relating to money and prices, the amount deducted from a fixed price or amount (the base) is called the **discount.** Insofar as percentage is concerned, the words *percentage* and *discount* mean the same thing, when finding the difference.

EXAMPLE.—If a certain article is priced at $4.75 and it is sold at a discount of 8%, how much was received for it?

SOLUTION.—The base is $4.75, the rate is .08, and the difference is required. Applying the rule, $\$4.75 \times (1 - .08) = \$4.75 \times .92 = \$4.37$. *Ans.* The solution may also be obtained as follows: $\$4.75 \times .08 = \$0.38$, the discount; $4.75 − $0.38 = $4.37. *Ans.* Either method may be used, whichever appears to be easier.

178. If the difference and rate are known, and it is desired to find the base, divide the difference by 1 minus the rate. For, since the product of the base and 1 minus the rate equals the difference, the base must equal the difference divided by 1 minus the rate. Consequently,

Rule.—*To find the base when the rate and difference are known, divide the difference by* 1 *minus the rate.*

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EXAMPLE.—$4.37 was paid for a certain article that was bought at a discount of 8%; what was the original price of the article?

SOLUTION.—Here $4.37 is the difference and .08 is the rate; the base = the original price = $4.37 ÷ (1 − .08) = $4.37 ÷ .92 = $4.75. *Ans.*

179. If the difference and base are known, and it is desired to find the rate, subtract the difference from the base and the remainder will be the discount; divide the discount by the base, and the quotient will be the rate.

EXAMPLE.—If an article is bought for $4.37 and the original price was $4.75, what was the per cent of discount received?

SOLUTION.—The actual discount received is $4.75 − $4.37 = $0.38, and $4.75 is the base; hence, 0.38 ÷ 4.75 = .08 = 8% of the original price = per cent of discount. *Ans.*

180. Chain Discount.—Certain manufacturers that deal in goods that are subject to rapid changes in prices issue cataloges in which the prices are quoted at a much higher figure than they think will ever be asked. They then issue what are called *discount sheets*, which are quickly printed, and are subject to change, in accordance with the state of the market. When more than one discount is quoted on any one article, it is called a **chain discount.** In computing a chain discount, that quoted first is deducted from the list price, the second discount is deducted from the remainder, the third discount from the last remainder, etc. *It is never allowable to add the rates of discount and then deduct.*

As an example, suppose that the price (catalog) of a certain article is $26.60, and that discounts of 60,10 and 5% are offered; what is the real price of the article?

$26.60 × (1 − .60) = $10.64, the price after 60% has been deducted. $10.64 × (1 − .10) = $9.576, or $9.58, the price after deducting 60 and 10%. $9.58 × (1 − .05) = $9.101 or $9.10, the price after all the discounts have been taken out.

This same result may be obtained by multiplying $26.60 by the continued product of 1 minus the different discounts, that is by (1 − .60) × (1 − .10) × (1 − .05) = .40 × .90 + .95 = .342; thus, $26.60 × .342 = $9.0972, or $9.10, as before. The real discount in this case is, therefore, 100 − 34.2 = 65.8%, which may be called the **equivalent discount,** and 1 − .342 = .658 may be called the **equivalent discount rate.**

Rule.—*To find the equivalent discount rate for any chain discount, subtract all the discount rates from* 1 *and find their product; then subtract this product from* 1. *The equivalent discount equals the equivalent discount rate multiplied by* 100. *The net price or*

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net cost may be obtained by subtracting all the discount rates from 1, *finding their product, which multiply by the given price or cost.*

EXAMPLE.—A bill of goods amounting to $102.04 is subject to a chain discount of 87½, 10, 5, and 2½%; what is the equivalent discount per cent and how much must be paid to settle the bill?

SOLUTION.—The equivalent discount rate is $1 - (1. - .875) \times (1 - 10) \times (1 - .05) \times (1 - .025) = 1 - .125 \times .9 \times .95 \times .975 = 1 - .104203125 = .895796875$, or 89.5796875%. *Ans.* The amount to be paid to settle the bill is $\$102.04 \times .104203125 = \$10.63+$. *Ans.*

181. Gain or Loss Per Cent.—If an article is bought for a certain amount and is sold for another amount, there is a gain or loss equal to the difference between the two amounts. To find the gain or loss per cent, divide the gain or loss by the cost. Thus, if a manufacturer finds that it costs him $2.43 to turn out a certain article, and he sells it for $3.15, he gains $0.72, and the gain per cent is $.72 \div 2.43 = .2963$; $.2963 \times 100 = 29.63\%$. But if he had sold it for $2.25, he would have lost $\$2.43 - \$2.25 = \$0.18$, and the loss per cent. $= .18 \div 2.43 = .0741$;. $0741 \times 100 = 7.41\%$.

Again, suppose that the transmission system of a certain power plant is found to absorb 4.35 horsepower, but after making certain changes, it absorbs only 3.08 horsepower; what is the saving in per cent of horsepower wasted in transmission? The saving in horsepower is $4.35 - 3.08 = 1.27$; the horsepower wasted before the change is the base in computing the per cent; hence, $1.27 \div 4.35 = .292-$; and $.292 \times 100 = 29.2\%$. In other words, 29.2% of the power formerly wasted is saved by the change.

In calculations of this kind, it is sometimes a little difficult to determine which of the two given numbers is the base; this can always be determined correctly by remembering that a gain or loss involves a change of some kind; in the case of buying and selling, the selling is a change (of ownership); in the case of the power plant, 4.35 horsepower was changed to 3.08 horsepower. The number used to divide the gain or loss is the number that is *changed;* in the first illustration above, the number changed was $2.43, and in the second illustration it was 4.35.

Rule.—*To find the gain or loss per cent, divide the gain or loss by the number that is changed and multiply the quotient by* 100.

EXAMPLE 1.—Suppose the indicated horsepower of a certain non-condensing steam engine is 168, and that it is 204 after a condenser has been attached. What is the gain per cent in horsepower?

SOLUTION.—The horsepower before the change was 168, and after the

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change it was 204; the gain is 204 − 168 = 36; 36 ÷ 168 = .2143, and .2143 × 100 = 21.43%, the gain per cent. *Ans.*

EXAMPLE 2.—A certain business is valued at $234,517.00; three years later, it is valued at $187,250; what was the depreciation in per cent?

SOLUTION.—The actual depreciation was $234,517 − $187,250 = $47,267; the value before the change was $234,517; 47,267 ÷ 234,517 = .2016−; hence, the depreciation in per cent was .2016 × 100 = 20.16%. *Ans.*

EXAMPLES

(1) What is 4¾% of $683.32 to the nearest cent? *Ans.* $32.46.

(2) If 475 is 62½% of some number, what is the number? *Ans.* 760.

(3) What is ⅜% of $4521? *Ans.* $16.95.

(4) What per cent of 840 is 119? *Ans.* 14⅙%.

(5) If an automobile was bought for $1350 and after being used for a year was sold for $925, what was the loss per cent? *Ans.* 31.48%.

(6) Bought some dye stuff for $21.85, receiving a discount of 5% from the selling price; what was the selling price? *Ans.* $23.00.

(7) A machinist turned 47 bolts in one day, which was almost 7% more than he turned the day before; how many did he turn the day before? *Ans.* 44.

(9) Bought a line of supplies, the bill amounting to $428.73 and subject to a discount of 33⅓, 10, and 3% if settled within ten days; how much is required to settle in ten days? *Ans.* $249.52.

(10) A test showed that the coal consumption in the boiler used to furnish steam for a non-condensing engine was 660 pounds per hour; after attaching a condenser, only 541 pounds of coal per hour were required. What was the saving per cent? *Ans.* 18+%.

(11) The average daily production of a paper mill in 1917 was 94 tons; in 1918, it was 105 tons; what was the per cent of increase? *Ans.* 11.7%.

(12) A mill was using 1.4 cords of wood per ton of paper; as the result of certain changes, a saving of 4% of wood was effected. What amount of wood was then used per ton? *Ans.* 1.344 cords per ton.

(13) A pulp mill increased its production 43%, producing 160 tons per day; how much did it formerly produce? *Ans.* 112 tons per day.

(14) If 165 pounds of clay is used in an order of 2240 pounds of paper, what per cent of the finished product is clay? *Ans.* 7.37%.

(15) A sample of paper weighs 9.372 grams, of which 0.621 grams are water and 8.751 grams are fiber; what is the percentage of water and fiber in the paper expressed as per cent? *Ans.* { 6.63% of water. 93.37% of fiber.

(16) A sample of coal shows 11.3% ash; assuming that all the combustible part of the coal is consumed, how many pounds of ashes must be handled per ton of 2240 pounds of coal? *Ans.* 253.12 pounds.

(17) After having been in use for some time, it was found that a 58-foot belt had stretched 3%; what was the length of the belt after being stretched? *Ans.* 59.74 feet.

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(18) A paper shrinks 1.62% from wet end to calenders; if it was 164 inches wide on the wire, how wide is it when dry? *Ans.* 161.34 inches.

(19) How much bone dry fiber is contained in 793 tons of wet pulp, the moisture content being 43%? *Ans.* 452 tons.

(20) The bone dry weight of pulp is 90% of the air dry weight, which is the basis of payment. Referring to example 19, what is the equivalent air dry pulp? *Ans.* 502.22 tons.

COMPOUND NUMBERS

182. A **compound number** is one that requires more than one unit to express it; thus, if the length of a piece of hose is stated to be 12 feet 7 inches, 12 feet 7 inches is a compound number, because two units—the foot and the inch—are required to express the length. Had the length been stated as 12 $\frac{7}{12}$ feet, the number would be called a **simple number,** since only one unit—the foot—is required to express it.

Compound numbers are usually denominate numbers, a **denominate number** being one having its unit or units *denominated*, or named.

183. A denominate number is always a concrete number (see Art. **7**), and when only one unit is named, as 5 yards, 8 pounds, etc., it is a simple number. An abstract number is usually a simple number, but it may be treated as a compound denominate number if desired. Thus, 364 may be regarded as 3 hundreds 6 tens 4 units.

184. In the case of abstract numbers, each figure belongs to a denomination that is ten times as large as the denomination of the next figure on its right and one-tenth as large as the denomination of the next figure on its left. In connection with denominate numbers, however, this is seldom or never the case. For instance, in the compound denominate number 4 yards 2 feet 8 inches, it takes 12 inches to make 1 foot, the next higher denomination, and it takes 3 feet to make 1 yard, the next denomination higher than feet. For this reason, it is necessary to memorize certain tables showing the relation of the different denominations for different compound numbers.

In order to save time and space in writing, the names of the units are abbreviated, and these abbreviations are given in the tables that follow.

185. The tables that follow should all be thoroughly committed to memory. Only the tables in common use are given here.

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other units of weight are found by dividing or multiplying the pound. The fundamental unit of liquid measure in the United States is the United States or wine gallon, which contains 231 cubic inches. In Canada the law allows the use of the Imperial gallon only for a commercial unit. Since the fundamental unit of dry measure is the Winchester bushel, which contains 2150.42 cubic inches, the units of both liquid and dry measures depend upon the unit of linear measure.

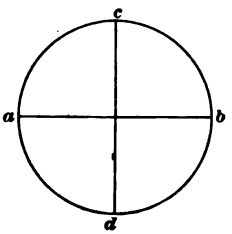

FIG. 5.

The fundamental unit of angular measure is the **quadrant** or the **right angle.** The circle is divided into 2 equal parts by a line drawn through the center called a *diameter*, as *ab*, Fig. 5. Each half is then divided into 2 equal parts by another diameter *cd*, thus dividing the entire circle into 4 equal parts. Each of these four equal parts is then divided into 90 equal parts to obtain degrees.

TABLE VIII

UNITED STATES MONEY

10 mills (m.)	= 1 cent	ct. or ¢.
10 cents	= 1 dime	d.
10 dimes (100c.)	= 1 dollar	dol. or $
10 dollars	= 1 eagle	E.

E.	$	d.	ct.	m.
1 =	10 =	100 =	1000 =	10,000
	1 =	10 =	100 =	1,000
		1 =	10 =	100
			1 =	10

NOTE.—With the exception of the mill and the eagle, the Canadian unit of money have the same names and relative values.

196. The fundamental unit of United States money is the **gold dollar,** which is defined as 25.8 grains of gold nine-tenths fine; that is, the gold dollar contains $25.8 \times .9 = 23.22$ grains of pure gold. It will be noted that the scale in the table of United States money is 10, the same as in the Arabic system of notation; it is therefore called a **decimal scale,** and numbers may be expressed in different units by simply shifting the decimal point. Thus, $12.43 = 1243c, and $978c = $9.78. Since there are 100¢ in $1, to change dollars to cents, multiply by 100, that is, shift the decimal point two places to the *right;* and to change cents to dollars, shift the decimal point two places to the *left.*

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ARITHMETIC

(PART 3)

EXAMINATION QUESTIONS

(1) Referring to example 1, Art. **153**, what is the diameter to the nearest 64th of an inch of a circle whose area is 218.7 sq. in.? *Ans.* $16\frac{4}{64} = 16\frac{1}{16}$ in.

(2) Referring to example 2, Art. **153**, with what velocity will a ball of lead strike the ground if it fall from a height of 338 ft.? *Ans.* 147.45− ft. per sec.

(3) The area of a circle is proportional to the square of the diameter. The area of a circle whose diameter is $29\frac{7}{8}$ in. is 701 sq. in.; what is the diameter of a circle whose area is 500 sq. in., to the nearest 64th of an inch? *Ans.* $25\frac{14}{64}$ in.

(4) The price paid for a certain dye was \$1.36 per ounce. This represented a dealer's profit of $33\frac{1}{3}\%$, a wholesaler's profit of $12\frac{1}{2}\%$, an importer's profit of $8\frac{1}{3}\%$, and a manufacturer's profit of 20%; what was the cost of manufacturing, after allowing 4 cents for handling, packing, etc.? Give result to the nearest cent. *Ans.* 66 cents per ounce.

(5) A bill for rubber hose amounted to \$235.40, list price; discounts of 70, 30, 10 and 5% were allowed; (*a*) how much was actually paid to settle this bill? (*b*) what was the equivalent single discount?

Ans. { (*a*) \$42.27. (*b*) 82.045%.

(6) A sample of coal shows 10.83% ash; if the weight of ashes obtained in one day is 1632 lb., actual weight, about how many long tons of coal were burned?

Ans. 6 T. 1629 lb. = 6.727 T.

(7) A firm desires to pay a special bonus of 2% on the commissions earned by its salesmen when the sales are in excess of a certain fixed amount; but the 2% is to be computed on the sales (commissions) after deducting the special bonus. What is the actual bonus, expressed as a per cent? *Ans.* 1.96+%.

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SECTION 2

ELEMENTARY APPLIED MATHEMATICS

(PART 1)

MATHEMATICAL FORMULAS

DEFINITIONS

1. A mathematical formula, or, more simply, a **formula,** is an expression composed of ordinary arithmetical numbers and quantities indicated by letters, which shows at a glance what operations (addition, subtraction, multiplication, division, powers, and roots) are required to be performed in order to obtain a certain desired result. Roughly speaking, a formula is a short, concise expression of a rule, law, or principle. For instance, refer to Fig. 1, which represents a cylinder with a round hole throughout its entire length. The rule for finding the weight of this hollow cylinder may be stated as follows:

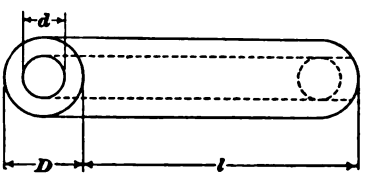

FIG. 1.

Rule.—*Multiply the sum of the diameters of the cylinder and hole by their difference; multiply this product by the length of the cylinder, by the weight in pounds of a cubic inch of the material of which the cylinder is composed, and by .7854, all measurements to be taken in inches. The final product will be the weight of the cylinder in pounds.*

To express this rule by a formula,

let W = weight of cylinder in pounds;

w = weight in pounds of a cubic inch of the material composing cylinder;

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D = diameter of cylinder in inches;
d = diameter of hole in inches;
l = length of cylinder in inches;

then $$W = .7854wl(D + d)(D - d)$$

This last expression is a formula, and it shows at a glance just what operations are required in connection with the quantities w, l, D, d, and the number .7854 in order to find the value of W, the weight of the cylinder. All that is necessary in order to use the formula is to substitute in it the values of the quantities represented by the letters. Thus, suppose the diameter of the cylinder is 12 in., diameter of hole is 8 in., length of cylinder is 30 in., and that it is composed of cast iron, a cubic inch of which weighs .2604 pounds; what is the weight of the cylinder? Here $D = 12$, $d = 8$, $l = 30$, $w = .2604$; substituting these values for their corresponding letters in the formula,

$$W = .7854 \times .2604 \times 30(12 + 8)(12 - 8)$$
$$\text{or, } W = .7854 \times .2604 \times 30 \times 20 \times 4 = 490.8+ \text{ lb.}$$

2. When two or more letters in a formula are written with no sign of addition or subtraction between them or when a letter follows a number, *multiplication* is understood; multiplication is also understood when a letter precedes or follows a sign of aggregation when there is no + or − sign between or when two different signs of aggregation follow each other; therefore, $.7854wl(D + d)(D - d)$ has the same meaning as though written $.7854 \times w \times l \times (D + d) \times (D - d)$. Obviously, the sign of multiplication cannot be omitted between two numbers, since it would not then be possible to distinguish between the numbers.

3. Positive and Negative Quantities.—Before going further, it is necessary to make a distinction between quantities that indicate exactly *opposite* directions or meanings. For example, suppose two men start from the same position, one walking due north and the other due south; they are evidently walking in exactly opposite directions. To indicate this fact mathematically, one man is said to walk in a **positive** direction, while the other is said to walk in a **negative** direction. Suppose that north is taken as the positive direction; then if one man walks 6 miles due north and the other walks 6 miles due south, the first man is said to walk + 6 miles, and the second man is said to walk −6 miles. Positive quantities are always indicated by the *plus sign* and negative quantities by the *minus sign*. A negative quantity is

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$36ay^2 - 8y^3$, the different parts connected by the signs + and − are called **terms.** The first term, $27a^3$ is understood to be $+27a^3$, the second term is $-54a^2y$, etc. The expression is equivalent to $+27a^3 + (-54a^2y) + 36ay^2 + (-8y^3)$.

8. Like terms are those having the same literal quantities affected with the same exponents, regardless of the coefficients; thus, $5ay^2$ and $8ay^2$ are like terms, and $-bm$ and $11bm$ are also like terms. In the expression of Art. **7,** no two of the terms are alike, whence they are called **unlike terms.** It might be thought at first that the second and third terms were alike, but they are not, since the letters do not have the same exponents.

9. Like terms may be added, but unlike terms cannot be added —the addition of unlike terms can only be indicated as above.

I. When adding literal quantities, a slightly different meaning is given to the term *addition* from that employed in arithmetic, because all numbers used in arithmetic are positive. Referring to Fig. 2, suppose a man desires to walk toward the point B;

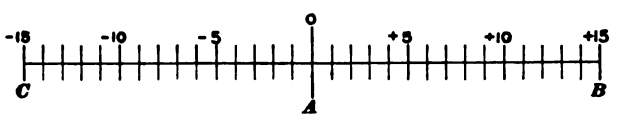

FIG. 2.

then any movement that takes him in the direction to the *right* may be called positive or +, and any movement that takes him in the opposite direction or toward the *left* will be negative or −, regardless of the point started from. Suppose he starts from A and takes 6 steps toward B; the distance advanced is then +6 steps. If he now takes 9 steps more in the same direction, he will advance +9 steps. The total distance advanced toward B is evidently +15 steps; therefore, the sum of +6 and +9 is +15. This case corresponds to ordinary addition in arithmetic.

II. Suppose, however, instead of walking toward B; he had walked toward C, starting from A, as before. If he takes first 6 steps and then 9 steps toward C, his first advance is −6 steps and his second advance is −9 steps, and his total advance is −15 steps; from which it is seen that $-6 + (-9)$, or $-6 - 9$, $= -15$. That is, *to find the sum of two negative quantities, add them and prefix the minus sign.*

III. Suppose he had walked first 6 steps toward B and then 9 steps toward C; he would evidently stop at −3, since counting

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diameter by d''. Had there been several other diameters used in the formula, they might be indicated by d''', d'''' or d^{IV}, d^{V}, etc. These marks are called *prime marks*, and they are read in connection with the letters as follows: *d prime, d second, d third, d fourth*, etc. In connection with printing, these marks are called *superior characters*.

When exponents are used in connection with letters affected with prime marks, the result is somewhat awkward (thus, d'^2, d''^2, d'''^2, etc.) and it is then customary to use what are called **subscripts** (in printing, called *inferior characters*), which are small figures of the same size as those used for exponents and placed slightly below and to the right of the letter; for example, d_1 (read *d sub-one*), d_2 (read *d sub-two*), d_3 (read *d sub-three*), etc. Exponents can be used with such letters very readily; thus, d_1^2, d_2^3, d_3^4, etc. Such expressions are read *d sub-one square, d sub-two cube, d sub-three fifth*, etc. Always remember that letters having different subscripts or prime marks are just as different and are operated on in the same way as though different letters had been used instead. For instance, $5d' + 8d'' - 2d' = 3d' + 8d''$.

28. Application of Formulas.—To apply a formula, substitute in the right-hand member the values of the letters and then perform the indicated operations.

EXAMPLE 1.—Given the formula $I = \left(r^2 - \frac{3rh}{4} + \frac{3h^2}{20}\right)\frac{2h}{3r - h}$, find the value of I when $r = 12.3$ and $h = 4.8$.

SOLUTION.—Substituting in the formula the values of r and h, $I = (12.3^2 - \frac{3 \times 12.3 \times 4.8}{4} + \frac{3 \times 4.8^2}{20})\frac{2 \times 4.8}{3 \times 12.3 - 4.8} = (151.29 - 44.28 + 3.456) \times .29907 = 110.466 \times .29907 = 33.037$, very nearly. *Ans.*

EXAMPLE 2.—Given the formula $S = \frac{h(A' + 2\sqrt{A'A''} + 3A'')}{4(A' + \sqrt{A'A''} + A')}$, find S when $h = 14.5$, $A' = 40.84$, and $A'' = 30.63$.

SOLUTION.—Substituting in the formula the values given,

$$S = \frac{14.5(40.84 + 2\sqrt{40.84 \times 30.63} + 3 \times 30.63)}{4(40.84 + \sqrt{40.84 \times 30.63} + 30.63)}$$

$$= \frac{14.5(40.84 + 70.737 + 91.89)}{4(40.84 + 35.3685 + 30.63)} = \frac{14.5 \times 203.467}{4 \times 106.8385} = 6.9036 -. \quad \textit{Ans.}$$

EXAMPLE 3.—Given the formula $p = \frac{PK}{DN + K}$, to find D when $p = 56$, $P = 200$, $K = 700$, and $N = 150$.

SOLUTION.—First transform the equation so D will stand alone in the left-hand member. Multiplying both sides of the equation by $DN + K$,

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It is always a good plan to substitute at least one of the roots for the unknown quantity in the original equation in order to make sure that no mistake has been made in the work.

EXAMPLES

Find the value of x in the following equations:

(1) $x^2 - 16x = -63$. *Ans.* $x = 9$ or 7.

(2) $3x^2 + 8x = 56$. *Ans.* $x = 3.1882+$ or $-5.8549-$.

(3) $7x^2 + 20x = 32$. *Ans.* $x = 1\frac{1}{7}$ or -4.

(4) $x^2 - \frac{3}{4}x = 1\frac{1}{2}$. *Ans.* $x = 1\frac{1}{2}$ or $-\frac{5}{8}$.

(5) $x^2+(19 - x)^2 = 1843$. *Ans.* $x = 11$ or 8.

(6) $24.3x^2 - 65.28x = 427.486$. *Ans.* $x = 5.74732$ or -3.06091.

ACCURACY IN CALCULATION

32. Significant Figures.—The **significant figures** of a number are those figures which begin with the first digit and end with the last digit. For example, in the numbers 2304600 and .00023046, the significant figures are 23046. No attention is paid to the decimal point in connection with significant figures, and ciphers to the left of the first digit and to the right of the last digit are not considered. The **significant part** of a number is that part which is composed of its significant figures. In the numbers .005236, 52.36, and 5236000, the significant part is 5236, and these numbers all contain four significant figures.

In practice, before any formula can be used, it is usually necessary to make one or more measurements. Thus, before the formula in Art. **1** can be used, it is necessary to measure the length and the inside and outside diameters of the hollow cylinder. If, however, it is assumed that the inside diameter is, say, 8 in., that the weight is, say, 490 lb., and it is desired to find the outside diameter, it may be readily calculated as follows:

$W = .7854wl\,(D + d)\,(D - d) = .7854\,wl\,(D^2 - d^2)$, whence,

$$D = \sqrt{\frac{W}{.7854wl} + d^2} = \sqrt{\frac{490}{.7854 \times .2604 \times 30} + 8^2} = 11.9943-$$

in. In practice, this would probably be taken as 12 in., but in any case, a measurement would have to be made before this result could be applied.

What is true in the case just cited is also true in practically every case that occurs in the application of formulas; measurements of some kind—weight, length, area, or volume—must be made either before or after the formula is used.

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33. Accuracy in Measurements.—In commercial transactions and in ordinary calculations pertaining to engineering matters, measurements are seldom accurate to more than three significant figures. A measurement is said to be correct to n significant figures when, if expressed to n figures, the figures following the nth figure being considered as a decimal, the difference between the two numbers is greater than $-.5$ and less than $+.5$. Thus, the number 3.141593 expressed to four significant figures is 3.142; expressed to three or five significant figures it is 3.14 or 3.1416. Regarding these several numbers as integers and subtracting the original number from them, $3142 - 3141.593 = +.407$, which is less than $+.5$; $314 - 314.1593 = -.1593$, which is greater than $-.5$; and $31416 - 31415.93 = +.07$, which is less than $+.5$. Hence, 3.141593 correct to 3, 4, or 5 significant figures is 3.14, 3.142, or 3.1416.

When a number is expressed to a certain number of significant figures, say n, and it is necessary to employ ciphers to make up the required number of n figures, then these ciphers are counted as significant figures. For instance, 4599.996 and 4600.003 when expressed to 6 significant figures are written 4600.00.

For any measurement to be correct to n significant figures, it is necessary to know that the figures to the right of the nth figure form a number that is greater than $-.5$ and less than $+.5$. Suppose that 4 tons of coal (8000 lb.) are bought. The purchaser will not object if there is a pound less and the dealer will not object if there is a pound more; in fact, a difference of 5 or possibly 10 pounds would not be noticed. To obtain 4 significant figures correct in this transaction would require that the amount of coal delivered be not less than 7999.5 lb. and not more than 8000.5 lb. But the consideration of half a pound of coal would be ridiculous in connection with a weight of this amount. To be correct to 3 significant figures, the coal delivered must be not less than 7995 lb. nor more than 8005 lb., and if the amount actually delivered came within these limits, the transaction would be considered quite accurate.

What is true of a heavy weight is also true of a light weight. Chemists have balances so accurate that when the proper precautions are taken, a thousandth of a grain may be weighed; but these balances are suitable for weighing only very small amounts, and a weight of even a tenth of a pound might injure them; possibly a hundredth of a pound would be the greatest amount it

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would be safe to use. Since a pound contains 7000 grains, a hundredth of a pound contains 70 grains, or 70,000 thousandths of a grain, that is, 5 significant figures. To make certain that the fifth figure was correct, it would be necessary that the balances detect a variation of half a thousandth of a grain, which would be beyond the limit of any except very special instruments; therefore, the fifth figure could not ordinarily be determined, and the weighing would be correct to only four significant figures.

The same considerations govern any other kind of measurement, and the following law may therefore be laid down: *measurements may be considered sufficiently accurate for practical purposes if correct to* 3 *significant figures; very accurate, if correct to* 4 *significant figures; and extremely accurate, necessitating special methods and instruments, if correct to* 5 *or more significant figures.*

34. Accuracy in Numerical Operations.—Suppose it is desired to multiply 4343.944819 by 3.141593 and obtain the result correct to 5 significant figures. Using all the figures of both numbers, the work is shown at (*a*), and the product to 5 significant figures

(*a*)	(*b*)	(*c*)
4342.944819	4342.94 +	4'3'4'2.'9'4 +
3.141593	3.14159	3.14159
13028.834457	13028.82	13028.82
434 2944819	434 29 4	434 29
173 71779276	173 71 76	173 72
4 342944819	4 34 294	4 34
2 1714724095	2 17 1470	2 17
39086503371	39 08646	39
13028834457	13643.73 68746	13643.73
13643.765042756667		

is 13644−. Now limiting both multiplicand and multiplier to one more significant figure than is required in the product, in this case, 5 + 1 = 6 figures, the work is shown at (*b*), and the product to 5 significant figures is 13644 as before. Inspecting the work at (*b*), it will be observed that if a line be drawn as shown cutting off all figures to the right of the first partial product, the result is 13643.73, which becomes 13644 when reduced to 5 significant figures. Observe that in the multiplication, the left-hand digits of the multiplicand and multiplier are placed under each other and the first partial product is found by multiplying the multiplicand by the *first* figure of the multiplier. The second partial product is then written one place to the right of the first partial product; the

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the first partial product. To locate it in this case, note that if the multiplier were 1.57+, the first partial product would be 230.259; but the multiplier is 10 times 1.57+, and the first partial product is therefore 10 × 230.259 = 2302.59. After multiplying by 9 and obtaining 21 for the fifth product, cut off one more figure of the multiplicand, and since 6 × 2 = 12, write 1 for the sixth partial product. This method of multiplying is slightly more accurate than that at (*c*) in the preceding example, when both factors were reduced to 5 + 1 = 6 figures. The product correct to 5 significant figures is 3616.9. *Ans.*

```
2'3'0.'2'5'8'5093
15.70796
2302.59
1151 29
 161 18
   1 61
     21
      1
3616.89
```

35. Division may be performed in a somewhat similar manner. Thus, to find the quotient of 3616.89 ÷ 230.2585093 to 5 significant figures, arrange the work as shown in the margin. Limit the divisor to 5 + 1 = 6 figures by cutting off all figures beyond the sixth, and then cut off another figure in the divisor every time another remainder is found. There will evidently be two integral places in the quotient, since 3616.890 ÷ 230.258+ = 15.7+. The quotient correct to 5 significant figures is 15.708.

```
3616.890('2'3'0.'2'5'8'5093
2302 59   15.70795−
1314 30
1151 29
 163 01
 161 18
   1 83
   1 61
     22
     21
      1
      1
```

As another example, find the quotient of 13643.765 ÷ 3.141593 to 5 significant figures. Limiting the divisor and dividend to 6 figures each, the dividend will not contain the divisor; hence, instead of cutting off another figure from the divisor, *add* another figure to the dividend, and then proceed with the division as shown. The quotient evidently contains 4 integral places, since the quotient of 13643 ÷ 3 will contain 4 integral places. The quotient correct to 5 significant figures is 4342.9. *Ans.*

```
13643.7'6'5(3.'1'4'1'5'9'3
12566 37   4342.94+
 1077 39
  942 48
  134 91
  125 66
    9 25
    6 28
    2 97
    2 83
      14
      12
       2
```

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36. Constants and Variables.—A large majority of the formulas used in practice contain one or more quantities that remain the same no matter what the conditions are that govern the problem. For instance, the formula in Art. 1 contains the quantity .7854. Now, no matter what the values of D, d, l, and w are, the quantity .7854 remains the same; for this reason, it is called a **constant.** The other quantities in this formula are called **variables,** because their values vary or change for different cylinders. For all cast-iron cylinders, $w = .2604$, and, hence, for all cast-iron cylinders, w is also a constant, its value being .2604.

It has been shown that for multiplication and division, the numbers used may be limited to one more figure than the number of significant figures required in the result without loss of accuracy. What is true in this respect of multiplication and division is also true of addition, subtraction, powers, and roots. Consequently, in all practical applications of formulas, the number of significant figures used in all the quantities contained in the formulas may be limited to one more than is contained in the constant having the smallest number of significant figures, and the result should be limited to the same number of significant figures as this constant contains. For example, the formula $A = \frac{22.5G}{P + 8.62}$ contains two constants, both having 3 significant figures; hence, the values of G and P may be limited to $3 + 1 = 4$ significant figures, and the result when found should be expressed to 3 significant figures. The formula $d = 1.54aD + 2.6$ contains two constants, one of which contains but two significant figures; hence, the values of a and D may be limited to 3 significant figures and the value of d when found should be limited to 2 significant figures.

37. In the examples that follow, unless for some reason a special exception is made, all applications of formulas will be made under the assumption that all the quantities, both constants and variables, have been limited to one more significant figure than the number of significant figures contained in the constant having the least number of significant figures; if there are no constants, then all quantities should ordinarily be limited to 5 significant figures, and the results will be expressed to 4 significant figures.

EXAMPLE.—In the formula $s = \frac{Wl^3}{48EI}$, suppose that W = 1200 pounds, $l = 108$ inches, $E = 1{,}500{,}000$ pounds, and $I = \frac{bd^3}{12}$, in which $b = 3$ inches and $d = 8$ inches; find the value of s.

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multiplied by $a = 3.3$, and the product is the cube root of 34.586, approximately. Since the decimal point was shifted one *period* to the *left* to form the altered number, it must be shifted one *place* to the right in the root, and $\sqrt[3]{34{,}586} = 32.58123$, approximately. The root to 8 significant figures is 32.581178; therefore, the root as found by the formula was correct to six significant figures.

38. The root when calculated as just described will always be correct to at least five significant figures, except when the altered number is less than $1.331 = 1.1^3$ and is nearly equal to the arithmetical mean of 1 and 1.331. This case will be discussed in Art. **39.**

If for any reason, more figures are desired than can be obtained by proceeding as above, express the root as found to 3 or 4 significant figures, and substitute it for a in this formula. Thus, in the preceding example, the root to 4 figures is 32.58; substituting this for a in formula (2), $\sqrt[3]{34{,}586} = \left(\frac{2 \times 34586 + 32.58^3}{34586 + 2 \times 32.58^3}\right) 32.58$ $= 32.581177737944-$; the root correct to 14 significant figures is $32.581177737942-$; hence, the root as calculated was correct to 13 significant figures.

The reason for shifting the decimal point to get the altered number is obvious—to make it easier to use the table. Since $\sqrt[3]{34586} = \sqrt[3]{1000 \times 34.586} = 10\sqrt[3]{34.586}$, the decimal point must be moved one place to the right after the root of the altered number has been found. Similarly, $\sqrt[3]{.034586} = \sqrt[3]{\frac{34.586}{1000}}$ $= \frac{1}{10}\sqrt[3]{34.586}$; consequently, if the decimal point is shifted one period to the *right* to form the altered number, it must be shifted one place to the *left* in the root.

39. When the altered number is less than 1.2, the fifth figure of the root as calculated by the foregoing method will usually be incorrect. In such cases, proceed as follows: Suppose the cube root of .001166 be desired. Pointing off, the result is .001′166. Shifting the decimal point one period to the right, the altered number is 1.166, which is less than 1.2. Now divide the decimal part by the index of the root, and the quotient is $.166 \div 3 = .055+$, which is nearly equal to the decimal part of the cube root of 1.166, the integral part being 1; that is, $\sqrt[3]{1.166} = 1.055$, nearly. Substituting this value for a in formula (2),

$$\sqrt[3]{1.166} = \left(\frac{2 \times 1.166 + 1.055^3}{1.166 + 2 \times 1.055^3}\right) 1.055 = .997655025 \times 1.055 = 1.052526051.$$

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The root correct to 9 significant figures is 1.05522833. If more figures of the root are desired, substitute 1.055 for a.

41. The fourth root is very seldom required. In case it should be necessary to find the fourth root, all that need be done is to extract the square root and then extract the square root of the result; in other words, $\sqrt[4]{n} = \sqrt{\sqrt{n}}$. For instance, $\sqrt[4]{97.34} = \sqrt{\sqrt{97.34}} = \sqrt{9.8661} = 3.1410+$. Here the square root of $97.34 = 9.86610+$, and the square root of $9.8661 = 3.1410+$.

42. If the table of cubes and fifth powers is not available, find the first figure of the root by trial; then substitute this value for a in formula (2) or (3) and calculate the root to three figures, calling the result b. Express b to two figures, and substitute it for a in formula (2) or (3); the remainder of the work is the same as before, the value of a being calculated instead of being taken from the table.

Referring to the example of Art **37**, the altered number is 34.586. To find the first figure of the root, note that $3^3 = 27$ and $4^3 = 64$; the mean of these two powers is $\frac{27 + 64}{2} = 45.5$; hence, use 3 for the first figure of the root. Then, $a = 3$ and $a^3 = 3^3 = 27$, and

$$\sqrt[3]{34.586} = \left(\frac{2 \times 34.586 + 27}{34.586 + 2 \times 27}\right) = 3.26- = a.$$

Expressing this root to two figures, $b = 3.3$. Substituting this value of b for a. in the formula, $3.3^3 = 35.937$, and

$$\sqrt[3]{34.586} = \left(\frac{2 \times 34.586 + 35.937}{34.586 + 2 \times 35.937}\right) 3.3 = 3.25812+$$

It will be observed that insofar as the first five significant figures are concerned, either 3.2 or 3.3 may be substituted for a in the formula; but 3.3 is a slightly better value in this case, since it gives the root correct to 6 figures, while 3.2 gives only 5 figures correct.

The same procedure will be followed in the case of fifth roots; thus, referring to Art. **40**, the altered number is 214.83. Here $3^5 = 243$ and $2^5 = 32$; obviously, 3 is the proper number to substitute for a in formula (3), and

$$\sqrt[5]{214.83} = \left(\frac{3 \times 214.83 + 2 \times 243}{2 \times 214.83 + 3 \times 243}\right) 3 = 2.93- = b.$$

Expressing b to two figures, the root is 2.9, which is the same as the value of a used in Art. **40**.

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ELEMENTARY APPLIED MATHEMATICS

(PART 2)

MENSURATION OF PLANE FIGURES

DEFINITIONS

43. Mensuration deals with the measurement of the length of lines, the area of surfaces, and the volume of solids; its principles and rules are used in every occupation and industry. The subject is, therefore, of the greatest importance.

Every material object occupies space in three directions—in *length*, in *breadth* or *width*, and in *thickness* or *depth*. Every magnitude or body is consequently said to have three dimensions —**length, breadth,** and **thickness.**

44. A **mathematical line** indicates direction only; it has only one dimension, length, and has no breadth or thickness. Such a line could not be seen; hence, every visible line, no matter how fine it may be, has breadth, but when considered in connection with problems relating to mensuration, the breadth of all lines is disregarded and they are conceived as having only length.

45. A **straight line** is one that extends continuously in one unvarying direction. In mathematics, straight lines are assumed to be infinite in length; that is they are assumed to be capable of being extended in either direction without limit. Fig. 3 shows a straight line, and it is assumed that it can be extended to the right or to the left as far as is desired—one foot, a mile, a hundred thousand million miles or farther—without any change in its direction. In practice, only short parts, called **segments,** of straight lines are considered; and to distinguish one line from another, letters or figures are placed at the ends of the segments. Thus, in Fig. 3,

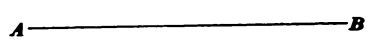

FIG. 3.

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the line there shown is called the line AB, when it is considered as extending from A to B, or the line BA, when it is considered as extending from B to A. In mathematics, a straight line is called a **right line**, and will usually be so designated hereafter.

Another definition of a right line is: a right line is the shortest path between two points. This definition is obvious, since if the path deviates, even in the slightest degree, from a point to another point, the path (line) will be *longer* than if it extended straight from one point to the other.

46. A **broken line** is one that is made up of two or more right line segments; see Fig. 4. A broken line is distinguished by placing a letter (or figure) at the ends of each segment. Thus, the broken line in Fig. 4 is called the line *abcdef*.

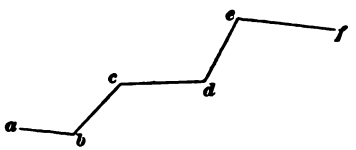

FIG. 4.

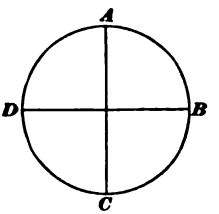

FIG. 5.

47. A curved line or curve is one that has no right line segment; its direction changes continually throughout its entire length. See Fig. 5. A curve may be finite (limited) in length or infinite (unlimited) in length, but in either case, no part of it is ever straight. An example of a finite curve is a circle, Fig. 5, and an example of an infinite curve is a parabola, see (*a*),

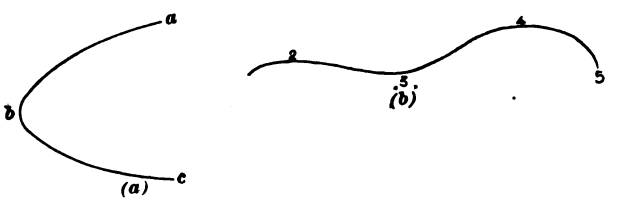

FIG. 6.

Fig. 6. When only a portion of a curve is considered, it is called an **arc**, the word arc meaning *bow*, alluding to its shape.

Curves are distinguished by placing letters at the ends of the arc and at such other points between as may be deemed advisable. Thus, in Fig. 5, the circle may be designated as $ABCD$; in (*a*),

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Fig. 6, the curve may be called *abc*; in (*b*), Fig. 6, the curve may be referred to as 12345.

48. When two lines cross or cut each other, they are said to **intersect,** and the place where they intersect is called the **point of intersection.** Thus, in Fig. 4, *b*, *c*, *d*, and *e* are points of intersection of the lines *ab* and *cb*, of *bc* and *dc*, etc., assuming that these segments of right lines are prolonged (produced); in Fig. 5, the points *A*, *B*, *C*, and *D* are the points of intersection of the right lines *AC* and *DB* with the circle.

49. In mathematics, a point indicates position only; it has no dimensions. In practice, a point resembles a very small circle—more properly, a square—but is always considered to be without dimension. A point may always be conceived as being the point of intersection of two lines.

50. Parallel lines are right lines that are always the same distance from each other; they never intersect no matter to what length they may be produced. Thus, in Fig. 7, the right lines *AB* and *CD* are parallel.

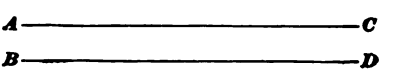

Fig. 7.

51. An **angle** is the difference in direction between two right lines that intersect. The point of intersection is called the **vertex** of the angle, and the lines are called the **sides.** Angles are designated by placing a letter at the vertex and by two other letters, one on each line. In Fig. 8, the right lines *AC* and *DB*, intersecting in the point *O*, form four angles, designated as *AOB*, *BOC*, *COD*, and *DOA*. Two angles on the same side of a line (which forms one of their sides) and separated by a common side are called **adjacent angles.** In Fig. 8, *AOB* and *AOD* are adjacent angles; *AOB* and *BOC* are also adjacent angles; etc. Note that adjacent angles have a common vertex, a common side, and the other side of both angles lies in the same right line.

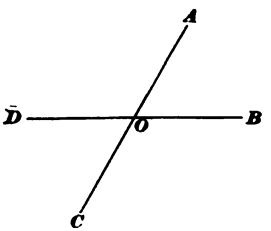

Fig. 8.

52. When two right lines intersect in such a manner that the adjacent angles are equal, the lines are said to be **perpendicular** to each other. For example, in Fig. 9, *CD* has been so drawn

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that all the adjacent angles, *COB* and *COA*, *COB* and *BOD*, etc. are equal; hence, *AB* is said to be perpendicular to *CD*, and *CD* is said to be perpendicular to *AB*. All four angles, *AOC*, *COB*, *BOD*, and *DOA* are equal, and each is called a **right angle.**

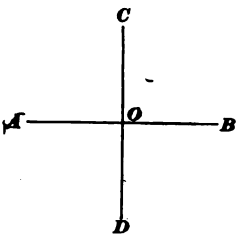

FIG. 9.

53. A **horizontal line** is one that is parallel to the horizon or to the water level; with the book held in its usual position for reading, *AB*, Fig. 9, is a horizontal line. Any line that is perpendicular to a horizontal line is a **vertical line.** In Fig. 9, *CD* is a vertical line. All vertical lines have the same direction as a *plumb line.*

54. An angle that is smaller than a right angle is called an **acute** angle. In Fig. 10, the angle *AOB* is evidently smaller than the right angle *COB*; hence *AOB* is an acute angle.

If an angle is greater than a right angle, it is called an **obtuse angle.** In Fig. 11, *AOB* is an obtuse angle, because it is greater than the right angle *COB*. In Fig. 8, *AOB* and *COD* are acute angles, and *AOD* and *BOC* are obtuse angles.

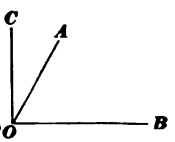

FIG. 10.

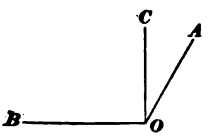

FIG. 11.

55. Angles are measured in several ways, the most common method being to use an arc of a circle. This method is called the angular measure of angles, and the table of angular measure was given in *Arithmetic.* The entire circle is supposed to be divided into 360 equal parts called **degrees,** the abbreviation for which is (°); each degree is then divided into 60 equal parts called **minutes,** the abbreviation for which is (′); and each minute is divided into 60 equal parts called **seconds,** abbreviation (″).

The draftsman measures an angle by means of an instrument, usually made of metal or paper, called a **protractor,** which is a half circle divided into degrees and half degrees or degrees and quarter degrees. Evidently, the length of the sides of an angle have nothing to do with the size of the angle, since lengthening or shortening the sides does not change the *direction* of the lines. Consequently, by laying the protractor on the angle in such a manner that the center of the half circle coincides with the vertex of

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If this angle is a right angle, in which case, *oa* and *ob* are perpendicular to each other, the two planes are then said to be perpendicular to each other; otherwise, they make an acute or obtuse angle with each other, according as the angle *aob* is acute or obtuse.

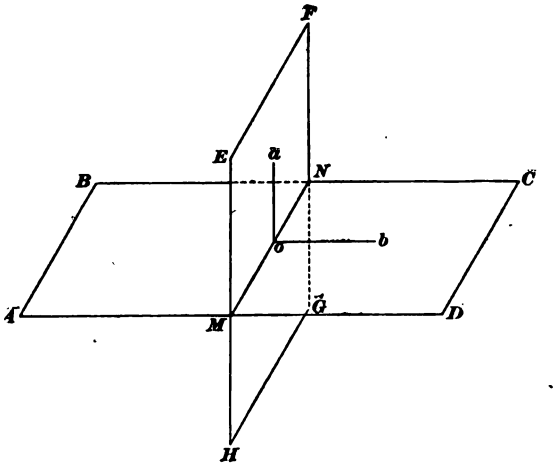

FIG. 13.

PLANE FIGURES

57. A **plane figure** is any outline that can be drawn on a plane surface; and, since a plane is infinite in length and breadth, a plane figure may be of any size and any shape. To be complete, however, the figure must close; that is, if the figure be traced by moving the pencil over it, then, starting from any point on the outline and passing over the entire figure, the pencil must return to the point from which it started.

58. Polygons.—The simplest plane figures are those made up entirely of right lines—called **polygons,** which means many angles, from *poly* (meaning many) and *gonia* (meaning angles), and so called because a *polygon always has as many angles as it has sides.*

The right lines that form the outline of a polygon are called the **sides** of the polygon, and the angles included between the sides are called the **angles** of the polygon. The sum of the lengths of the sides is called the **perimeter** of the polygon. The perimeter, therefore, is the length of the outline that bounds the polygon; it equals the distance around it.

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59. Polygons are named in accordance with the number of sides that they have. A polygon with three sides is called a **triangle**; one with four sides is called a **quadrilaterial**; one of five sides is a **pentagon**; one of six sides is a **hexagon**; one of seven sides is a **heptagon**; one of eight sides is an **octagon**; one of nine sides is a **nonegon**; one of ten sides is a **decagon**; one of eleven sides is an **undecagon**; one of twelve sides is a **dodecagon**; etc. In practical work, the triangle, quadrilateral, and hexagon are very freely used, and the pentagon, octagon, and decagon are occasionally used; the other polygons are practically never used.

60. A **regular polygon** is one in which all the sides and all the angles are equal. Fig. 14 shows regular polygons of 3, 4, 5, 6, 8,

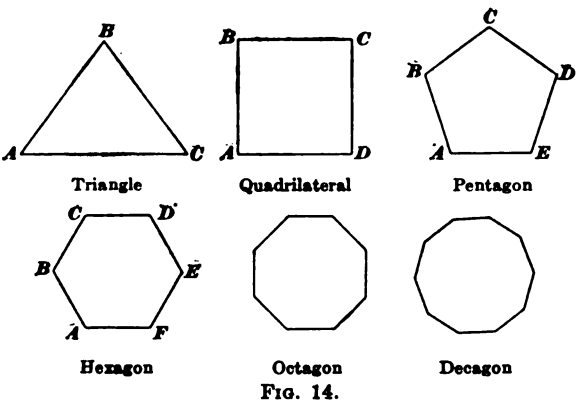

FIG. 14.

and 10 sides. In each figure, the sides are all equal in length, and the angles (called the **interior angles**) are all equal. Thus, in the regular pentagon, $AB = BC = CD = DE = EA$, and $ABC = BCD = CDE = DEA = EAB$.

61. To find the number of degrees in one of the equal angles of a regular polygon, let n = the number of sides and $a°$ = the number of degrees in one of the equal angles; then

$$a° = \frac{(n-2)}{n} \times 180°$$

For instance, in the regular triangle, the interior angles are equal to $\frac{3-2}{3} \times 180° = 60°$; in the regular quadrilateral, $a° = \frac{4-2}{4} \times 180° = 90°$; in the regular hexagon, $a° = \frac{6-2}{6} \times 180° = 120°$; etc.

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TRIANGLES

62. Triangles are classified in two ways: according to their angles, and according to their sides. When the angles are considered, triangles are called **right triangles,** when they have one right angle; **oblique triangles,** when they have no right angle; and **equiangular triangles,** when all the angles are equal. An equiangular triangle is also an oblique triangle. Fig. 15 shows a right triangle, the right angle being at B. It may here be remarked that when there is no possibility of misunderstanding, angles may be named by a single letter placed at the vertex. Thus, in Fig. 15, angle C is the angle ACB, angle A is the angle CAB, and the angle B is the angle ABC.

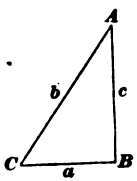

FIG. 15.

When the sides are considered, triangles are called **isosceles, scalene,** or **equilateral triangles.** An **isosceles triangle** is one that has two equal sides, see Fig. 16; here $CA = CB$. A **scalene triangle** is one in which all the sides have different lengths, see Fig. 17. An **equilateral** triangle is one in which all the sides are equal, see Fig. 18. A scalene triangle is always an oblique triangle. An equilateral triangle is also an isosceles triangle; it

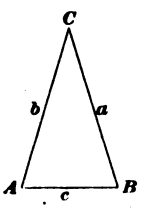

FIG. 16.

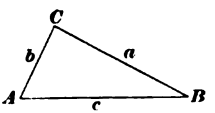

FIG. 17.

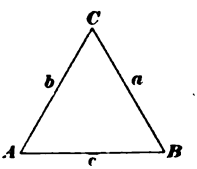

FIG. 18.

is likewise an equiangular triangle. A right triangle is usually a scalene triangle, but if the two sides that enclose or form the right angle are equal, it is then an isosceles triangle also.

For convenience in mathematical operations, triangles are lettered with capital letters at the vertexes and with small letters (lower case letters) placed at the middle of the sides, the lower case letters being in each instance the same as the capital letters at the angles opposite the sides. Thus, referring to Figs. 15–18, side a is opposite angle A, side b is opposite angle B, and side c is opposite angle C.

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lines have the same direction, they must either coincide or be parallel. For the same reason, BC is parallel to $B'C'$. Hence, *if two sides and an angle of one triangle are equal to two sides and an angle of another triangle, the triangles are equal.*

66. The Right Triangle.—The right triangle is so important that it requires special treatment. Referring to Fig. 22, ABC is a right triangle, right-angled at C. The side C, which is opposite the right angle, is called the **hypotenuse;** the hypotenuse is always the longest side of a right triangle, since it is opposite the largest angle. The other two sides are called the *short sides* or **legs.** In every right triangle, the square of the hypotenuse is equal to the sum of the squares of the legs; that is, referring to Fig. 22,

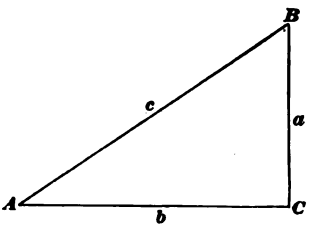

FIG. 22.

$$c^2 = a^2 + b^2 \quad (1)$$

This is a very important principle, and should be memorized; it is used more than any other principle in mensuration. By means of it, any side of a right triangle can be found if the lengths of the other two are known. For example, if a and b are known,

$$c = \sqrt{a^2 + b^2} \quad (2)$$

If c and a are known, $$b = \sqrt{c^2 - a^2} \quad (3)$$

If c and b are known, $$a = \sqrt{c^2 - b^2} \quad (4)$$

Formulas (2), (3), and (4) are derived from formula (1) by solving (1) for c, b, and a.

EXAMPLE 1.—Referring to Fig. 22, suppose the length of AC is 4⅜ in. and the length of BC is 2⅞ in.; what is the length of AB?

SOLUTION.—Since 4⅜ = 4.375, and 2⅞ = 2.875, substitute the values for a and b in formula (2), obtaining

$$c = \sqrt{4.375^2 + 2.875^2} = 5.2351 - \text{in.} \quad \textit{Ans.}$$

It is evident that formula (1) might have been used instead of formula (2); in fact formula (1) may be used in every case of this kind.

EXAMPLE 2.—In Fig. 23, P and P' are two pulleys, whose centers are 10 ft. 8½ in. and 4 ft. 6¾ in., respectively, from the floor AB, which is supposed to be level. By dropping plumb lines from the shafts, the horizontal distance between the pulley centers is found to be 14 ft. 7¼ in. What is the distance $O'O$ between the pulley centers?

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extending in opposite directions to AO and BO, $A''O''B''$ is equal to AOB. If one side of an angle coincide with a side of another angle, and the second side of the first angle be parallel to the second side of the other angle, the two angles are equal. Thus, if $O'''B'''$ and $O''''B''''$ be parallel to OB, Fig. 24, $AO'''B'''$ and $OO'''B'''$ are equal to AOB. This a special case of the above principle, in which two of the parallel lines coincide. For the same reason $A^vOB^v = OO''''B'''' = AOB$. Referring to Fig. 23, OE coincides with OC, and since $O'E$ is parallel to CD, $O'EO = DCO$.

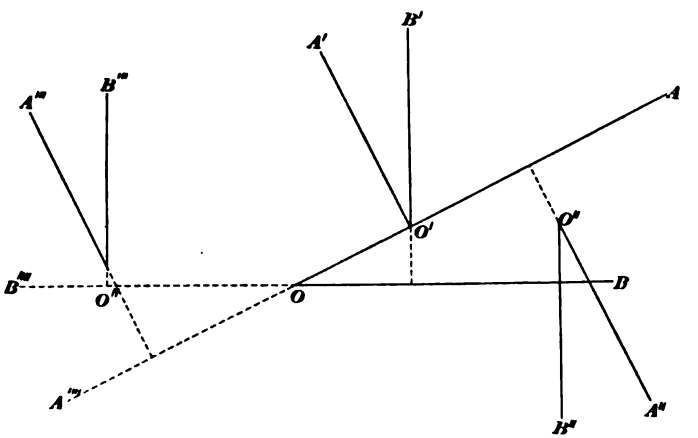

FIG. 25.

A second principle applying to equality of angles is: *If the two sides of one angle are perpendicular to the two sides of another angle and both angles are acute or both obtuse, the two angles are equal.* Referring to Fig. 25, suppose that $A'O'$ and $B'O'$ are perpendicular to AO and BO, respectively; then $A'O'B' = AOB$. Again, suppose that $O''B''$ and $O''A''$ are perpendicular to OB and OA, respectively; then $B''O''A'' = BOA$. Finally, suppose that $A'''O'''$ and $B'''O'''$ are respectively perpendicular to AO and BO produced (indicated by the dotted lines; then, by the first principle, $A''''OB'''' = AOB$, and $A'''O'''B''' = AOB$.

These two principles are very important and are frequently used in connection with practical problems.

68. Area of Triangles.—In Fig. 26, let AC be the base of the triangle ABC. From the vertex of the angle B opposite the base, drop a perpendicular BD; the point where the perpendicular cuts the base is called the **foot** of the perpendicular, and that part

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of it included between the vertex B and the foot D is called the **altitude** of the triangle. The word altitude means *height*, and it is usually denoted in formulas by the letter h. In Fig. 27, it is necessary to produce the base in order that it may be cut by a perpendicular from B. In both figures, $h = BD$ is the altitude.

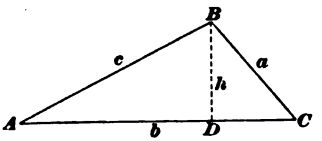

FIG. 26.

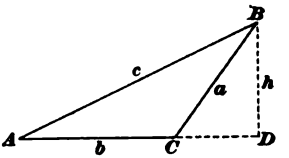

FIG. 27.

In any triangle, the area is equal to half the product of the base and altitude. Hence, letting A = the area, b = the base, and h = the altitude,

$$A = \tfrac{1}{2}bh = \frac{b \times h}{2}$$

Any side may be taken as the base, the altitude being the perpendicular distance between the base and the vertex of the angle opposite the base. Thus, in Fig. 28,

$$A = \frac{AC \times BD}{2} = \frac{BC \times AF}{2} = \frac{AB \times CE}{2}.$$

Here AF is the altitude when BC is the base, and CE is the altitude when AE is the base.

In a right triangle, if one leg is taken as the base, the other leg is the altitude, see Fig. 22. Consequently, the area of a right triangle is equal to half the product of its legs.

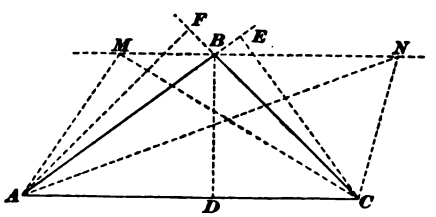

FIG. 28.

If two triangles have the same base and the same altitude, their areas are equal. Thus, in Fig. 28, if MN is parallel to AC, the altitudes of the three triangles ABC, AMC, and ANC are equal; and since they all have the same base AC, all three triangles have the same area.

EXAMPLE.—If the base of a triangle is 2 ft. 9 in. and the altitude is 1 ft. 4 in., what is the area of the triangle?

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If the diagonal of a square is given and it is desired to find the length of the sides, $l^2 + l^2 = d^2$ or $2l^2 = d^2$, and $l^2 = \frac{d^2}{2}$,

from which $$l = \frac{d}{2}\sqrt{2} = .707107d \qquad (4)$$

EXAMPLE 1.—Fig. 37 is a drawing of a flat, rectangular plate having a hole in it shaped like a rhombus. From the dimensions given, find the area of the plate.

SOLUTION.—The area of the plate is evidently equal to the area of the rectangle minus the area of the rhombus.

Area of rectangle = 18.5×28.625 = 529.5625 sq. in.
Area of rhombus = $\frac{1}{2} \times 10.375 \times 12.75$ = 66.1406 sq. in.
area of plate = 463.4219 sq. in.

Therefore, area of plate is 463.92 sq. in. *Ans.*

EXAMPLE 2.—What is the diagonal of a square, one side of which measures $9\frac{5}{16}$ in.?

SOLUTION.—Substituting in formula (3),

$$d = 1.4142 \times 9\tfrac{5}{16} = 13.170- \text{ in.} \quad \textit{Ans.}$$

EXAMPLE 3.—If the diagonal of a square is 11.82 in., what is the length of one of the sides?

SOLUTION.—Applying formula (4),

$$l = .707107 \times 11.82 = 8.358 \text{ in.} \quad \textit{Ans.}$$

78. Other Quadrilaterals.—If two sides of a quadrilateral are parallel and the other two sides are not parallel, the quadrilateral is called a **trapezoid.** In Fig. 39, (*a*) and (*b*) are trapezoids, the

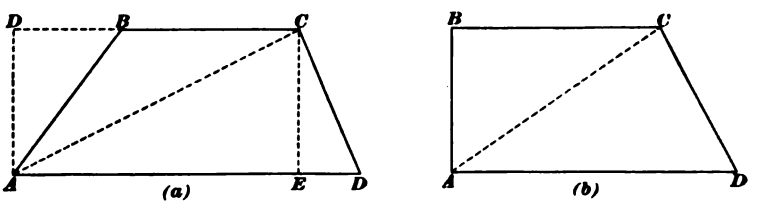

FIG. 39.

side BC being parallel to AD. The trapezoid in (*b*) is peculiar from the fact that it has two right angles, situated at A and B.

If no two sides of a quadrilateral are parallel, it is then called a **trapezium**; see Fig. 40.

To find the area of a trapezoid, divide it into two triangles by drawing a diagonal AC; then, if BC be taken as the base of one triangle and AD as the base of the other, the altitude of these triangles is $AD = CE$ in (*a*), Fig. 39, and AB = the perpendicular distance between the parallel sides in (*b*), Fig. 39. Denoting the

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equal to $AD + EC$. Representing this perpendicular by h, the base (diagonal) by b, and the area by A,

$$A = \tfrac{1}{2}bh.$$

80. The rules and formulas just given for finding the areas of quadrilaterals apply only to what are termed **convex polygons.** All polygons that have been illustrated up to this point are convex polygons; and in any convex polygon, if any one of their sides be produced at either end of the side, the produced part will lie outside of the bounding line of the polygon. In Fig. 41, (*a*) is a quadrilateral and (*b*) is a pentagon. If the sides AB or

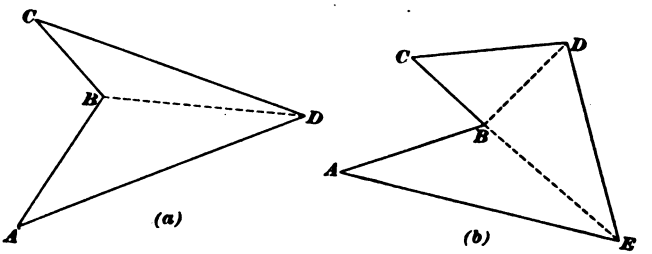

FIG. 41.

CD be produced from the end B, they will enter the space included by the bounding lines of the polygons. Angles like ABC are called **re-entrant angles,** and polygons having one or more re-entrant angles are called **concave** or **re-entrant polygons.**

To find the area of a re-entrant polygon, divide it into triangles, as indicated by the dotted lines, find the area of each triangle, and their sum will be the area of the polygon.

Unless otherwise stated, all polygons are supposed to be convex polygons.

REGULAR POLYGONS

81. Except in the case of irregular figures bounded by right lines, most of the polygons that occur in practice are regular polygons.

If, in any regular polygon having an *even* number of sides, a line (diagonal) be drawn from any vertex to the vertex opposite that is farthest away, the line will pass through what is called the **geometrical center** of the polygon; and if two such lines be drawn

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TABLE OF REGULAR POLYGONS

Number of sides	Apothem a	Area k	Number of sides	Apothem a	Area k
3	0.28868	0.43301	15	2.3523	17.642
4	0.5	1.	16	2.5137	20.109
5	0.68819	1.7205	20	3.1569	31.569
6	0.86603	2.5981	24	3.7979	45.575
7	1.0383	3.6339	25	3.9579	49.474
8	1.2071	4.8284	30	4.7572	71.358
9	1.3737	6.1818	32	5.0766	81.225
10	1.5388	7.6942	40	6.3531	127.06
11	1.7028	9.3656	48	7.6285	183.08
12	1.8660	11.196	64	10.178	325.69

The area may also be found by means of the above table when the number of sides in the polygon is given in the table. To use the table, let k = the number in the column headed area that coresponds to the given number of sides; let l = the length of the given side; then,

$$A = kl^2. \qquad (2)$$

For example suppose that the length of a side of a regular octagon is $3\frac{1}{4}$ in., and it is desired to find the area of the octagon. Referring to the table, when the number of sides is 8, $k = 4.8284$; hence, the area is $A = 4.8284 \times 3.25^2 = 51$ sq. in. *Ans.*

EXAMPLE.—One side of a hexagonal bar of iron measures $1\frac{1}{8}$ in.; what is the area of a cross section of the bar?

SOLUTION.—Referring to the table, when the number of sides is 6, $k = 2.5981$; hence, area $= A = 2.5981 \times (1\frac{1}{8})^2 = 7.3985-$, say 7.398 sq. in. *Ans.*

The apothem can be used to lay out the polygon; the manner of doing this will be described later. The apothem as given in the table is for a side equal to 1; hence to find the actual length of the apothem when the length of a side of the polygon is given let l = length of side; then actual length of apothem $= la$. In the last example, the actual length of the apothem is $1\frac{1}{8} \times .86603 = 1.4614$ in.

THE CIRCLE

82. Definition.—The **circle** is a curve every point of which is equally distant from a point within it called the *center*. The

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curve shown in Fig. 44 is a circle, O being the center. A circle may be **described** (drawn) in various ways. Thus, with a pin, punch two holes in a strip of heavy paper; put the pin through one hole and the point of a sharp pencil through the other hole; then, keeping the pin stationary, revolve the pencil about the pin, keeping the strip of paper stretched tight, and the pencil will describe a circle. This method is shown in Fig. 45. A better way is to use an instrument employed by draftsmen, called **compasses.** This instrument consists of two legs united at one end by a joint, which permits them to open and close to any desired distance apart. One leg has a needle point at one end,

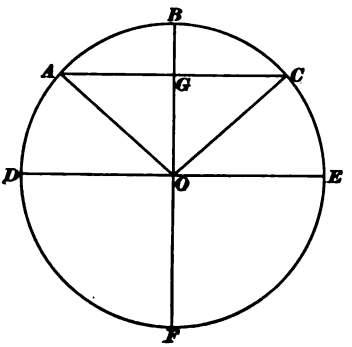

Fig. 44.

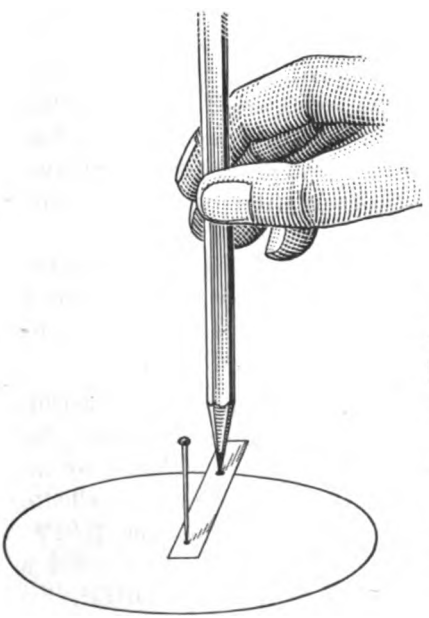

Fig. 45.

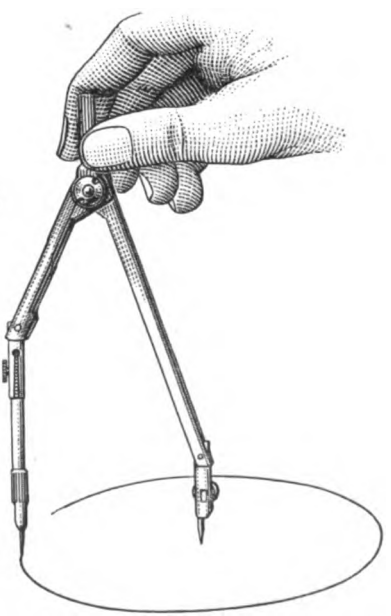

Fig. 46.

and the other leg carries a pencil point or pen. By placing the needle point of the compasses at the center, the leg carrying the

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pencil point or pen may be revolved about the needle point, thus describing the circle as shown in Fig. 46.

83. Referring to Fig. 44, any part of a circle, as AD, ABC, etc. is called an **arc** of a circle, a **circular arc**, or simply, an **arc**; it is so called from its shape, the word arc meaning *bow*. A right line joining the extremities of an arc is called the **chord** of the arc or, simply, the **chord**. Thus, AC is the chord of the arc ABC, and DE is the chord of the arc $DABCE$. When the chord passes through the center of the circle, it divides the circle into two equal parts, each of which is called a **semicircle**, meaning half-circle, and the chord is then called a **diameter** of the circle or, simply, a **diameter**. In Fig. 44, DE is a diameter of the circle, because it passes through the center. For the same reason, BF is also a diameter. The arc DBE is equal to the arc DFE, and both are semicircles. The arc FDB is equal to the arc FEB, and both of these arcs are semicircles.

A right line drawn from the center to the curve is called a **radius** of the **circle**; thus, OD, Fig. 44, is a radius, and so is OA, OB, etc. The plural of radius is **radii**; hence, OD, OA, OB, OC, OE, and OF are radii of the circle $DABCEF$. All radii of any circle are equal, by definition of the circle, since they equal the distance from the center to the curve. A radius is also equal to one-half the diameter, since the diameter $DE = OE + OD$, and $OE = OD =$ the radius. Consequently, the diameter equals twice the radius.

The perimeter of a circle is commonly called the **circumference**; in geometry, it is called the **periphery**. The word *periphery* is applied to plane figures having curved outlines, while the word *perimeter* is applied to plane figures bounded by right lines.

84. The word *circle* is also applied to the area contained within the circumference, hence, by *area of a circle*, the area included by the circumference is always meant. The area included by an arc and two radii drawn to the extremities of the arc is called a **sector**; in Fig. 44, the area $OABC$ is a sector of the circle $DBEF$. The area included between an arc and its chord is called a **segment**; the area $ABCA$ is a segment of the circle $DBEF$.

85. If a line be drawn from a point without a circle and is terminated by the circumference after passing through the circle, such a line is called a **secant**. In Fig. 47, PA and PB are secants. Evidently, a secant intersects the circumference in two

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points; thus, PA intersects the circumference in A and D, and PB intersects it in B and E. If, however, the secant just touches the circle, intersecting it in only one point, it is called a **tangent**; thus, PC is a tangent, because it intersects the circle in only one point, the point C, which is called the **point of tangency.** PG is also a tangent, and F is the point of tangency.

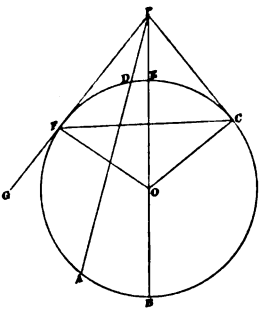

FIG. 47.

86. Some Properties of Circles.—(1) *If a diameter be drawn perpendicular to any chord, it bisects the chord and also the arc.* In Fig. 44, if BF is perpendicular to AC, $AG = GC$, and arc AB = arc BC.

(2) *Any angle whose vertex is the center of the circle is measured by the arc it intercepts;* the word intercept here means the part of the circumference cut off by and included between the radii forming the sides of the angle. In Fig. 44, the angle COE is measured by the arc CE that is intercepted by the radii CO and CE. The angle AOC is measured by the *intercepted arc* ABC; the angle DOA, by the intercepted arc DA; etc. It is here understood that the circumference is supposed to be divided into degrees, minutes, and seconds, as described in Art. **54.**

Angles whose vertexes are situated at the center of the circle are called **central angles** or **angles at the center.**

(3) Since central angles are measured by the arcs they intercept, it is evident that a diameter perpendicular to the chord of the arc bisects the central angle that is measured by that arc. Thus, by (1), if the diameter BF is perpendicular to AC, arc AB = arc BC, and $AOB = BOC$, since both angles are measured by equal arcs.

(4) *If a right line be drawn perpendicular to any chord at its middle point, it will pass through the center of the circle having the same arc that is subtended by the chord.* In Fig. 44, the arc ABC is **subtended** by the chord AC. If G is the middle point of the chord and BGF is perpendicular to AC, then BGF must pass through the center O of the circle $DBEF$ of which the arc ABC is a part.

(5) *Two circles are equal when the radius or diameter of one is equal to the radius or diameter of the other; two sectors are equal when the radius and chord of one are equal to the radius and chord*

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of the other; and two segments or two arcs are equal when the radius and chord of one are equal to the radius and chord of the other.

(6) *If the vertex of an angle lies on the circumference, the angle is measured by one-half the intercepted arc.* In Fig. 48, the vertex of BAC lies on the circumference; it is therefore measured by one-half the arc BC. Angles whose vertexes lie on the circumference

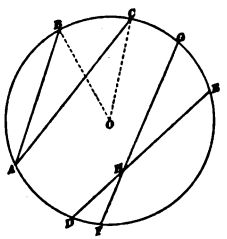

FIG. 48.

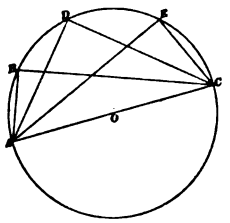

FIG. 49.

are called **incribed angles;** hence, an inscribed angle is one-half as large as the central angle having the same arc. Thus, $BAC = \frac{1}{2}\ BOC$, and $BOC = 2\ BAC$.

(7) *If the inscribed angle intercepts a semicircle, the angle is a right angle,* since a semicircle contains $360° \div 2 = 180°$, and one-half of $180°$ is $90°$, a right angle. Thus, in Fig. 49, if AC is a diameter, ABC, ADC, and AEC are all right angles. Hence,

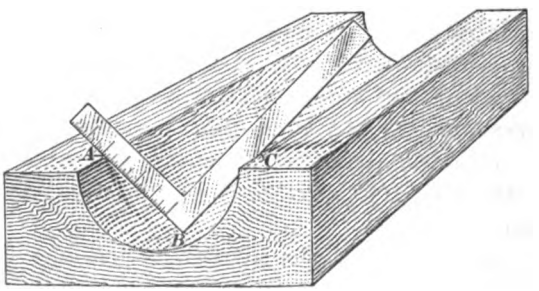

FIG. 50.

any angle inscribed in a semicircle is a right angle. This fact is made use of by mechanics to test the roundness of a semicircular hole, as shown in Fig. 50. Here a square is laid across the edges, and is then rotated back and forth. If the sides of the square just touch the edges and the point of the square just touches the bottom, the surface touched is semicircular, since, as shown in

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the figure, ABC is a semicircle and the angle ABC inscribed in it is a right angle.

(8) If two chords intersect in a point within a circle, as DE and FG, Fig. 48, which intersect in H, the angle GHE, which equals DHF, is measured by one-half the *sum* of the arcs intercepted by these equal angles; that is, GHE (or DHF) is measured by one-half of arc GE + arc DF.

(9) If two secants are drawn from the same point, the angle between the secants is measured by one-half the *difference* of the arcs they intercept. In Fig. 47, APB is measured by one-half of arc AB − arc DE.

(10) The angle between a secant and a tangent drawn from the same point, also the angle between two tangents drawn from the same point, is measured by one-half the difference of the intercepted arcs. In Fig. 47, the angle APF is measured by one-half of arc AF − arc FD, and angle FPC is measured by one-half arc of FBC − arc FEC.

(11) *The radius drawn to the point of tangency is perpendicular to the tangent.* In Fig. 47, if C and F are points of tangency, OC is perpendicular to PC and OF is perpendicular to PF.

(12) If two circles intersect, the line passing through their centers is perpendicular to their common chord and bisects the chord. In Fig. 51, two circles having the centers O and O' intersect; AB is their common chord, drawn through the points of intersection; then, the right line passing through the centers O and O' is perpendicular to AB and bisects AB. The circles whose centers are O and O'' also intersect, their common chord being CD. Then, the right line passing through O and O'' is perpendicular to CD and bisects CD. In the first case, the center of the second circle is outside the circumference of the first; but,

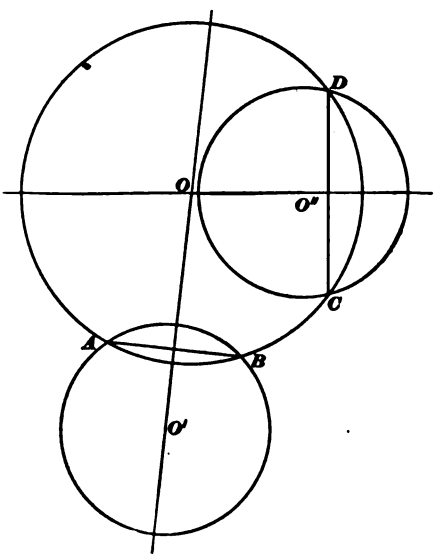

FIG. 51.

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Representing the radius by r, $r = \frac{d}{2}$, and

$$r = \frac{c^2 + 4h^2}{8h}. \qquad (2)$$

If r and c are known and it is desired to find h, it may be found from formula (2), its value being

$$h = r \pm \tfrac{1}{2}\sqrt{4r^2 - c^2}$$

When h is less than r, the minus sign is used, and

$$h = r - \tfrac{1}{2}\sqrt{4r^2 - c^2} \qquad (3)$$

When h is greater than r, the plus sign is used, and

$$h = r + \tfrac{1}{2}\sqrt{4r^2 - c^2} \qquad (4)$$

If r and h are given and c is desired,

$$c = 2\sqrt{(2r - h)h} \qquad (5)$$

(2) *If from a point without a circle two secants are drawn, the product of the whole secant and the external segment of one line is equal to the product of the whole secant and the external segment of the other line.* In Fig. 53, PA and PB are secants drawn from the point P; EP and FP are the external segments; then, $PA \times PE = PB \times PF$.

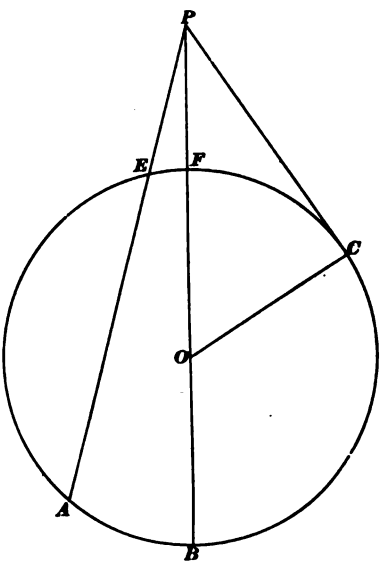

FIG. 53.

(3) *If from a point without a circle a secant and a tangent are drawn, the product of the whole secant and its external segment is equal to the square of the tangent.* In Fig. 53, let PA be any secant and PC a tangent, both drawn from P; then, $PA \times PE = PC^2$. In order to measure PC, it is necessary to know the point of tangency C; and this can be found by drawing from the center O a perpendicular to PC, the point where it intersects PC being the point of tangency.

EXAMPLE.—The chord of an arc has a length of 14⅞ in.; the height of the arc is 3¼ in.; what is the radius?

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From formula (3),

$$r = \sqrt{\frac{A}{\pi}} = .56419\sqrt{A} \qquad (7)$$

From formula (5),

$$d = \sqrt{\frac{4A}{\pi}} = 1.1284\sqrt{A} \qquad (8)$$

Formulas (5) to (8) may be used to calculate the radius or diameter when the circumference or area is known; as a rule, however, these formulas are not used, formulas (1) to (4) being preferred.

EXAMPLE 1.—A pulley has a diameter of 32 in. and makes 175 revolutions per minute; how fast does a point on the rim travel in feet per minute?

SOLUTION.—When the pulley has turned around once, the point will have traveled a distance equal to the circumference of the pulley, and since the pulley turns 175 times in one minute, the point will travel 175 times the circumference of the pulley in one minute. Consequently, the distance traveled by the point in one minute is $\pi d \times 175 = 3.1416 \times 32 \times 175 =$ 17592.96 in. = 1466.08 ft., say 1466 ft. Hence, the speed of the pulley is 1466 ft. per min. *Ans.*

EXAMPLE 2.—Suppose the speed of a belt is 3160 feet per minute and that it drives a pulley that makes 330 revolutions per minute; what is the diameter of the pulley?

SOLUTION.—The speed of a point on the circumference of the pulley is the same as the speed of the belt, assuming that there is no slipping of the belt. Consequently, as shown in example (1),

$$\pi d \times 330 = 3160 \text{ ft.} = 37920 \text{ in., or}$$

$$d = \frac{37920}{330\pi} = 36.5766 = 36\tfrac{19}{32} \text{ in., very nearly.} \quad \textit{Ans.}$$

EXAMPLE 3.—The piston of a steam engine has a diameter of 16 in.; what is the area of the piston surface touched by the steam?

SOLUTION.—The area touched by the steam is evidently the area of a circle having a diameter of 16 in. By formula (4), the area is

$$A = .7854 \times 16^2 = 201.0624, \text{ say } 201 \text{ sq. in.} \quad \textit{Ans.}$$

EXAMPLE .4—It is desired to bore a hole that shall have an area of 10 sq. in.; what must be the diameter of the hole?

SOLUTION.—Either formula (4) or (8) may be used, but formula (8) is rather easier to apply; using it, therefore,

$$d = 1.1284\sqrt{10} = 3.5683, \text{ say } 3.568 \text{ in.} \quad \textit{Ans.}$$

EXAMPLE 5.—The circumference of a flywheel was measured with a tape line and found to be 35 ft. 10¼ in. What is its diameter to the nearest one-eighth inch?

SOLUTION.—Either formula (1) or (5) may be used. If (1) be used, it will be necessary to divide the circumference by 3.1416, while if (5) be used, the circumference may be multiplied by .31831. Since most computers

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would rather multiply than divide, use formula (5). Reducing the feet to inches, 35 ft. 10.25 in. = 430.25 in. Then,

$d = .31831 \times 430.25 = 136.953$ in. = 11 ft. 5 in. to the nearest one-eighth inch. *Ans.*

EXAMPLE 6.—When no ambiguity (confusion) is likely, a circle may be designated by referring to its centers only. Fig. 55 shows two pulleys, O and O', driven by a belt. Suppose the diameter of O is 48 in. and it makes 220 revolutions per minute. It is desired to have pulley O' make 450 revolutions per minute; what must be the diameter of O'?

SOLUTION.—Let N and n be the number of revolutions per minute made by O and O', respectively, O being the larger and O' the smaller pulley; let D and d be the respective diameters of O and O'. The speed of the belt

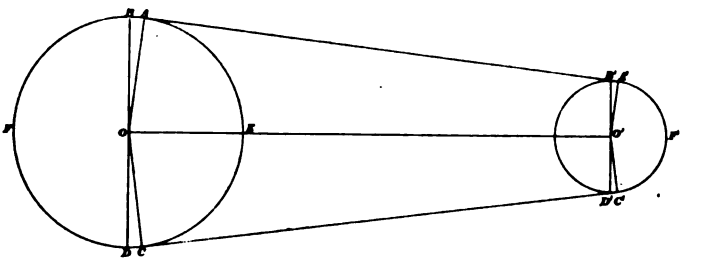

FIG. 55.

in feet per minute is equal to the circumference of O in feet multiplied by the number of times it turns in one minute; hence, if the diameters of the pulleys are given in inches, the speed of the belt is $\frac{\pi DN}{12}$. The speed of the belt is also equal to the circumference in feet of O' multiplied by the number of times it turns in one minute; that is, it equals $\frac{\pi dn}{12}$. Therefore, $\frac{\pi DN}{12} = \frac{\pi dn}{12}$. Dividing both members of this equation by $\frac{\pi}{12}$,

$$DN = dn \qquad (9)$$

In words, the product of the diameter and number of revolutions of one pulley is equal to the product of the diameter and number of revolutions made in the same time by the other pulley. Provided the unit used to measure D and d is the same, it is immaterial what unit is used; that is, the diameters may be stated in feet, inches, millimeters, etc.

Applying the formula to the present case,

$$48 \times 220 = d \times 450$$

from which $d = \frac{48 \times 220}{450} = 22.4\frac{4}{5}$ in. = $23\frac{1}{16}$ in. very nearly.

The diameter of d must be in inches because the diameter of D is in inches, and both diameters must be measured in the same unit. Formula (9) is very important in connection with calculations pertaining to pulleys and belts, and should be carefully memorized.

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90. Length of Open Belt.—When the belt passes over the pulleys without crossing the line $O'O$ joining the centers, as in Fig. 55, it is called an **open belt.** Knowing the distance $O'O$ between the centers and the diameters of the pulleys, it is frequently desired to know the length of the belt. There is no simple, exact formula that will give the length of the belt, but the formula given below is sufficiently exact for all practical purposes. The lines $A'A$ and $C'C$ are tangent to the pulleys (circles) O and O'. Drawing the radii OA and OC, A and C are the points of tangency. Drawing the radii $O'A'$ and $O'C'$, A' and C' are points of tangency. Draw diameters BD and $B'D'$ perpendicular to $O'O$; then the angles AOB and COD are equal, since the tangents $A'A$ and $C'C$ must intersect in some point, say P (not shown here), and by (13) of Art. 86, arc AE = arc CE; but arc $AB = 90° -$ arc $AE = 90° -$ arc $EC = DC$, and $AOB = COD$. Since, $O'B'$ is parallel to OB and $O'A'$ is parallel to OA, $B'O'A' = BOA$. For the same reason, $C'O'D' = COD$, and all four angles are equal. The radii of the arcs $B'A'$ and BA *are* not equal, and the length of the arc AB is not equal to the length of the arc $A'B'$. Let L = the length of the belt, and let C = the distance $O'O$ between the centers; then it is evident that the length of the belt is $L = 2 \times A'A +$ semicircle $BFD + 2 \times$ arc $BA +$ semicircle $B'F'D' - 2 \times$ arc $B'A'$. The difficulty arises in finding an expression for the lengths of the arcs BA and $B'A'$. Using the same letters as before, the following formula is sufficiently exact for all practical purposes:

$$L = 2C + \frac{\pi}{2}(D + d) + \frac{(D - d)^2}{4C} \qquad (1)$$

When using this formula, C, D, and d must all be measured in the same unit. If it is desired to measure L and C in feet and D and d in inches, the formula then reduces to

$$L = 2C' + .1309(D'' + d'') + \frac{(D'' - d'')^2}{576C'} \qquad (2)$$

by substituting $D'' = \frac{D}{12}$ and $d'' = \frac{d}{12}$ for D and d, respectively. In formula (2), C' means C feet, and D'' and d'' mean D inches, and d inches.

EXAMPLE.—What length of belt is required when the pulleys have diameters of 56 in. and 16 in. and the distance between the centers is 24 ft. 3 in.?

SOLUTION.—Substituting in formula (2) the value 24.25 = 24 ft. 3 in., for C; $L = 2 \times 24.25 + .1309(56 + 16) + \frac{(56 - 16)^2}{576 \times 24.25} = 58.04 -$ ft. *Ans.*

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94. Length of Circular Arc.—Referring to formula (1), Art. **93,** if r is equal to the unit of linear measure (1 foot, 1 inch, etc.), $\theta = \frac{l}{1} = l$; in other words, *the measure of an angle in radians is the length of the arc to a radius l.* Thus, in Fig. 59, if $OD = OE = 1$ inch, and θ is the circular measure of the angle $AOB = v$, the arc $DFE = \theta$ inches. Further, if $OA = r$, the length of the arc $ACB = r \times \theta$ in. $= r\theta$ in.

As previously defined, the figure $OACB$ is a sector. By means of the formulas and principles of Art. **93,** the length of the arc ACB of any sector can be found when the radius and the central angle (in either angular or circular measure) are known. If the chord AB and the height CI of the arc ACB are given, there is no simple, exact formula for finding the length of the arc ACB, in such cases, the angle AOB would usually be found by means of a table of trigonometric functions; then, knowing the angle, the length l of the arc can be found the formula

$$l = r\theta = .0174533rv \qquad (1)$$

If, however, a table of trigonometric functions is not available or if it is not desired to use such a table, the following formula will give results sufficiently exact for all practical purposes

$$l = \frac{40rt(15 + 16t^2)}{75 + 180t^2 + 64t^6} \qquad (2)$$

in which $t = \frac{h}{c} = \frac{\text{height of arc}}{\text{chord of arc}}$ and r = the radius.

To apply the formula, first calculate the value of t; if r is not given, calculate it by formula (2), Art. **87.**

If the angle is not greater than a right angle, or 90°, the term $64t^6$ may be omitted, and the formula then becomes

$$l = \frac{40rt(15 + 16t^2)}{75 + 180t^2} = \frac{8rt(15 + 16t^2)}{15 + 36t^2} \qquad (3)$$

When the angle is equal to 90°, $\frac{h}{c} = t = \frac{\sqrt{2} - 1}{2} = .207107$; hence, if the value of t equals or exceeds .21, use formula (2); but if t is less than .21, formula (3) may be used.

EXAMPLE 1.—What is the length of an arc whose chord is $7\frac{5}{16}$ in. and whose height is $2\frac{1}{2}$ in.?

SOLUTION.—Since $t = 2\frac{1}{2} \div 7\frac{5}{16} = \frac{75}{32} \div \frac{117}{16} = \frac{75}{32} \times \frac{16}{117} = \frac{75}{234}$ $= .320513$ is greater than .21, use formula (2). By formula (2), Art. **87,**

$$r = \frac{(7\frac{5}{16})^2 + 4(2\frac{1}{2})^2}{8 \times 2\frac{1}{2}} = 4.02375 \text{ in.}$$

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segment AGB is evidently equal to the area of the sector $AGBO$ *plus* the area of the triangle AOB; area of sector = $\frac{1}{2} \times 30 \times 118.923 = 1783.845$ sq. in.; area of triangle = $\frac{1}{2} \times 54.991 \times (30 - 18) = 329.946$ sq. in.; and area of segment = 1783.845 + 329.946 = 2113.791 sq. in. The length of the tank is 12 ft. = 144 in.; hence, the volume of the water is 2113.791 × 144 = 304385.9 cu. in. Since one gallon contains 231 cu. in., the number of gallons in the tank is 304385.9 ÷ 231 = 1317.7 —, say 1318 gallons. *Ans.*

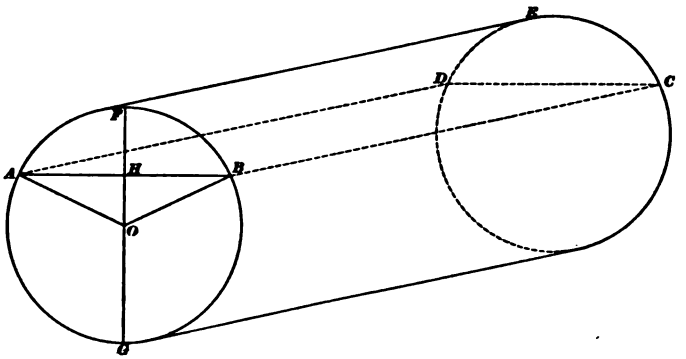

FIG. 60.

The area of the segment might have been found by finding the area of the small segment AFB and subtracting it from the area of the circle. The flat surface $ABCD$ represents the water level.

96. Area of Fillet.—When two solids intersect so as to form a square corner, as shown in Fig. 61, the strength of the piece can be greatly increased by rounding the corner. This is usually done by striking an arc of a circle having a small radius. The curved part thus added is called a **fillet.** While fillets add somewhat to the weight of the piece, it is customary to neglect this in the case of heavy castings; but if an accurate estimate of the weight is desired, it is necessary to include the weight of the fillets. Referring to Fig. 61, ACB is a fillet, and it is assumed that the sides AC and BC form a right angle. Letting $OA = OB = r$, the area of the fillet is equal to the area of the square $AOBC$ − area of the quadrant AOB; hence, $A = r^2 - \frac{1}{4}\pi r^2 = r^2(1 - .7854)$, or

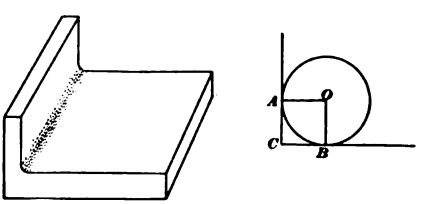

FIG. 61.

$$A = .2146r^2.$$

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EXAMPLE.—If the radius of a fillet is ¼ in., what is the area of the fillet?
SOLUTION.—Applying the formula, $A = .2146 \times (\frac{1}{4})^2 = .01341$ sq. in.
Ans.

It will be noted that the area is quite small; and since the radius is never very large, it is sufficiently exact for practical purposes to take the value of A as one-fifth the square of the radius.

EXAMPLES

(1) If the length of an arc is 10.26 in. and its radius is 33.14 in., what is the angle in radians and also in angular measure? *Ans.* { .30960 − radians. 17° 44′ 19″.

(2) If a certain angle measures 31° 12′ 27″, what is the length of the arc having this angle, the radius of the arc being 19.32 in.? *Ans.* 10.523 in.

(3) The chord of an arc is 14¾ in., the height of the arc is 1⅞ in., what is the length of the arc and what is the angle in radians and degrees?

Ans. { l = 15.378 in. θ = .99586 radian. $v°$ = 57° 3′ 32″.

(4) Referring to the example of Art. **95**, how many gallons are in the tank when the depth of the water is 54 in.? *Ans.* 1671 gallons.

(5) A fillet has a radius of 5/16 in.; what is the area of the fillet?
Ans. .021 − sq. in.

INSCRIBED AND CIRCUMSCRIBED POLYGONS

97. An **inscribed polygon** is one whose vertexes lie on the circumference of a circle. In Fig. 62 the vertexes of the polygon *ABCDEF* lie on the circumference of the circle *ABCDEF*, and it is, therefore, an inscribed polygon. A **circumscribed polygon** is one whose sides are tangent to a circle. In Fig, 62. the sides of the polygon *ABCDEF* are all tangent to the circle *A′B′C′D′E′F′*, and it is, therefore, a circumscribed polygon with reference to the circle *A′B′C′D′E′F′*.

If the polygon is a regular polygon, it may always be inscribed in a circle, and it may also be circumscribed about a circle. The polygon in Fig. 62 is a regular hexagon, and it is a property of the regular hexagon that the sides are always equal in length to the radius of the circle in which the hexagon is inscribed; thus $AB = BC = OC$. Consequently, a regular hexagon may be drawn by describing a circle and then spacing off on its circumference chords equal in length to the radius.

The center of the circles within which the regular polygon is inscribed and about which it is circumscribed is the geometrical

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center of the polygon, and lines drawn from the center to the points of tangency, as OA', OB', etc. are apothems of the circumscribed polygon. Let a = the apothem and r = the radius of the circle within which the regular polygon is inscribed; then, if s = a side, $\frac{s}{2}$ = half a side = $B'B$, and $(\frac{s}{2})^2 = r^2 - a^2$, from which

$$s = 4\sqrt{r^2 - a^2}.$$

Given the radius r and the length s of the side, describe a circle with the radius r, and then space off on the circumference the length s. The value of a for polygons most commonly used may be obtained from the table given in Art. **81**, in which a is a multiple of s.

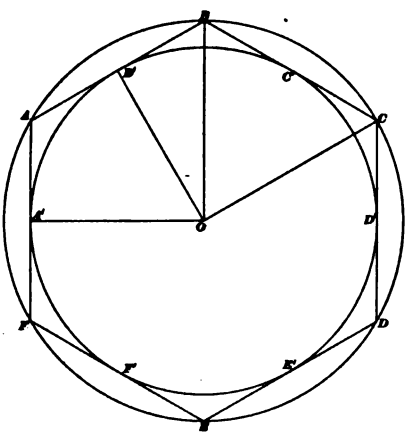

FIG. 62.

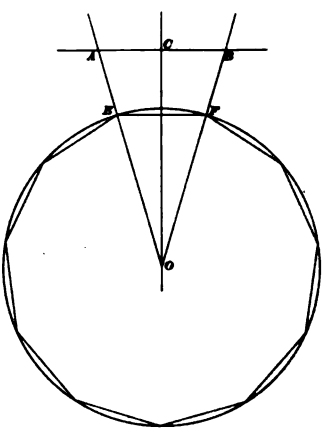

FIG. 63.

EXAMPLE.—It is desired to inscribe a regular polygon of 11 sides in a circle having a diameter of 2½ in. Show how this can be done by means of the table in Art. **81**.

SOLUTION.—The apothems given in the table are multiples of the length of the side; hence, if the side be taken as 1 inch, the apothem for a regular polygon of 11 sides will be 1.7028 in., say 1.7 in. Draw two lines AB and OC at right angles to each other, Fig. 63. Make OC equal to 1.7 in., the apothem, and $CB = CA = \frac{1}{2}s = \frac{1}{2}$ in., in this case (taking s as 1 in.), and draw OA and OB. With O as a center and a radius equal to the radius of the given circle = $\frac{1}{2} \times 2\frac{1}{2} = 1\frac{1}{4}$ in., describe a circle; join the points E and F, the points of intersection of OA and OB with the circle, by the line EF, and EF will be one of the sides of the inscribed 11-sided polygon, and may be spaced off around the given circle.

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If it is desired to calculate the length of the side EF, first find the length of OB. In the right triangle OCB, $CB = .5$, and $OC = 1.7028$; hence, $OB = \sqrt{.5^2 + 1.7028^2} = 1.7747$ in. The triangles AOB and EOF are similar; whence the proportion $\frac{EF}{AB} = \frac{OF}{OB}$, or $\frac{s}{1} = \frac{1.25}{1.7747}$, and $s = .70434$ in.

If the line AB be taken as some length other than 1 inch, it must be multiplied by the value of the apothem as given in the table to find the length of OC.

THE ELLIPSE

98. The **ellipse** is a plain figure so constructed that the sum of the distances from any point on the curve to two fixed points is constant; thus, referring to Fig. 64, F and F' are the two fixed points, and $CF + CF' = PF + PF' = QF + QF' =$ etc., and the

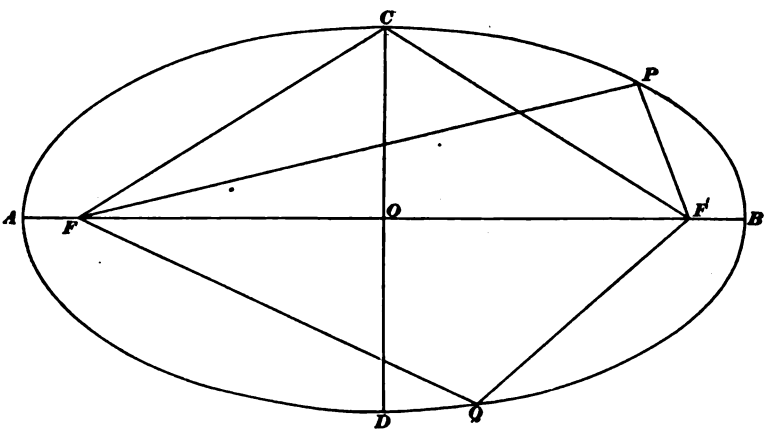

FIG. 64.

closed curve is an ellipse. The longest line that can be drawn in the figure is the line AB, which passes through the two fixed points F and F'; it is called the **major axis.** From the center O of the major axis, draw CD at right angles to AB; then CD is the shortest line that can be drawn in the ellipse, and is called the **minor axis.** The points A and B at the extremities of the major axis are called the **vertexes** of the ellipse; the point O is called the **center,** and the fixed points F and F' are called the **foci,** either

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point being called a **focus** of the ellipse. The vertexes, center, and foci all lie on the major axis, and the distance AF must equal the distance $F'B$; hence, for the point A, $FA + F'A = F'A + F'B = AB$; and *the sum of the distances from any point on the curve to the foci is equal to the major axis.* For the point C, $CF = CF' = \frac{1}{2}AB = OA = OB$.

In practice, an ellipse is usually specified by giving the lengths of the major and minor axes, which are commonly called the **long** and **short** diameters. An ellipse may be drawn mechanically in the following manner: Lay off the long diameter (major axis), and bisect it, thus locating the center O; through O, draw a perpendicular CD, and lay off $OC = OD$ = one-half the short diameter (minor axis); then, with C (or D) as a center and with a radius equal to one-half the long diameter, draw short arcs cutting AB in F and F', thus locating the foci. Stick pins in the paper at F and F' and also at C; tie one end of a piece of thread to one of the pins F or F', and pass the thread around the other two pins, drawing it taut and passing it several times around the pin at the other focus. Now pull out the pin at C, and with a pencil held perpendicular to the plane of the paper and pressing against the thread (but not hard enough to stretch it), move it so that it keeps the thread tight, thus describing one-half of the ellipse, say the upper half $ACPB$; then bring the thread to the other side of the pins, describe the other half of the ellipse or $ADQB$.

99. Circumference and Area of Ellipse.—In works on mathematics, it is customary to denote one-half the major axis by the letter a and one-half the minor axis by the letter b; thus, in Fig. 64, $a = OA = OB$, and $b = OC = OD$. The area of an ellipse is

$$A = \pi ab \qquad (1)$$

There is no exact formula giving the circumference (periphery) of an ellipse, but the following formula, in which $r = \dfrac{a - b}{a + b}$ and p = the circumference (periphery), gives results sufficiently exact for all practical purposes:

$$p = \pi(a + b)\frac{64 - 3r^4}{64 - 16r^2} \qquad (2)$$

EXAMPLE.—The long and short diameters of an ellipse are 16¼ in. and 4½ in. respectively; what is the area of the ellipse? what is the circumference.

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103. It was stated in Art., **101** that the greater the number of parts into which AB is divided the greater the accuracy of the result, and this is true whichever method is used. If AB be divided into 16 equal parts instead of 8, the area will be 2.954 sq. in. by the trapezoidal rule and 2.890 by Simpson's rule. For 32 equal divisions, Simpson's rule gives 2.919 sq. in. Tabulating these results,

Trapezoidal rule (8 parts).....	2.975 sq. in.	Error, +0.056
Trapezoidal rule (16 parts).....	2.954 sq. in.	Error, +0.035
Simpson's rule (8 parts).....	2.869 sq. in.	Error, −0.050
Simpson's rule (16 parts).....	2.890 sq. in.	Error, −0.029
Simpson's rule (32 parts).....	2.919 sq. in.	Error, 0

Assuming that the result obtained by Simpson's rule for 32 parts is correct to all four figures, it will be observed that the error when using the trapezoidal rule is somewhat greater than when using Simpson's rule. In practice, it is always advisable to divide AB into at least 10 parts; this not only increases the accuracy, but it makes n a very convenient number to divide by when finding h. If particularly accurate results are desired, it is best to make $n = 20$, in which case, the result will be as accurate as the limits of measurement permit.

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(11) Referring to the last question, (*a*) what is the area of the segment? (*b*) Calculate the area also by formula (4) of Art. 95.

Ans. { (*a*) 7.578 sq. in.
(*b*) 7.575 sq. in.

(12) If the major and minor axes of an ellipse are 37 in. and 12½ in., respectively, (*a*) what is the area? (*b*) what is the periphery of the ellipse?

Ans. { (*a*) 363.25 sq. in.
(*b*) 82.594 in.

(13) The outline shown in Fig. 2 resembles an indicator diagram showing the variation of pressure in a steam-engine cylinder. Find the area of the diagram (*a*) by the trapezoidal rule,

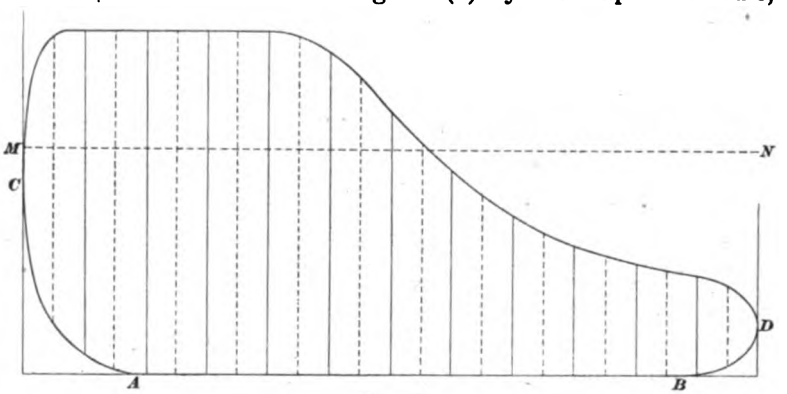

FIG. 2.

and also by (*b*) Simpson's rule. The end ordinates should be tangent to the curve at *C* and *D* and perpendicular to a line parallel to *AB*. The value obtained by dividing the area by the perpendicular distance between the end ordinates is called the *mean ordinate*, and is indicated on the diagram by the dotted line *MN;* that is, it is equal to the perpendicular distance between *MN* and *AB*. Find (*c*) value of the mean ordinate. Divide diagram into 12 equal parts; for the convenience of the student, the ordinates have been drawn in position.

(14) A certain building lot has the shape of a sector of a circle whose radius is 149 ft., the frontage being 117 ft. What is the area of the lot, and what part of an acre is it?

Ans. 8716.5 sq. ft. = .20010 A.

(15) An opening is to have the shape of an equilateral triangle and is required to have an area of 16 sq. in.; what is the length of one of the sides? *Ans.* 6.0787 in.

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(16) Referring to Question 7, suppose the speed of the belt is 2640 ft. per min. and there is no slip; (*a*) how many revolutions per minute does the large pulley make? (*b*) how many does the small pulley make?

Ans. { (*a*) 157.56 r.p.m.
(*b*) 720.30 r.p.m.

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ELEMENTARY APPLIED MATHEMATICS

(PART 3)

MENSURATION OF SOLIDS

PRISMS, CYLINDERS, CONES, AND SPHERES

POLYEDRONS

104. Every solid has three dimensions—length, breadth, and thickness; see Art. **43**. A simple example of a solid is shown in Fig. 67. Here the sides $aa'b'b$, $bb'c'c$, $cc'd'd$, and $aa'd'd$ are called the **faces** or **lateral sides**; the end sides $abcd$ and $a'b'c'd'$ are called the **bases.** Both ends and all the faces are *flat, i.e.*, they form parts of plane surfaces, and in the illustration, the ends are parallel and the opposite faces are also parallel.

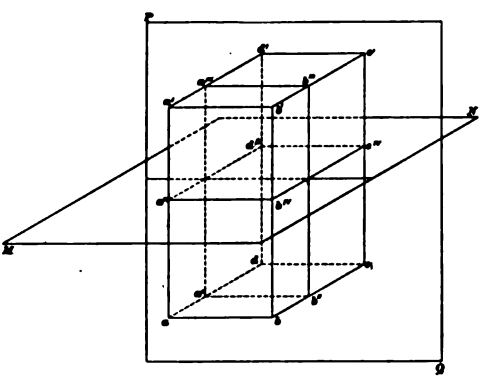

FIG. 67.

The planes of the faces intersect in right lines to form the **edges** of the solid; in Fig. 67, the edges formed by the intersection of the sides are $a'a$, $b'b$, $c'c$, and $d'd$. The planes of the faces also intersect the planes of the bases in right lines to form the edges at the ends of the solid; in Fig. 67, the edges formed by the

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intersection of the faces and ends are ab, bc, cd, da, $a'b'$, $b'c'$, $c'd'$, and $d'a'$.

105. Prisms.—Any solid whose ends and sides are made up of plane surfaces is called a **polyedron.** If the polyedron has two equal and parallel bases, it is called a **prism,** and if the bases of the prism are rectangles or squares, it is called a **parallelopiped.** The solid shown in Fig. 67 is a prism and also a parallelopiped. The bases of a prism may be polygons of any shape—regular or otherwise—but they must be *parallel* and *equal.*

106. If the planes of the bases are perpendicular to the planes of the sides, the lateral edges are perpendicular to the edges of the bases, and the prism is called a **right prism.** Fig. 67 shows a right prism, which is also a **right parallelopiped.**

107. If a prism be intersected by a plane at right angles to the lateral edges, as the plane MN in Fig. 67, the outline of the plane figure so formed will be equal to the bases, and the section is called a **right section** or a **cross section** (usually, the latter). In Fig. 67, the plane MN intersects the prism in the cross section $a^{IV}b^{IV}c^{IV}d^{IV}$, which is equal and parallel to the base $abcd$.

108. If a prism be intersected by a plane at right angles, *i.e.*, perpendicular to, the bases, the section so formed is called a **longitudinal section;** in Fig. 67, the plane PQ intersects the prism in the longitudinal section $a''b''b'''a'''$, the plane PQ being perpendicular to both bases. Whatever the shape of the prism, every longitudinal section is a rectangle, since it can cut only two faces at one time, or if it cuts three faces, it must pass through one of the edges, thus forming but one side of the rectangle.

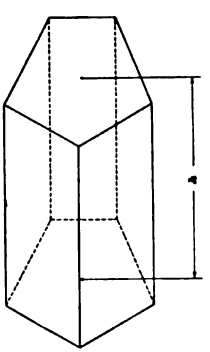

FIG. 68.

109. The **altitude** of a prism is the perpendicular distance between the bases. Thus, in Fig. 68, suppose that the sides are not at right angles to the bases; then h, which represents the perpendicular distance between the planes of the bases, is the altitude.

110. Referring to Figs. 67 and 68, it will be observed that the sides of any prism are parallelograms, and when the prism is a right prism, the sides are rectangles. Since the bases are parallel, all the lateral edges are of equal length.

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111. Area and Volume of Prism.—By lateral area is meant the area of the outside of the solid not counting the ends; in the case of a prism, it is equal to the area of the faces.

Referring to Fig. 67, note that if the plane MN is perpendicular to one of the faces, it is perpendicular to all of them, and the lines of intersection of the plane with the faces are perpendicular to the edges; thus, $a^{IV}b^{IV}$ is perpendicular to $a'a$ and $b'b$, $b^{IV}c^{IV}$ is perpendicular to $b'b$ and $c'c$, etc. Hence, these lines are equal to the altitudes of the parallelograms forming the faces, the lengths being all equal to the lengths of the lateral edges, which are all equal. Consequently, the lateral area of a prism is equivalent to that of a rectangle whose length is one of the lateral edges and whose altitude is equal to the sum of the lengths of the lines formed by the intersection of the plane MN (perpendicular to the lateral edges) with the faces of the prism, and this latter is equal to the perimeter of the polygon formed by the intersection of the plane MN with the faces.

Let A = the lateral area of the prism, l = length of a lateral edge, and p = the perimeter of the polygon formed by a right section of the prism = primeter of either base; then,

$$A = pl \qquad (1)$$

If the area of the ends is also included, the result is called the **entire area.** Let A_e = the entire area and let a = the area of one end; then,

$$A_e = A + 2a = pl + 2a \qquad (2)$$

112. By **volume** of a solid is meant the number of cubic units that it contains; if the unit of measurement is one inch, then the volume is the number of cubic inches that the solid would occupy if made of some soft material that could be formed into a cube. The phrase **cubical contents** is frequently used instead of the word volume, and the two terms have identically the same meaning.

Let V = the volume of a prism, a = the area of one of the bases, and h = the altitude; then,

$$V = ah \qquad (1)$$

That is, *the volume of a prism is equal to the area of the base multiplied by the altitude.*

If the base is a rectangle, let l = the length and b = the breadth; then,

$$V = blh \qquad (2)$$

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If the base of a pyramid is a regular polygon and the projection of the vertex upon the base coincides with the geometrical center of the base, the pyramid is called a **regular pyramid.** Suppose that the base of the pyramid shown in Fig. 69 is a square and that the point *o*, which is the projection of the vertex *s* upon the base, is the center of the square, then *s–abcd* is a regular pyramid, and the line *so* is called the **axis** of the pyramid. The length of *so* is also equal to altitude of the pyramid.

If a line *sf* be drawn from the vertex *s* perpendicular to one of the sides of the base of a *regular* pyramid, this line is called the **slant height.** There will be as many slant heights as there are sides in the polygon forming the base, and for regular pyramids, all slant heights are equal; if the pyramid is not regular, some or all the slant heights are different.

114. Area and Volume of Pyramid.—*The lateral area of any regular pyramid is equal to perimeter of the base multiplied by one-half the slant height.* This is evident, since the sides are isosceles triangles, and the area of one side is $\frac{sf}{2} \times bc$, Fig. 69; hence, the lateral area is $\frac{sf}{2} \times bc \times n$ (n = number of sides in the base). But $n \times bc = p$, the perimeter of the base. Let s = the slant height and A = the lateral area; then,

$$A = \frac{s}{2} \times p = \tfrac{1}{2}sp$$

If the pyramid is not regular, calculate the area of each face and find the sum.

115. *The volume of any pyramid is equal to the area of the base multiplied by one-third the altitude.* Let h = the altitude = *so* in Figs. 69 and 70, V = the volume, and a = the area of the base; then,

$$V = \frac{h}{3} \times a = \tfrac{1}{3}ha$$

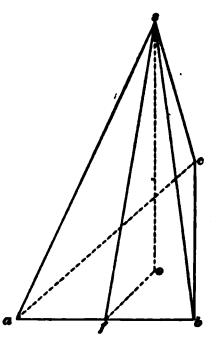

FIG. 70.

EXAMPLE.—The sides of the base of a regular triangular pyramid are 13¼ in. long and the altitude is 18⅜ in.; what is the entire area and what is the cubical contents of the pyramid.

SOLUTION.—Fig. 70 shows a sketch of the pyramid. Here *sf* is the slant height and *so* is the altitude. The base *abc* is an equilateral triangle, and *of* is the apothem, the length of which is (see table, Art. 81) .28868 × 13.25 = 3.825 in. The triangle *sof* is a right triangle, right-angled at *o*, and *sf*

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a'' = area of upper base, h = the altitude, and V = the volume of the frustum; then,

$$V = \tfrac{1}{3}h(a' + a'' + \sqrt{a' \times a''})$$

That is, *the volume of a frustum of any pyramid is equal to one-third the altitude multiplied by the sum of the areas of the two bases and the square root of their product.*

EXAMPLE.—The lengths of the edges of the lower base of a frustum of a triangular pyramid (one having three sides) are 12 in., 15 in., and 18 in.; the corresponding edges of the upper base are 7 in., 8¾ in., and 10½ in.; if the height of the frustum is 10 inches, what is its volume?

SOLUTION.—Using the formula of Art. **70**, the area of the upper base is

$$A = \tfrac{1}{4}\sqrt{26.25(26.25 - 2 \times 7)(26.25 - 2 \times 8.75)(26.25 - 2 \times 10.5)}$$

$$= 30.385 \text{ sq. in. since } p = 7 + 8.75 + 10.5 = 26.25 \text{ in.}$$

Using the same formula, area of lower base is 89.294 sq. in.

Then, volume of frustum is

$$V = \tfrac{1}{3} \times 10(89.294 + 30.385 + \sqrt{89.294 \times 30.385}) = 572.56 \text{ cu. in. } \textit{Ans.}$$

119. Prismatoids.—A prismatoid is a polyedron whose ends are parallel, but the polygons forming the outline of the ends are not equal and may have a different number of sides. In Fig. 72 is shown a prismatoid, one end of which is a pentagon and the other end a quadrilateral. It will be noted that four of the sides, *abgf*, *aeif*, *eihd*, and *cdhg* are quadrilaterals, while the side *bgc* is a triangle. These sides are all plane surfaces, and are formed by passing planes through the edges of the lower base and the vertexes of the upper base. Thus, planes passed through the vertex *g* and the edges *bc* and *cd* intersect to form the lateral edge *gc*; the intersection of these two planes with planes passing through the edges *ab* and *de* and the vertexes *g* and *f* and *h* and *i* intersect in the lateral edges *gb* and *hd*; a fifth plane passed through *ae* and the vertexes *f* and *i* intersects the last two planes in the lateral edges *fa* and *ie*.

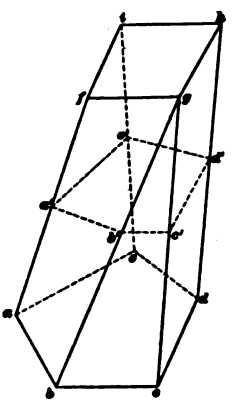

FIG. 72.

If both ends have the same number of sides and are similarly situated, the prismatoid is called a **prismoid.** Thus, the frustum of a pyramid is a prismoid, see Fig. 71, since the ends are parallel and both contain the same number of sides. Fig. 73 shows another prismatoid, the sides *ade* and *bcf* being triangles; one end, *abcd*, is a quadrilateral and the other end is a right line *ef*.

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To find the volume of a prismatoid, let h = the altitude = the perpendicular distance between the parallel ends, let a' = area of lower base, a'' = area of upper base, and a_m = area of the middle cross section; then *the volume of the prismatoid is equal to one-sixth the altitude multiplied by the sum of the areas of the upper and lower bases and 4 times the area of the middle cross section;* that is,

$$V = \frac{h}{6}(a' + a'' + 4a_m)$$

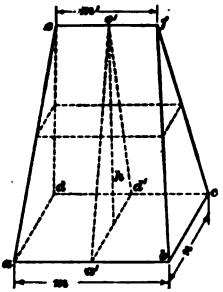

FIG. 73.

To find the area of the middle section, note that a', Fig. 72, is midway between a and f, b' is midway between b and g, etc.; hence, $a'b' = \frac{fg + ab}{2}$, $b'c' = \frac{bc + 0}{2} = \frac{bc}{2}$, $c'd' = \frac{gh + cd}{2}$, etc. Knowing the lengths of the sides and their position and directions, the area can be found.

This formula is called the **prismoidal formula**; it may be used to calculate the volumes of many solids besides prismatoids. Applying it to the example of the last article, the sides of the middle section are $\frac{7 + 12}{2} = 9.5$, $\frac{15 + 8.75}{2} = 11.875$, and $\frac{18 + 10.5}{2} = 14.25$; the area of this triangle is 55.964 sq. in. Therefore, the area of the prismoid (frustum) is $V = \frac{1}{6} \times 10\ (89.294 + 30.385 + 4 \times 55.964) = 572.56$ cu. in..

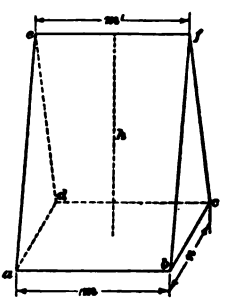

FIG. 74.

120. The Wedge.—When the base of the prismatoid is a rectangle and the end parallel to it is a right line parallel to one of the edges of the base, the prismatoid is called a **wedge.** Referring to Figs. 73 and 74, if the base *abcd* is a rectangle and *ef* is parallel to *ab*, the figure represents a wedge. In Fig. 73, the upper base, the line *ef*, is shorter than $ab = dc$, and the solid is a prismatoid; in Fig. 74, $ef = ab = dc$, and the solid is a triangular prism whose bases, *eda* = *fcb*, are parallel, and whose altitude is *ab*.

The volume of the prismatoid in Fig. 73 may be found by applying the prismoidal formula; but an easier method is to find

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(5) A freight car is loaded with wood in the following manner, all sticks being cut to 4-foot lengths: two piles at each end of the car placed crosswise and one pile in the middle (divided into two equal parts) placed lengthwise of the car. The average height of the piles at one end is 7′ 8″, at the other end 7′ 6″, and the height of the pile in the middle is 7′; the inside dimensions of the car: length, 36 ft.; width, 8 ft. 6 in.; height 8 ft. If an allowance of 18 in. of the car length be made for spacing between the piles, how many cords were placed in the car? *Ans.* 16.3 cords.

SUGGESTION.—The total length of the piles is $36 - 1.5 = 34.5$ ft. The length of each pile placed crosswise (measured lengthwise of the car) is $(34.5 - 4) \div 2 = 15\frac{1}{4}$ ft.; since the length of the middle pile is 4 ft.

(6) A pedestal has a lower base 28″ × 40″, and upper base 21″ × 30″, and the perpendicular distance between the bases (which are parallel) is 28 in. How many cubic feet are in the pedestal? *Ans.* 14.99, say 15 cu. ft.

(7) How many cubic yards of concrete are required to make a foundation wall, the outside dimensions of which are: length, 136 ft.; breadth, 68 ft. 6 in., the height of the wall being uniformly 7 ft. 9 in. and the thickness being 18 in.? *Ans.* 173.514 cu. yd.

THE THREE ROUND BODIES

121. The Cylinder.—If one side *ad* of a rectangle *abcd*, Fig. 75, be fixed in position and the rectangle be revolved around this fixed side, the opposite side *cd* will generate a curved surface that is called a **cylinder.** The other two sides of the rectangle will generate the circles $bb'b''b'''$ and $cc'c''c'''$, which form the *ends* or **bases,** of the cylinder: It will be seen that the bases are parallel and that they are perpendicular to the line *ad* passing through their centers; the line *ad* is called the **axis** of the cylinder. Any line drawn on the cylinder parallel to the axis is called an **element of the cylindrical surface,** or, simply, an **element;** in Fig. 75, *bc*, $b'c'$, etc. are elements of the cylinder, and they are evidently positions occupied by the line *bc* as it revolves about the axis *ab* while generating the cylinder.

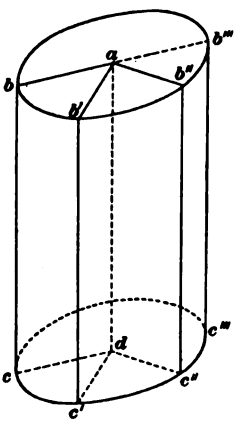

FIG. 75.

122. A cylinder generated as just described is called a **cylinder of revolution,** and since the bases are circles and perpendicular to the axis, it is also called a **right cylinder with circular base.**

The same rules and formulas that were given for finding the area and volume of a prism may be used to find the area and vol-

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ume of a cylinder, but since all right sections are circles, these rules and formulas may be somewhat simplified. Referring to Fig. 76, suppose the cylinder is a cylinder of revolution and that it lies on a plane surface; the line (element) *ab* will then be the line of contact of plane and the cylinder, and the plane is said to be *tangent* to the cylinder. Now roll the cylinder on the plane surface until the element *ab* again comes in contact with the plane; the distance moved through by the cylinder will evidently be equal to the circumference of a circle whose diameter is equal to the diameter of the base. During this movement, every element of

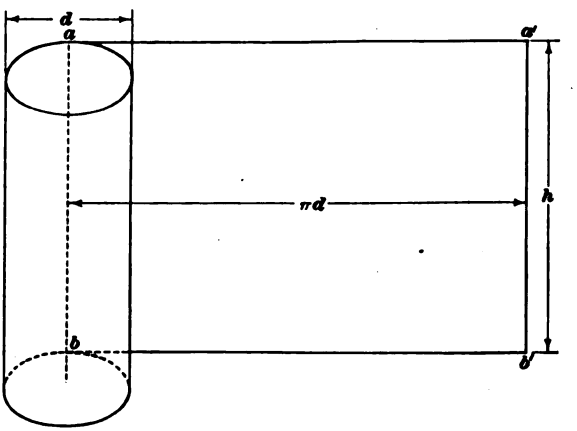

FIG. 76.

the cylinder has come into contact with the plane, and the surface thus touched by the cylinder, which is equal to the outside surface of the cylinder, is the rectangle $aa'b'b$, called the **development** of the cylinder. The outside area of a cylinder, corresponding to the lateral area in a prism, is called the **convex area,** and the surface is called the **convex surface.** The **diameter** of a cylinder is the diameter of a right section, and the **altitude** of a cylinder is the perpendicular distance between the bases; it is equal to the length of the axis in a cylinder of revolution, and it is represented by h in Fig. 77. Letting d = the diameter of the cylinder, l = the length of the axis, it is plain from Fig. 76 that the convex area of a cylinder of revolution is

$$A = \pi dl$$

If the cylinder is not a right cylinder, but has parallel bases, as in Fig. 77, it may be made a right cylinder by passing a plane

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128. The term *cylinder* is not confined to solids having circular bases or whose right sections are circles; it is applied to solids whose bases have any shape whatever, except those classed as prisms, the elements of whose surfaces are all perpendicular to a right section. Such solids may all be generated by keeping a line in contact with the outline of a plane figure, then moving the line so that it touches every point of the plane figure, and at the same time, always remains parallel to a given right line. The outline of the plane figure is called the **directrix,** and the moving line is called the **generatrix.** In Fig. 80, *abcdefgh* is the directrix and *a'a* is the generatrix. The generatrix moves over the directrix, always remaining parallel to the fixed line *AB*, and thus generates the cylindrical surface shown in the figure. While, strictly speaking, the directrix should always be a curve in order to apply the term cylinder to the surface generated, it may, nevertheless, be applied to those surfaces in which the generatrix consists of both straight lines and curves.

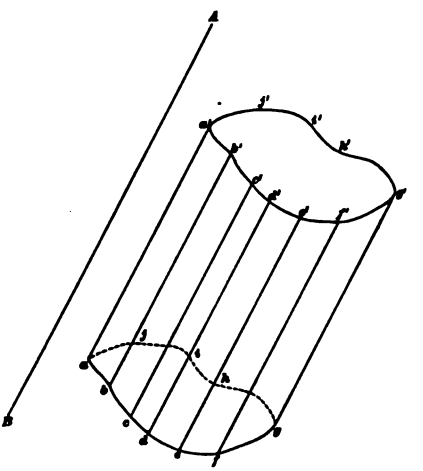

FIG. 80.

Keeping in mind this definition of a cylindrical surface and calling the solid that it bounds a cylinder, the general formulas previously given for the area and volume of a cylinder will apply in this case also.

EXAMPLE.—What volume of stock is displaced by a beater roll 48 in. wide and 60 in. in diameter that is immersed to a depth of 28 in. in the stock?

SOLUTION.—The outline of the stock displaced is a cylinder 48 in. long, with equal bases having the shape of a segment of a circle; and a right section of this cylinder is a segment of a circle, the radius of the circle being $60 \div 2 = 30$ in., and the height of the segment being 28 in. The volume displaced is equal to the area of the segment multiplied by the length of the cylinder.

To find the area of the segment, first calculate the chord, using formula (5), Art. **87,** and $c = 2\sqrt{(2 \times 30 - 28)28} = 59.867$ in.

Since the angle is very large, use formulas (4) and (6) of Art. **94** to find the length of the arc. From formula (4), $t' = .19740+$, and from formula

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(5), $l = 90.25$ in. The area of the sector is $\frac{90.25 \times 30}{2} = 1353.75$ sq. in.; area of triangle $= \frac{59.867 \times 30}{2} = 898$ sq. in.; and area of segment $= 1353.75 - 898 = 455.75$ sq. in. Therefore, volume of cylinder = volume of stock displaced $= 455.75 \times 48 = 21{,}876$ cu. in. *Ans.*

129. Whenever a cylindrical tank is partly filled with a fluid of some kind and is so placed in position that its axis is neither vertical nor horizontal, an ungula is formed. The upper surface of the fluid is always a horizontal plane, and the intersection of this plane with the cylindrical surface forms either an ungula or what might be called a *frustum of an ungula*. Thus, referring to Fig. 81, which shows a cylindrical tank having one end higher

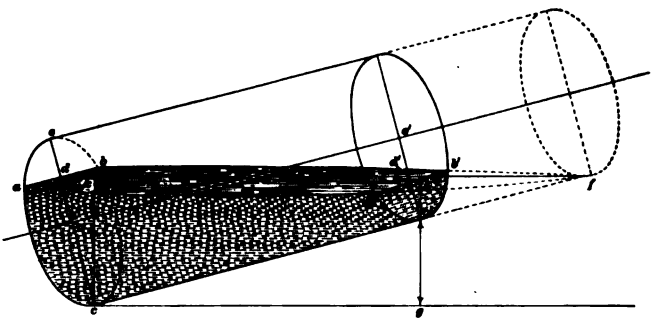

FIG. 81.

than the other and partly filled with some fluid (stock, for example), the upper surface $aa'b'b$ is a plane, level and parallel to the horizontal line cg. If the tank were extended until the plane of the top surface just touched the bottom of one end, as indicated by the dotted lines, the outline of the fluid contents would be the ungula f–acb. The part that is actually in the tank has, in this case, the outline $acbb'c'a'$, which may be called a frustum of the ungula f–acb, and its volume is evidently equal to the difference between the volume of the ungula f–acb and the volume of the ungula f–$a'c'b'$. The point f can be easily found when the length of the tank and the depth of the fluid at each end are known. Thus, let l = length of tank, $m = dc$ = depth at lower end, $n = d'c'$ = depth at upper end, and $x = c'f$ = the additional length of tank required; then, from the similar triangles fcd and $fc'd'$, $cf : c'f = cd : c'd'$. But $c'f = x$ and $cf = l + x$; hence, $l + x : x = m : n$, or

$$x = \frac{nl}{m - n}$$

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The reader will find it excellent practice to work this entire example, performing all the operations herein indicated.

130. The Cone.—If a right triangle be revolved about one of its legs as an axis, the hypotenuse will generate a **conical** surface, and the triangle as a whole will generate a solid called a **cone.** Thus, referring to Fig. 82, let *soa* be a right triangle, right-angled at *o*, and suppose the triangle to be revolved about the leg *so*; then, the hypotenuse *sa*, and the triangle as a whole will generate the solid *s*–*aa'a''b*. The point *s* is called the **vertex** of the cone. Any right line drawn from *s* to the base *aa'a''b* is called an **element** of the cone, more properly, an element of the conical surface; thus, *sa*, *sa'*, *sa''*, etc. are elements of the cone in Fig. 82. The line *so* is the **axis** of the cone, and *o* is the center of the base of the cone. Any cone generated in this manner is a **cone of revolution;** and because the base is perpendicular to the axis, the cone is also called a **right cone.**

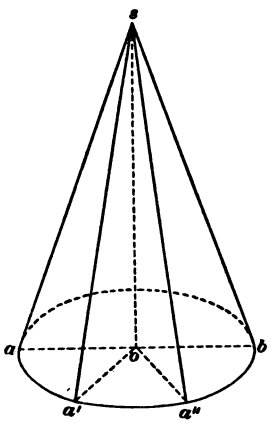

FIG. 82.

Let a right cone be laid on a plane, and suppose the line of contact of the plane and cone to be *sa*, Fig. 82; now roll the cone on

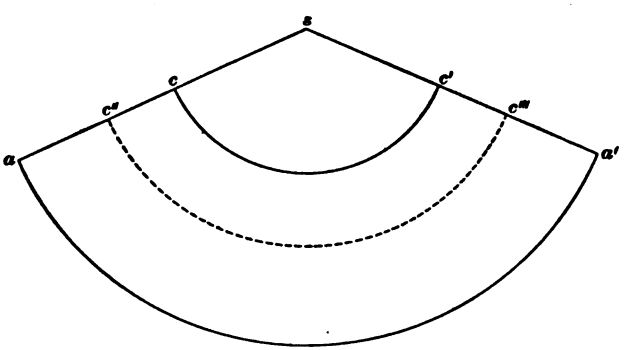

FIG. 83.

the plane, the vertex *s* remaining stationary. Each element of the cone will come into contact with the plane, and since they are all of the same length, the surface of contact thus generated will

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frustum, will have the outline $caa'c'$, Fig. 83, which may be considered to be the development of the frustum in Fig. 84. Here sa corresponds to the element sa, Fig. 84, and sc corresponds to sa'. The area $caa'c'$ is equal to the sector saa' − sector scc'. Letting R = radius of lower base and r = radius of upper base, perimeter of lower base = $2\pi R$ = arc aa'; perimeter of upper base = $2\pi r$ = arc cc'; then *area of frustum is equal to one-half the sum of the circumferences of its bases multiplied by the slant height of the frustum.* Let s = the slant height = $a'a$, Fig. 84, then $A = \frac{1}{2}(2\pi R + 2\pi r)s$, from which

$$A = \pi s(R + r) = \frac{\pi}{2}s(D + d)$$

When D and d are the diameters of the bases.

133. *The volume of any frustum of a cone is equal to one-third the altitude multiplied by the sum of the areas of the upper base, the lower base, and the square root of the product of the areas of the bases.*

Thus, let a' = the area of the lower base, a'' = the area of the upper base, and h = the altitude = h in Fig. 85; then,

$$V = \tfrac{1}{3}h(a' + a'' + \sqrt{a'a''}) \qquad (1)$$

If the bases are circles, let D = the diameter of the lower base and d = the diameter of the upper base; then, $a = \frac{\pi}{4}dD^2$, $a'' = \frac{\pi}{4}d^2$, and substituting in formula (1) and reducing,

$$V = .2618h(D^2 + d^2 + Dd) \qquad (2)$$

If the bases are not perpendicular to the axis, they are ellipses; letting D' and d' be the long and short diameters of the lower base and D'' and d'' the long and short diameters of the upper base, $a' = \frac{\pi}{4}D'd'$, $a'' = \frac{\pi}{4}D''d''$, and substituting in formula (1) and reducing,

$$V = .2618h(D'd' + D''d'' + \sqrt{D'D''d'd''}) \qquad (3)$$

EXAMPLE.—Find the weight of the plater roll shown in Fig. 86; all right sections are circles; the roll is solid; and it is made of cast iron weighing 450 pounds per cubic foot.

SOLUTION.—The parts marked A and E are cylinders having the same diameter, 8 in., and are therefore equivalent to a single cylinder having a diameter of 8 in. and a length of 9 + 14.5 = 23.5 in. The part marked C is a cylinder 17 in. in diameter and 36 in. long; the parts marked B and D are frustums of cones whose bases have diameters of 12 in. and 17 in. and an altitude of 3 in. The volume of the roll will be the sum of the volumes of the parts A, B, C, D, and E. The volume of the cylinders may be calcu-

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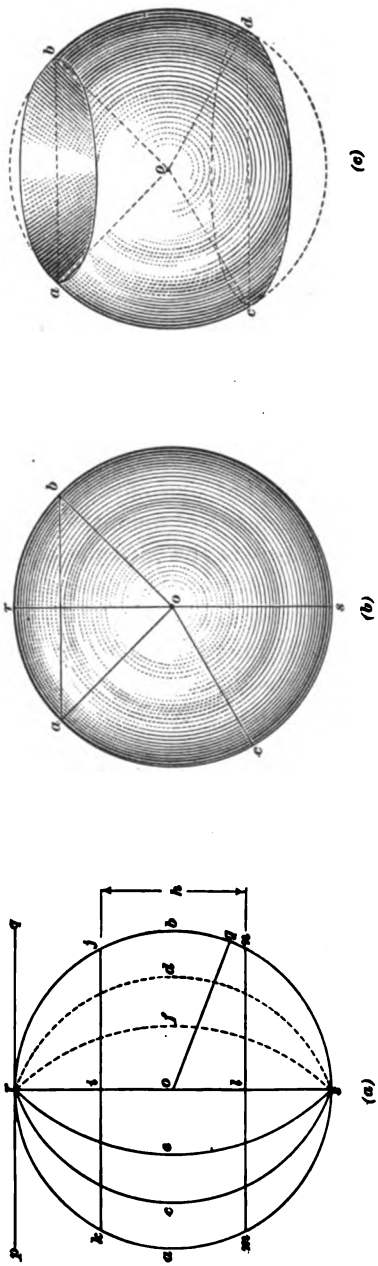

FIG. 87.

If a sphere be intersected by a plane, the figure thus formed will be a circle; and if the plane passes through the center of the sphere, the circle is called a **great circle**; otherwise, it is called a **small circle.** In (*a*) Fig. 87, *rasb*, *rcsd*, *resf*, etc. are great circles; the circles represented by the lines *kj* and *mn* are small circles. All great circles are equal; but a small circle may have any value between that of a great circle and 0. Assuming the earth to be a perfect sphere, the meridians of longitude are all great circles, while all the parallels of latitude (except the equator) are small circles.

135. *The area of a sphere is equal to the area of four great circles.* Let r = the radius of a great circle = radius of the sphere, and $d = 2r$ = the diameter; then,

$$A = 4\pi r^2 = \pi d^2 = 3.1416d^2. \quad (1)$$

The volume of a sphere is equal to its area multiplied by one-third the radius $= 4\pi r^2 \times \frac{1}{3}r$, or

$$V = \tfrac{4}{3}\pi r^3 = \tfrac{1}{6}\pi d^3 = .5236d^3 \quad (2)$$

EXAMPLE.—A certain manufacturer states that a can of his paint will cover 100 square feet; how many cans will be required to give two coats of paint to a sphere 100 in. in diameter? If

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the sphere were hollow and its inside diameter were 100 in. how many gallons would it hold?

SOLUTION.—Applying formula (1) to find the area, which multiply by 2 since two coats are to be applied,

$A = 3.1416 \times 100^2 \times 2 = 62{,}832$ sq. in. $= 62{,}832 \div 144 = 436+$ sq. ft.

Therefore, the number of cans of paint required is $436 \div 100 = 4.36$, say $4\frac{1}{2}$ cans. *Ans.*

To find the number of gallons that the sphere will hold, apply formula (2) to find the volume, which divide by 231, the number of cubic inches in a gallon; thus,

$V = .5236 \times 100^3 = 523{,}600$ cu. in., and $523600 \div 231 = 2266\frac{3}{4}$ gal. *Ans.*

136. If a sphere be intersected by two parallel planes, the part included between the planes is called a **spherical segment.** Referring to (*a*), Fig. 87, *kj* and *mn* represent parallel planes, and *kamnbj* is a spherical segment. It will be noted that a spherical segment is somewhat similar to a frustum of a cone, and has two bases, *kj* and *mn*. If, however, one plane is tangent to the sphere, as *pq*, the spherical segment has but one base. In (*a*), Fig. 87, *rkij* and *rkmnj* are spherical segments of one base. The perpendicular distance between the bases is the altitude of the spherical segment; thus, *il* is the altitude of the spherical segment *kmnj*, *ir* is the altitude of the spherical segment *rkij*, etc.

The convex surface of a spherical segment is called a **zone;** thus, the convex surface of *kmnj* is a zone of two bases, and the convex surface of *rkij* is a zone of one base. Note that a zone means a surface—not a solid; there is no such thing as the *volume* of a zone.

137. *The area of a zone is equal to the circumference of a great circle of the sphere of which the zone is a part multiplied by the altitude of the zone.* The altitude of a zone is the same as the altitude of the spherical segment. Let r = the radius of the sphere, d = the diameter of the sphere, and h = the altitude of the zone; then,

$$A = 2\pi rh = \pi dh \qquad (1)$$

The volume of a spherical segment is equal to half the sum of its bases multiplied by its altitude **plus** *the volume of a sphere of which that altitude is the diameter.* Thus, letting the letters represent the same quantities as before, and letting r_1 and d_1 be the radius and diameter of one base, and r_2 and d_2 the radius and diameter of the other base,

$$V = \tfrac{1}{2}\pi(r_1^2 + r_2^2)h + \tfrac{1}{6}\pi h^3 = .5236h[3(r_1^2 + r_2^2) + h^2] \qquad (2)$$

Also,
$$V = .1309h[3(d_1^2 + d_2^2) + 4h^2] \qquad (3)$$

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If the spherical segment have but one base, as *rkij*, Fig. 87(*a*), make $r_2 = 0$ in formula (2), and

$$V = .5236h(3r_1^2 + h^2) = .1309h(3d_1^2 + 4h^2) \qquad (4)$$

138. Referring to (*b*) and (*c*), Fig. 87, suppose a sphere to be generated by revolving the semicircle *racs* about its diameter *rs*; then, that part of the sphere that is generated by any *sector* of the semicircle is called a **spherical sector.** In (*b*), Fig. 87, the spherical sector *raob* is generated by the sector *aor* of the semicircle; the remainder of the sphere, *sboa*, is also a spherical sector. In (*c*), Fig. 87, *aobdoc* is a spherical sector generated by the sector *aoc*. The zone forming the convex surface of the spherical sector is called the **base** of the sector. In (*b*), Fig. 87, the zone *abr* is the base of the spherical sector *raob*; and in (*c*), Fig. 87, the zone *abdc* is the base of the spherical sector *aobdoc*.

The volume of a spherical sector is equal to the area of the zone that forms its base multiplied by one-third the radius of the sphere. Since the area of a zone is $2\pi rh$, the area of a spherical sector is $2\pi rh \times \frac{1}{3}r$, and

$$V = \frac{2\pi}{3}r^2h = 2.0944r^2h$$

EXAMPLE 1.—Fig. 88 shows a tank 28 in. long, 12 in. wide, and filled with water to a depth of 16 in. A ball 8½ in. in diameter is partly submerged in the water, the vertical depth, measured on the axis being 6 in. To what additional height, x, will the water level be raised by the ball?

SOLUTION.—Let x = the additional height of the water due to the ball; this height will be the same as though an amount of water equal in volume to that displaced by the ball had been added to the water in the tank, and this volume is equal to the volume of a spherical segment of one base having an altitude of 6 in. the diameter of the sphere being 8.5 in. To find the radius of the base, let *CBDA* be a section of the ball, Fig. 89, taken through the center; then, *CBDA* is a great circle, and *CD* is the axis of the sphere. *AB* is the water level and is 6 in. from the lowest point *D* of the ball. *AB* is also the diameter of the base of the spherical segment *ADB*, and in Fig. 89, is the chord of the arc *ACB*. One-half of $AB = AE$ is the radius of the base of the spherical segment. Now applying the principle of Art. **87**, $AE^2 = r_1^2 = CE \times ED = (8.5 - 6) \times 6 = 15$. Substituting this value of r_1^2 in formula (4), Art. **137**,

$$V = .5236 \times 6(3 \times 15 + 6^2) = 254.47 \text{ cu. in.}$$

which is the volume of that part of the ball submerged in the water. The amount of water in the tank is $28 \times 12 \times 16 = 5376$ cu. in. Adding to this the volume of the spherical segment, $5376 + 254.47 = 5630.47$ cu. in. Representing the depth of the water after the ball has been placed in it by d, the volume occupied by the water and the submerged part of the ball is

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$28 \times 12 \times d = 5630.47$; from which, $d = 5630.47 \div (28 \times 12) = 16.7574-$ in. Hence, the ball raised the water level $16.7574 - 16 = .7574$ in. $= x$. *Ans.*

If only the value of x had been desired, all that would be necessary to ascertain it, is to divide the volume of the spherical segment by the area of

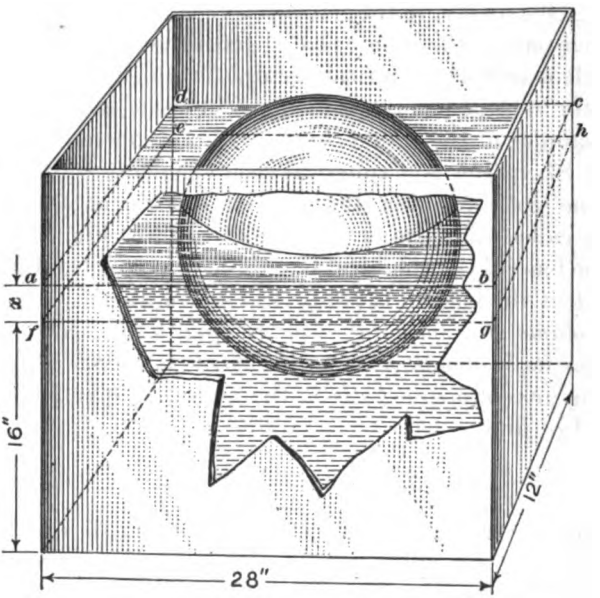

FIG. 88.

the bottom of the tank, since the volume of the prism *abcdefgh*, Fig. 88, must be equal to the volume of the submerged part of the ball, and the area of the base of the prism is the same as the area of the bottom of the tank. Hence, $254.47 \div (28 \times 12) = .7574-$ in., as before.

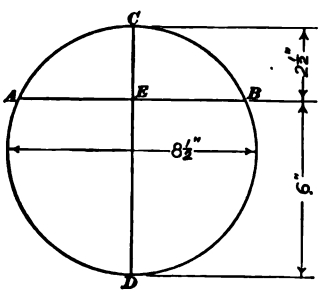

FIG. 89.

EXAMPLE 2.—A ball 15 ft. in diameter is to be painted in two colors in such a manner that the top and bottom zones will be of one color and the middle zone of another color, all three zones having the same altitude. If the middle zone is white and the other two black, which color will require the most paint, and what will be the area of the surfaces covered?

SOLUTION.—The altitude of each zone is $15 \div 3 = 5$ ft. By formula (1), Art. **137**, the area of a zone is πdh; since d and h are the same for all three zones, their areas are equal, and

$$A = 3.1416 \times 15 \times 5 = 235.62 \text{ sq. ft.}$$

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joined to the semicircular part by right lines 7 ft. long, the angle between the long side and the two short sides being a right angle. If the chest stands with its axis vertical, what is its capacity in cubic feet when filled to within 8 in. from the top? *Ans.* 1295 cu. ft.

(4) What is the capacity in United States gallons of a vertical cylindrical stock chest 11 ft. 10 in. high and 14 ft. inside diameter, if it is filled to within one foot of the top, no allowance being made for the displacement of the agitator? *Ans.* 12,475 gal.

(5) If the consistency of the stock is 275 pounds per 1000 U. S. gallons in the last example, what is the dry weight of the contents of the stock chest? *Ans.* 3431 lb.

(6) Find the solid contents in cubic feet of the following logs:

24 logs 16 ft. long, 18 in. at the large end, 15 in. at small end.

36 logs 15 ft. long, 17 in. at the large end, 13 in. at small end.

38 logs 12 ft. long, 15 in. at the large end, 12 in. at small end.

28 logs 20 ft. long, 18 in. at the large end, 14 in. at small end.

When calculating the cubical contents of logs, it is customary to take $\pi = 3$, because the logs are seldom, if ever, exactly round, and it is not only useless to take $\pi = 3.1416$, but the results will be inaccurate.

Ans. 339,605 cu. ft.

(7) A cylindrical tank 28 ft. long and 68 in. in diameter lies with its axis horizontal; how many gallons will it hold when filled to within 7.5 in. of the top? *Ans.* 4969 gal.

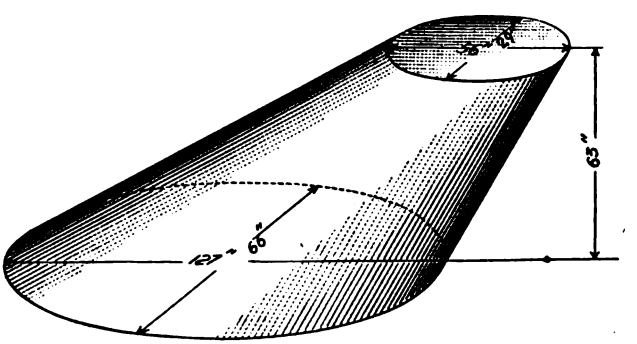

FIG. 91.

(8) A tank reservoir that has the general shape of a frustum of a right cone is 16 ft. in diameter at base, 14 ft. 9 in. in diameter at top, and is 18 ft. high; how many gallons will it hold when filled to within 14 in. of the top? *Ans.* 23,392 gal.

(9) A pipe 3¾ in. inside diameter discharges water at the rate of 5.62 ft. per sec.; how many gallons will it discharge in one hour? The amount discharged is evidently equal to the amount required to fill a pipe of the same cross-sectional area and having a length equal to $5.62 \times 60 \times 60$ ft. *Ans.* 967.3 gal.

(10) Find the volume of a frustum of a cone having the dimensions indicated in Fig. 91. *Ans.* 130.72 cu. ft.

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In the case of similar plane figures or similar solids, lines that are similarly placed are called **homologous;** thus, in similar polygons, the corresponding sides are homologous. For instance, in

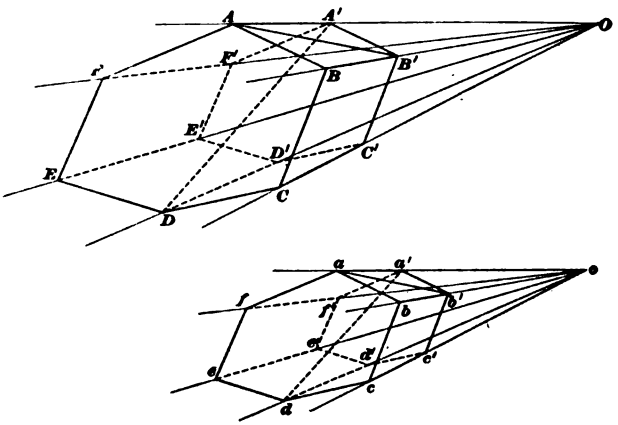

FIG. 93.

Fig. 92, AB and $A'B'$, BC and $B'C'$, etc. are homologous sides; AC and $A'C'$, EB and $E'B'$, etc. are homologous lines. In Fig. 93 if there is another solid similar to the one there shown, as the solid $a'b'c'd'e'f'abcdef$, then the edges $A'A$ and $a'a$, $B'B$ and $b'b$, etc. are homologous; and lines similarly placed, as $B'A$ and $b'a$, $A'D$ and $a'd$, etc. are homologous lines.

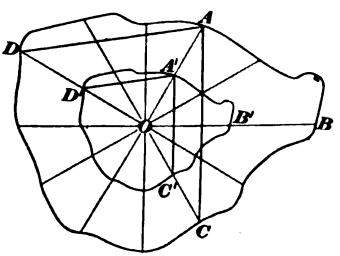

FIG. 94.

140. Suppose a plane figure to be irregular in shape, as $ABCD$, Fig. 94; if from a point within it, a sufficient number of rays be drawn, and points on these rays be taken such that $\frac{OA'}{OA} = \frac{OB'}{OB} = \frac{OC'}{OC} = \text{etc.}$, then the figure $A'B'C'D'$ will be similar to the figure $ABCD$. Any lines similarly placed in the two figures will be homologous lines; thus, the lines DA and $D'A'$, AC and $A'C'$, etc. are homologous lines.

141. *Given any two similar plane figures, their perimeters are proportional to the lengths of any two homologous lines;* hence, if

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If the cross sections of one prismoid are proportional to similar cross sections of another prismoid, but the altitudes of the prismoids are not in the same proportion, the volumes of the prismoids are proportional to the products of the areas of the cross sections by the altitudes. For instance, suppose that the dimensions of the frustum of two cones are known, that the cross sections of one frustum are proportional to the cross sections similarly placed in the other frustum, but that the ratio of the altitudes (or of any homologous lines not in the section or in planes parallel to the sections) is not the same as the ratio of the cross sections; then letting A and a be the areas of any two homologous sections and H and h the altitudes, $V : v = A \times H : a \times h$. Further, letting L and l be any two homologous lines in the sections whose areas are A and h, $\frac{A}{a} = \left(\frac{L}{l}\right)^2$. From the foregoing proportion, $V = v\left(\frac{A}{a}\right)\frac{H}{h}$. Substituting the value of $\frac{A}{a}$

$$V = v\left(\frac{L}{l}\right)^2\frac{H}{h}$$

and

$$v = V\left(\frac{l}{L}\right)^2\frac{h}{H}$$

145. Suppose that through any point O in any solid, three planes are passed perpendicular to one another, as the planes AB, CD, and EF, Fig. 95; these planes intersect in the right lines mn, pq, and rs. If now measurements are taken in these planes parallel to the intersecting lines and these measurements are proportional to similar measurements taken in another body, and this proportion is the same, no matter where the point O may be situated, the two solids are similar, and their volumes are proportional to the products of any set of three homologous lines. For instance, suppose the point O be located at a corner of the base of a rectangular parallelopiped; then, a measurement parallel to rs, mn, and pq, will correspond to the length, breadth, and thickness of the parallelopiped, which may be represented by L, B, and T, respectively. Homologous lines of a similar parallelopiped may be designated by l, b, and t, and

$$V : v = L \times B \times T : l \times b \times t$$

EXAMPLE.—Referring to example 2, Art. **133**, what is the volume of a similar frustum of a cone having an altitude of 13½ in.?

SOLUTION.—Since the frustums are similar, the volumes of the two frus-

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147. If the figure have two axes of symmetry, as *mn* and *pq*, Fig. 98, their point of intersection *O* is called the **center of symmetry,** and *the center of symmetry is the geometrical center of the figure.* Every regular polygon has a center of symmetry, which may be

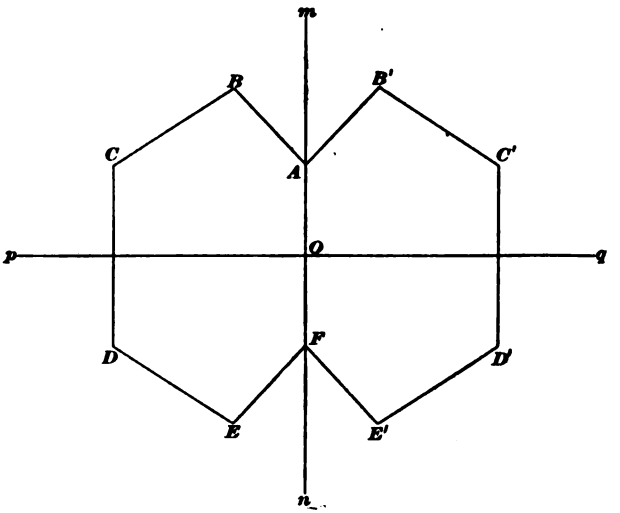

FIG. 98.

found by drawing lines from the vertexes to the opposite vertexes, when the polygons have an *even* number of sides, as 4, 6, 8, etc.; but, if the polygons have an *odd* number of sides, the axes of symmetry are found by drawing lines from the vertexes perpendicular to the sides opposite them. If the number of sides is even,

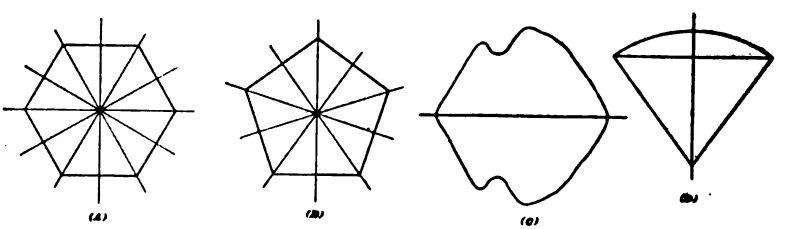

FIG. 99.

a line drawn perpendicular to any side at its middle point will bisect the opposite side and be an axis of symmetry. Consequently, a regular polygon has as many axes of symmetry as it has sides. See (*A*) and (*B*), Fig. 99. The figure may be folded on any one of these axes and one half will coincide with the other half.

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An isosceles triangle and an arc, sector, or segment of a circle has but one axis of symmetry; see (*D*), Fig. 99. The figure whose outline is shown at (*C*) also has but one axis of symmetry. An ellipse has two axes of symmetry, the long and short diameters.

148. A solid has a plane of symmetry when sections equally distant from the plane of symmetry and parallel to it are equal and every point in one section has its symmetrical point in the other section. A frustrum of any cone has at least one plane of symmetry, which includes the axis of the cone and the long diameter of either base. If the frustum is that of a right cone, the bases are perpendicular to the axis, and there are any number of planes of symmetry perpendicular to the bases.

If a solid has two planes of symmetry, they intersect in a line of symmetry, and if it has three planes of symmetry, one of which is at right angles to the other two, the three planes intersect in a point of symmetry, which is the center of the solid. Thus, in Fig. 95, if the plane AB is a plane of symmetry, that part of the rectangular parallelopiped in front of the plane is symmetrical to that part behind it; if the plane EF is also a plane of symmetry, that part of the solid to the right of the plane is symmetrical to that part to the left, and the two planes intersect in the line of symmetry pq. If a third plane AB, perpendicular to the other two is also a plane of symmetry, that part of the solid below the plane is symmetrical to that part above it, and the three planes intersect in the point O, which is the center of the solid.

149. Now observe that when a body has one plane of symmetry, the plane divides the body into two equal parts, and the center of the body lies somewhere in this plane. When the body has two planes of symmetry, the center lies in both planes and, hence, lies somewhere in the line of their intersection; the two planes divide the body into four parts, and if they are perpendicular to each other, they divide the body into four *equal* parts. When the body has three planes of symmetry, the center lies in all three planes, which have only one common point—the point of intersection; the three planes divide the body into eight equal parts, and if the planes are perpendicular to one another, the eight parts are all equal.

To find the center of a line, bisect the line and draw a right line perpendicular to the given line at the point of bisection; this line will be an axis of symmetry, provided the line is symmetrical

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(as in the case of a right line or circular arc); otherwise, it has no center, unless it is symmetrical with respect to a point. To be **symmetrical with respect to a point,** every line drawn through the point and limited by the given line or by the perimeter of the given figure must be bisected by the point, which is called a **center of symmetry.** Thus, the line shown in Fig. 100 at (*a*) is symmetrical with respect to the center *O*, because $OA = OA'$,

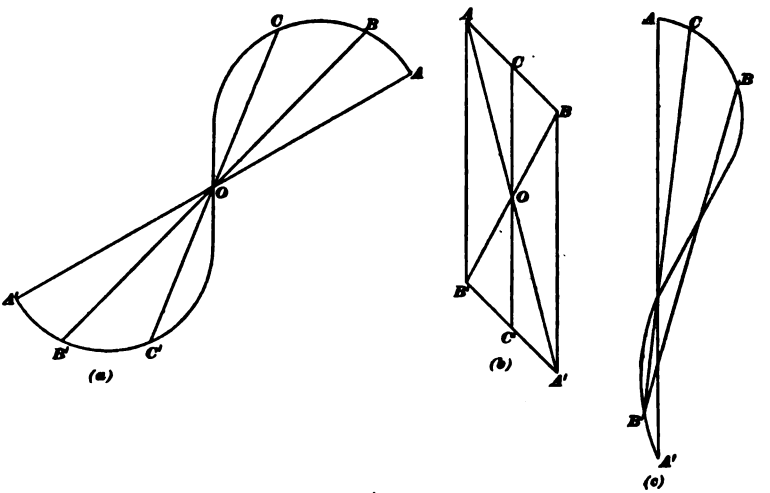

FIG. 100.

$OB = OB'$, $OC = OC'$, etc., and *O* is the center of the line. For the same reason, the parallelogram at (*b*) is symmetrical with respect to the center *O*. The line shown at (*c*) is not symmetrical with respect to a center or to an axis, and therefore has no center. Observe that neither the line at (*a*) nor the parallelogram at (*b*) have an axis of symmetry—neither can be folded on any line so one-half can be superposed on the other; but both have a center of symmetry, which is the center of the figure.

SOLIDS OF REVOLUTION

150. Center of Gravity.—The **center of gravity** of a plane surface or section is that point at which the surface will balance. If the surface have an axis of symmetry, the center of gravity (which may be denoted by the abbreviation c. g.) will lie in that axis; and if it have two axes of symmetry, the c. g. will be their

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point of intersection. The practical way of determining the center of gravity of a section is to make a scale drawing of it on stiff paper, say Bristol board or cardboard, then carefully cut out the section; next suspend the model against a vertical surface from a horizontal pin or needle passed through the model; suspend the line of a plumb bob from the same pin, and where the line crosses the model, draw a line. Now suspend the model from some other point and draw a line where the line of the plumb bob crosses; the intersection of the two lines will be the center of

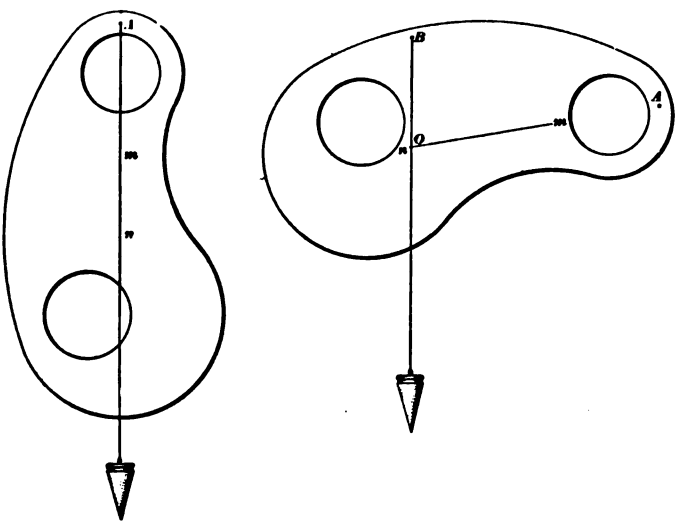

FIG. 101.

gravity of the plane surface or section. This method of determining the c. g. is clearly shown in Fig. 101. The model is first drawn and then cut out, including the holes; a pin hole is made at A, so that the heavy part of the model will hang lowest; where the plumb line crosses, the line mn is drawn. The model is then suspended from another point B and another plumb line drawn, which crosses mn at O, and O is the c. g. of the section.

If the section have one axis of symmetry, it is necessary to draw but one plumb line, since where this crosses the axis of symmetry will be the c. g. It is advisable to have the plumb lines cross at as nearly a right angle as possible, since the point of intersection will then be easier to determine.

If the section (model) be placed on a sharp point directly under

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the point O, it will balance; if laid on a knife edge along either of the two plumb lines, it will balance.

151. If any plane section be revolved about a line in that section as an axis, the solid so generated is a *solid of revolution.* Some examples of solids of revolution are the right cylinder, right cone, and the sphere. The hollow cylinder or tube of Art. **127** is also a solid of revolution, and may be generated by revolving a rectangle about an axis parallel to one of the sides of the rectangle; see (*a*), Fig. 102. If a circle be revolved about an axis, the resulting solid will be what is called a **cylindrical ring** or **torus**; see (*b*), Fig. 102. If the revolving section is a flat ring, as indicated by the dotted circle in (*b*), the torus will be *hollow.*

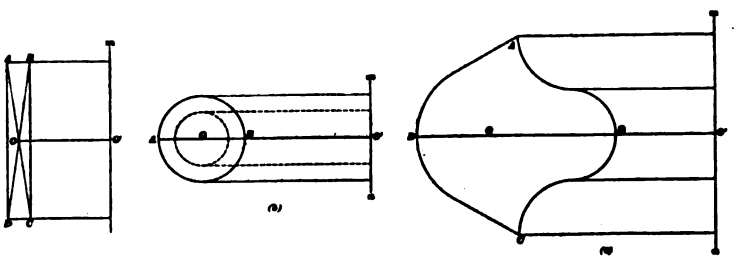

FIG. 102.

Whatever the shape of the revolving section, the volume of the resulting solid will be equal to the area of the revolving (generating) section multiplied by the distance passed through by the center of gravity of the section. If r = the perpendicular distance from the center of gravity to the axis, and the section make a complete revolution, the distance passed through by the center of gravity will be the circumference of a circle having a radius r; representing this circumference by c, $c = 2\pi r$. If a = the area of the generating section, the volume of the solid is

$$V = 2\pi r a$$

152. Referring to (*a*), Fig. 102, the center of gravity O of the section lies midway between AD and BC, because the rectangle has two axes of symmetry, one of which is parallel to and half way between AD and BC; hence, if the diameter of the circle described by O be represented by d_m, and AB and AD be represented by t and l, respectively, the area of the rectangle is $t \times l$, and $V = \pi d_m t l$, which is the same as formula (2), Art. **127.**

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SECTION 3
HOW TO READ DRAWINGS

REPRESENTING SOLIDS ON PLANES

PRELIMINARY EXPLANATIONS

1. The Picture Plane.—When viewing an object, it is essential that the object be illuminated in some manner, either by light originating in or on the object itself or by light coming from another source and being reflected from the object. Light travels in right (straight) lines, called **rays**, and no matter what their length, whether a fraction of an inch or millions of miles, every ray of light is absolutely straight. The number of rays of light from any particular object is infinite, and they extend in every direction (in right lines) from the object unless they are stopped by some opaque substance that light cannot penetrate. A certain number of these rays enter the eye, wherein an *image* or **picture** of the object is formed and the object is then said to be *seen*.

If, when viewing an object, a sheet of paper (transparent so light can pass through it) be held between the eye and the object and the various lines seen on the object are traced on the paper with a pen or pencil, the result will be a drawing or picture of the object viewed from the position occupied by the eye relative to the object. For every change in the position of the eye, there will be a change in the shape of the drawing, and for every change in distance between the paper and the eye, there will be a change in the size of the drawing, these two facts are clearly shown in Fig. 1. Here *ABCDEFG* is a rectangular prismoid—in this case, a frustum of a rectangular pyramid—which contains a hole pasing part way through it; *S* is the eye; and *P* is the plane of the paper, called the **picture plane.** Now imagine lines drawn from the points *A*, *B*, *C*, etc. of the object to the

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eye; these lines correspond to the rays of light from the object to the eye, and they pierce the picture plane P in the points a, b, c, etc. Joining these points by lines as shown, the result is the outline *abcdefg*, which is a **drawing** or **picture** of the object *ABCDEFG*. It is evident that if the point S be moved up or down the line $S'S''$ or be moved perpendicular to this line in a plane perpendicular to the plane of the paper, say in a plane parallel to the picture plane, the rays will make a different angle with the picture plane and the shape of the drawing will

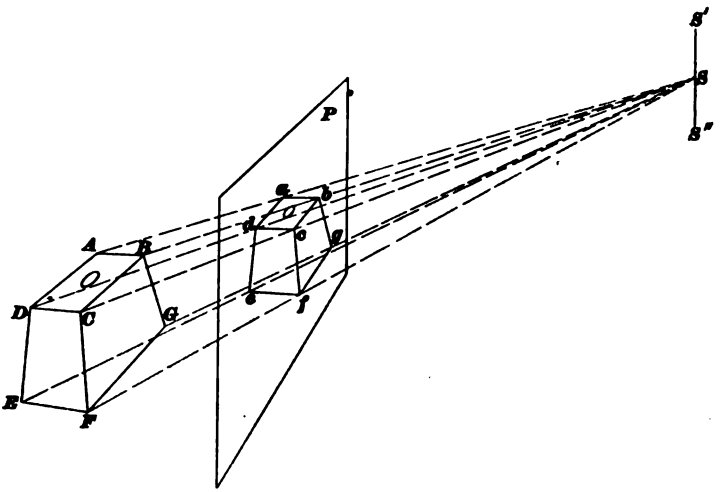

FIG. 1.

be different. It is further evident that as the picture plane is brought nearer to the eye, the drawing will be smaller, and if moved farther from the eye, the drawing will be larger, owing to the convergence of the rays.

2. Note that every ray makes an angle with the picture plane that is different from that made by any other ray; thus, the angle made by the ray AS is different from that made by BS, FS, etc. Now assume the picture plane to be so located that it is perpendicular to the parallel planes of the bases of the frustum and is parallel to the parallel edges CB and FG; assume further that the point S, called the **point of sight,** lies on a ray passing through the center of the face $CBGF$ and perpendicular to the picture plane. Then, if the picture plane be very near the object and the point of sight be a great distance from the object, all the rays will make

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angles with the picture plane that are very nearly equal to a right angle; and, if the point of sight be assumed to be situated at an infinite distance from the object, the rays will all be *parallel and will all be perpendicular to the picture plane.* The resulting drawing will then be a **projection** of the object on the picture plane, as shown in Fig. 2. Here only one side of the object is represented on the drawing, the side *CBGF*; the entire line *AB* is projected in the single point *a*, *b*; the lines *DC*, *EF*, and the line representing the edge running back from *G* are also projected in single points, since they are all perpendicular to the picture plane. It will be noted that the hole does not appear at all.

3. While the drawing in Fig. 2 shows only one side of the object and gives scarcely any intimation as to the shape of the object, it nevertheless possesses several advantages over that shown in Fig. 1. On the frustum, the lines *AB* and *CD*, also *AD* and *CB*, are equal and parallel, but in Fig. 1, these lines are neither equal nor parallel, and it would be very difficult to determine from the lengths of the lines *ab*, *bc*, etc. the true lengths of the edges *AB*, *BC*, etc. In Fig. 2, *cb* and *fg* are parallel, as they should be; *cb* = *CB* and *fg* = *FG*. Further, by using dotted lines to indicate lines that are hidden, the depth and diameter of the hole can also be shown.

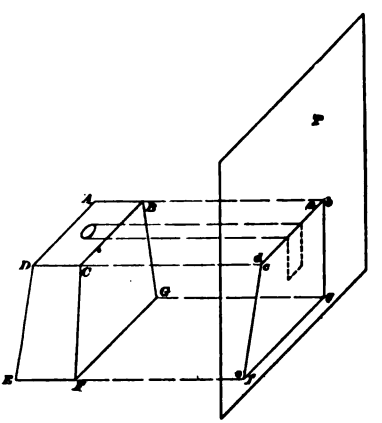

FIG. 2.

4. Projection Drawings.—The drawing shown in Fig. 1 is called a **scenographic projection drawing**, a **perspective drawing**, or, simply, a **perspective**; the drawing shown in Fig. 2 is called an **orthographic projection drawing** or, simply, a **projection drawing.** In the majority of cases that arise in practice, *two* views are given of the object, one view being taken parallel to the horizontal plane and the other parallel to the vertical plane; and when both these views are projection drawings and are fully dimensioned, they will usually suffice for reproducing the object in its exact size. If the object is a complicated machine or machine part, *three* views may be necessary. If, in addition, the object has a

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complicated interior arrangement that is hidden by the outside surface of the object, interior views (sections) are frequently necessary or desirable, in order to obviate the use of too many lines, which may make the drawing very hard to read. These features will be made clear in what follows.

Suppose the frustum of Fig. 1 be enclosed in a glass box, as illustrated in Fig. 3, and that the front and right-hand sides and the top be treated as picture planes, the glass being assumed to be transparent. Projecting the object on the front plane M, the result is the outline $d''c''f''e''$, which may be regarded as a drawing of the frustum on the picture plane M when the eye is at an infinite distance from it. The lines Dd'', Cc'', etc., are the light rays from the object to the eye; as applied to drawings, these lines are called **projectors.** In a similar manner, Cc''', Bb''', etc. are projectors from the object to the plane side P, and $c'''b'''g'''f'''$ is the projection of the frustum on the plane P, considered as a picture plane. Likewise, Ee', Dd', etc. are projectors from the object to the top plane N, and the outline there shown is a projection drawing on the plane N, considered as a picture plane. Note that the hole is shown in all three views, being represented as a circle in the top plane, and as a dotted rectangle in the front and side planes.

The line of intersection made on a plane A by the intersection with it of another plane B is called the **trace** of the plane B; Thus, in Fig. 3, the intersection of plane M with plane N is the line JK, and JK is the trace of plane M on plane N; likewise, JK is the trace of plane N on plane M. Similarly, KL is the trace of plane P on plane N, and KI is the trace of plane P on plane M. The lines JK, KL, and KI are so important that they have received special names: JK is called the **front trace;** KL is called the **side trace;** and KI is called the **vertical side trace.**

If a plane be passed through the line EF (the lower front edge of the frustum) parallel to the plane M, the trace of this plane on N will be the line $e'f^{iv}$, and the trace on plane P will be the line $f^{iv}f'''$. (A plane is of infinite extent.) It will be observed that $e'f^{iv}$ is parallel to the projector Ff'''; in fact, it is a projector from f' to the side trace, which it intersects in f^{iv}. Also, $f^{iv}f'''$ is parallel to the projector Ee' and is a projector from f''' to the side trace KL, which it intersects in f^{iv} also. Similarly, e^v is the projector of e' and e'' on the front trace JK, and is the

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point of intersection of the traces $e''e^v$ and e^vh' of the plane $h'e^ve''H$, which has been passed through EH parallel to plane P. Consequently, if the position of the projection of any point on the planes N and M, N and P, or M and P is known, the position of the projection of the point on the third plane can easily be found. For example, suppose the positions of c' and c'' are known, and it is desired to find the position of this point on plane P. Draw $c'c^{iv}$ perpendicular to KL, which it intersects in c^{iv}; through c^{iv}, draw $c^{iv}c'''$ perpendicular to KL; also

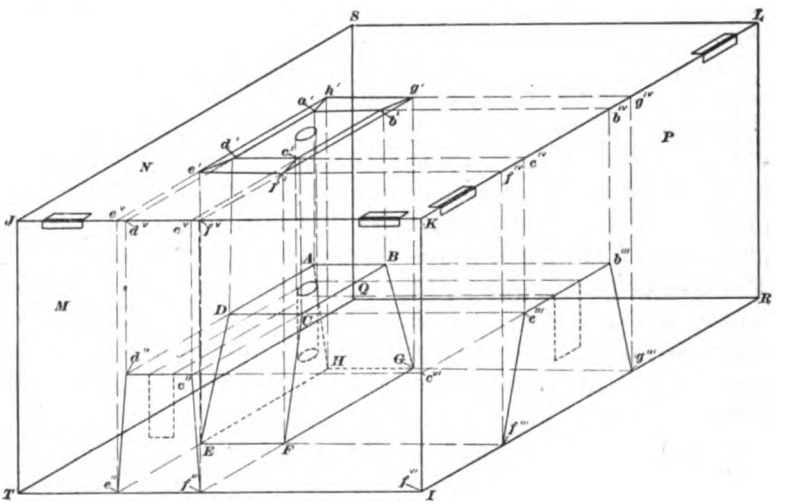

FIG. 3.

$c''c^{vi}$ perpendicular to KI, which it intersects in c^{vi}; draw $c^{vi}c'''$ perpendicular to KI (and parallel to KL); $c^{vi}c'''$ intersects $c^{iv}c'''$ in c''', which is the position of the projection of point C of the object on the side plane P. If the projections c'' and c''' had been given and the projection c' on the plane N had been desired, project c'' on the front trace in c^v; project c''' on the side trace in c^{iv}; draw c^vc' and $c^{iv}c'$ perpendicular respectively to JK and KL, and they intersect in c', which is the required projection.

The outlines $a'b'c'd'e'f'g'h'$, $d''c''f''e''$, and $c''b'''g'''f'''$ are projection drawings of the rectangular frustum; they are not suitable as they stand for use as working drawings or for any other purpose. To make them suitable, imagine the side M of the glass box to be hinged to the top side N, and the side P to be hinged to the top

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also. Now lift M until its plane coincides with the plane of N, and lift P until its plane coincides with the plane of N also; the result will be as shown in Fig. 4. Note that the projectors $g'g^{iv}$ and $g^{iv}g'''$, $b'b^{iv}$ and $b^{iv}b'''$, etc. become a single right line in Fig. 4; and the same thing is true of the projectors $e'e^{v}$ and $e^{v}e''$, $d'd^{v}$ and $d^{v}d''$, etc. In other words, g' may be projected directly to g''', b' to b''', etc.; and e' may be projected directly to e', d' to d'', etc., the only requisite being that the distance between $g'''f'''$ and $b'''c'''$ or the distance between $e''f''$ and $d''c''$ must be known, and this will be given by measurements made on the object.

Instead of the arrangement of views shown in Fig. 4, another arrangement equally correct may be and is frequently employed. Referring to Fig. 3, suppose that instead of hinging the side P to the top N, the side P is hinged to the front M; then pulling out the side P until its plane coincides with the plane of M, lift both planes until the common plane of M and P coincides with the plane of N. The result will be the arrangement shown in Fig. 5. The arrangement shown in Fig. 4 is the more natural, but that shown in Fig. 5 may sometimes be more convenient. Either Fig. 4 or Fig. 5 is a correct projection drawing of the frustrum, and when properly dimensioned, may be used as a working drawing.

5. Names of, and Number of, Views.—Referring to Figs. 4 and 5, view N is called either a **top view** or a **plan**; it is the view obtained when the eye is directly over the object. View M is called either a **front view** or a **front elevation** or, simply, the **elevation**; it is the view obtained when the eye is directly in front of the object. View P is called a **side view** or a **side elevation**; it is the view obtained when the eye is so situated as to see the object from the side, the picture plane being at right angles to the front and top planes.

In both Figs. 4 and 5, three views are given, and, theoretically, three views on planes perpendicular to one another are sufficient to give the size and shape of any object, since no solid has more than three dimensions—length, breadth, and thickness. In practice, however, it is sometimes advisable to show more than three views, because the number of lines on the drawing would otherwise be so numerous that the drawing would be very difficult to read. Since the glass box in Fig. 3 has six sides, it is possible to get six views without modifying the shape of the box. Thus,

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When all six views are shown, the arrangement in Fig. 6 is to be preferred. However, the bottom and sides can be imagined to be hinged in any other manner desired that will permit all the planes to be brought into coincidence with the top plane. Consequently, the inverted plan may be placed to the right of the right side elevation $c'''b'''g'''f'''$, to the left of the left side elevation $d^{vii}a^{vii}h^{vii}e^{vii}$, or above the rear elevation $a^{vi}b^{vi}g^{vi}h^{vi}$, and the

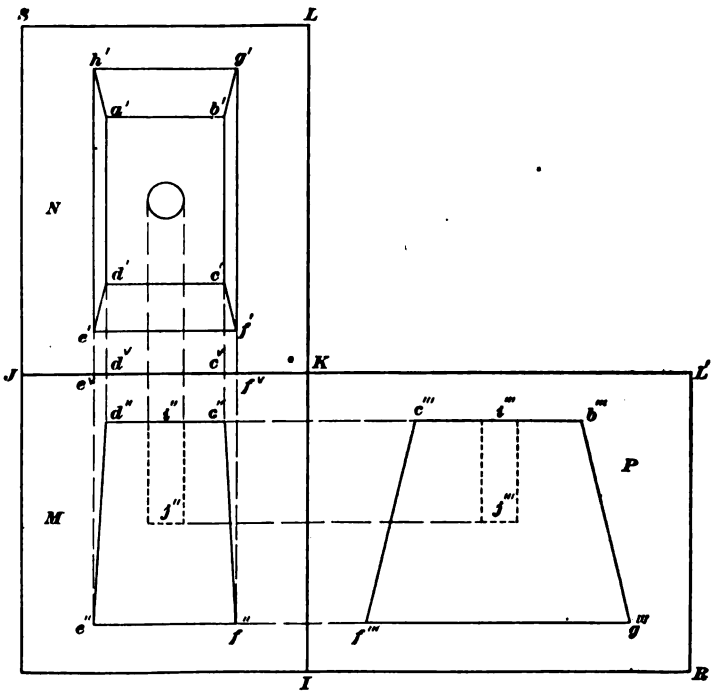

FIG. 5.

two side elevations may be placed to the right and left of the front elevation, as noted in Fig. 5, if desired. It will be noted that the letters at the outside corners on the inverted plan are capital letters, corresponding to those at the corners of the base of the frustum, because as shown in Fig. 3 the frustum is supposed to rest on the bottom plane and there are, consequently, no projectors from the base to the picture plane.

6. Working Drawings.—A working drawing is a projection drawing on which all necessary dimensions are marked and on which all necessary notes are written or printed that are required

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in order that the object represented may be made or reproduced. A working drawing of the frustum of Fig. 1 is shown in Fig. 7. It will be observed that only two views are given; two views are all that are required in this case, as the following considerations will show:

The lines *mn* and *pq* are called **center lines;** in the present case, they are axes of symmetry in the plan and *mn* is an axis of symmetry in the front elevation. It is plainly evident that the point of intersection of *mn* and *pq* is the center of the circle that represents the plan of the hole. The plan shows that there are two

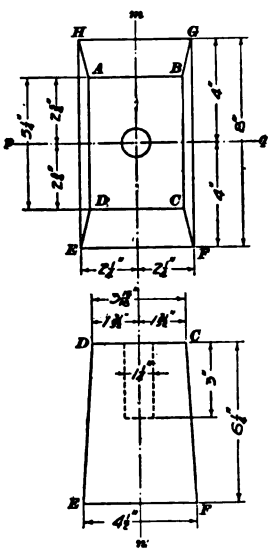

Fig. 7.

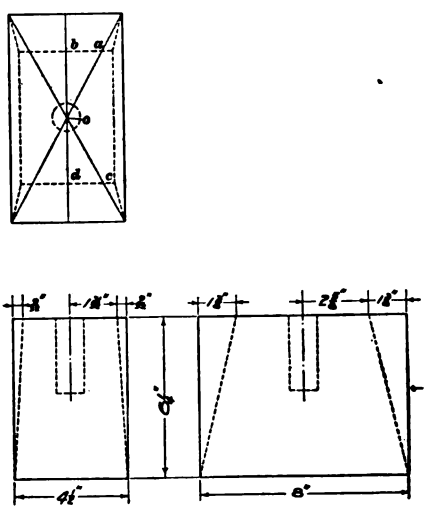

Fig. 8.

surfaces, *ABCD* and *EFGH*, whose projections are rectangles, and the elevation shows that these surfaces are planes (flat surfaces) and that they are parallel. If they were not plane surfaces, the lines *DC* and *EF* in Fig. 7 would not be straight, and if they were not parallel, the lines *DC* and *EF* would not be parallel. It is seen from the dimensions that *EF* and *HG* are both 4 in. from the center line *pq*, and that *EH* and *FG* are both $2\frac{1}{4}$ in. from the center line *mn*; also, *AB* and *DC* are both $2\frac{5}{8}$ in. from *pq*, and *DA* and *CB* are both $1\frac{3}{32}$ in. from *mn*. Since these four dimensions are given only once, it is inferred that *HG*, *AB*, *DC*, and *EF* are parallel to *pq*, and that *EH*, *DA*, *CB*, and *FG* are parallel to

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mn, thus making *HGFE* and *ABCD* rectangles, since *the main center lines are always drawn perpendicular to each other.* The two planes are parallel and are located symmetrically with respect to the center lines *mn* and *pq*; their distance apart is given in the elevation, and is found to be $6\frac{1}{4}$ in. The general shape is, consequently, a prismoid, since if the sides were not plane surfaces, some of the lines connecting the top and bottom, as *DE*, *CF*, *BG*, and *AH* (in both plan and elevation) would not be straight. The hole is $1\frac{1}{4}$ in. in diameter and 3 in. deep, and extends down from the top.

To make the object from say, a piece of wood, a rectangular prism having a cross section of $4\frac{1}{2}'' \times 8''$ and a length of $6\frac{1}{4}''$ would be made. On one end, lines would be drawn parallel to the long sides and $2\frac{1}{4} - 1\frac{3}{32} = \frac{9}{32}$ in. from them; also, lines would be drawn parallel to the short sides and $4 - 2\frac{5}{8} = 1\frac{3}{8}$ in. from them, as indicated in the elevation, Fig. 8. Then the material included between the outer edges and the dotted lines would be planed off, the result being the frustum. The center of the hole could then be located by drawing the diagonals, as indicated in the plan, or by laying off *ab* and *cd*, as indicated, both being equal to $1\frac{3}{32}''$, and drawing *bd*; then lay off *bo* or *do* equal to $2\frac{5}{8}''$, thus locating the center *o*. Having found the position of *o*, drill or bore a hole $1\frac{1}{4}''$ in diameter and 3″ deep, the axis of the hole being perpendicular to the bases, and the work is completed.

It will be noticed that no projectors are shown in Figs. 7 or 8; they are never shown on finished drawings or on working drawings. When reading a drawing, that is, when studying it to find out the shape of the object and the details of its parts, the projectors can always be imagined to be present; and if the eye does not readily perceive the connection between different parts of two views, this may usually be found by means of a straightedge assisted, perhaps, with dividers to set off distances. This feature will be dwelt on more fully later.

SPECIAL FEATURES PERTAINING TO DRAWINGS

7. Different Kinds of Lines Used on Drawings.—In Fig. 9, are shown five different lines, which are used in the following manner:

LINE I.—This is a **full line** and may be of any convenient weight (by weight is here meant *thickness*). This line should have the same weight wherever used on any particular drawing;

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it is employed in all cases when the outline of the object can be seen with the eye in the position it is assumed to occupy when the view is drawn. This line is used more than any of the others and is, consequently, the most important.

LINE II.—This line, called the **dotted line,** consists of a succession of dots or very short dashes; it is used to show the outline of parts that cannot be seen by the eye when in its assumed position relative to the view being drawn. The inverted plan, or bottom view, in Fig. 6 is a good example of the use of the dotted line. Viewing the frustum from the bottom all that can be seen is the outline of the base, which is drawn with full lines. The top and the edges connecting the top and bottom are then represented by dotted lines, and likewise the hole. This line is never used for any purpose other than to represent invisible outlines.

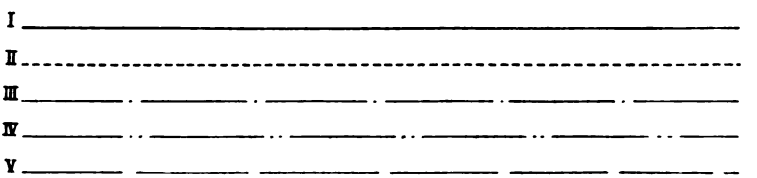

FIG. 9.

LINE III.—The **broken and dotted line** consists of a series of long dashes with a single dot or very short dash between the long dashes; it is used for center lines, and is also frequently employed to denote the traces of planes, showing where a section has been taken. Its use as a center line is shown in Figs. 6 and 7. Its use to indicate where a section is taken will be discussed later.

LINE IV.—This **broken and dotted line** consists of a succession of long dashes and two dots; it is used for the same purpose as line III, and both rarely appear on the same drawing, but when they do, line III is used for center lines and line IV to indicate where a section has been taken.

LINE V.—The **broken line** consists of a series of long dashes; it is generally used for the same purpose as projectors, to indicate the extension or prolongation of lines, but its principal use is for dimension lines. It is also sometimes used to indicate the extension of lines that are not actually a part of the view being drawn. Fig. 7 shows how it is employed in extending lines and in dimension lines.

While the foregoing specifies the manner in which these lines

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drical hole instead of the diameter of the circle in the plan; this is done because of the crossing of the center lines on the circle.

When there is room enough, the dimension lines have arrowheads, one at each end, with the dimension written or printed about midway between the ends; but, when the space is limited, as in the case of the diameter of the hole in Fig. 7, short arrows with their heads pointing toward each other are used, the dimension being placed between the arrowheads. In some cases, even this will not suffice, the dimension being placed alongside the arrow, as illustrated in Fig. 8 in connection with the dimension $\frac{9}{32}''$.

What are termed the *general* or **over all** dimensions are those relating to the extreme or outer bounding lines of the figure. In Fig. 7, the over all dimensions are 8″, $4\frac{1}{2}''$, and $6\frac{1}{4}''$, the first two giving the size of the base and the third the height of the frustum. The general dimensions include these and also $5\frac{1}{4}''$ and $3\frac{15}{16}''$, which give the size of the top.

It might be argued that both of the two dimensions, which added together make the over all dimension 8″ are not necessary, since if one is given the other can be found by subtracting from 8; this is true, but the idea of giving both is to save subtracting, which is sometimes awkward. For instance, the distance *AB*, Fig. 7, is $3\frac{15}{16}''$; if the distance from *A* to the center line were given as $1\frac{31}{32}''$, it is not readily apparent that the distance from *B* to the center line is $1\frac{31}{32}''$, and this can be found only by subtracting $1\frac{31}{32}''$ from $3\frac{15}{16}''$, a somewhat awkward operation and one that takes a certain amount of time, together with the possibility of making a mistake. It is for the same reason that the over all dimensions are given—to obviate the necessity of adding the intermediate dimensions. Over all dimensions are placed outside of, that is, beyond, all shorter measurements.

10. Scales.—Up to this point, drawings have been described as though every line on them was of the same length as the corresponding measurements taken on the object. It is obvious that this is not feasible in many cases, for not only would it be extremely difficult to make the drawing but it would also be very difficult if not impossible to read it. The matter of storing and preserving drawings must also be considered. Consequently, most of the drawings in actual use are made to **scale,** as it is termed; by this is meant that the drawing is smaller than if all the dimensions corresponded in length with those of the object. In such cases,

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sequently, $3\frac{1}{3}\frac{3}{2}$ in. on the drawing represent $3 \times 4 + 13 \times \frac{1}{8} = 12 + 1\frac{5}{8} = 13\frac{5}{8}$ in. on the object. Had the scale been $1\frac{1}{2}'' = 1$ ft., 1 in. on the drawing $= 12 \div 1\frac{1}{2} = 8$ in. on the object; $\frac{1}{3}\frac{1}{2}$ in. on the drawing $= \frac{1}{3}\frac{1}{2} \times 8 = \frac{1}{4}$ in. on the object; and $3\frac{1}{3}\frac{3}{2}$ in. on the drawing represent $3 \times 8 + 13 \times \frac{1}{4} = 24 + 3\frac{1}{4} = 27\frac{1}{4}$ in. on the object. Observe that since the second scale is twice as small as the first, the length of the line when measured to the second scale should be twice as long as when measured to the first scale; and this is the case, since $13\frac{5}{8} \times 2 = 27\frac{1}{4}$.

The process of determining the length of a line on the object by measuring the corresponding line on the drawing is called **scaling the drawing,** and when a measurement has thus been taken, the drawing is said to be **scaled.** Any drawing may be scaled provided the scale to which the drawing was made is known, provided further that the drawing has been made accurately and the scale used for measuring is accurate. Special rules (scales) are made for making drawings to scale and measuring them.

11. Abbreviations and Notes on Drawings.—When a line is drawn from the center to the arc to indicate a radius, the abbreviation *r.* or *rad.* is almost invariably written after the dimension, thus making it clear that the dimension is the radius of the arc. An arrowhead is placed at the end of the dimension line touching the arc, but not at the center. The abbreviation *D.*, *Dia.*, *Diam.*, *d.*, *dia.*, or *diam.* is used to follow the dimension indicating the diameter of a circle or a cylindrical surface. *Thds* or *thds* means *threads;* thus, 8 *thds* means 8 threads to the inch, and refers to screw threads. The letter *f.* or *fin.* means *finish,* and indicates that the surface on which it is written in the drawing is to be finished. If only a part of the surface is to be finished, this is frequently indicated by drawing a line near to and parallel to the line representing the surface, but extending only as far as the surface is to be finished, and writing on it *f.* or *fin.*

In addition to the dimensions, working drawings usually carry a number of "notes," which are written or printed on the drawings for the benefit of the workmen. In connection with these notes, certain terms are employed that deserve explanation. Thus, the word *cored* means that the hole is to be made by means of a core when casting and is not to be finished; *bore* or *bored* means that the hole is to be cored and finished by boring; *drill* means that the hole is to be made by drilling; *ream* or *reamed* means that after the hole has been bored or drilled is to be finished by reaming; the

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word *tap* means that the hole is to be threaded, a tap being used for this purpose; *faced* means that the surface is to be finished in a lathe or boring mill, or other machine tool that will make the surface flat—usually by revolving it against the cutting tool; *planed* means that the surface is to be finished by planing, the tool used being a planer, shaper, or a milling machine; *grind* means that the surface is to be finished by grinding; *scraped* means that the surface is to be finished by scraping, that is, hand finished with a scraper; *tool finish* means that after the surface has been finished on the machine, nothing further is to be done to it. Other terms are sometimes used, but they are usually self evident and need not be referred to here.

SECTIONS AND SECTIONAL VIEWS

12. Why Sections are Used.—While all hidden surfaces and parts may be represented on a drawing by dotted lines, it is nevertheless frequently advisable to show what are called **sectional views** or **sections** instead of making the drawing in the regular manner. The cutting plane may be considered to pass through every part of the object that it can touch or its trace may be limited to only a short length relating merely to a single detail. Sections are usually so taken that lines which would appear dotted in a regular projection drawing appear as full lines in the sectional view, thus making the drawing easier to read. This fact is brought out in Fig. 10, which is a drawing of a clamping ring. The center lines *mn* and *pq* are axes of symmetry. The view in the middle may here be considered as a front elevation, the view on the right being a side elevation and that on the left a sectional elevation. Note how much clearer the sectional elevation is than the side elevation.

Considering the sectional view, the section is taken along the center line *mn*, the cutting plane being perpendicular to the flat surface included between the circles *e* and *g*, that is, perpendicular to the plane of the paper; that part of the ring to the left of *mn* is then imagined to be removed, and a drawing is made of the remaining part, the eye being situated to the left of *mn*. Now note particularly that whenever a section is taken, any surface touched by the cutting plane is indicated on the drawing by **cross hatching**, as it is termed, the cross hatching consisting of parallel lines, drawn at an angle, usually 45°, to the horizontal. By using

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different kinds of cross hatching, different materials may be indicated, so that an inspection of the **section lines** (cross hatching) will show at once what material is to be used in making the object represented by the drawing. Thus, in Fig. 10, the cross hatching there used represents steel, as will be explained presently; hence, the clamping ring is to be made of steel. Supposing the right-hand view to be omitted, the drawing may then be read as follows:

All dimension lines extending up and down and parallel to the center line *mn* are evidently diameters of circles. The dimension $9\frac{8}{32}''$ is the diameter of the circle marked *a*; diameter of circle *b* is $9\frac{8}{32}''$, of circle *c*, $9\frac{13}{32}''$; of circle *d*, $9\frac{1}{4}''$; of circle *e*, 8″, and of circle *f*, $6\frac{3}{8}''$. Circles *b* and *c* are dotted, because, imagining the sectional view to be a full view, when the ring is looked at from a point to the right of the sectional view, all that part of it to the left of *CC'* is hidden. Further, circles *b* and *c* are imaginary, because the surface they are supposed to indicate is a curved surface; still, they are useful in helping to understand the drawing. The fact that the lines *CD* and *C'D'* slope shows that the ring is a frustum of a cone, or that part of it is which is included between *DD'* and *CC'*. That part included between circles *e* and *g* is flat, and extends downward to form a cylindrical ring, whose inside diameter is $5\frac{1}{2}''$, outside diameter is 8″, and altitude is $\frac{5}{16} + \frac{13}{16} = 1\frac{1}{8}''$. Evidently, there is a groove between circles *e* and *d*; there is also another groove on the under side, as indicated at *E* and *E'*, which are at the bottom of another conical surface. According to the note, there are 8 holes spaced equally, the dotted circle showing that they are all situated at the same distance from the center *o*; and the sectional view shows that they pass clear through the ring. The note states that these holes are of such size that they may be threaded by tapping with a $\frac{9}{16}$th inch tap having 12 threads per inch. The note at the bottom of the drawing, which reads "*f*" *all over*, means that the ring is to be finished all over, that is, no part of it is to be left rough.

13. Standard Sections.—The sections shown in Fig. 11 are practically in universal use. The first form, shown at (*a*), consists of parallel lines spaced at equal distances apart, all lines being of the same weight; this form is always used for cast iron. The sectioning for wrought iron is shown at (*b*); it is made by drawing light and heavy lines alternately, parallel and equally dis-

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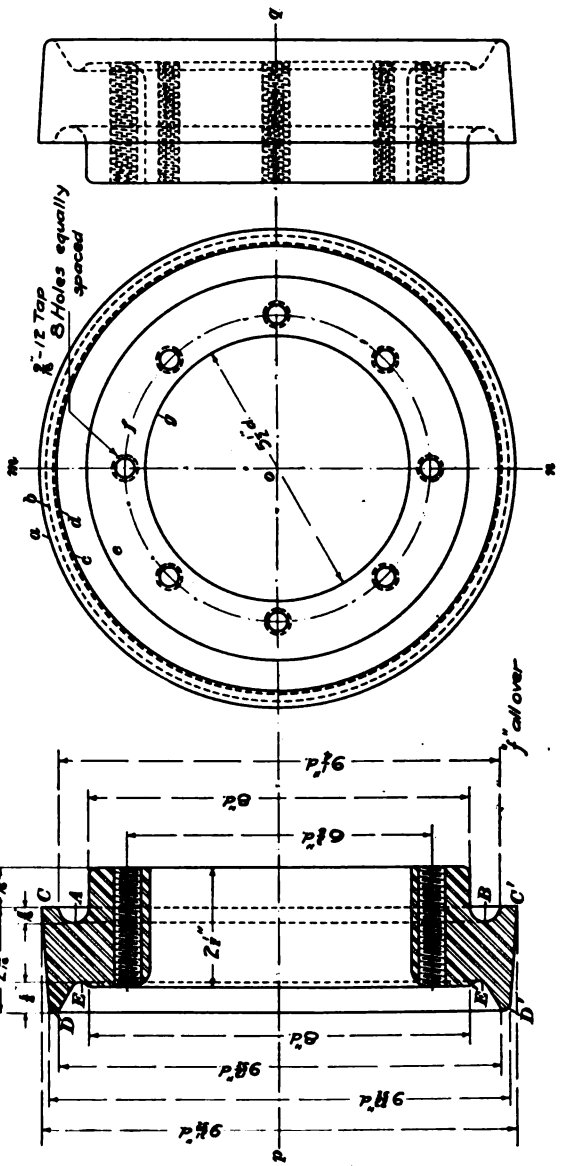

FIG. 10.

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tant apart. The sectioning for steel is shown at (*c*); it is made by drawing pairs of parallel lines, the distance between two consecutive pairs being about twice the distance between the lines forming the pairs. The sectioning for brass is shown at (*d*); it is drawn in the same manner as the sectioning for cast iron, except that every other line is broken, being made up of short dashes. The sectioning for wood is shown at (*e*); the upper half shows the

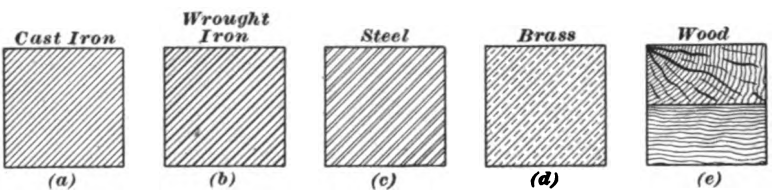

FIG. 11.

form used when the section is taken across the grain, and the lower half is used when the section is taken lengthwise, or with the grain.

There are other forms for other materials, but they are not much used and there are no other recognized standards, different forms being used to indicate the same material in different drafting rooms. The ones shown in Fig. 11 are well recognized and are in nearly universal use.

14. When the surfaces of two different parts come together in a sectional view, the section lines of the two parts are made to slope in different directions whenever possible. Thus, referring to Fig. 12, which represents a section taken through a bracket, which holds up a line shaft, and its bearing *P* is the bracket, *S* is the shaft, *C* is a collar that is forged to and is a part of the shaft, *B* is a bushing (which can be removed and replaced in case of wear), and *R* is a collar having the form of a ring, which is held in place by a set screw *s* and keeps the shaft from moving lengthwise. As shown by the sectioning, *P* is made of cast iron, *B* of brass, *C* and *S* of steel, and *R* of wrought iron. Note that the section lines for *P* and *B* and for *R* and *P* slope in different directions; it was not possible in this case to have the section lines for *R* and *B* slope in different directions, but since they indicate different materials, it does not matter particularly. It will also be noticed that the lines at the top and bottom of *P* are ragged, as though *P* had been broken off at these places; this

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is exactly what the draftsman intended, since only the details of the bearing are to be brought out. For the same reason, the shaft is represented as though broken off also; whenever a

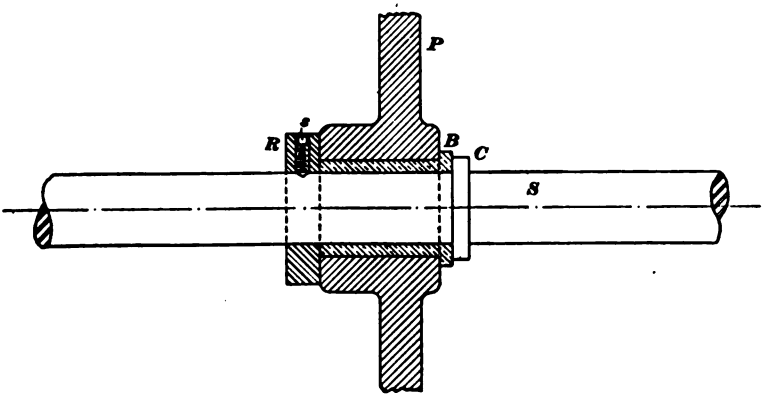

FIG. 12.

round piece is to be shown as broken off, it is always drawn as here indicated. Strictly speaking, the shaft should also have been sectioned; but, by drawing it as here shown and sectioning the ends only, the drawing is more readable and is easier to make.

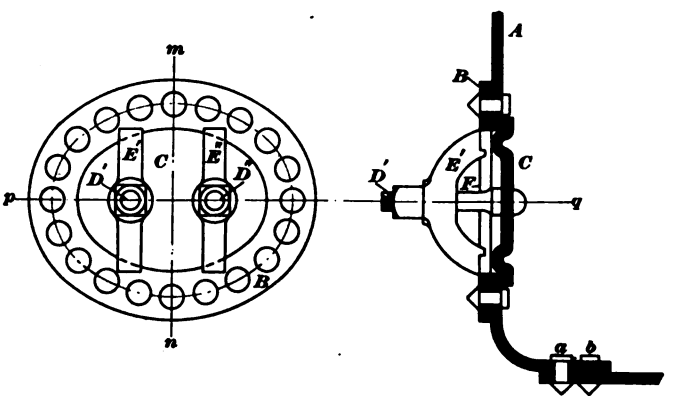

FIG. 13.

15. Thin Sections.—When the material to be sectioned is very thin, as in the case of sheet metal, boiler plates, etc., or when the scale used is so small that the edges of two surfaces in a sectional view are very close together, it is then the custom of many draftsmen to make the surface to be sectioned entirely black; this is well

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illustrated in Fig. 13, which shows the details of a manhole near one end of a boiler. Here *A* is the boiler shell, shown in section by the solid black surface, and which has an elliptically shaped hole through it, as indicated in the other view and by the lines *F*; *B* is a steel ring whose inside dimensions are the same as those of the hole in the shell, the ring being riveted to the shell in order to

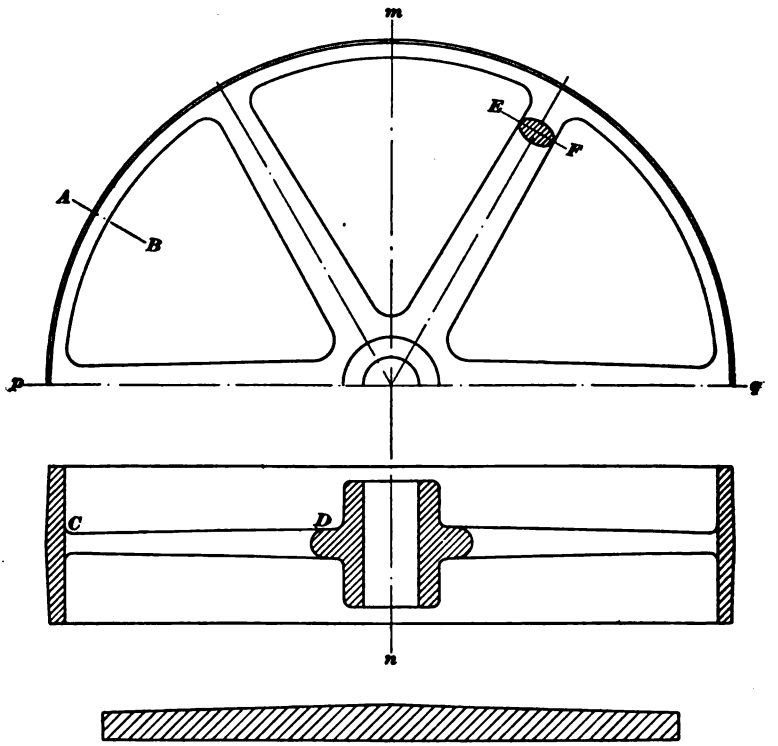

FIG. 14.

strengthen it; *C* is the manhole cover, also shown in solid black sectioning, which is drawn up against the inside of the boiler and held in place by the two studs *D'* and *D''* and the yokes *E'* and *E''*, as clearly shown in the two views. Note that when two black sectioned surfaces come together, they are separated by a thin white line.

16. Conventional Sections.—A **conventional section** is one that is not drawn in strict accordance with the principles of projection; the shaft in Fig. 12 and the rivets in Fig. 13 are exam-

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ples of conventional sections. Note that only the end of rivet *b* is shown; this shows that rivet *b* is behind the cutting plane, which cuts rivet *a*.

Another example of a conventional section is shown in Fig. 14. At first glance, it would appear as though the section were taken on the center line *pq*, but an examination of the top view shows that if it were not for the part *CD* of the arms, the section would appear to be taken on the center line *mn*. As a matter of fact, the sectional view has been drawn as though the part that is cross hatched were a section on *mn*, and the arms are then drawn in between the cross-hatched parts. While this violates the rules of projection, the resulting drawing is clear, and this method of drawing sectional views in cases similar to this is almost universal. To show the shape of a cross section of the arm, it is drawn on the arm itself, the section being taken on the line *EF*, which may be located at any convenient point between the hub and the rim, but must be perpendicular to the center line of the arm. Note that the cross section of the arm has the shape of an ellipse and that the arm tapers, the larger end being at the hub. As the drawing has been made to a very small scale, the shape of a section of the rim of the pulley is not clearly shown in the sectional view; hence, a section is taken at some other place, as *AB*, and drawn to a larger scale. This section must be a *radial section*, that is, the trace of the cutting plane must coincide with a radius, and an examination of the section shows that the rim is thicker in the middle than at the ends, the difference between the two being called the *crown* of the pulley. Only one half of the pulley is shown in the top view, the lower half not being necessary because, the pulley being symmetrical, the lower half is exactly the same as the upper half.

READING DRAWINGS

VISUALIZING THE OBJECT

17. A drawing serves several different purposes: it serves to preserve in permanent form the shape of some object, and to make a permanent record of a view or scene; it is useful, perhaps even necessary, in explaining or in understanding the details of a complicated machine, the relations of the various parts and their

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operation. If properly dimensioned, the drawing may be used to show the sizes of the different parts for purposes of comparison or for the building of the part or of the complete machine. In connection with the first purpose mentioned it may be remarked that drawings have been found in France on the walls and ceilings of caves, which were made from 50,000 to 100,000 years ago. These drawings are very crude, but are nevertheless intelligible and useful, representing as they do animals that were extinct before the beginning of history.

For a drawing to be useful, it must be so made that the object or scene depicted or drawn can be **visualized**; that is, after looking at the drawing, the mind must be able to picture or imagine, the object represented in the same manner as though the object itself were being viewed by the eye. In the case of a perspective drawing, there is no difficulty in visualizing, because the drawing represents the object or scene as it appears to the eye when the eye is in some chosen position relative to the object, the position chosen being selected by the draftsman. Projection drawings are frequently difficult to visualize, but they can always be pictured in the mind's eye if the reader has a knowledge of the principles heretofore explained and exercises sufficient patience. While progress may be slow at first, continued practice will make one proficient in reading a drawing. It takes a great deal of practice to associate the letters of a word so that the word is recognized as soon as the eye sees it; it is the same way with a drawing, and speed in reading a drawing comes only with practice. There is no reason for discouragement if, at first, the reader finds it difficult to visualize an object represented by a drawing; reading drawings is an art that can easily be acquired by application and with practice.

18. When reading a drawing, several facts and principles should be continually kept in mind; after a little practice, they will require no mental effort to remember them. One of the most important of these principles is that any plane (flat) figure, no matter what its shape, is projected on any cutting plane that intersects the surface at right angles as a right line; in other words, a plane figure is projected into the trace of its plane as a right line. For example, in Fig. 2, the plane of the top of the frustum cuts the picture plane in the line *cb*, which is the trace of the plane *AC* on the picture plane *P*. The figure *ABCD* is projected into the trace of its plane on plane *P* as the right

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line *cb*, and the circle within the figure *ABCD* is also projected into the right line *cb*. Again, a plane figure, no matter what its shape, is projected as a similar and equal outline on any plane parallel to the plane of the figure. For example, in Fig. 3, the plane *N* is parallel to the plane of the top of the frustum, and the projection of the top on plane *N* is $a'b'c'd'$, which is equal in all respects to *ABCD*; the projection of the circle is also equal to the circle (hole) on the top of the frustum.

A cylindrical surface is projected on a plane parallel to one of its elements as a quadrilateral, and the projection on a plane perpendicular to an element has the shape of a right section of the cylindrical surface. If the cylinder is a right cylinder, the projection on a plane parallel to an element is a rectangle, and if a right section is a circle or an ellipse, the projection on a plane perpendicular to an element is a circle or an ellipse also.

Always remember that *every point on the object or within the object is projected into some point on every complete view of the object, and a point on any view may be the projection of one or of any number of points on the object.* Thus in Fig. 3, the point c''' is not only the projection of the point *C* but also of *D* and of any point on the right line joining *C* and *D*; in fact c''' is the projection of the entire line *CD*, because *CD* is perpendicular to the plane of projection *KR*. If the line joining *C* and *D* were not straight, but were a plane curve, its projection on plane *P* would be a right line, and if it were shaped like a screw thread, its projection on plane *P* would be a circle.

It is therefore evident that it is not, in general, possible to determine from one view what any point or line represents; but two views—one preferably at right angles to the other—will usually be sufficient, and three views—one being perpendicular to the other two—will always be sufficient to determine the shape of any object. If there is any doubt as to what any particular point on a view represents, draw (or imagine as drawn) a projector from the point to the other view; if the projector coincide with a line in the other view, the point is the projection of that line, and the point is also the projection of the points of intersection of the projector with any line that it cuts in the other view.

19. Bearing the foregoing in mind, refer to Fig. 4. Looking first at the plan (top view), it is seen that it consists of two rectangles arranged symmetrically, one within the other, whose corners are connected by the right lines $a'h'$, $b'g'$, etc. There is

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nothing, however, in this view that shows whether the surfaces outlined by these rectangles are flat or otherwise, whether $a'b'c'd'$ is parallel to $h'g'f'e'$ or not, or whether $a'b'c'd'$ is above or below $h'g'f'e'$; there is also nothing to show whether the circle represents a hole extending from $a'b'c'd'$ downward or whether it represents a cylinder extending upward. All these questions are answered by referring to the other two views. Considering the front elevation, plane M, point c'' is the projection of c' or b', point d'' is the projection of d' or a', and line $d''c''$ is the projection of $d'c'$ or $a'b'$. Since $d''c''$ is the only line between d'' and e'' extending across the figure, it is the projection of *both* $d'c'$ and $a'b'$, c'' is the projection of the entire line $c'b'$, and d'' is the projection of the entire line $d'a'$. Since both these lines are straight, it follows that $a'b'c'd'$ is a flat surface *perpendicular* to the plane M. For similar reasons, $h'g'f'e'$ is also a flat surface perpendicular to the plane M. The two surfaces are therefore parallel, and their distance apart is the perpendicular distance between the lines $d''c''$ and $e''f''$. The dotted rectangle shows that the circle in the plan represents a round hole, whose depth is the length of $i''j''$, plane M, or $i'''j'''$, plane P. The only feature still undetermined is the character of the lines joining the corners, that is, the lines $a'h'$, $b'g'$, etc. Since these lines are straight in all three views, they are straight on the object also, and the sides of the object are likewise flat. Consequently, the object is either a frustum of a pyramid or a rectangular prismoid, and it has a hole in the center extending from the smaller base to within about one-half the distance between the bases. The actual position of the hole cannot be determined by observation only, unless the views are fully dimensioned. Without dimensions, the position of the hole can be determined only by the use of spacing dividers or a scale.

20. It is a great help, sometimes, to imagine the paper to be folded on the front and side traces JK and KL, Fig. 4, or on the front and vertical side traces JK and KI, Fig. 5, so that planes M and P will both be perpendicular to plane N, as in the glass box. Then a projector from c'' will intersect a projector from c''' passing through c', thus locating C on the object; in this way, points on the object may be located from the three views.

Suppose that the object were not a frustum of a pyramid, but that the top view were the same as before, the top being flat

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and sloping so that all the edges have different lengths. A perspective of such an object is shown in Fig. 15 at (*a*). A projection drawing giving three views is shown in the same figure. Note that the projectors have been omitted, as is the case in all practical drawings. To read this drawing, note first the point a'', the highest point in the elevation; this corresponds to a' in the plan, because if it corresponded to d', a' would be hidden in the front view, and a'' d'' would be a dotted line instead of a

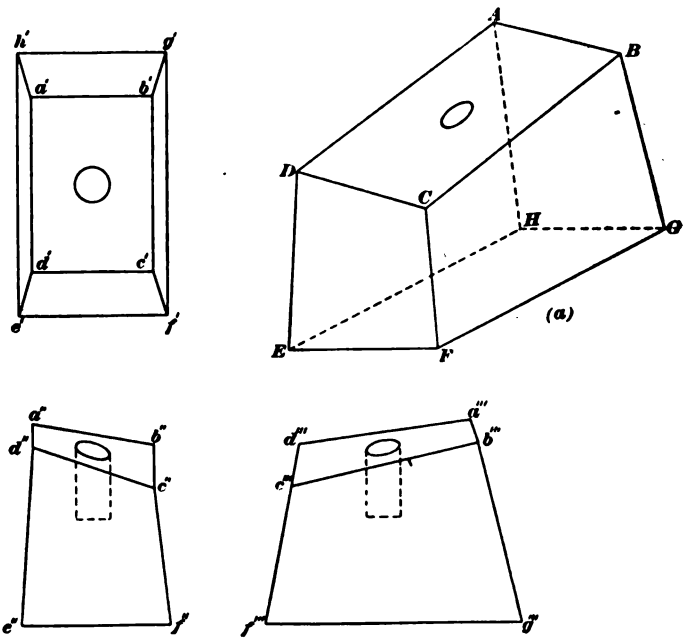

Fig. 15.

full line. For the same reason, b'' corresponds to b', and $a''b''$ is the projection corresponding to $a'b'$; similarly, $d''c''$ is the projection corresponding to $d'c'$, $d''a''$ corresponds to $d'a'$, and $c''b''$ corresponds to $c'b'$. The quadrilateral $a''b''c''d''$ is the projection of the top of the object on the front plane. By reasoning in a similar manner, it will be apparent that the quadrilateral $a'''b'''c'''d'''$ is the projection of the top of the object on the right side plane. Further, since the bounding lines of these projections in all three views are right lines, the surface

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is flat. The fact that the surface $h'g'f'e'$ is projected in the right lines $e''f''$ and $f'''g'''$ in the front and side views indicates that this surface is also flat, and since both these lines are horizontal, the surface represented by $h'g'f'e'$ is a plane surface perpendicular to both side planes and, consequently, parallel to the bottom plane. The object, therefore, has the shape of a prismoid that has been cut off at the smaller end by a plane making an angle with all three planes of projection. By measurement or with the spacing dividers, it will be found the distance of b'' from $e''f''$ and of d'' from $e''f''$ are equal; hence, the points D and B on the object, see (a) of the figure, are at the same height above the plane of the bottom of the object.

SOME EXAMPLES IN READING DRAWINGS

21. Guard for Movable Jaw of Vise.—Fig. 16 shows a guard for the movable jaw of a vise. The jaw is made of cast iron, while the guard is made of steel and forms a bearing surface for the head of the screw that moves the jaw. Three views are given: a front view, a bottom view (an inverted plan), and a sectional side view. The center *mn* divides the guard into two equal parts and is an axis of symmetry. For convenience, the same letters of reference have been used on both halves about the center line *mn*. In what follows the front view will be designated as (A), the bottom view as (B), and the sectional side view as (C).

The center line *mn* is supposed to be perpendicular to the bottom plane, and is therefore parallel to the front and side picture planes. The line $f'f'$ in (B) is the projection of *fa*, the semicircle *aaa*, and *af*; it is also the projection of *fc*, *rr*, and *cf*; hence, the front of the guard, as represented by *fcrrcfaa a* is flat and perpendicular to the bottom picture plane, as also indicated by the line $r'''f'''$ in (C). The semicircle *bbb* is projected in the right line $b'b'$ in (B) and is connected to the semicircle *aaa* by a circular arc having a radius of $1\frac{1}{8}$ in. This arc is also shown in (C), and has the same radius. Consequently, the surface represented by *ab*, $a^v b^v$, and $a'b'$ is a curved surface, and since its portions on three planes perpendicular to one another are circular arcs, it is a surface of revolution; it is not a part of a spherical surface, because the radius of a section perpendicular to the axis

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is not the same as for a section that includes the axis, the radius of the former being $1\frac{1}{4}$ in. and of the latter $1\frac{7}{8}$ in. To make this clear, the head of the screw, which bears against this surface, is shown in detail at (*a*). The thickness of the guard at the point *b* is indicated by the length of $s'b'$ and $s^v b^v$ in (*B*) and (*C*). The edge *cr* is straight and vertical and is intersected by the cylindrical surface of which *fc* is a part; the intersection is denoted by the point *c* in (*A*), by the dotted line $c'd'$ in (*B*), and by the dotted line $c''d''$ in (*C*). The points *a* and *c* are both projected into the

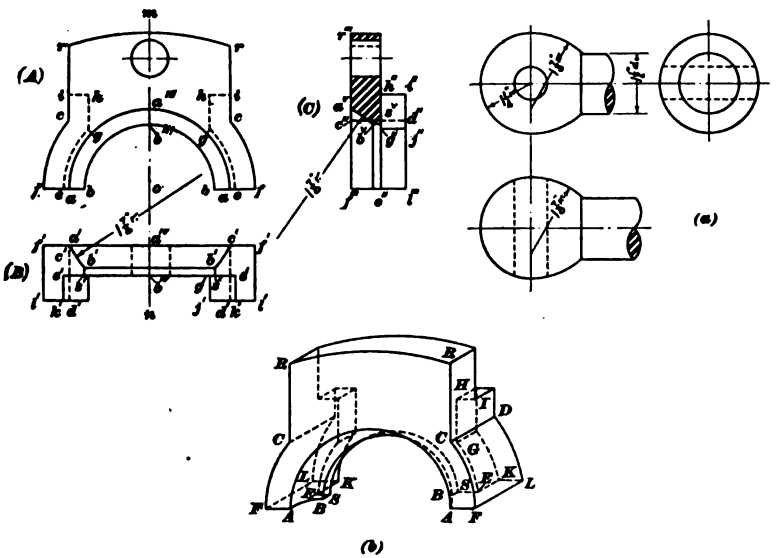

FIG. 16.

same point on $f'f'$ in (*B*) and into f'' in (*C*), because they both lie on the same surface and are at the same distance from the center line *mn*. On the back of the guard, there is a shoulder on either side of the center line, as indicated by the dotted lines *ihge*; as neither shoulder is touched by the cutting plane, the shoulder is not sectioned in (*C*), but its outline is indicated by $i''h''g''e''j''l''$, the line $g''j''$ in (*C*) and $g'j'$ in (*B*) being the projection of the line of intersection of the flat surface *hg* and the cylindrical surface *ge*. The dotted line in the hole in (*C*) is the edge that extends backward from *r*. The line $e'k'$ in (*B*) is the bottom edge (inside) of the shoulder; it is projected into the point e'' in

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(*C*); this fact shows that the bottom ends of the guard are flat, the outline of the surface being *f'a'b's'e'k'l'*.

To assist in visualizing the guard, a perspective of it is shown in (*b*). By comparing the lines on the three views with the corresponding lines on the perspective, the reader should have no difficulty in forming a mental picture of this object. As a perspective is seldom given, the reader should make every effort to visualize from the three views, without the aid of the perspective. The three views will show him the shape of the front, the shape of the back, the shape of the top and bottom, and the shape of the bearing surface; knowing these, it will then be easy to visualize the entire object.

22. The Mercer Cell.—Fig. 17 shows a Mercer cell, which is used for the production of caustic soda and chlorine by electrolysis. A top view of the cell is shown at (*a*), and a cross section on the line *AB* is shown at (*b*). As indicated by the sectioning, the cell is an earthenware crock; it is open at the top and has five rectangular openings *a* in the cylindrical part. There is also a cover, shown at (*c*), which fits into the groove *b*. Attention is called to the funnel-shaped part *d*, which is a part of the crock; its shape will be readily perceived with the aid of the top view (*a*). The cylindrical part of the crock is covered with a layer of asbestos, extending to just above the top of the rectangular openings; this is held in place by perforated sheet iron, which acts as an electrode, and which is kept in position by three iron bands *f*, the latter being made in three pieces, flanged, and bolted, as shown at (*c*) and (*d*). Inside the crock are placed four carbon electrodes, which are attached to the disk *h*, as shown at (*e*); this view shows only two electrodes, the other two being behind the two that are seen. The disk *h* rests on the lugs *c*, shown in views (*a*) and (*b*). At (*f*) is shown the cover, which fits into the groove *b*. The projection *j* serves not only as a handle but also as an outlet through which the lead *i*, attached to the disk *k* at its center, passes. The lead *i* is connected to the generator, and it conducts the current from the generator to the carbons *g*. The chlorine gas escapes through the outlet *k*, to which is attached the pipe *l* that conducts the gas to the main, see (*c*).

An elevation of the entire arrangement is shown at (*c*), and a battery of six of these cells placed in a sheet-iron tank is shown at (*g*). This drawing is very simple, and requires no further explanation.

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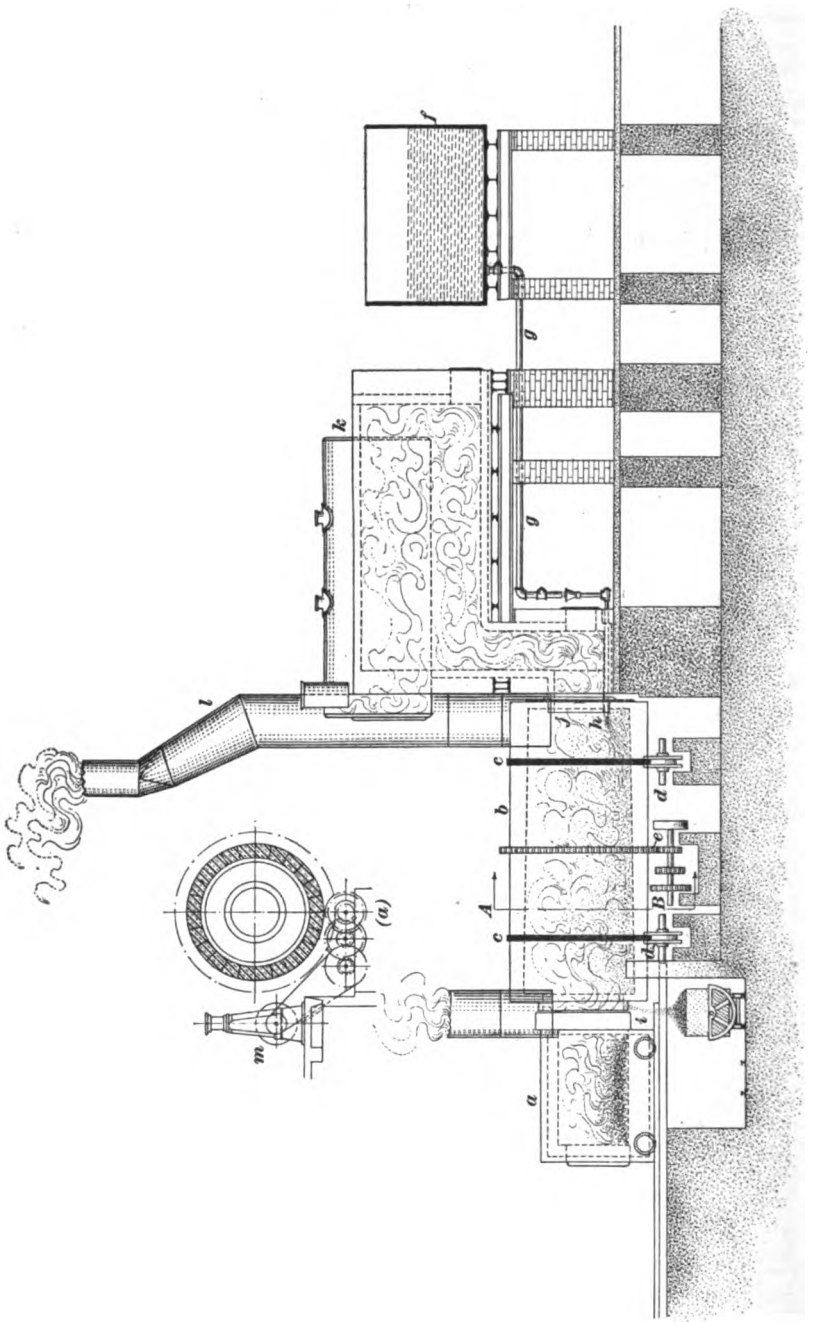

Fig. 18.

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23. Rotary Drying Furnace.—Fig. 18 shows in a general way the manner in which the black liquor in the soda process is evaporated and the black ash is obtained in the recovery of the soda. The furnace *a* is mounted on wheels so it can be moved away from the rotary incinerator *b*, for cleaning and repairs. The incinerator is a horizontal steel cylinder, lined with fire brick, as indicated in the sectional view (*a*), which is a section on the line *AB* looking toward the right, as indicated by the arrows. Steel tires *c* are attached to the incinerator, and these rest on bearing wheels *d*, the wheels supporting the entire weight of the incinerator. The incinerator is caused to revolve by means of the gear and pinion arrangement *e*, the pinion being driven by a system of compound gears, which, in turn are driven by the engine *m*, as indicated in the sectional view. The thick liquor is stored in the tank *f*, from which it flows through the pipe *g* and nozzle *h* into the rear end of the incinerator through the opening *j*. The front end is also open; and as the ash is formed, it gradually accumulates, and falls out through this opening into a pit or into a car below it. The hot gases pass through the incinerator, through the opening *j*, under and through the boiler *k* (heating the water therein), and through the stack *l* into the atmosphere. The details of the process should now be clear without further explanation.

24. Worm Washer.—Fig. 19 shows a form of apparatus used for washing wood pulp. Two views are given, (*b*) being an end view and (*a*) a longitudinal section taken on the line *AB*. The apparatus consists of two perforated metal cylinders *a*, which are partly enclosed in a wooden box or, tank, *j*. The cylinders have at one end a tire *d*, which runs between the flanges of the bouble-flanged wheels *e*. At the other end, the cylinder is supported by the hollow trunnion *c*, which turns in the bearing *p*. The cylinder is thus supported by the wheels *e* at one end and the hollow trunnion at the other end. By referring to view (*b*), it will be noted that the box is divided into two compartments at the end *k*, which is funnel-shaped. Note particularly the shape of this partition, indicated by the dotted line *a b c d e f g h* in (*b*), a part of it being circular to permit the cylinder to turn in it, and, at the same time, follow the outline of the cylinder. The cylinder being thin, heavy iron bands *o* encircle it at intervals, in order to strengthen it. In both cylinders is a sheet-metal worm *b*, which is attached to the head of the closed end of the cylinder that carries the hollow trunnion. At the end of the trunnion, is a

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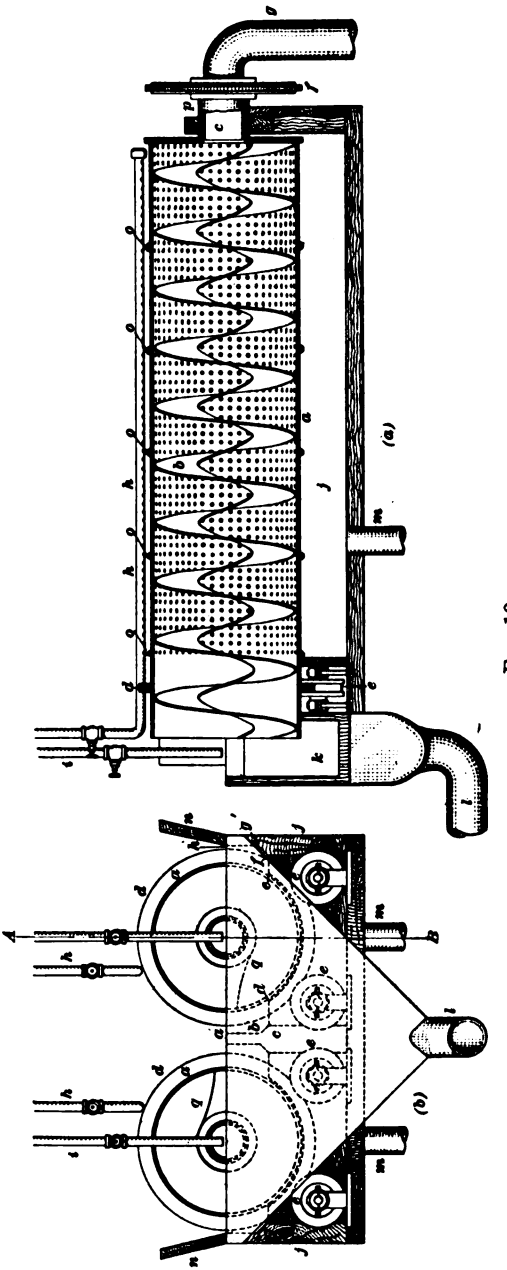

FIG. 19.

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large sprocket wheel *f*; these sprocket wheels are connected by an endless belt *q*, so that both cylinders may revolve together. A perforated pipe *h* extends along the entire length of both cylinders, and is closed at the farther end. The operation of the apparatus is as follows: The stock to be washed flows through the pipe *g* and hollow trunnion *c* into the cylinder, which, as it slowly turns, carries it through the cylinder by means of the worm. Water flows through the holes in the perforated pipe *h* and enters the cylinder through its perforations, washing the stock and falling through the holes into the open space in the box below the cylinder, from whence it is discharged through the pipes *m*. The washed stock from the cylinders falls into the compartments *k*, and is washed into the exit pipe *l* by water discharged from the pipes *i*. The slanting boards *n* keep the water from splashing out of the box.

25. Remark.—The object of the last two figures is to illustrate the application of the apparatus described; consequently, the drawings fail to show many of the details that would be necessary to reproduce the apparatus. Drawings of this kind are a feature of printed matter—books, technical journals, catalogs, etc.—when the main object of the descriptive matter is to explain processes, the operation of machines, etc.

Assuming that the reader has carefully studied all that precedes this article and has conscientiously compared all letters of reference with the cuts, he ought now to be able to read intelligently most of the drawings that he is likely to encounter. Complicated ones may give him trouble, not from lack of knowledge, but from lack of practice in reading drawings. He will find, at times, that a knowledge of the application or purpose of the object drawn is necessary to a complete understanding of the drawing, as in Fig. 19, for instance. In any case, he ought to be able to read any drawing or to understand any illustration given in this course.

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SECTION 4

ELEMENTS OF PHYSICS

(PART 1)

MATTER, MOTION, AND FORCE

MATTER AND ITS PROPERTIES

1. Definition.—The word matter, as used in its scientific sense, means anything that occupies *space*. Since any finite portion of space has length, breadth (or width), and thickness (or height or depth), it can be measured; and matter, which occupies a certain space, can also be measured, and in the same units. As will shortly be shown, matter can also be measured in units other than those used to measure space.

This property of matter, that it occupies space, is called **extension,** and it is a property (or characteristic) common to all matter. Any property that is common to everything is called a **general property** of that thing; hence, extension is a general property of matter.

2. General Properties of Matter.—When it is desired to speak of a certain amount of matter without specifying what it is, iron, water, air, clay, etc., it is called a **body.** A body may be of any size—so small as not to be visible or as large as the earth or larger—it simply means a certain amount of matter.

In addition to extension, matter possesses a number of other general properties: impenetrability, divisibility, indestructibility, inertia, porosity, compressibility, expansibility, elasticity, mobility, and weight. These properties are common to all matter and, consequently, to all bodies. A thorough understanding of the meaning of these words will be a great help in understanding physics and chemistry.

3. Three Forms of Matter.—All matter may exist in one of three forms or states: the *solid*, the *liquid*, or the *gaseous* state.

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A **solid body** is one that retains its shape under ordinary conditions; thus, wood, stone, clay, iron, etc. are solids under ordinary conditions.

A **liquid body** (or **liquid**) is one that does not keep its shape unless placed in a vessel to keep it from spreading. It is characteristic of all liquids that they spread out and conform to the shape of the vessel that contains them. Further, if the upper surface is free, not touched by any solid, it will, under ordinary conditions, be a flat, level surface—for all practical purposes, a plane perpendicular to a diameter of the earth passing through the center of the surface.

A **gaseous body** (or **gas**) is one that completely fills any closed vessel that contains it. If the vessel be connected to another closed vessel, say by a pipe having a cock, so that communication may be opened or closed between the two vessels, and the cock be opened, the gas will fill both vessels completely; and any particular amount of space in either vessel, say 1 cubic inch, will contain exactly the same weight of gas; but the weight of a cubic inch of the gas will not be the same as in the first vessel before the cock was opened.

Most, if not all, substances can exist in all three states; thus, water under ordinary conditions is a liquid, when frozen it is a solid (ice), and when vaporized it is a gas (steam). The same is true of iron, which can be melted (liquefied) and vaporized, and of most other substances. Obviously, a substance can exist in but one state at a time.

4. Divisibility.—Divisibility means that any body may be divided into two or more bodies. A solid may be divided by cutting or by macerating or pulverizing it; a liquid may be divided by pouring some of it into another vessel; a gas may be divided as described in the last article. Liquids and gases are frequently referred to under the general name of **fluid bodies** or **fluids**; hence, a fluid may be either a liquid or a gas. There are, of course, other ways of dividing bodies than those here mentioned.

5. Molecules and Atoms.—If an ounce of salt be put into a pound of water, the salt will apparently disappear; the salt, however, is still in the water, as can be proved by various tests, as, for instance, by tasting. Here the water is said to *dissolve* the salt. What really occurred was that the water divided the salt into particles so small that they were no longer visible. By

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stirring the water, the salt particles may be made to occupy very part of the water. If more water is added, the salty taste becomes less strong, and finally becomes indistinguishable; but the salt is still there, though it has been divided into extremely small particles. In accordance with modern theory, the division cannot be carried on indefinitely, for when a certain stage has been reached, any further division will change the nature of the body. For example, it is shown in chemistry that salt is a compound of sodium and chlorine, one part of each. When the division reaches a certain point, the particles can no longer be divided by any of the means heretofore mentfoned, and they are then called **molecules.** If a molecule be divided by chemical action or by the action of electricity or heat, the parts are called **atoms.** In the case of salt, the molecule when divided becomes two atoms, one being sodium and the other chlorine. It has not been found possible so to divide an atom, and it is therefore assumed that an atom is *indivisible.* Atoms do not usually exist in a free state, two or more being united to form a molecule.

A molecule, then, may be defined as the smallest particle of matter that can exist without changing the nature of the substance of which it forms a part; thus, a molecule of water consists of two atoms of hydrogen and one atom of oxygen, and if a molecule of water be divided, it will be no longer water, but three atoms, which will immediately reunite to form water again or unite among themselves to form molecules of hydrogen and oxygen. Molecules are exceedingly small, so small that they have never been seen and probably never will be seen. They are assumed to be spherical in shape and are known to be in very rapid motion, moving in all directions and constantly colliding. The molecules of a solid are more numerous and move through shorter distances than those of a liquid, and those of a liquid are more numerous and move through shorter distances than those of a gas.

6. Porosity.—All matter is porous, that is, the molecules do not completely fill the space occupied by the molecules; otherwise, there could be no movement of the molecules. Even though they may not be visible to the naked eye or under the highest powered microscope, all bodies have minute pores or channels, as is proved by the fact that water, for example, can be forced through a highly polished, thin steel plate. If matter were not porous, it would not be possible to force light or fluids through a

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sheet of metal, no matter how thin it might be; but a piece of gold leaf 1/300,000th of an inch thick will allow light to pass through it.

7. Impenetrability.—Impenetrability refers to that property whereby two bodies cannot occupy exactly the same space at the same time. If a stone be placed in a vessel partly filled with water, the level of the water will be raised, showing that the stone has taken the place of the same amount of water. Advantage may be taken of this fact to find the volume of any irregular solid that is not dissovled in water. For instance, knowing the volume of the water before and after the solid is immersed in it, the difference will be the volume of the solid. If a solid be dissolved in a liquid, the volume may be the same as before, as, for example, dissolving a certain amount of sugar in a cup full of tea. This does not mean, however, that water is penetrable; the experiment simply shows that water is porous, and that the molecules of sugar have crowded between the molecules of water and occupy some of the space not filled by the water molecules. Again, if 50 c.c. (cubic centimeters) of alcohol are mixed with 50 c.c. of water, the volume of the mixture will not be 100 c.c., but 97 c.c.; this shows that one of the liquids is more porous than the other, with the result that the combined volume is less than the sum of the volumes before mixing.

8. Compressibility.—Compressibility refers to that property whereby bodies can be made to occupy a smaller space. Gases are very compressible; liquids and solids are only slightly compressible, but there is no substance that is incompressible. This necessarily follows from the fact that matter is porous, and the further fact that the molecules can be brought closer together and be made to occupy a smaller space than before.

9. Expansibility.—Expansibility refers to that property whereby the molecules can be forced farther apart and be made to occupy a greater space. All gases tend to expand and occupy a greater volume; but liquids and solids can usually be made to expand only by means of heat, most of them expanding when the temperature is raised, although a few expand under certain circumstances when the temperature is lowered.

10. Elasticity.—Elasticity is the name of the property by which, after a body has been distorted (shape changed) in any way and by any means (except division) the body tends to resume

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its former shape when the cause that produced the distortion is removed and the former conditions are restored. While the boby may not entirely regain its former shape, it always has a tendency that way and will partly regain it. A piece of rubber, for instance, may be stretched, and if not stretched too much, will resume its former shape when released. A ball of moist clay or putty may be pressed and made to assume and retain any shape but it does not retain exactly the shape it had when the pressure was removed. All fluids and some solids, such as steel, ivory, glass, etc., are very elastic.

11. Mobility.—The distance between one body and another body may be changed by moving either or both bodies. This property is referred to as **mobility.** Thus, no matter how firm the foundation or how heavy and rigid the structure on it, an earthquake will move it. The earth itself, the sun, and all the stars are moving; there is no such thing as an immovable body.

12. Inertia.—**Inertia** means without life, without power of self movement. As applied to bodies in a scientific sense, it means that if a body is at rest, it cannot put itself in motion; or if it is in motion, it cannot bring itself to rest or change its direction of motion. This will be explained more fully later.

13. Weight.—Every body exerts a certain attraction on every other body, which tends to make the bodies come together and touch one another. As between two bodies of ordinary size, this attraction is very small; but the earth is so large that this attraction between the earth and other bodies is very manifest, and the result is called **weight.** Every solid or liquid body, no matter how small, will fall to the earth unless sustained by some intervening body. Gases are also attracted by the earth, even though they may rise and go away from it when released. This may be proved by weighing an empty vessel in a *vacuum* (a place where there is no air or gas of any kind), then filling the vessel with a gas or mixture of gases, say air, and weighing again; the weight in the second case will be greater than in the first case, and the additional weight will be the weight of the air.

14. Indestructibility.—It is impossible to destroy matter. A body may be separated into molecules and the molecules into atoms, but the atoms will unite to form other molecules and other bodies, and there will be the same number of atoms as before. Matter may assume countless forms and undergo innumerable

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changes, but the same number of atoms is present in the universe; this is otherwise expressed as the principle of *conservation of matter*, and it means that matter is **indestructible.** Matter may be transformed, but it cannot be destroyed, neither can the total amount of matter in the universe be changed.

15. Specific Properties of Matter.—In addition to the general properties, bodies possess certain other properties, not common to all bodies, which are therefore called **specific properties.** Some of the most important of these specific properties are rigidity, pliability, flexibility, malleability, ductility, tenacity, brittleness, and hardness. These terms may be defined briefly as follows:

Rigidity is the resistance offered by a body to a change in its shape; steel is very rigid. **Pliability** is the ease with which the shape of a body may be changed; lead, copper, etc. are pliable. A body is **flexible** when it can be bent without breaking, as a spring, a rope. **Malleability** is that property that indicates that the body possessing it may be rolled or hammered into sheets; gold is the most malleable of all known substances. **Ductility** is that property of the body possessing it which indicates that the body may be drawn out into wire; platinum possesses greater ductility than any other substance. **Tenacity** refers to the resistance offered by some bodies to being pulled apart; steel is extremely tenacious. **Brittleness** is the term used to indicate that some bodies are easily broken when subjected to sudden shocks; glass, ice, etc. are very brittle. **Hardness** is that property that indicates that a body possesses the ability to scratch some other body. The hardness of any particular body may be determined by using it to scratch some other body; it will be harder than the body it scratches and softer than any body that scratches it. The diamond is the hardest substance known; no substance will scratch a diamond except another diamond, in which case, either will scratch the other.

MOTION AND VELOCITY

16. Definition.—If during a certain space of time, the distance between two bodies is increasing or decreasing, one body is said to be in motion relative to the other body. If a body A occupy and continue to occupy a certain position on the earth's surface, A is said to be at **rest** (or is **fixed**) *relative to the earth;* if, now, the

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time. Thus, if v = the velocity, s = the distance, and t = the time,

$$v = \frac{s}{t}$$

The unit of velocity is a compound unit, because it requires more than one unit to express it—a unit of distance (length) and a unit of time. If s is measured in feet and t in minutes, the unit of velocity is one foot divided by one minute, and is called **one foot per minute,** the word *per* meaning *divided by;* whenever the word per occurs in the name of a compound unit, it always has this meaning. If s is measured in miles and t in hours, the unit of v is *one mile per hour;* and if s is in centimeters and t in seconds, v is in *centimeters per second.*

19. When a body passes through equal distances in equal times, its velocity is said to be **uniform** or **constant** otherwise it is **variable.** But whether uniform or variable, the velocity of a body at any instant is the distance (length of path) it would travel in a unit of time if the velocity it had at the instant considered were uniform. For instance, suppose the speed of a body were such that at the instant it arrived at a certain fixed point, it would travel 852 feet in one minute if it continued at the same rate of speed for one minute; then the velocity at the point considered is 852 feet per minute, or $\frac{852}{60} = 14.2$ feet per second. If the velocity in miles per hour were desired, note that if the body kept up the same rate of speed for one hour = 60 minutes, it would travel $852 \times 60 = 51{,}120$ feet $= \frac{51120}{5280} = 9.6\frac{9}{11}$ miles; hence, the velocity at the instant considered is $9.6\frac{9}{11}$ miles per hour.

20. Acceleration.—Acceleration is rate of change of velocity. For example, if the velocity of a body is not uniform, it either increases or decreases, and the rate of increase or decrease is called *acceleration,* when the rate of change is uniform, the acceleration is also uniform. Thus, suppose the velocity of a body at a certain instant were 120 feet per second, and 4 seconds later the velocity were 180 feet per second. If the gain in speed were constant, the acceleration would also be constant, and the gain in velocity would be at the rate of $\frac{180 - 120}{4} = 15$ feet per second every second; this would be expressed as 15 *feet per*

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between *like* molecules. The force of cohesion is extremely weak in the case of gases and extremely strong in the case of solids. When two bodies are held together by the attraction of *unlike* molecules, the attracting force is called **adhesion;** thus, two pieces of wood may be held together by glue, and the molecules of glue being different from those of wood, the force holding the bodies together is called adhesion. Likewise grease adheres to iron, wax to paper, etc.

23. Measure of Force.—The force with which the earth attracts bodies on or near its surface is called the **attraction** (or **force**) of gravity or, more simply, gravity or weight. **Weight,** then, is the force (pressure or push) exerted by a body resting on the earth or on another body. If the body be suspended from another body, the connection being a flexible body, say a string or a spring, it will exert a pull on the second body and will stretch the string or spring. In either case, the effect of the force will be exactly the same. The force of gravity is, therefore, very convenient for comparing forces.

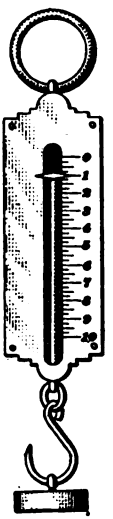

FIG. 1.

The force of gravity always acts in the direction of a line drawn from the center of gravity of the body to the center of the earth; this line is called a **vertical line,** and any line perpendicular to it is a **horizontal line.** It will thus be seen that any line (imaginary) drawn on the upper (free) surface of a liquid is a horizontal line. A vertical line is also called a **plumb line,** because if a plumb bob be suspended from a string, the centerline of the string will point to the earth's center when the plumb comes to rest; hence, this line is vertical.

24. Fig. 1 shows a spring balance, from the hook of which is suspended a standard one-pound weight; the indicator then points to the 1 mark on the scale. If, now, the one-pound weight be replaced by another body that brings the indicator to the 1 mark, the force exerted in both cases is the same. Consequently, the force with which either body presses against any other body on which it rests is called *one pound.* It is evident that a weight of one pound will exert a force (pressure) of one pound when resting on another body; consequently, forces are measured by their equivalent in weights, and are expressed in

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tion produced by the action of the force f, and g = the acceleration produced by gravity,

$$f : w = a : g$$

$$f = \frac{wa}{g} = \frac{w}{g} \times a = ma,$$

when $m = \frac{w}{g}$. To find the value of w, it must be found by weighing the body with a beam scale instead of a spring balance (in order that standard weights may be used; the spring balance gives true weight only under specific conditions); the value of g may be found by direct experiment or by calculation; then, knowing the value of g for any locality and weighing the body under consideration on a beam scale, the value of m can be found by substituting the known values in the formula. The value thus found for m is called the *mass of the body.* From the preceding equation, $f = ma$, that is, *the force which will give to any body an acceleration a is equal to the mass of the body multiplied by the acceleration.*

27. The reason for defining the mass of a body as its weight at any particular place divided by the value of g at that place is that the value of g is different for different places on the earth's surface; it is least at the equator and greatest at the poles, because the earth is not a perfect sphere, a point on the surface at the poles being nearer the earth's center than a point on the surface at the equator. The farther the body is from the center the smaller is the value of g; consequently, the value of g is less at the top of a high mountain than at sea level. The weight of a body varies directly as the value of g, but the mass, which measures the quantity of matter remains constant. Letting w' and w'' (read w prime and w second) be the weights of a body at two different places, m the mass of the body, and g' and g'' the values of the acceleration produced by gravity at those places,

$$w' : w'' = g' : g''$$

or $w'g'' = w''g'$, from which $\frac{w'}{g'} = \frac{w''}{g''} = m$. This last equation shows that m is constant, since if g decreases, w also decreases, and if g increases w also increases, both in the same proportion.

28. The C. G. S. System.—In what is called the **C. G. S. system** (C. G. S. is the abbreviation for centimeter-gram-second), the value of g is expressed in centimeters per sec^2. For latitude

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45°, which is half way between the equator and the poles, g = 980.665 cm. per sec.^{2}, very nearly, and this value of g is now quite generally accepted as the *standard* by scientists. Then, since 1 cm. = .03280843 ft., 980.665 cm. = 980.665 × .03280843 = 32.1741 ft. For latitude of New York, g = 980.223 cm. per sec.^{2} = 32.1599, say 32.16 ft. per sec^2.

29. Weight.—As previously stated, weight is caused by the attraction of the earth. This attraction is mutual, the body attracting the earth as much as the earth attracts the body. The mass of the earth is so great, however, that the distance the earth moves is too small to be measured. The equatorial diameter of the earth is about 26.4 miles greater than the polar diameter; in other words, a person standing at the pole (north or south pole) is over 13 miles nearer the center than when he stands on the equator. The nearer a body is to the center the greater is the attractive force (force of gravity), the greater is the value of g, and the greater is the weight of the body when measured with a spring balance. If, however, a body is weighed with a beam scale, the weight will be the same anywhere, because the weight of the counterpoise changes in the same proportion as the weight of the body. For example, if a barrel of sugar weighs 300 pounds at New Orleans on a beam scale, it will weigh the same at New York, at London, or at the pole, using the same scale. But if a spring balance be used that has been graduated in accordance with the value of g = 980.665 cm. per sec.^{2} = 32.1741 ft. per sec.^{2}, the weight recorded at New Orleans will not be the true weight. The value of g for New Orleans is 32.1303 ft. per sec.^{2} The true weight is the weight that would be recorded at a place where the value of g is 32.1741 ft. per sec.^{2}, and may be found from the proportion of Art. **27**, or 300 : w = 32.1303 : 32.1741, from which w = 300.409 pounds. This is the weight that would be recorded on a beam scale, if the weight of the counterpoises were standardized to correspond with g = 980.665 cm. per sec.^{2} = 32.1741 ft. per sec.^{2}

In commercial transactions and in ordinary engineering calculations, no attention is paid to the variation in the value of force (or weight) due to difference in latitude; but in all scientific investigations requiring accuracy in results, these variations must be considered. For all practical purposes, the value of any force at any place may be considered as the equivalent of the weight that will produce the same effect at that place.

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30. Density.—**Density** is the quantity of matter contained in a unit of volume; it is the *mass of a unit of volume.* If the density of a body be represented by D, the mass by m, the volume by V, the weight by w, and the acceleration due to gravity by g,

$$D = \frac{m}{V} = \frac{w}{gV} \qquad (1)$$

Solving this equation for m,

$$m = DV. \qquad (2)$$

that is, the mass of any body is equal to the product of its density and volume.

Density is also frequently defined as the *weight* of a unit of volume, in which case,

$$D = \frac{w}{V} \qquad (3)$$

The density of gases is almost always expressed as in the second of the above definitions. If the unit of weight be taken as 1 pound and the unit of volume as 1 cubic foot, the density of a body by the second definition is in pounds per cubic foot, and the density may always be found by weighing 1 cubic foot. Another name for the weight of a unit of volume is **specific weight;** thus, if the weight of a cubic foot of cast iron is 450 pounds, its specific weight is 450 pounds per cubic foot, which is also the density in accordance with the second definition. In accordance with the first definition, the density of cast iron is $\frac{450}{32.1741 \times 1}$ 13.98—. There is no name for the unit of density as determined by formula (1), which may be called the specific mass; neither is there any for the unit of mass. Consequently, for the want of a better name, these units may be called *density units* and *mass units*, respectively.

WORK AND ENERGY

31. Work.—That point of a body at which a force is applied or at which it may be considered as acting is called the **point of application.** If, as the result of the action of a force, the point of application is moved through a certain distance, **work** is done. Thus, if a body weighing 15 pounds is lifted 6 feet vertically, work is done in doing this. The unit of work is usually taken as a *foot-pound;* this is a compound unit, and means that a resistance of one pound has been overcome through a distance of one foot, and is

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as by an elevator. This is because when the wagon moves up the hill, the acting force is not equal to the weight of the body, but is considerably less, depending on the slope. When the body moves vertically up or down, then the acting force is equal to the weight.

33. Energy.—Energy means capacity for doing work—ability to do work. A body in motion cannot instantly be brought to rest; to bring it to rest, a force must act through a distance, no matter how short. For instance, when a blow is struck with a hammer, a dent is made in the body struck, and the depth of this dent is the distance passed through by the hammer in coming to rest. This distance (in feet) multiplied by the force of the blow is the work done. At the instant the hammer strikes, but before any work is done, the hammer has capacity for doing the work that is done as the result of the blow, and this capacity for doing work is called *energy*.

Energy is measured in the same units as work, that is, in foot-pounds. Suppose a body weighing 500 pounds to fall through a vertical height of 16 ft.; the work it can do is exactly equal to the work required to be done on the body to raise it through a vertical height of 16 ft., neglecting resistance of the air, friction, etc. in both cases. This work is $500 \times 16 = 8000$ ft.-lb.; consequently, the energy of the body is 8000 ft.-lb. also.

34. Kinds of Energy.—It is customary to divide energy into two classes—*potential energy* and *kinetic energy*. **Potential energy** is that due to the *position* of a body. Consider, for example, a pile driver. When the hammer that drives the pile has been raised to its highest point and is ready to be released, it possesses energy due to its position, the amount being equal to the weight of the hammer in pounds multiplied by the height in feet of the hammer above the pile, which is equal to the vertical distance between the bottom of the hammer and the top of the pile. This energy is potential energy, so called because it may or may not be used. *Potential* means possible; hence, potential energy means possible energy.

Kinetic energy is actual energy—it is the energy of a body in motion. In the previous illustration, when the hammer is released, it falls and the potential energy is gradually changed into kinetic energy until, at the instant the hammer hits the top of the pile, all the potential energy has been changed into kinetic

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energy. The sum of the potential energy (if any) and the kinetic energy (if any) is the **total energy.** Thus, when the hammer has fallen through ¼th the height, ¼th of the potential energy has been changed to kinetic energy; hence, the total energy is made up of ¾th of the original potential energy and the other ¼th is kinetic energy. Again, when a rifle is fired, the potential energy of the powder is changed to kinetic energy in the barrel of the gun; the kinetic energy is converted into work on the bullet, and when the bullet leaves the gun, it has kinetic energy, which is converted into work when the bullet is stopped. It will be noted that the bullet does not have potential energy at any time; it has either no energy at all or it has kinetic energy. If, however, the bullet be fired vertically upward, and it meet with no resistance from the air, the action of gravity causes the velocity to decrease, until it stops, but immediately begins to fall. During the rise, the kinetic energy has been changing into potential energy, and at the instant it begins to fall, all the kinetic energy has been changed to potential energy. As it falls, the potential energy decreases and the kinetic energy increases; and when it again reaches the earth, all the potential energy has been changed to kinetic energy, equal in amount to the original kinetic energy it had when it left the gun.

All work is the result of kinetic energy, and potential energy of some kind must be converted into kinetic energy before any work can be done. In the case of the gun, the potential energy was in the powder; in the case of a steam engine, the potential energy is in the steam; and in the case of the pile driver, the potential energy was in the position of the hammer before it was released. Potential energy is always *stored energy*, while kinetic energy is active energy that is, or can be, transformed into work.

Energy exists in innumerable forms; like matter, it cannot be destroyed, but may be changed in various ways. The energy stored in coal was received from the sun millions of years ago; it is changed into heat (a form of kinetic energy), by combustion, and generates steam; steam drives the engine, which, in turn, drives a dynamo that generates electricity; thus energy that originally came from the sun is converted into electric energy, used to drive motors, light lamps, etc. The energy stored in food is converted into muscular energy, and enables us to live, move, work, and play.

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HYDROSTATICS

PASCAL'S LAW

FLUID PRESSURE

35. Equilibrium.—A body is said to be in **equilibrium** when it is at rest under the action of forces or if in motion, there is no change in its *velocity* or *direction* of motion. A block of stone resting on the earth is in equilibrium; the forces acting on the stone are the force of gravity, which acts downwards and pulls the block toward the center of the earth, and the pressure of the earth against the block, called the **reaction** of the earth, which acts *upwards* and prevents the block from moving toward the center of the earth. A stick balanced on a knife edge is in equilibrium; gravity tends to pull the part of the stick on one side of the knife edge one way and the other part the other way, the two *balancing* each other; but the total pull toward the earth is the weight of the stick, and this is resisted by the reaction of the knife edge, which acts upward. A person riding on a railway train that is moving in a straight line, along level ground, at a constant rate of speed is in equilibrium; the force exerted by the locomotive in pulling the train just balances that required to overcome the resistance of the air, friction, etc.; but, if the train commences to go around a curve or up or down a grade, the person will no longer be in equilibrium—the *direction* of motion has been changed; or, if the speed of the train is increased or decreased, he will no longer be in equilibrium—the *velocity* has been changed. If the change is sudden, he will be thrown forwards, backwards, sideways, up, or down, according to the nature of the change in motion.

Hydrostatics is that branch of science which treats of fluids at rest under the action of forces, that is, of fluids in equilibrium; the word is derived from the Greek, and literally means water at rest, *hydro* meaning water and *statics* meaning standing or at rest. Hydrostatics is usually limited to water and other liquids, but may also be applied to gases.

36. Pressure.—When a steady force having the effect of a push acts on a body, it is called a **pressure.** When the force acts very suddenly and for a short time, it is called an **impulse,**

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or a **blow**; but, if desired, any blow may be considered as a pressure acting for a very short time.

Suppose a log having a mean diameter of 16 in., 20 ft. long, with ends at right angles to the axis, and weighing 960 pounds to stand on one end; it will exert a pressure of 960 pounds on the surface that supports it, and this pressure will be evenly distributed over a surface whose area is equal to the area of the end of the log. Since the log is not exactly round, the area of the end may be considered as equal to the area of a circle whose diameter is the same as that of the log, but taking π equal to 3 instead of 3.1416. Hence, the area is $\frac{3}{4} \times 16^2 = 192$ sq. in. The pressure exerted by the log on each square inch is then $\frac{960}{192} = 5$ pounds per square inch. When a pressure is stated as a force per unit of area, it is called **specific pressure,** and the pressure on the entire area is called the **total pressure.** In the above case, the total pressure was 960 pounds, and the specific pressure was 5 pounds per sq. in.

37. Specific pressures are generally stated as pounds per square inch or pounds per square foot, but in connection with fluid pressure, they may be stated as feet of water, inches of mercury, or atmospheres, terms that will be explained later. In the metric system, specific pressures are usually expressed in kilograms per square centimeter or kilograms per square meter; meters of water and millimeters of mercury are also used.

38. Total pressures may be considered as distributed over an area or as acting on a line passing through the center of gravity of the area pressed against. Thus, in the case of the log standing on one end, the total pressure of 960 pounds may be considered as distributed over an area equal to the area of one end or as a concentrated force that acts at the center of gravity of the area. Insofar as any movement of the body under the action of the force (pressure) is concerned, the effect will be the same in either case.

39. Transmission of Pressure.—When a force (pressure) acts on a solid, it is transmitted through the solid in a line that forms an extension of the **line of action;** thus, if one end of a chisel be hit with a hammer or mallet, the other end of the chisel will impart to any body it touches a blow of the same force as that which was received by the chisel. In other words, the chisel transmitted the

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blow it received at one end to the other end. The blow, itself, measured as a force, may be different at the two ends, by reason of a difference in the shapes of the ends, and the material of the body struck by the chisel will probably be different from that of the chisel; but all the *energy* received at one end of the chisel will be transmitted undiminished to the other end, provided the blow is not hard enough to injure (deform) the chisel in any way. There will be no pressure in any direction except lengthwise of the chisel. The same is true of a weight resting on a pillar; the pressure due to the weight is transmitted from one end of the pillar to the other, and the total pressure is the same at either end.

In the case of fluids, the result is entirely different, because the molecules of the fluid are free to move in any direction. When pressure is applied to a solid that is not too pliable, it retains its shape for all practical purposes, and any movement of the molecules must be lengthwise only. There is a crosswise (lateral) movement, but it is so slight that for ordinary pressures, it may be neglected, and the lengthwise (longitudinal) movement may also be neglected.

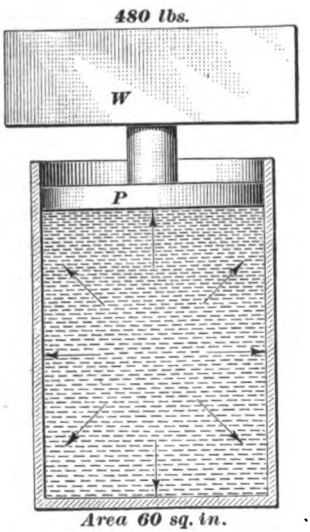

FIG. 2.

40. When a fluid is subjected to pressure, the pressure is transmitted undiminished in *every* direction. It is to be noted that the word pressure in this case means specific pressure. Referring to Fig. 2, which represents a vertical longitudinal section passing through the axis of a cylindrical vessel, suppose the vessel to be filled with a fluid, say water, and fitted with a tight-fitting piston P, which rests on top of the water. Suppose further that a weight W of 480 pounds is placed on top of the piston, as shown. The pressure on top of the water due to the weight W will be 480 pounds and this will also be the pressure on the bottom of the vessel (neglecting the weight of the water), the result being the same as though the space occupied by the water were a round block of wood. If the area of the bottom of the vessel is

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60 sq. in., the specific pressure is $\frac{480}{60} = 8$ pounds per sq. in., and this specific pressure is transmitted in every direction, as indicated by the arrows—upward, downward, laterally, and at any angle whatever.

Had the vessel been filled with a gas instead of water, the same result would have been obtained, the only difference being that water is only very slightly compressible and the change in volume is not noticeable; but gas is so compressible that the volume would be very much smaller. For this reason, water will be adopted as the fluid under consideration in what follows, unless otherwise specified; but what is true of water in general is also true of any other liquid and of gases.

41. Pascal's Law.—The law governing the transmission of pressure in fluids confined in a closed vessel was discovered by Pascal, a famous French scientist and mathematician (1623–1662), and is known as Pascal's law; it may be stated as follows:

Specific pressure exerted on any fluid confined in a closed vessel is transmitted in all directions and acts on all surfaces touched by the fluid in a direction perpendicular to those surfaces.

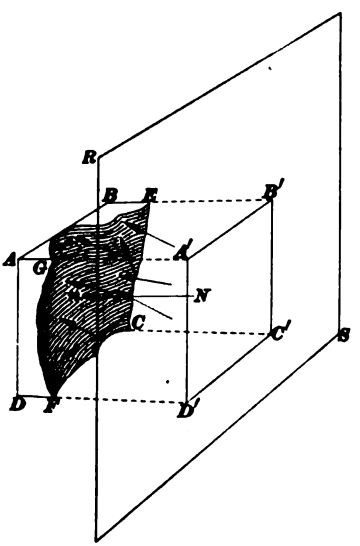

FIG. 3.

42. If the surface pressed against by the fluid is a curved surface, the perpendicular to the surface at any point is called a **normal,** and a normal to a curve at any point is perpendicular to the tangent to the curve at that point. This is illustrated in Fig. 3, where *ECFG* represents a curved surface, and the arrows *a*, *b*, *c*, *d*, etc. represent normals to this surface. Let *n* represent the center of gravity of the surface, and let *P* represent a pressure which, acting on the surface at *n* in the direction of the normal *N* will produce the same effect on the surface as is produced by the pressure of the fluid. To find the value of *P*, let *RS* be a plane perpendicular to the normal *N*, and let *A'B'C'D'* be the

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projection of *ECFG* upon the plane *RS*. Let a = the area of $A'B'C'D'$ and p = the specific pressure exerted on the fluid; then

$$P = pa,$$

that is, the total normal pressure against any surface is equal to the specific pressure multiplied by the projected area of the surface, projected on a plane at right angles to the normal drawn through the center of gravity of the surface. This total normal pressure tends to move the entire surface under consideration in the direction of the normal. In the case of the cylinder, Fig. 2, the diameter of the cylinder is $d = \sqrt{\frac{4a}{\pi}} = \sqrt{\frac{4\text{x}60}{3.1416}} = 8.74$ in., nearly. Assuming that the depth of the water in the cylinder is 25 in., the projected area of one-half the cylinder on a plane perpendicular to the normal through the center of gravity of the half-cylinder (which will be on a line midway between the top and bottom and midway between the parallel sides of the half-cylinder) will have the shape of a rectangle whose length is 25 in. and breadth is 8.74 in. The projected area will then be $25 \times 8.74 = 218.5$ sq. in. Since the specific pressure is 8 lb. per sq. in., the total normal pressure on the half-cylinder is $218.5 \times 8 = 1748$ pounds. This same pressure acts on the other half of the cylinder, but in the opposite direction. Therefore, the total lateral pressure due to the weight of 480 pounds tending to separate one-half of the cylinder from the other half is 1748 pounds or almost four times the weight, in this case.

43. Figure 4 represents a flask filled to the line *mn* with water, the space between *mn* and the bottom of the plunger *p* being filled with air. As the handle *H* is pushed down, the air is compressed, being confined between the top of the water and the bottom of the plunger, and the greater the pressure the smaller becomes the volume of the air. The pressure is transmitted in all directions through the air, from the air to the water, and in all directions through the water. Assuming that the pressure on *H* is such that the pressure on the confined air is 12 pounds per square inch, this specific pressure will be transmitted to all surfaces touched by the water. Little pistons are placed in the vessel at *a*, *b*, *c*, etc., and their cross-sections have the following areas: $a = 1.5$ sq. in., $b = 2.75$ sq. in., $c = 2.25$ sq. in., $d = 3.5$ sq. in., $e = 4.75$ sq. in., $f = 2.5$ sq. in., $g = 5.5$ sq. in., and $h = 3$ sq. in. Then, neglecting the weight of the water, the

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forces acting on the inside faces of the pistons, tending to force them out, and which must be resisted by an equal and opposite force on the other side of the pistons, indicated by the arrows, are respectively $1.5 \times 12 = 18$ pounds, $2.75 \times 12 = 33$ pounds, $2.25 \times 12 = 27$ pounds, $3.5 \times 12 = 42$ pounds, $4.75 \times 12 = 57$ pounds, $2.5 \times 12 = 30$ pounds, $5.5 \times 12 = 66$ pounds, and $3 \times 12 = 36$ pounds. These are all normal pressures; the pistons are supposed to be round, but the faces may be flat or curved, the areas given above being the projected areas, and equal to the squares of the diameters of the pistons multiplied by .7854.

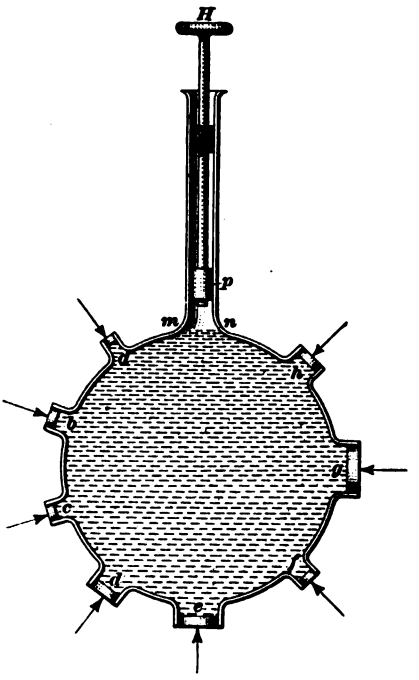

FIG. 4.

44. Hydrostatic Machines.—A hydrostatic machine is a device for raising heavy loads or exerting great pressure as in pressing bales of pulp. The principle governing their operation is illustrated in Fig. 5. P and p are pistons working in the cyl-

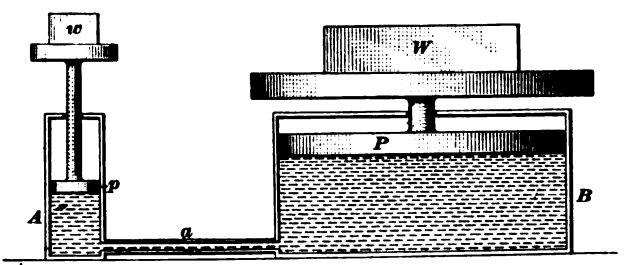

FIG. 5.

inders A and B. P carries a weight represented by W, and the force pushing p down is represented by the weight w. The space

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beneath the pistons is filled with water, oil, or other liquid, and the two cylinders are connected by a pipe a, so that the liquid can flow freely from one cylinder to the other. As p moves down the liquid in A flows through a into B, causing P to rise and with it the weight W. The specific pressure exerted by p is transmitted to P. Let d = diameter of p and D = diameter of P; then $.7854\,d^2$ = area of p and $.7854\,D^2$ = area of P, and the specific pressure exerted by w is $\frac{w}{.7854d^2}$. But this must be the same as the specific pressure exerted on W, which must be $\frac{W}{.7854D^2}$ therefore, $\frac{w}{.7854d^2} = \frac{W}{.7854D^2}$, or $\frac{w}{d^2} = \frac{W}{D^2}$; from which

$$W = \frac{wD^2}{d^2}.$$

That is, the weight that can be lifted (or the pressure that can be exerted) by the large piston is equal to the product of the weight (or force exerted) on the small piston and the square of the diameter of the large piston divided by the square of the diameter of the small piston.

EXAMPLE.—If the diameter of the small piston in Fig. 5 is 1½ in., of the large piston 12 in., and the force exerted on the small piston is 38 lb., what weight W can be raised by the large piston?

SOLUTION.—Substituting in the above formula the values given,

$$W = \frac{38 \times 12^2}{1.5^2} = 2432 \text{ pounds.} \quad \textit{Ans.}$$

45. Attention is called to the fact that the work done on the small piston is (neglecting friction and other hurtful resistances) exactly the same as the work done on the large piston. Let h = the distance (height) passed through by the small piston and H = the distance passed through by the large piston; then $wh = WH$, from which $H = \frac{wh}{W}$. If, in the example just given, w moves 2 in., W will move only $\frac{38 \times 2}{2432} = .03125$ in. In other words, *what is gained in pressure or lifting force is lost in speed.* This is a general law, and is true of any machine. The converse is equally true; that is, if there is a gain in speed, there is a loss in the force that can be applied. For example, suppose that, referring to Fig. 5, it were desired to move the small piston upward 6 in. while the large piston was moving downward ½ in.; if the force W exerted on the large piston is 4000 pounds, what pres-

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bricks, or 7 bricks in this instance. There are 6 bricks on top of brick No. 1, and the pressure on the top of this brick is equal to the weight of 6 bricks, the depth of the pile between brick 1 and the top of brick 7. The pressure on top of brick 4 is 3 bricks, the number of bricks between the top of brick 4 and the top of brick 7; etc.

Suppose the size of the bricks to be 4 in. wide, 8 in. long, and 2 in. thick, and that each brick weighs 4.5 pounds. The total pressure on the surface AB is $7 \times 4.5 = 31.5$ pounds, and the specific pressure is $31.5 \div \overline{4 \times 8} = .984375$ pound per square inch. The weight of 1 cubic inch of brick is $4.5 \div (4 \times 8 \times 2) = .0703125$ pound. The depth of the pile is $7 \times 2 = 14$ in., and $.0703125 \times 14 = .984375$ pound = the weight of a prism of brick 1 in. square and 14 in. high. But this value is the same as the specific pressure; hence, the specific pressure for any depth is equal to the weight of a prism of the brick whose base is the unit of area and whose height is the depth of the brick at the point considered. This also applies to fluids.

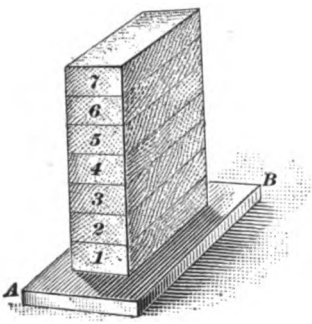

FIG. 6.

48. A cube of water measuring 1 ft. on each edge (1 cubic foot) weighs 62.4 lb. at its temperature of maximum density (4°C. or 39.2°F.); it weighs less at higher temperatures, but unless very exact results are desired, the weight of water may be taken as 62.4 pounds per cu. ft. A column of water 1 in. square and 1 ft. high evidently weighs $62.4 \div 144 = \frac{13}{30} = .43\frac{1}{3}$ pound. Therefore, for water at any depth, let p = the specific pressure and h = the depth in feet; then,

$$p = .43\frac{1}{3}h = \frac{13}{30}h \qquad (1)$$

If the depth be taken in inches, the weight of 1 cu. in. = $62.4 \div 1728 = \frac{13}{360} = .036111$ pound, say .0361 pound for practical purposes. Letting h' be the depth in inches, the specific pressure is

$$p = \frac{13}{360}h' = .0361h' \qquad (2)$$

If it be desired to find the depth necessary to produce a given specific pressure, solve the above formulas for h and h', obtaining

$$h = \frac{30}{13}p = 2.3077p \qquad (3)$$

and

$$h' = \frac{360}{13}p = 27.692p \qquad (4)$$

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For practical purposes, a depth of 2.31 ft. or 27.7 in. of water may be considered as equivalent to a pressure of 1 lb. per sq. in.

49. Pressure Due to Liquid on Submerged Surface.—In Fig. 7, let *abcd* be a flat plate submerged in the water contained in the tank *T*. It is evident that the pressure (specific) at the edge *ab* is less than it is at the edge *dc*. Let *f* be the center of gravity of the plate; then the specific pressure at *f* will be the same at any point along a horizontal line drawn on the plate and passing through *f*, because every point on such a line will be at the same depth below the level of the liquid. Further, this specific pressure will be the *average* pressure on the plate, and when multiplied by the area of the plate, the product will be the total normal pressure *P* on the plate. Let *h* = the depth of *f* below the surface of the liquid, *a* = area of plate, and *P* = the total normal pressure on the plate; then,

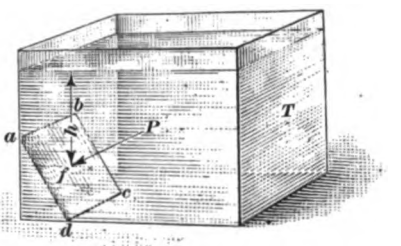

FIG. 7

$$P = ahw \qquad (1)$$

in which *w* is the specific weight (weight of a unit cube) of the liquid. In this formula, if *h* is in feet and *a* is in square feet, *w* is the weight of a cubic foot; hence, for water

$$P = 62.4ah \qquad (2)$$

If *h* is in feet, *a* in square inches, and *w* = weight of 1 cu. ft.

$$P = \frac{ahw}{144} \qquad (3)$$

and for water,

$$P = .4\tfrac{1}{3}ah = \tfrac{1}{3}\tfrac{2}{5}ah \qquad (4)$$

For a curved surface, *a* must be equal to the projection of the surface on a plane perpendicular to the normal through the center of gravity.

Rule.—*The total normal pressure upon any submerged surface due to the weight of the liquid is equal to the weight of a prism of the liquid whose base is equal to the projection of the surface on a plane perpendicular to the normal at the center of gravity of the surface and whose altitude is the depth of this center of gravity below the surface of the liquid.*

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$\times(96 - 30) = 2.383$ lb. per sq. in., and the total specific pressure on the top is $81.487 + 2.383 = 83.87$ lb. per sq. in. The total pressure on the top is $.7854 \times 18^2 \times 83.87 = 21{,}342$ lb. *Ans.*

The lateral specific pressure at b is $\frac{18}{96}(96 - 12) = 3.033$ lb. per sq. in. due to the water only. The total specific pressure at b is $81.487 + 3.033 = 84.52$ lb. per sq. in. *Ans.*

Observe that the specific pressure due to the push on the handle is transmitted undiminished in all directions within the cylinder, while that due only to the water depends on the depth of the point considered below the level a.

EXAMPLES

(1) Referring to Fig. 2, suppose the weight on top of the piston is 1200 pounds, the diameter of the piston is 21 in., and the depth of the water under the piston is 40 in., what is (*a*) the total pressure on the bottom of the cylinder? (*b*) on the bottom of the piston? (*c*) the specific pressure due to the weight.

Ans. { (*a*) 1700.3 lb.
(*c*) 1200 lb.
(*c*) 3.4646 – lb. per sq. in.

(2) Referring to the preceding example, what is the force (total normal pressure) tending to separate one half of the cylinder from the other half?

Ans. 3516.9 lb.

(3) In Fig. 9, suppose that the diameter of A is 1.72 in. and of B 9.8 in. If a piston weighing 12 lb. rests on top of the water in B and a force of 24 lb. (including weight of small piston) is applied to a piston on top of the water in A, what force (weight) must be applied to the piston in B to keep it stationary? *Ans.* 767.12 lb.

Suggestion.—The weight of the piston in B must be subtracted from the upward pressure of the water to find the total downward force required to balance the pressure on piston in A.

(4) Neglecting the weight of the water in the last example, how far will the piston in B move when the piston in A moves $3\frac{1}{4}$ in.?

Ans. 0.1 in. very nearly.

(5) Referring to Fig. 7, suppose *abcd* to be a flat rectangular plate $8\frac{1}{2}$ in. by 11 in., and that its center of gravity is 43 in. below the water level; what is the total normal pressure on the plate? *Ans.* 145.18 lb.

(6) Referring to the example of Art. **52**, what will be the total upward pressure against the top of the cylinder, if the diameter of the pipe B is 2 in., the other dimensions and the pressure on the handle C being the same as before? *Ans.* 329,831 lb.

(7) The total difference of level between the top of the water in a reservoir and the nozzle of a fire hose is 225 ft.; what is the pressure of the water at the nozzle when the water is not flowing? *Ans.* 97.5 lb. per sq. in.

(8) A certain reservoir has a uniform cross-section shaped like the second illustration in Fig. 8. The bottom is a rectangle 144 ft. by 350 ft.; what is the total pressure on the bottom when the depth of the water is 75 ft., assuming that the bottom is level?

Ans. 235,872,000 lb. = 117,936 tons.

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BUOYANCY AND SPECIFIC GRAVITY

BUOYANCY

53. Conditions under which Bodies Float or Sink.—All bodies have a tendency to float; let us consider the reason. Referring to Fig. 12, *ABCDEFG* represents a tank filled with a liquid in which two bodies *M* and *N* are immersed. *M* is a prism, its bases being parallel to the upper (flat) surface of the liquid. The downward pressure on the body *M* is equal to the weight of a prism of the liquid whose volume is *a'b'c'd'abcd*; the upward pressure is the weight of a prism of the liquid whose volume is indicated by *a'b'c'd'efg*; the difference of these volumes is the volume of the prism; and the difference between the downward and upward pressures is equal to the weight of a prism of

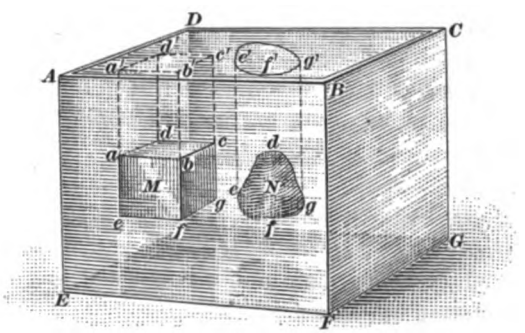

FIG. 12.

the fluid having the same volume as the prism *M*. In other words, *the difference between the downward and upward pressures is equal to the weight of the liquid displaced by the body*, and this statement is true *whatever the shape of the body*. For instance, let *N* be an irregular body, say a stone; let *e'f'g'* be the projection of the stone on the upper surface of the liquid; then the downward pressure is equal to the weight of a column of the liquid having the shape *e'f'g'edg*; the upward pressure is the weight of a column of the liquid having the shape *e'f'g'efg*; and the difference between these pressures is the weight of a body of fluid having the same shape as the stone. Further, it makes no difference how far below the surface of the liquid the body lies, the weight of a body of liquid having the shape of the submerged body will be the pressure tending to force the body upward.

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Since gravity tends to pull the body down and the difference between the downward and upward pressures tends to push it up, the force urging the body down through the liquid is equal to the weight of the body minus the weight of an equal volume of the liquid. If, therefore, the density of the body is the same as that of the liquid, the body will stay in any position in the liquid and at any depth that it may be placed, assuming the density of the liquid to be uniform. If the density of the body is less than that of the liquid, the body will float, that is, only a part of it will be submerged, the weight of a volume of liquid equal to the submerged part being equal to the weight of the body. If the density of the body is greater than that of the submerged part, the body will sink, that is, it will fall through the liquid until it touches bottom.

As an illustration of the statements in the last paragraph, place an egg in a can of water; the egg will sink, showing that its density is greater than water. Now, leaving the egg in the water, dissolve in it some salt (or sugar), stirring the water so it will be equally dense throughout. The salt being denser than the water, the density of the water will gradually increase until it becomes the same as that of the egg, and when this point is reached, the egg will stay in any position in the water and at any depth. As more salt is added and dissolved, the water becomes denser than the egg, and the egg will rise and float, a part of it extending out of the water.

54. The tendency of any body to float when immersed in a fluid is called **buoyancy,** and the denser the body the less buoyant it is. What is true in this respect of a liquid is equally true of a gas, the upward or buoyant force being equal to the weight of a body of gas having the same volume as the submerged body. In the case of a balloon, the gas (hydrogen) with which it is filled is very much lighter than air, a cubic foot of air weighing about 14.5 times as much as hydrogen. Assuming that a cubic foot of air weighs .08 pound under certain conditions, 100,000 cubic feet will weigh 8000 pounds, and 100,000 cubic feet of hydrogen under the same conditions will weigh $8000 \div 14.5 = 552 -$ pounds. The difference is $8000 - 552 = 7448$ pounds, which is the buoyant effect, or force urging the balloon upward. The total upward force is 8000 pounds, but this is counteracted by the weight of the hydrogen, the weight of the balloon, and the load lifted. As the balloon moves up, the air becomes less and less dense, and a point

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will be reached where the balloon can ascend no higher, remaining stationary (in still air) unless some of the hydrogen be allowed to escape, when the balloon will descend; or, if the balloon carries ballast and this be thrown out, the balloon will rise higher.

Mercury, which is a liquid at ordinary temperatures, is so dense that iron, copper, lead, etc. will float in it; but gold, platinum, tungsten, etc. will sink in it, because their densities are greater than the density of mercury.

55. Weight in a Vacuum.—A **vacuum** is a closed space from which all air or other gas has been removed; the inside of a carbon filament lamp is a good example of a vacuum. The air must be removed, since it would otherwise unite with the carbon (when heated) and the filament would be destroyed. A little consideration will show that a body will weigh more in a vacuum than in air, because the buoyant effect of the air counteracts by just that much the force of gravity. For example, if a cubic foot of water weighs 62.4 pounds in air when the air weighs .08 lb. per cu. ft., a cubic foot of water will weigh 62.4 + .08 = 62.48 pounds in a vacuum. The weight in a vacuum is therefore the true weight of a body. However, in all practical and commercial transactions, the weight of a body in air is the weight that is used; it is only in accurate scientific calculations that weights are expressed as the true weights in a vacuum.

SPECIFIC GRAVITY

56. Definition.—The **specific gravity** of a body is the ratio of the weight of the body to the weight of an equal volume of water. Thus, the weight of a cubic foot of cast iron is commonly taken as 450 pounds, and (when finding the specific gravity) the weight of a cubic foot of water is 62.4 pounds; hence, the specific gravity of cast iron is $\frac{450}{62.4} = 7.21$. In other words, cast iron weighs 7.21 times as much as an equal volume of water at its temperature of maximum density. When 62.4 pounds is used as the weight of a cubic foot of water in finding the specific gravity, it is useless to find the value of the ratio to more than three significant figures.

The specific gravity of water is evidently 1, since $\frac{62.4}{62.4} = 1$. Consequently, if the specific gravity of a body is greater than 1,

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To find the specific gravity of a liquid, all that is necessary is to fill a liter measure, weigh it, and then subtract the weight of the measuring vessel; the result expressed in kilograms will be the numerical value of the specific gravity of the liquid.

To find the specific gravity of a solid, it would be quite difficult to form it into the shape of a cube measuring 1 cu. ft. or 1 cu. dm. on each edge; in fact, in many cases it would be impossible. Consequently, the usual method is to immerse the object in water and note the loss in weight. This loss in weight is evidently equal to the weight of a volume of water equal to the volume of the solid, the value of W in formula (1), Art. **57**. Let W = the weight in air and W' = the weight in water; then

$$s = \frac{W}{W - W'}$$

For example, suppose a certain small object weighs 367 grains in air and 310 grains in water; its specific gravity is $s = \frac{367}{367 - 310} = 6.44-$.

59. Distinction between Density and Specific Gravity.—Density may be defined as specific mass or as specific weight, according to which of the two definitions of Art. **30** is used. The word *specific*, as used in physics, always implies a reference to some standard. Thus, specific weight means the weight of a unit of volume (1 cu. ft., 1 cu. dm., etc.), specific pressure is the pressure per unit of area (1 sq. ft., 1 sq. cm., etc.), specific volume is the volume of a unit of weight (1 lb., 1 kg., etc.). If, therefore, density be defined as the weight of a unit of volume and the unit of volume be taken as 1 cu. dm. = 1 liter, the numerical values of the density and specific gravity of any body will be equal; in fact, many writers on scientific subjects use these two terms interchangeably. They do not, however, mean exactly the same thing, since density means specific weight (or specific mass), while specific gravity means the number of times heavier a substance is than an equal volume of water. To prevent any ambiguity, the first definition of density, according to which $D = \frac{m}{V} = \frac{W}{gV}$, will be used hereafter, except for gases.

60. Spficific Gravity of Gases.—Gases are so much lighter than equal volumes of liquids and solids that is customary to express their specific gravities as the ratio of the weight of any volume of gas to the weight of an equal volume of air. The

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weight of any gas depends not only on its volume but also on its temperature and pressure. The weight of a cubic foot of air at 32° F. (0° C.) when its pressure is 14.695 pounds per sq. in. is .08071 pound. (This combination of pressure and temperature is called **standard conditions.**) Hence, if the specific gravity of nitrogen be given in a certain table as .970, the weight of a cubic foot at 32° F. and a pressure of 14.695 lb. per sq. in. is .08071 × .970 = .07829 pound. Properties of gases will be considered later.

HYDROMETERS

61. Definition.—A **hydrometer** is an instrument by means of which the specific gravity of a liquid may be found; they are made in many forms and are called by various names, but they all depend for their action on the fact that if a body lighter than the liquid in which it is placed sink to a certain mark on the body, it will sink farther in a lighter liquid (one less dense) and not so far in a heavier liquid (one of greater density). Fig. 13 shows two forms of the instrument, the one at (*a*) being for liquids lighter than water and the one at (*b*) for liquids heavier than water. As will be seen, they consist of glass tubes closed at both ends and containing a graduated scale. One end is loaded with mercury or shot to make the instrument stand upright when placed in the liquid. The enlarged part above the loaded end increases the buoyancy. The instrument shown at (*a*) has a narrow stem, increasing its sensitiveness, and adapting it to liquids heavier than water; the one shown at (*b*) has a wide stem, and is for use in liquids lighter than water.

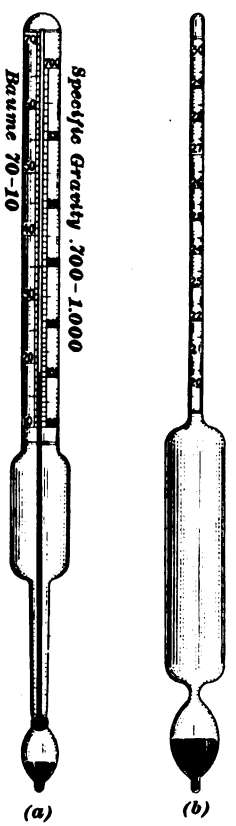

FIG. 13.

The density of water and other liquids usually decreases as the temperature increases; for this reason it is necessary to have a standard temperature for the graduation of the hydrometer and for the liquid when the hydro-

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meter is placed in it: this temperature is generally 15° C. or 60° F. C. and F. mean centigrade and Fahrenheit respectively, and will be explained later. Although 15° C. really equals 59° F., the difference between 59° and 60° is so slight that it may usually be neglected.

62. The Graduations on the Scales.—The main graduations on any hydrometer scale are called **degrees,** and these are frequently subdivided into tenths of a degree. Some instruments are so divided that they give the specific gravity while in others, if the specific gravity be desired, it must be calculated from the scale reading. The scale most commonly used in the United States and Canada is the **Beaumé;** and while there are several formulas for calculating the Beaumé scale, the so-called *American Beaumé* is the only one that will be considered here. Any reference to the Beaumé scale in this course will be understood to be the American Beaumé at 60° F.

Let s = the specific gravity of the liquid to be tested at 60° F., and let B = the reading of the scale in degrees Beaumé; then for liquids lighter than water,

$$s = \frac{140}{130 + B} \qquad (1)$$

For liquids heavier than water,

$$s = \frac{145}{145 - B} \qquad (2)$$

For liquids lighter than water, the scale evidently begins at 10, since by formula (1) $s = \frac{140}{130 + 10} = 1$ = the specific gravity of water. And for liquids heavier than water, the scale begins at 0, since by formula (2), $s = \frac{145}{145 - 0} = 1$.

To use the instrument, partly fill a glass container, of such depth that the hydrometer will not touch bottom, with the liquid to be tested, first being sure that its temperature is 60°, then gently insert the hydrometer, and when it comes to rest in an upright position, note where the upper surface of the liquid crosses the scale; this will be the reading in degrees Beaumé. If the specific gravity is desired (which is not usually the case, the reading in degrees Beaumé being generally sufficient), calculate it by substituting the reading for B in formula (1) or (2).

If it be desired to convert specific gravity into degrees Beaumé,

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simply solve the above formulas for B, obtaining for liquids lighter than water,

$$B = \frac{140 - 130s}{s} \qquad (3)$$

and for liquids heavier than water,

$$B = \frac{145(s - 1)}{s} \qquad (4)$$

EXAMPLE 1.—Suppose a certain liquid that is known to be heavier than water has a density of 18.4° Beaumé; what is its specific gravity?

SOLUTION.—Substituting 18.4 for B in formula (2),

$$s = \frac{145}{145 - 18.4} = 1.1453. \quad Ans.$$

EXAMPLE 2.—Knowing that the specific gravity of a certain liquid is .886, what is the density in degrees Beaumé?

SOLUTION.—Since the specific gravity is less than 1, use formula (3), and

$$B = \frac{140 - 130 \times .886}{.886} = 28° \text{ Beaumé.} \quad Ans.$$

63. Object of Hydrometer.—The reason for using the hydrometer to get the comparative densities of liquids is that materials bought and sold in liquid form (mixtures of several different materials) do not contain a constant percentage of some particular substance for which the liquid was bought. As a simple illustration, consider a mixture of common salt and water; the greater the percentage of salt in the solution the greater the density of the solution. In a solution of salt and water, if the density of the solution or its specific gravity be known, then by means of a special formula or table, the percentage of salt can be found. This same method can be used to find the percentage of other substances in solution. In many pulp and paper mills, the hydrometer is used for taking the strength of the bleach liquor; if the bleach is of poor quality, that is if it contains soluble impurities, as calcium chloride, which remains over when the bleach powder decomposes, misleading results will be obtained with the hydrometer, because the calcium chloride increases the density just as the bleach itself does. Consequently, before dependence can be placed on the results obtained with the aid of the hydrometer, one must be sure that the solution itself is pure.

EXAMPLES

(1) A liter of hydrogen under standard conditions weighs .089873 gram, a liter of air weighs 1.2929 gram; (*a*) what is the specific gravity of hydrogen? how many liters of hydrogen equal the weight of 1 liter of air?

$$Ans. \begin{cases} (a) & .069514 \\ (b) & 14.389 \end{cases}$$

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(2) A flask holding 50 c.c. (cubic centimeters) is filled with a liquid and weighed; after deducting the weight of the flask, the weight of the liquid is found to be 64.6 g. (grams); (*a*) what is the specific gravity of the liquid? (*b*) what is its relative density in degrees Beaumé?

Ans. { (*a*) 1.292 (*b*) 32.77° Be.

(3) What is the weight of a cold drawn steel rod 2¼ in. in diameter and 13 ft. long, the specific gravity of the steel being 7.83? *Ans.* 175.4 lb.

(4) The specific gravity of oxygen is 1.1053; what is the weight of 468 cubic feet under standard conditions? *Ans.* 37.77 lb.

(5) Suppose a liquid that is lighter than water has a relative density of 42° Beaumé; what is its specific gravity? *Ans.* .814.

(6) The relative density of a certain liquid that is lighter than water is 17.4°Beaumé; what is the weight of 50 c.c.? *Ans.* 47.5 g.

CAPILLARITY

64. Capillary Attraction.—The word *capillary* means hair-like, and as used in physics, it refers to small or fine tube-like holes and channels. If a clean glass rod be placed in a vessel of water, as shown in (*a*), Fig. 14, it will be found that the surface of the water around the rod is not level, but curved, the water being drawn up about the rod, and the part touching the rod will be higher than the water level as at *a* and *b*. If, instead of a glass rod, a glass tube be used, the water in the tube will be higher than the water level outside (as at *c* in Fig. 16); the shape of the upper surface of the water in the tube will also be curved, the outer edge being higher than the center. It will also be found that the smaller the diameter of the hole the higher the water will rise in the tube. This phenomenon is called **capillary attraction,** and the results noted are caused by the adhesion of the water to the tube and the cohesion of the water particles. Fibers used in making paper are really fine tubes and consequently behave similarly.

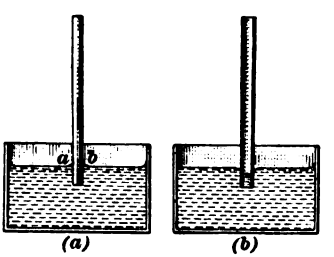

FIG. 14.

If the glass tube be covered inside and out with a thin coating of grease, an exactly opposite effect will be obtained; the water will be depressed inside and outside of the tube, as shown at (*b*), Fig. 14, and the curves will be reversed. This latter effect will also be observed if a clean glass tube be inserted in mercury.

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It will be found on examination, that in the first case, the liquid *wet* the tube and in the second case, it did not wet the tube. In general, capillary attraction draws the liquid up when the liquid wets the surface and pushes it down when the liquid does not wet the surface. A striking illustration may be obtained by means of two flat panes of glass, partly immersed in a vessel of water, as shown in Fig. 15. Bringing two of the ends together and separating the other two ends slightly, as shown, the water will be found to rise in a curve, the highest point being at the ends that touch.

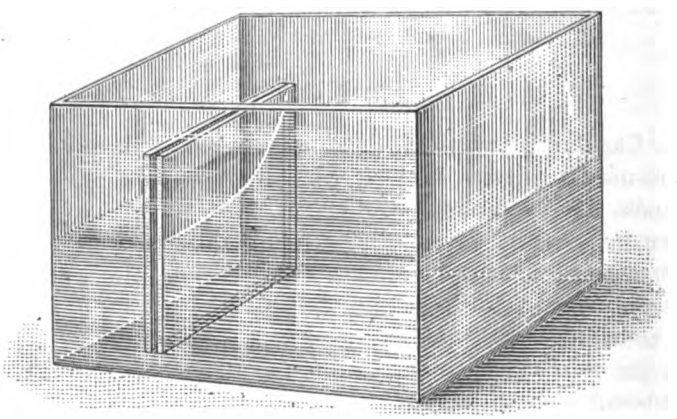

FIG. 15.

If one end of a lump of sugar be touched to and held in contact with the surface of a liquid, as water, milk, etc., the entire lump will soon become wet, the liquid being raised through the pores by capillary attraction. When a candle burns, the wax or tallow is melted (changed to a liquid) and capillary attraction draws the melted wax or tallow up through the *wick* to the flame. If there were no wick, the candle would not burn in the regular manner.

65. The vertical height through which a liquid will be raised by capillary attraction above the true level of the liquid varies inversely as the diameter of the tube, for the same liquid. Thus, water will rise higher than alcohol, but for the same liquid in two tubes A and B, if A is twice as large as B, the liquid will rise only one-half as far in A as in B; if the diameter of A is .03 in. and of B .01 in., the liquid will rise $.03 \div .01 = 3$ times as far in B as in A.

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Capillary attraction need be considered only when the diameter of the tube is quite small. The curve formed by the top of the liquid is called the **meniscus,** and it is crescent or bow-shaped. The meniscus at *c*, Fig. 16, is said to be *concave upward*, and that in (*b*), Fig. 14, is said to be *convex upward*. The top of the meniscus, in either case, is the point where the axis of the tube intersects it. When reading the height of a column of fluid that has a meniscus, it is usual to take the top of the meniscus as the top of the column. This applies to thermometers, barometers, pipettes, burettes, etc.

An interesting example of capillary attraction is shown in Fig. 16. Here *A* and *B* are glass vessels connected at *D*. *C* is a small glass tube also connected to *D*. The diameters of *A* and *B* are such that the water level in each is the same, and is indicated by the line *ab*. The water level in *C*, however, is much higher, being indicated by *c*. The distance *cd* represents the vertical height that the water was raised by capillary attraction, and it does not in any way increase the hydrostatic pressure on the water in *A* and *B*, and it would evidently not be correct to measure the height of *c* in any calculation regarding the normal pressure at any point of the liquid in the vessels.

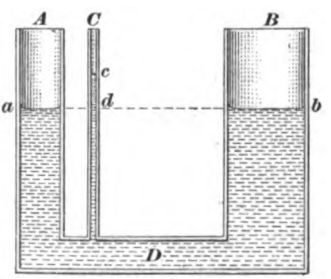

FIG. 16.

66. Some Examples of Capillary Action.—Capillary action plays a very important part in ordinary everyday affairs. Without capillary action, no plant could live, since capillary attraction is what draws the sap up from the ground. It is capillary attraction that enables a piece of blotting paper to absorb ink, that brings oil to the flame through the wick of a lamp, that causes wood to swell when placed in water. In coloring or sizing paper, capillary attraction helps by drawing solutions into the fibers. It can be made to exert an immense force. Thus, if a hemp rope be drawn tight and is then wet with water, it contracts, because the fibers run around in helixes (somewhat like a screw thread); as the capillary attraction draws up the water, the rope swells and the fibers shorten in a direction lengthwise of the rope, the result being a tremendous pull.

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PNEUMATICS

THERMOMETERS

67. Pneumatics is that branch of science that treats of the properties of air and gases; it might be called the hydrostatics of gases.

As was previously pointed out, all gases completely fill the vessels that contain them; it is also to be noted, that the density of a gas is uniform through its entire extent, that is, no matter what the shape of the container, a cubic inch, say, of the gas will have the same density regardless of what part of the vessel it is taken from. Theoretically, this last statement is not quite true, since a cubic inch taken from the top of a vessel will weigh a trifle less than that taken from the bottom, the column of gas having weight in the same manner that a column of water has weight; but, in practice, this may be neglected, and the density of a gas may be considered to be uniform throughout the container.

68. Tension.—The molecules of gases are in rapid vibration, and they are constantly trying to escape from the vessel that contains the gas; the result is that the gas exerts a pressure against the walls of the container in much the same manner that a helical spring exerts a pressure when a load is placed on it. The condition of the gas or spring that causes it to exert pressure is called **tension.** The force with which the spring presses against the load is equal to and measures its tension, and the pressure which gases exert against the walls of their containers also equals and measures their tension. Tension is measured in the same manner and in the same units as pressure, and the word pressure is frequently used instead of tension, since the tension must always equal the pressure.

69. Before the tension of any gas can be found, it is necessary, as will be more fully explained later, to know its temperature, because any increase or decrease in the temperature increases or decreases the tension, provided the volume of the gas does not change. Under ordinary conditions, temperatures of bodies are measured by instruments called **thermometers.**

70. Thermometer Scale.—All thermometers depend for their operation upon the fact that most substances expand when heated

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and contract when cooled; if this variation in length, area, or volume can be measured, a thermometer can be constructed. The substance most generally used for this purpose is mercury. As usually constructed, a glass tube with a bulb at one end is partly filled with mercury; the air is then exhausted above the mercury and the other end of the tube is sealed. When the tube is heated, the mercury expands, and the column in the tube lengthens; and when the tube is cooled, the mercury contracts, and the column shortens. The hole in the tube is quite fine, so that a small expansion in the volume of the bulb will make a considerable increase in the length of the column.

In constructing a scale for a thermometer, it is assumed that the ice made from pure water always melts at the same temperature and that pure water always boils at the same temperature, when the pressure conditions are the same. The tube is therefore inserted in melting ice, and the height of the mercury column is marked on the scale. It is next inserted in boiling water, and the height of the mercury column is marked on the scale. It is now assumed that if the distance between these two points be divided into equal parts, each part will indicate an equal rise (or fall) in temperature. Experience has shown these assumptions to be correct.

There are two thermometer scales in general use—the **Fahrenheit scale** and the **centigrade** or **Celsius scale.** The former is in common use in English speaking countries, and the latter in all other countries (except Russia) and by scientists generally. In both scales, the principle divisions are called **degrees,** and these are subdivided into tenths, hundredths, etc., the degrees on the Fahrenheit scale being denoted by N°F. and those on the centigrade scale by N°C., N representing the number of degrees; thus, 59°F. and 15°C., represent 59 degrees Fahrenheit and 15 degrees centigrade, respectively.

71. When graduating a thermometer (thermometer means heat measurer) in accordance with the Fahrenheit scale, the point that indicates the temperature of melting ice is marked 32°, and the point that indicates the temperature of boiling water is marked 212°; the difference is $212° - 32° = 180°$, and the distance between these two points is divided into 180 equal parts, each of which is 1°F. These divisions are carried above and below the two fixed points, those below being numbered 29, 28, etc. until 0 is reached, which will be 32° below the melting

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point of ice. All graduations below 0 are negative, and they increase numerically from 1 up; thus − 12°F. means 12 degrees below zero on the Fahrenheit scale.

The centigrade scale (sometimes called the Celsius scale) is graduated according to the same plan. The point indicating the temperature of melting ice is marked 0°; the point indicating the temperature of boiling water is marked 100°; and the distance between them is divided into 100 equal parts. Since this distance is the same on both scales, 1°C.: 1°F. = 180 : 100 from which it is seen that 1°C. = $\frac{180}{100}$ = $\frac{9}{5}$F°; and 1°F. = $\frac{100}{180}$ = $\frac{5}{9}$C°.

72. To convert degrees C. into degrees F., multiply the reading in degrees C. by $\frac{9}{5}$, and the result will be the number of F° above the temperature of melting ice; to find the temperature above 0°F., add 32° to the product. Expressed as a formula

$$\text{F.°} = \text{C.°} \times \tfrac{9}{5} + 32 \qquad (1)$$

To convert degrees F. into degrees C., subtract 32° from the reading and multiply the remainder by $\frac{5}{9}$; the product will be the degrees C. Expressed as a formula.

$$\text{C°.} = (\text{F°.} - 32°) \times \tfrac{5}{9} \qquad (2)$$

EXAMPLE 1.—How many degrees F. are equivalent (*a*) to 15°C.? (*b*) to −20°C.?

SOLUTION.—(*a*) Applying formula (1), $15 \times \frac{9}{5} + 32 = 59°\text{F}$. *Ans.*

(*b*) Applying formula (1), $-20 \times \frac{9}{5} + 32 = -36 + 32 = -4°\text{F}$. *Ans.*

EXAMPLE 2.—(*a*) How many degrees C. are equal to 240°F.? (*b*) to − 22°F?

SOLUTION.—(*a*) Applying formula (2), $(240 - 32) \times \frac{5}{9} = 115\frac{5}{9}°\text{C}$. *Ans.*

(*b*) Applying formula (2), $(-22 - 32) \times \frac{5}{9} = -30°\text{C}$. *Ans.*

In both of the above examples, the numbers given are supposed to be thermometer readings.

THE ATMOSPHERE

73. Perfect and Imperfect Gases.—A perfect gas is one that remains a gas under all conditions of temperature and pressure; such a gas is also called a **permanent gas.** There is really no such thing as a perfect gas, since all gases have been liquefied at extremely low temperatures and under very high pressures. For practical purposes, however, hydrogen, nitrogen, oxygen, atmospheric air, etc. may be considered to be perfect gases. An imperfect gas or vapor is one that is readily liquefied under ordinary conditions; thus, steam, which is a vapor of water (and a gas) condenses when allowed to expand, and is, therefore,

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of the tube above the level of the mercury in the dish and the length (height) of the mercury column, is entirely empty, or in other words, a vacuum; this is called a **Torricellian vacuum,** after Torricelli (1608 – 1647), who first performed this experiment and first showed that the air had weight. If the pressure on the surface of the mercury in the dish be increased, the column of mercury in the tube will rise, and if the pressure be decreased, it will fall; this shows conclusively, that the column is supported by the pressure on top of the mercury in the dish. If the tube be inclined, as shown in Fig. 17, so that the vertical distance between the top of the tube and the level of the mercury in the dish is less, the mercury rises in the tube until it fills it when this vertical distance equals about 30 inches. The top of the mercury in AB and the top in the tube B' are then in the same horizontal line.

77. The specific gravity of mercury is 13.6 at 32°F., and the weight of 1 cu. in. = .49111 lb.; hence, a column of mercury 1 in. high exerts a pressure of .49111 lb. per sq. in. The height of the mercury column due to the atmospheric pressure varies considerably, being dependent on the altitude of the place above sea level, the temperature, the amount of water vapor contained in the air, etc., but the standard value is 760 millimeters at 0°C., at sea level; this corresponds to 29.9213 inches at 32°F. (= 0°C), at sea level. The pressure exerted by the atmosphere is therefore $29.9213 \times .49111 = 14.6946$ lb. per sq. in. $= 14.6946 \times 144 = 2116$ lb. per sq. ft. This pressure is called **1 atmosphere,** and whenever pressures are given in atmospheres, they can be changed into pounds per square inch by multiplying the number of atmospheres by 14.6946, which is usually expressed as 14.7. Since 1 lb. per sq. in. = 703.09456 Kg. per sq. m., 1 atmosphere is equal to $703.09456 \times 14.6946 = 10{,}332$ kilograms per square meter. Since the specific pressure of 1 atmosphere is 2116 lb. per sq. ft., this means that everything on the earth's surface is subjected to a pressure of over a ton on every square foot. The reason that we do not notice this enormous pressure is that the air within the body has practically the same tension as the pressure of the air outside, and one counteracts the other. It becomes very apparent, however, on top of a high mountain or when in a balloon or airplane at a great height from the earth; the tension of the air within the body is then greater than the pressure outside, and may result in the bursting of small blood vessels.

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78. Partial Vacuum.—A **perfect vacuum** is a closed space that contains nothing that can exert a pressure on the walls that enclose the space. For practical purposes, the Torricellian vacuum mentioned in Art. **76** is a perfect vacuum; it is not actually so, because there is a very small amount of air present, probably held in suspension within the mercury, but the pressure it exerts is so small that it can hardly be detected. The space within a carbon-filament electric-light bulb is very nearly a perfect vacuum.

If, in Fig. 17, a connection be made between the top of tube B and a receptacle containing air (or other gas), and a little air be admitted above the mercury column, the pressure of this air will counterbalance a like weight of mercury; the column will then shorten by this amount. Thus, suppose the pressure of the air enclosed above the mercury is 2 lb. per sq. in.; this is equivalent to $2 \div .49111 = 4.0724$ inches of mercury, and the height of the mercury column will then be $29.9213 - 4.0724 = 25.8489$ in., say 25.85 in. The space above the mercury column is then called a **partial vacuum.** Partial vacuums are nearly always measured by the number of inches of mercury that will be sustained by the difference between the pressure within the partial vacuum and the pressure of the atmosphere. For instance, the partial vacuum just referred to would be called a vacuum of 25.85 inches. It may be remarked that vacuum gauges are graduated in inches of mercury and read from 0 to 30 inches.

79. For rough calculations, the weight of a cubic inch of mercury is taken as $\frac{1}{2}$ pound and the pressure of the atmosphere as 15 pounds per square inch; consequently, a vacuum of, say, 19 in. represents (roughly) a mercury column of $19 \times .5 = 19 \div 2 = 9.5$ lb., and the pressure within the partial vacuum is $15 - 9.5 = 5.5$ lb. per sq. in.

If exact results are desired, use the following formula in which m = inches of vacuum and p = pressure in pounds per square inch within the partial vacuum:

$$p = 14.6946 - .49111m$$

Applying this formula to the preceding case, $p = 14.6946 - .49111 \times 19 = 5.3635$ lb. per sq. in.

80. Examples of partial vacuums are very numerous. When soda water is sucked through a straw, the air in the mouth is drawn into the lungs, a partial vacuum is created in the mouth,

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and the pressure of the atmosphere forces the fluid up through the straw. The common suction pump, the siphon, etc. all operate by reason of a partial vacuum. What are called vacuum pumps are used to exhaust air from the suction boxes underneath the wire of a paper machine, with the result that as the pulp on the wire passes, the water is forced through by the fact that the atmospheric pressure above it is greater than the pressure in the partial vacuum below it, and the water is said to be *sucked* through the wire.

81. Action of a Suction Pump.—The manner in which a suction pump acts will be clear after considering the diagrammatic

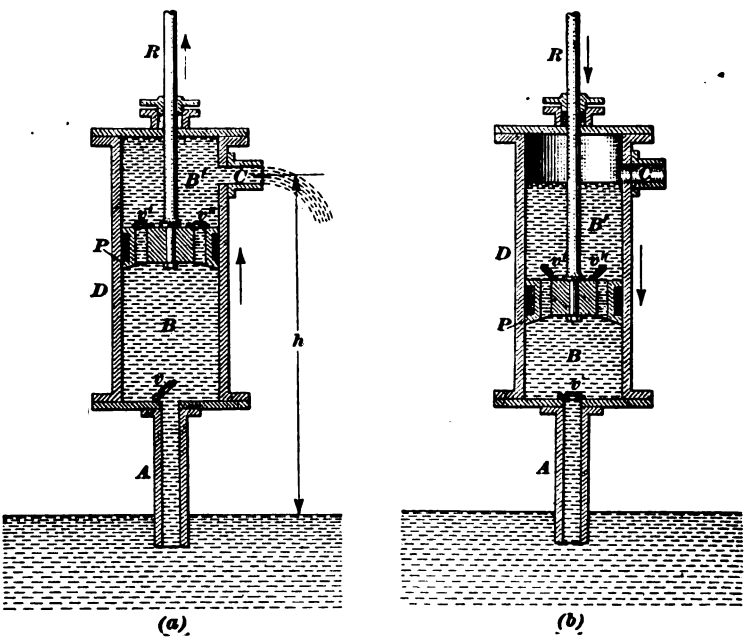

FIG. 18.

sections in Fig. 18. D is the pump barrel in which works a piston P, the piston being forced up and down by pushing and pulling on the piston rod R. The pipe A connects the pump barrel to the water supply, and where it joins the barrel is a valve v, which is lifted as shown when the water is entering the pump. The piston also has valves v' and v''. When the piston is moving upward, as shown at (a), it leaves a partial vacuum in the space

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B below it; the atmospheric pressure on top of the open water causes the water to rise and fill this partial vacuum and follow the piston upward. When the piston stops, the water in B tends to fall downward, but the weight of the water acts as a pressure on top of the valve v and closes it, thus keeping the water in B. When the piston moves down, as shown in (b), valves v' and v'' lift, the water in B passes through the openings in the piston, permitting the piston to move down. When the piston again moves upward, the weight of the water above it closes the valves v' and v'', and the water in B' is lifted with the piston and discharged through C; at the same time, a partial vacuum is created in B, the atmospheric pressure forces the water up the pipe A, lifts valve v, and follows the piston, as before.

82. Height of Lift of a Suction Pump.—Theoretically, the maximum height of "suction" is equal to the height of a column of water that will just balance a perfect vacuum. In the case of mercury, this is 29.9213 in., and as the specific gravity of mercury is 13.6, the height of a water that will produce the same specific pressure is $29.9213 \times 13.6 = 406.93$ in. $= 33.91$ ft. Consequently, if the piston left a perfect vacuum behind it, and there were no friction or other resistances to the movement of the water, a suction pump would lift water about 34 ft. In practice, from 28 to 30 ft. is the greatest height that water can be raised with a suction pump. It might be thought that since the specific weight of hot water is considerably less than that of cold water, hot water could be raised to a greater height than cold water; such, however, is not the case, the reason being that hot water gives off vapor (steam), and the tension of this vapor creates a pressure that tends to destroy the vacuum. In fact, hot water cannot be raised to as great a height as cold water; the hotter the water the shorter the lift.

83. Work Required to Operate a Pump.—Since work is equal to force (pressure) multiplied by the distance through which it acts, the work required to operate a pump is equal to the distance moved by the piston in one stroke multiplied by the lifting force applied to the piston and this product multiplied by the number of lifting strokes. A **stroke** is the distance passed through by the piston between its lowest and highest positions. The force required to lift the piston is the weight of a column of water having the same diameter as the piston and whose height is equal

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to the difference of level between the point of discharge and the level of the water in the reservoir or other source of supply, indicated by h in (*a*), Fig. 18. That this is true is readily seen. Thus, when the piston moves up, it lifts a column of water above it equal to the weight of a column of water having a diameter equal to that of the piston and a length equal to the stroke; at the same time the piston creates a partial vacuum that causes the water to follow the piston, and the amount of water that thus follows the piston is equal to the amount discharged in one stroke. The effect is exactly the same as though the water above the piston had been lifted the entire distance h. Letting h = height of lift in feet, d = diameter of piston in inches, s = stroke in inches, the volume of water lifted per stroke is $.7854d^2s$ cu. in. and the weight is $.7854d^2s \times \frac{1}{1728} = .028362d^2s$ pounds; this multiplied by h in feet is the work done during one lifting stroke. Letting w = work in foot-pounds for one lifting stroke,

$$w = .028362d^2sh$$

EXAMPLE.—Suppose that when the piston is at the upper end of its stroke, the distance between the bottom of the piston and the level of water supply is 23 ft. and that the distance between the bottom of the piston and the point of discharge is 57 ft. If the diameter of the piston is 8 in. and the stroke is 12 inches, what is the work done during one lifting stroke?

SOLUTION.—The total lift of the water is 23 + 57 = 80 ft. = h; the water on top of the piston must be raised 12 in., the length of the stroke; that is, a column of water 57 ft. high must be raised 12 in. The height of suction is 23 ft. and the amount of water discharged during one stroke must be raised through this height also. Consequently, the water discharged must be raised through a total height of 57 + 23 = 80 ft. Substituting in the formula the values given,

$$w = .028362 \times 8^2 \times 12 \times 80 = 1742.6 - \text{foot-pounds.} \quad \textit{Ans.}$$

The actual work done would be considerably greater on account of friction and other resistances.

84. The Siphon.—A siphon is essentially a bent pipe or tube that conveys a liquid from a point of higher level to one of lower level, the highest point of the pipe being higher than the water level of the supply. Thus, referring to Fig. 19, the bent pipe $ABCD$ connects vessels M and N, and the highest point B of the pipe is higher than A, the level of the liquid in M. Assuming that the liquid is water, water will flow from M through the pipe to N as long as the water level in M is higher than in N. A siphon will not start itself, but when the part ABC of the siphon pipe is filled with water, water will flow from M to N until the

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vessel M is emptied or the water level is the same in both vessels. The reason that the water rises in the part AB of the siphon is that when the water falls in the part BD, it leaves a partial vacuum behind it, and the atmospheric pressure on the water at A forces the water up the part AB. Evidently, the height $EB = h'$ must not exceed 34 ft.; in practice, it is not advisable to have it exceed 28 ft. The height $FE = h$ is the difference of level of the liquid in the two vessels. If h is in feet, $h \times \frac{1}{30}$ is the specific pressure in pounds per square inch that urges the water from M to N; because $BF \times \frac{1}{30}$ = specific pressure at D due to the water in BD, and this is decreased by the partial vacuum represented by $EB \times \frac{1}{30}$, thus leaving an active specific pressure of $(BF - BE)\ \frac{1}{30} = h \times \frac{1}{30}$.

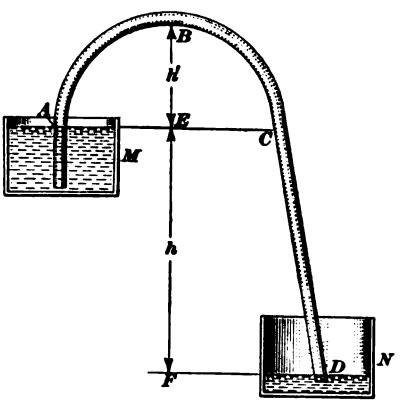

FIG. 19.

If the pipe is a small rubber tube, the siphon may be started when the height h' is not too great by placing the end D in the mouth and sucking out the air. If the water level in both vessels is in the same horizontal plane, the siphon will not work, since there will then be no specific pressure due to the difference in the water levels. The action of a siphon may be interrupted and resumed by means of a valve or clamp on the delivery pipe.

85. Barometers.—The word **barometer** is derived from the Greek, and literally means weight measurer; it is an instrument used for measuring the pressure of the atmosphere. There are two forms in common use: the **mercurial barometer** and the **aneroid barometer.**

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A common form of mercurial barometer is shown in Fig. 20. It consists of a glass tube A, closed at the upper end, with the lower end, which is open, inserted in a cup of mercury C, the arrangement being similar to that shown in Fig. 17. The tube and cup are attached to a wooden frame F, to which is also attached a scale S and an accurate thermometer T. The scale S carries a vernier, by means of which (in the instrument shown) readings may be taken to $\frac{1}{10}$ mm., or about .004 in. Whenever a reading of the barometer is taken, a reading of the attached thermometer is also taken, and then, by means of tables or by calculation, if accuracy is desired, a correction is made of the reading to reduce it to 0° C. (= 32° F.). Another correction is made to reduce the reading to sea level, and a third correction is made for capillarity. When all these corrections have been made, the final result is called the **barometric pressure,** and it represents the pressure of the atmosphere, under standard conditions, at the time the reading was taken, the pressure being in millimeters or inches of mercury, according to how the scale is graduated.

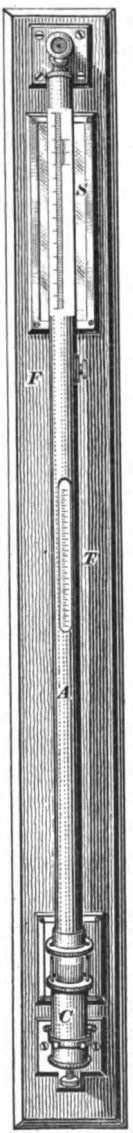

Fig. 20.

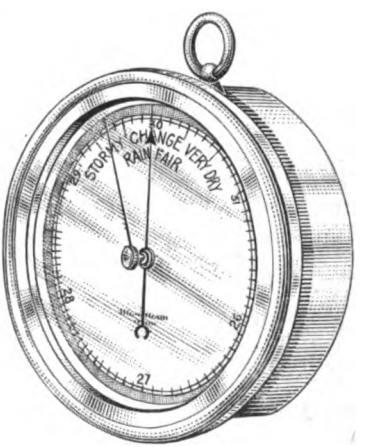

Fig. 21.

86. Aneroid barometers are made in many forms, some being of the shape and size of a watch; they contain no liquid. A common

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form is shown in Fig. 21; it is a metal box, circular in shape, air-tight, and carrying a glass face and dial, the latter being graduated in inches and tenths. The air is exhausted from the box, and the back is so constructed and fastened to a set of multiplying levers that a very slight movement of the back will result in a large movement of the hand that passes over the face of the dial. An increase in the air pressure presses the back *in* slightly and moves the hand; a decrease in the air pressure causes the hand to move the other way. These barometers are compensated for temperature; and they are frequently so made that they can be adjusted for any particular altitude so as to read for sea level. When well made, they are very accurate, and some will show a difference in pressure for a vertical height of only a few feet, say between the floor and the top of a table..

87. Barometers are employed for three purposes: to show the altitude of a place above sea level or the difference of altitude between two places; to show the barometric pressure at any place at some particular time; and to indicate changes in the weather. In connection with the latter purpose, it is to be remembered that air containing water vapor is less dense than dry air; hence, if several observations at regular intervals throughout the day show a falling barometer, the moisture content (humidity) of the air is increasing, and if this continues, a storm is probable. A rising barometer, on the contrary, shows that the air is becoming dryer, and fair weather is probable.

88. Absolute Pressure.—Suppose a large book, say a dictionary, weighing 20 pounds to rest on top of a table, the pressure on the table due to the dictionary is 20 pounds. But there is also a pressure on top of the table (and the book) due to the atmosphere. The sum of the two pressures is the total pressure on the top of the table, and is called the absolute pressure. The **absolute pressure,** then, is the sum of the total external pressures, which may be called the *apparent pressure*, on any surface and the atmospheric pressure on that surface. Ordinarily, only the apparent pressures need be considered, since the atmospheric pressure in any direction is balanced by an equal (or practically equal) pressure in the opposite direction. Thus, in the case of the table, the downward pressure on the upper surface of the top is balanced by an upward pressure on the lower surface, and the pressures on the edges are also balanced. Therefore, insofar as

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any movement of the table is concerned, the atmospheric pressure has no effect.

Absolute pressures begin at 0, called **zero absolute,** which is the pressure in a perfect vacuum, and they increase upward indefinitely. There can be no such thing as a negative absolute pressure.

89. Pressure Gauges.—Pressures of liquids and gases are usually measured by means of instruments called **gauges,** and pressures recorded on such instruments are called **gauge pressures.** The dial of a gauge is always so graduated that the zero point corresponds to the pressure of the atmosphere only on the fluid; in other words, to the pressure on the fluid when acted on only by the atmosphere. Consequently, the absolute pressure is always equal to the gauge pressure plus the barometric pressure. If the barometric pressure is not known, add 14.7 to the gauge pressure, if the pressure is recorded on the dial in pounds per square inch. In what are called **vacuum gauges,** which record pressures below 0, gauge pressure, the scale readings are in inches of mercury, and when converted into pounds per square inch, pressures in the partial vacuum (see Art. **79**), are absolute pressures. Gauges are also made to read in metric units, as millimeters of mercury or pressure per square centimeter.

Pressures on solids and liquids are nearly always taken as pressures above the atmosphere, i. e., as gauge pressures; in the case of gases, however, as will presently be shown, it is frequently necessary to use absolute pressures.

EXAMPLES

(1) Convert (*a*) 100°F. into degrees centigrade; (*b*) −40°C. into degrees F.; (*c*) 1265°C. into degrees Fahrenheit.

Ans. { (*a*) 37⅞°C. (*b*) −40°F. (*c*) 2309°F.

(2) What is (*a*) the tension of the steam in a condenser when the vacuum is 24.4 in.? (*b*) A tension of 12.5 lb. per sq. in. is equivalent to how many inches of vacuum?

Ans. { (*a*) 2.712 lb. per sq. in. (*b*) 4.47 in. of vacuum.

(3) The diameter of a pump piston is 6 in., its stroke is 9 in., and the total height of lift is 52 ft. 9 in.; what is the work done during one stroke?

Ans. 521.5 ft.-lb.

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ELEMENTS OF PHYSICS

(PART 2)

PNEUMATICS

(Continued)

PROPERTIES OF PERFECT GASES

90. Boyle's Law.—While a theoretically perfect gas does not exist, air, hydrogen, nitrogen, oxygen, and many other gases may be considered as perfect gases in ordinary practical applications, and Boyle's law (also called Mariotte's law) may be used in all such cases. This law may be stated as follows:

The temperature remaining the same, the volume of any perfect gas varies inversely as its absolute pressure.

Let p_1 and v_1 be the absolute pressure and the volume of some perfect gas, say air, at a temperature of $t°$; suppose the pressure is changed to p_2, then, the temperature being still $t°$, the volume v_2 may be found from the proportion,

$$p_1 : p_2 = v_2 : v_1$$

in accordance with Boyle's law. From this proportion,

$$p_1 v_1 = p_2 v_2;$$

and, in general,

$$p_1 v_1 = p_2 v_2 = p_3 v_3 = \text{etc.} = k$$

in which k is a constant.

EXAMPLE.—If the volume of air in an air compressor is 1.82 cu. ft. at atmospheric pressure (14.7 lb. per sq. in.) and it is compressed to 38 lb. per sq. in., gauge, what is its volume, the temperature being the same in both cases?

SOLUTION.—The absolute pressure before compression is 14.7 and after compression, $38 + 14.7 = 52.7$ lb. per sq. in. Substituting in the above formula, $14.7 \times 1.82 = 52.7 \times v_2$, or $v_2 = \dfrac{14.7 \times 1.82}{52.7} = .5077$ — cu. ft. *Ans.*

91.—In accordance with Boyle's law, if the pressure be doubled, the volume will be halved, or if the pressure be halved (by ex-

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Since 1 liter = volume of 1 cu. dm., and 1 cu. m. = 1000 cu. dm., 15 cu. m at 0° C. and under a pressure of 4.6 atmospheres weigh

$$15 \times 1000 \times 5.94734 = 89210 \text{ g.} = 89.21 \text{ Kg.} \quad \textit{Ans.}$$

93. Gay-Lussac's Law.—Referring to Fig. 22, C is a cylinder, closed at one end and open at the other, and containing a tightly fitting piston P on which is laid a weight W. The space beneath the piston is filled with air under atmospheric pressure. When the piston is released, the weight of the piston and of the load W increases the specific pressure on the confined air; the piston moves downward, compressing the air until its tension exactly equals the specific pressure of the atmosphere plus the specific pressure due to the piston and weight W. Suppose the area of the piston is 25 sq. in., its weight is 10 pounds, and weight of W is 20 pounds. The specific pressure due to weight of P and W is $\frac{10 + 20}{25} = 1.2$ lb. per sq. in., and the tension of the confined air, assuming the barometric pressure to be 14.7 pounds per sq. in., is 14.7 + 1.2 = 15.9 lb, per sq. in., absolute. If, therefore, the volume underneath the piston before it was released be represented by v_1 and after release by v_2, the change in volume may be represented by the distance that the piston moves down. For, if h is the distance between the bottom of the cylinder and the bottom of the piston, before release (indicated by the dotted lines) and h' is the position after release, $v_1 = 25 \times h$ and $v_2 = 25 \times h'$, and $\frac{v_1}{v_2} = \frac{25h}{25h'} = \frac{h}{h'}$. Therefore, any change in the tension of the confined air will produce a change in volume that may be measured by—will be proportional to—the distance moved through by the piston up or down. It is assumed, for convenience, that the piston moves without friction and that any change in the tension of the air, however slight it may be, will cause a movement of the piston.

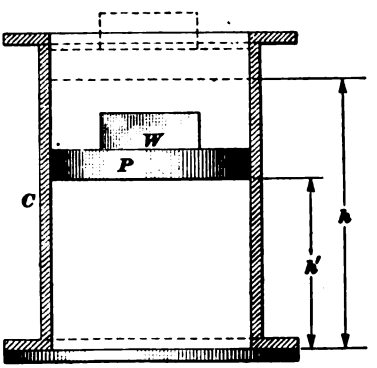

Fig. 22.

Suppose the temperature of the confined air is 0° C. (32° F.), as shown by a thermometer placed within the cylinder and that

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heat is applied to the cylinder. It will be found that for every degree rise in temperature centigrade, indicated by the thermometer, the piston rises $\frac{1}{273}$rd of the distance h'; that is, for every degree rise in temperature, the volume increases $\frac{1}{273}$rd part. Note that the tension of the air is not changed, since the specific pressure is the same as before. The heat has increased the vibratory motion of the molecules of air and caused the air to expand. If the cylinder be cooled, so that the temperature of the air is less than 0° C., the piston falls $\frac{1}{273}$rd of the distance h' for every degree fall in temperature. Therefore,

When the pressure remains the same, the volume varies directly as the temperature.

Now suppose the piston be fixed so it cannot move; the volume then remains constant. Attach a gauge to the cylinder to measure the tension of the confined air. On heating the cylinder, it will be found that for every degree rise in temperature, the pressure (tension) of the air, as shown by the gauge, increases $\frac{1}{273}$d; and for every decrease of 1° C. in temperature, the pressure falls $\frac{1}{273}$d. Therefore,

When the volume remains the same, the pressure varies directly as the temperature.

These two statements may be expressed in the following general law:

The pressure and volume of a confined gas vary directly as the temperature, when either volume or pressure, respectively, is constant.

This is commonly called Gay-Lussac's law; it is also frequently called Charles' law, being named after two French scientists who discovered it.

94. Since 1° C. = $\frac{9}{5}$° = 1.8° F., and 273 × 1.8 = 491.4, it follows that for every degree rise in temperature indicated by a Fahrenheit thermometer, the volume or pressure will increase $\frac{1}{491.4}$ = .002035th, and vice versa, according as the pressure or volume is constant.

Let v = the volume of the air, p = tension of the air, t = number of degrees change in temperature, and c = the increase in volume or pressure due to 1° rise in temperature; then, when the pressure is constant,

$$v_1 = v + cvt = v(1 + ct); \qquad (1)$$

and when the volume is constant,

$$p_1 = p + cpt = p(1 + ct). \qquad (2)$$

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To find the value of R for any gas other than air, divide, .370506 by the specific gravity of the gas. Thus, the specific gravity of hydrogen is .06926, and the value of R for hydrogen is $.370506 \div .06926 = 5.3495$; the specific gravity of oxygen is 1.10535, and the value of R for oxygen is $.370506 \div 1.10535 = .33519$.

In formulas (2) and (3), p is the pressure (absolute) in pounds per square inch, v is the volume in cubic feet, T is the absolute temperature, Fahrenheit, and w is the weight of the air in pounds. In formula (1), v_0, v_1, etc., may be expressed in any units—cubic feet, cubic meters, etc.

EXAMPLE 1.—What is the weight of 18,000 cubic feet of air at a temperature of 60° F. and a tension of 26.3 lb. per sq. in., gauge?

SOLUTION.—The absolute pressure is $14.7 + 26.3 = 44$ lb. per sq. in. and the absolute temperature is $459.4 + 60 = 519.4°$. Substituting in formula (3), $44 \times 18000 = .37051 \times w \times 519.4$; whence,

$$w = \frac{44 \times 18000}{.37051 \times 519.4} = 4115.5 \text{ lb.} \quad \textit{Ans.}$$

EXAMPLE 2.—The volume of the cylinder of an air compressor is 28,276 cu. in. If the reading of the barometer, corrected, is 30.1 inches, and the temperature of the air is 56° F., it can be shown that if the air be compressed to one-fourth its volume without losing any heat by radiation or otherwise, the pressure (tension) will be 104.4 lb. per sq. in., absolute; what will be its temperature?

SOLUTION.—Since the volume, pressure, and temperature all change, apply formula (1). Here p_0 = the pressure of the atmospheric air $= 30.1 \times .49111 = 14.782$ lb. per sq. in., $v_0 = 28{,}276$ cu. in., $T_0 = 459.4 + 56 = 515.4$, $p_1 = 104.4$ lb. per sq. in., and $v_1 = 28{,}276 \times \frac{1}{4} = 7069$ cu. in. Therefore, by formula (1), $\frac{14.782 \times 28276}{515.4} = \frac{104.4 \times 7069}{T_1}$, from which,

$$T_1 = \frac{104.4 \times 7069 \times 515.4}{14.782 \times 28276} = 910° \text{ absolute} = 910 - 459.4 = 450.6° \text{ F.}$$

Ans.

EXAMPLE 3.—What is the specific volume of atmospheric air when the barometer stands at 29.652 in. and the temperature is 100° F.?

SOLUTION.—The specific volume is the volume of 1 pound in cubic feet; hence, applying formula (2), $p = 29.652 \times .49111 = 14.562$ lb. per sq. in., $T = 459.4 + 100 = 559.4$, and $14.562 \times v = .37051 \times 559.4$; from which, $v = \frac{.37051 \times 559.4}{14.562} = 14.233$ cu. ft. *Ans.*

98. Mixture of Gases.—Suppose two liquids of different densities to be mixed and that the mixture is allowed to stand. If there be no chemical action between the liquids, it will be found that after a time the liquids have separated, the lighter floating on the heavier. The case is entirely different with gases, since

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the velocity of the molecules and being a measure of the amount of heat contained in the body.

Heat is *energy*, and since energy manifests itself in different forms, heat may be changed into different forms of energy, such as mechanical energy, chemical energy, and electrical energy; conversely, these three forms of energy may all be converted into heat.

100. Quantity of Heat.—The temperature of a body does not depend upon its mass or size. This is evident from the fact that if an ordinary pin and a ten-pound iron weight be placed in a tub of hot water, the pin, weight, and water will all have the same temperature after a time. In other words, temperature may be regarded as a measure of the *specific* molecular energy of a body; it is therefore independent of the size and shape of the body. At the same time, it is obvious that the iron weight contains a greater amount of heat (kinetic molecular energy) than the pin, and it is desirable to have some means of measuring heat in quantity, and this is accomplished by (*a*) measuring the amount of energy expended in raising the temperature, that is, by changing another form of energy into heat; (*b*) measuring the energy produced by a fall of temperature, when changing heat into some other form of energy.

The most obvious way of measuring heat is by measuring the *work* required to overcome friction. Assuming that there is no wear or that the wear is so exceedingly small that it can be disregarded, all the work of friction is converted into heat. Taking as a standard for one heat unit the work of friction required to heat one pound of water from 63°F. to 64°F., it has been found by careful and elaborate tests that the amount of work required for this purpose is very closely 778 foot-pounds, which is called the **mechanical equivalent of heat.** When the centigrade scale is used, the work required to raise 1 kilogram of water from 17° to 18°C. (62.6°F. to 64.4°F.) is very nearly 427 meter-kilograms.

101. The **British thermal unit** (abbreviation, B.t.u.) is the amount of heat required to raise the temperature of one pound of water 1° F. (from 63° to 64°), and its mechanical equivalent is 778 foot-pounds.

The **calorie** (abbreviation, cal.) is the amount of heat required to raise the temperature of one kilogram of water 1°C. (from 17° to 18°), and its mechanical equivalent is 427 m.-kg.

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ture; but when heated under constant pressure, the gas expands and does work, the work being equal to the increase in volume multiplied by the tension of the gas. Consequently, it requires more heat to raise the temperature of a gas under constant pressure than at constant volume. Letting c_p = specific heat under constant pressure and c_v = specific heat at constant volume, the following table gives the specific heats of some gases.

SPECIFIC HEATS

GASES

	c_p	c_v		c_p	c_v
Acetylene.....	.270	.024	Hydrogen.....	3.42	2.44
Air.....	.241	.171	Nitrogen.....	.247	.176
Carbon Monoxide..	.243	.172	Oxygen.....	.217	.155
Carbon Dioxide....	.210	.160	Sulphur Dioxide.	.154	.123

When the pressure and volume both change, as when a certain volume of compressed air expands and does work, the specific heat does not have either of the two values given above; the law that connects the pressure and volume under those circumstances is quite complicated, and will not be given here.

106. Temperature of Mixtures of Different Bodies.—If two or more substances of the same material or of the same specific heats and having different temperatures are mixed, the temperature of the mixture is readily found. Suppose, for example, that 10 pounds of water at 50° are mixed with 10 pounds of water at 86°; the temperature of one must be increased to the temperature of the mixture, and the temperature of the other must be decreased to the temperature of the mixture; then, since both bodies weigh the same, one receives as much heat as the other loses, and the temperature of the mixture will be midway between the temperatures of the two bodies, or $\frac{50° + 86°}{2} = 68°$. Here one body has increased its temperature $68° - 50° = 18°$, and the temperature of the other body has decreased $86° - 68° = 18°$.

Suppose, now, that 4 pounds of water at 50° are mixed with 9 pounds of water at 86°; one body still receives as much heat as the other loses, but the temperature of the mixture will not be the mean of the temperatures of the two bodies, because the larger body has a greater *capacity* for heat than the smaller body; hence, any change in the temperature of the larger body will produce a greater change in the smaller body. Let x = the temperature

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of the mixture; then, evidently, $(86 - x) \times 9 = (x - 50) \times 4$, since the larger body gives up $(86 - x) \times 9$ heat units and the smaller body receives the same number, which must equal $(x - 50) \times 4$ heat units, the specific heat of water being 1. The above equation reduces to $774 - 9x = 4x - 200$, which becomes, by transposition, $13x = 974$, or $x = 74.923°$. This result might have been arrived at in the following manner: let t_m and w_m be the temperature and weight of the mixture, t_1 and w_1 the temperature and weight of one body, t_2 and w_2 the temperature and weight of another body of the same material, etc.; then,

$$w_m t_m = w_1 t_1 + w_2 t_2 + w_3 t_3 + \text{etc.} \qquad (1)$$

In the present case, $w_m = w_1 + w_2 = 4 + 9 = 13$, $t_1 = 50$, and $t_2 = 86$; substituting in the formula,

$$13 t_m = 4 \times 50 + 9 \times 86 = 200 + 774 = 974$$

from which, $t_m = 74.923°$

the same result as before. It will also be noted that the same operations are performed in both cases.

If only the temperature of the mixture is desired, the above formula may be written.

$$t_m = \frac{w_1 t_1 + w_2 t_2 + w_3 t_3 + \text{etc.}}{w_1 + w_2 + w_3 + \text{etc.}} \qquad (2)$$

107. If, however, the bodies mixed have different specific heats, every term in the righthand member of the above formula must be multiplied by the specific heat of the corresponding body, since the amount of heat given up or received by any body is *cwt* (Art. **103**). and this is the same for all the bodies, including the mixture. In such case,

$$t_m = \frac{c_1 w_1 t_1 + c_2 w_2 t_2 + c_3 w_3 t_3 + \text{etc.}}{c_1 w_1 + c_2 w_2 + c_3 w_3 + \text{etc.}} \qquad (3)$$

EXAMPLE 1.—Suppose a copper ball weighing 1.4 pounds and having a temperature of 860° is placed in a lead vessel weighing 3.8 pounds and containing 7.5 pounds of mercury, the temperature of the vessel and mercury being 74°; after all three bodies have arrived at the same temperature, without any loss of heat, what is the temperature of the mixture?

SOLUTION.—From the table of Art. **104.** specific heat of copper is .095, of lead .0315, and of mercury .033. Substituting in the above formula,

$$t_m = \frac{.095 \times 1.4 \times 860 + .0315 \times 3.8 \times 74 + .033 \times 7.5 \times 74}{.095 \times 1.4 + .0315 \times 3.8 + .033 \times 7.5} = 283°. \; Ans.$$

It is useless to use more than three (or at most, four) significant figures when the constants (specific heats) are given to only two or three significant figures.

EXAMPLE 2.—How many heat units (B.t.u.) are required to raise the temperature of a cast-iron ball weighing 28 lb. 4 oz. from 28°C. to 236°C.?

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SOLUTION.—Here $t = 236 - 28 = 208°C. = 208 \times 1.8 = 374.4°F.$ Using the formula of Art. **103**, $c = .13$, $w = 28.25$ pounds, and

$$U = .13 \times 28.25 \times 374.4 = 1375 \text{ B.t.u.} \quad \textit{Ans.}$$

Had the result been required in calories, change the weight to kilograms, obtaining $28.25 \div 2.2046 = 12.814$ kg. In this case, $t = 208°C.$, and $U = .13 \times 12.814 \times 208 = 346.5$ cal. Or, since 1 cal. = 3.96832 B.t.u., $1375 \div 3.96832 = 346.5$ cal.

EXPANSION OF BODIES BY HEAT

108. Kinds of Expansion.—When the temperature of the body is changed its volume changes, an increase in temperature usually resulting in an increase in volume, an important exception being water, which decreases in volume from 32°F. to 39°F. and then increases for all higher temperatures. When the volume increases, the body is said to **expand,** and the change in volume is called **cubic expansion.** As the result of cubic expansion, the area of the surface and of any section is increased, and this change is called **surface expansion;** likewise, the length of any line is increased, and this change is called **linear expansion.** When a body is cooled, the opposite effect is produced, that is, the body **contracts,** which may be called *negative* expansion. Steel bridges generally have one end free, so they can move in the direction of the length of the bridge, since the bridge will be longer on a hot day in the summer than on a cold day in the winter; the difference in length may be an inch or more, depending on the length of the bridge and the difference in temperature. If both ends were rigidly fastened, this difference in length would tend to make the bridge buckle in the summer and tend to pull it apart in the winter.

109. Coefficient of Expansion.—The increase in length for an increase in temperature of 1° between 32°F. and 33°F. divided by the original length at 32° is called the **coefficient of linear expansion;** similarly, the increase in area divided by the original area, and the increase in volume divided by the original volume, under the same conditions, are called the **coefficient of surface expansion** and **coefficient of cubic expansion,** respectively. In the case of solids and liquids, the coefficient of expansion is so small that the coefficient of surface expansion is always taken as 2 times the coefficient of linear expansion, and the coefficient of cubic expansion is always taken as 3 times the coefficient of linear expansion.

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For every degree (Fahrenheit) rise in temperature, the body increases in length an amount equal to the product of the coefficient (which is different for different materials) and the length at 32°, and when the temperature of a body decreases, the contraction in length (negative expansion) is equal to the expansion of the body for the same rise in temperature. The coefficient of expansion varies somewhat with the temperature, but it is sufficiently accurate in practice to multiply the length at the original temperature by the average value of the coefficient and by the difference in temperature to find the increase in length. Let k_1, k_2, and k_3 be the coefficients of linear, surface and cubical expansion, respectively; let t_1 be the original temperature and t_2 the final temperature; let l_1 and l_2, a_1 and a_2, and v_1 and v_2 be the lengths, areas, and volumes at t_1 and t_2, respectively; then,

$$l_2 = l_1 + k_1 l_1 (t_2 - t_1) = l_1 [1 + k_1 (t_2 - t_1)] \qquad (1)$$

$$a_2 = a_1 [1 + k_2 (t_2 - t_1)] \qquad (2)$$

$$v_2 = v_1 [1 + k_3 (t_2 - t_1)] \qquad (3)$$

If the original temperature is higher than the final temperature, as when the body cools, the quantity in parenthesis, $t_2 - t_1$, will be negative and the final length, area, or volume will be *less*, as it should be.

The following table gives for temperatures Fahrenheit the coefficients of expansion (average values) for a number of substances.

COEFFICIENTS OF EXPANSION

	k_1	k_2	k_3
Aluminum	.00001234	.00002468	.00003702
Brass	.00000957	.00001914	.00002871
Copper	.00000887	.00001774	.00002661
Gold	.00000786	.00001572	.00002352
Iron (cast)	.00000556	.00001112	.00001668
Iron (wrought)	.00000648	.00001296	.00001944
Platinum	.00000479	.00000958	.00001437
Silver	.00001079	.00002158	.00003237
Steel	.00000636	.00001272	.00001908
Tin	.00001163	.00002326	.00003489
Zinc	.00001407	.00002814	.00004221
Mercury (60°F.)	.00003333	.00006667	.00010000
Alcohol (ethyl)	.000203	.000407	.000610
Alcohol (methyl)	.000267	.000533	.000800
Gases (perfect)	.000678	.001357	.002035

The coefficient of cubic expansion of gases is $1 \div 491.4 = .002035$.

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HEAT TRANSMISSION

111. Heat may be *transmitted* or *propagated* from one point or place to another point or place in three ways: by *conduction;* by *convection;* by *radiation.*

112. Conduction.—If one end of an iron rod be heated, it will be found that after a time the other end is perceptibly warmer; and if the process continues, the end not in contact with the source of heat will become hot. The explanation is that the molecules at the heated end transmitted molecular energy (heat) to the adjacent molecules, these, in turn transmitted heat to the molecules adjacent to them, and so on, until the other end was reached. The longer the one end is in contact with the source of heat the hotter will the other end become; in other words, heat is conducted from one end to the other, passing from molecule to molecule. Again, if a vessel containing a fluid, say water, be placed in contact with a fire, as a kettle of water on a stove, the vessel becomes hot, and after a time, the water also becomes hot. In this case, two different substances are in contact—the metal of the vessel and the water in the vessel—and the heat is conducted *through* the metal, molecular energy is imparted to the molecules in contact with the metal and then to the adjacent water molecules, until all the water is heated.

Heating by conduction only is in any case a relatively slow process; but, nevertheless, some materials conduct heat a great deal faster than others. Those substances that conduct heat best are called **good conductors,** while those that conduct heat poorly are called **poor conductors** or **insulators.** The metals are all classed as good conductors, while fluids (except mercury, which is a metal) are poor conductors. Silver is the best known conductor of heat and copper is next. All organic substances are poor conductors; this enables trees and other forms of vegetation to withstand sudden changes in the weather without injury, since they heat slowly and cool with equal slowness. Moreover, the bark is a poorer conductor of heat than the wood beneath it, and this gives added protection. Rocks, earth, soot, and all loose materials transmit heat the more slowly as their density and uniformity of composition decrease.

113. Coefficient of Conductivity.—The coefficient of conductivity (also called the **thermal conductivity**) *is the quantity o*

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heat that will flow in one hour through a plate one foot thick, and having an area of one square foot when the difference of temperature between the two sides of the plate is one degree Fahrenheit. It may also be expressed in calories per second conducted by one cubic centimeter, temperatures being in degrees centigrade. Let t_1 and t_2 be the temperatures on the two sides of the plate, a = area of plate in square feet, b = thickness of the plate in feet, U = heat units in B.t.u. transmitted per hour, and k = coefficient of conductivity; then

$$U = \frac{ka}{b}(t_1 - t_2)$$

when t_1 is the higher temperature.

The following table gives the value of k for a number of different materials; its value usually increases somewhat with the temperature, for which reason, the temperature at which k was determined is also given. When no temperature is given, it is understood to be 64°F.

COEFFICIENTS OF CONDUCTIVITY

Metals

Aluminum.....116.0	Iron, wrought.....34.9	Silver..... 244.0
Copper.....220.0	Steel.....26.2	Tin..... 37.6
Gold.....169.0	Lead.....19.8	Zinc..... 64.1
Iron, cast (129°).. 27.6	Mercury (32°)..... 3.6	Brass (63°)... 63.0

Fluids

Alcohol (77°)....104	Water (63°).....032	Carbon Dioxide (32°).....0079
Benzine (41°)....081	Air (32°).....0126	Hydrogen (32°).....0775
Petroleum (55°).086	Ammonia (32°)...0111	Nitrogen (32°).....0085
Turpentine (55°)079	Carbon Monoxide (32°).0121	Oxygen (32°).....0136

Insulating Materials

Asbestos (100°).....097	Silk (100°)...028	Pulverized Cork (100°)..026
Cotton (100°).....035	Wool (100°)..027	Infusorial Earth (100°).039

Miscellaneous

Cardboard.....120	Linen.....050	Rubber.....100
Cement.....170	Mica.....440	Sand.....031
Felt.....022	Mineral Wool.....035	Sawdust.....037
Firebrick.....750	Paper.....075	Vulcanite.....210
Graphite.....2.90	Porcelain.....600	Wood Ashes.....041

114. An inspection of the table will show what poor conductors the fluids are as compared with the metals. Thus, the value of k

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for steel is 26.2 ÷ .0126 = 2000 times that for air, and the value of k for copper is 220 ÷ .0126 = 17,460 times that for air. A layer of air is therefore a very good protection against loss of heat; hence, when making a boiler setting, it is always well to make the walls double, with an air space between. Water is also a very poor conductor of heat; in fact, if a piece of ice be placed a little below the top surface of a vessel of water and heat is applied to the water above the ice, the water may be boiled without melting the ice.

When steam is conveyed in pipes from point to point, the pipe should be covered with some good non-conducting heat material —asbestos, mineral wool, wood ashes, etc.—to keep the heat within the pipe. A covering of any kind, provided there is an air layer (even a thin one) between the covering and the pipe, will afford considerable protection against heat losses. Most pipe coverings owe their value to the air cells they contain.

115. Convection.—If a kettle of water be placed over a hot fire, the water soon becomes heated and, later, boils. The water is heated *all the way through*, and the entire contents of the kettle have the same temperature, practically speaking. Very little of the heat imparted to the water is due to conduction, since if all the heat were due to this cause, it would take a very long time to raise all the water to the boiling point. What happens is this: The particles in contact with the heated surface are themselves heated, which causes them to expand; their density decreases owing to the increase in volume, and they rise to the top, colder and denser particles taking their place. There is thus created a circulation of water particles, the colder ones constantly taking the place of the warmer ones until they are all at practically the same temperature. This process is called **convection.** It is evident that convection can take place only in fluids, (liquids or gases). Without convection, the only way that a fluid could be heated throughout in a reasonable time would be by constantly stirring or otherwise agitating it.

116. Radiation.—If one approaches a hot stove, or any hot body, a feeling of warmth is felt, which becomes the more intense the closer the body is brought to the source of heat. This feeling of warmth is not due to the heating of the surrounding air, because if a screen of some kind, a sheet, board, metal plate, etc., be placed between the body and the hot stove, the sensation

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of warmth immediately disappears. Heat is thus transmitted or propagated through an intervening space from one object to another without heating appreciably the air between them. This method of transmitting heat is called **radiation,** and the heat thus transmitted is called **radiant heat.** All the heat received from the sun is radiant heat, the intervening space is about 93,000,000 miles, and the question is, how is this heat transmitted? The answer to this question is a direct conclusion from the modern theory of heat.

117. Dynamical Theory of Heat.—The modern dynamical theory of heat is embodied in the following statement from Ganot's Physics:

"A hot body is one whose molecules are in a state of vibration. The higher the temperature of a body the more rapid are these vibrations, and a diminution in temperature is but a diminished rapidity of the vibrations of the molecules. The propagation of heat through a bar is due to a gradual communication of this vibratory motion from the heated part to the rest of the bar. A good conductor is one which readily takes up and transmits the vibratory motion from molecule to molecule, while a poor conductor is one which takes up and transmits the motion with difficulty. But even through the best of the conductors, the propagation of this motion is comparatively slow. How, then, can be explained the instantaneous perception of heat when a screen is removed from a fire or when a cloud drifts from the face of the sun? In this case, the heat passes from one body to another without affecting the temperature of the medium which transmits it. In order to explain these phenomena, it is imagined that all space, the space between the planets and the stars, as well as the interstices in the hardest crystals and the heaviest metal—in short, matter of any kind—is permeated by a medium having the properties of matter of infinite tenuity, called **ether.** The molecules of a heated body, being in a state of intensely rapid vibration, communicate their motion to the ether around them, throwing it into a system of waves which travel through space and pass from one body to another with the velocity of light [about 186,400 miles per second]. When the undulations of the ether reach a given body, the motion is given up to the molecules of that body, which, in their turn, begin to vibrate; that is the body becomes heated. This process of this motion through the

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ether is termed radiation, and what is called a ray of heat is merely one series of waves moving in a given direction."

118. Laws Governing Radiation of Heat.—As the result of experiments, the following laws have been found to apply to heat radiation:

The intensity of heat radiated from a given source varies (*a*) as the temperature of the source; (*b*) inversely as the square of the distance from the source; (*c*) grows less the greater the angle between the heat rays and a perpendicular to the surface heated.

The first statement is to be expected. The second law follows from the fact that if *S*, Fig. 23 (*a*), be a source of heat, and *ABCD* and *abcd* are parallel flat surfaces whose perpendicular distances from *S* are *OS* and *oS*, the solid formed by the rays drawn to the vertices is a pyramid, and from mensuration, area of *abcd* : area of *ABCD* = oS^2 : OS^2. But, the *intensity* of the heat on *abcd* is greater than on *ABCD*, since its area is less; and the intensities on the two surfaces is inversely as their areas, which confirms the law.

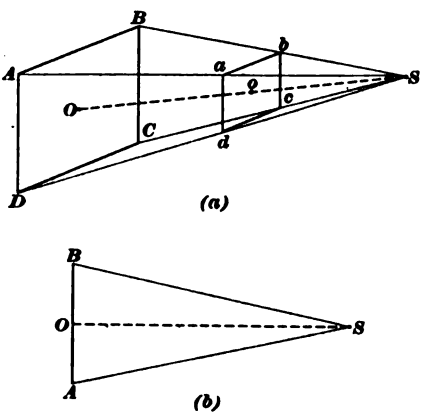

FIG. 23.

Regarding the third law, let *S*, Fig. 23 (*b*), be the source of heat and *AB* a flat surface, *SO* being a perpendicular from *S* to *AB*. Evidently, any heat ray from *S* to *AB* that is not perpendicular to *AB* is longer than *OS*; the greater the angle *OSA* or *OSB* the longer will be the line *AS* or *BS*, and the greater the area heated by the ray. Hence, the intensity of the heat at *A* or *B* will be less than at *O*.

Radiant heat is transmitted through a vacuum, because, according to theory, the vacuum contains ether, which transmits the vibratory motion.

119. If two bodies having different temperatures are placed in a closed space, both bodies radiate heat energy; but the hotter body radiates more energy than the colder body, with the result that after a time both bodies will have the same temperature, since the

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colder body will absorb more heat than the hotter body. Even after both have reached the same temperature, there will still be an interchange of heat energy between the two bodies.

It is clear that the better conductor of heat a body is the more heat it will radiate. In the case of an uncovered steam pipe, the heat passes from the inner surface to the outer by conduction and then leaves the pipe by radiation. Therefore, unless this result is desired, as in a steam- or hot-water heating plant, the pipe should be covered with a non-conducting material, to keep the heat in the pipe.

The amount of heat radiated depends upon the area of the surface radiating the heat and upon the material of which it is composed. Bright surfaces radiate more heat than dull ones and white surfaces more than black. Similarly, those surfaces that radiate the most heat absorb the least; it is for this reason that light colored clothes are worn in the summer and dark colored ones in the winter. Even if the clothes are made of the same material and have the same weight, dark colored clothes are warmer than light colored ones.

EXAMPLES

(1) How many heat units are equivalent to 1,980,000 foot-pounds of work? *Ans.* 2545 B.t.u., nearly

(2) How many calories are equivalent to (*a*) 2,655,229 foot-pounds of work? (*b*) to 1,980,000 foot-pounds of work? *Ans.* { 860.0 cal. / 641.3 cal.

(3) A piece of iron having a temperature of 1040°F. is placed in a copper vessel weighing 2 lb. 2 oz. and containing 12 lb. 4 oz. of water. The weight of the iron (wrought iron) is 1 lb. 6 oz. and the temperature of the water and vessel is 88°. Assuming that there is no loss by radiation, what is the temperature of the mixture? *Ans.* 101.16°F., nearly.

(4) A number of steel rails are welded together until their length is 3000 ft.; what will be the difference in length between summer and winter, if the range of temperature is from 110°F. to −10°F.? *Ans.* 15.5 in., nearly.

(5) An aluminum vessel when filled to a certain mark holds exactly 1 U. S. gal. (231 cu. in.) at 62°F.; how much will it hold at 32°F.? *Ans.* 230.742 cu. in., nearly.

(6) To find the temperature of the hot gases escaping from a blast furnace, a platinum ball weighing ½ lb. is placed in them; it is then placed in a brass vessel weighing 10 oz. and containing 3 lb. of water at a temperature of 60°F. The temperature of the mixture being 72.4°F., what is the temperature of the gases? *Ans.* 2404°, say 2400°F.

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CHANGE OF STATE

120. Latent Heat of Fusion.—Suppose a piece of ice weighing 1 pound and having the form of a right cylinder with a circular base be placed in a cylindrical vessel of the same diameter; suppose further that the temperature of the ice is 32°F. and that the pressure of the atmosphere is 14.7 lb. per sq. in. If heat be applied to the vessel, the ice will gradually melt and become water. But, so long as there is any ice left, the temperature does not change; it remains at 32°. What becomes of the heat? The ice does not expand; in fact, after it is all melted, the volume occupied by the water is *less* than the original volume of the ice. According to the dynamical theory of heat, the effect of applying the heat to the ice was to overcome the attraction of cohesion to such an extent that the solid became a liquid. This heat is called **latent heat;** it cannot be measured with a thermometer. The heat that affects the thermometer is called **sensible heat,** because it is apparent to the senses.

As the result of carefully conducted experiments, it has been found that it requires 144 B.t.u. of heat to change 1 pound of ice at 32° to water at 32°, the pressure being 14.7 lb. per sq. in. It has also been experimentally demonstrated that before water at 32° can be changed into ice, 144 B.t.u. of heat must be removed from every lb., the pressure being 14.7 lb. per sq. in. This value, 144 B.t.u., is called the **latent heat of fusion** of ice.

The foregoing explains why water freezes (changes to ice) so slowly; it is necessary to remove a large amount of heat before the liquid can become a solid. It also explains why ice floats in the water in which it was formed; since the water expands in freezing, the density of the ice is less than water, thus causing the ice to float. Moreover, after the ice has become liquid (water), the water continues to contract in volume—become denser—until a temperature of 39° is reached; hence, the ice floats highest when the temperature of the water is 39°F.; this temperature is called the *temperature of maximum density.*

The student will understand that heat values can be expressed in metric units (calories) by using grams, centimeters and degrees centigrade. The conversion of B.t.u. to calories, and vice versa, is explained in Art. **101.**

121. Latent Heat of Vaporization.—Assuming that the temperature is 39° F. and that the pressure is kept constant at 14.7

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lb. per sq. in., further application of heat causes the temperature of the water to rise and also causes the water to expand slightly, thus increasing its specific volume and decreasing its density. This action continues until a temperature of 212°F. is reached, when, if the pressure still remains the same, the water begins to vaporize, the temperature remaining 212° until all the water has been converted into vapor (steam). There is, however, a great increase in volume. The heat required to change the water into steam of the same temperature and pressure is called the **latent heat of vaporization,** and when the pressure is 14.7 lb. per sq. in., the temperature is 212°, and the number of heat units required is 970.4 B.t.u. per pound of water. When steam condenses and becomes water at this temperature, the same number of B.t.u. is given off or must be removed from the steam. Consequently, if 1 pound of ice and 5 pounds of water at 32° are mixed with 1 pound of steam at 212°, the pressure being 14.7 lb. per sq. in., the temperature of the mixture may be found approximately as follows: When the steam condenses, it gives up 970.4 heat units, which go to heat the water and ice, and becomes 1 pound of water at 212°. When the ice melts, it takes 144 heat units to change it into 1 pound of water at 32°, and this must be subtracted from the heat units in the mixture. The mixture thus consists of $1 + 5 = 6$ pounds of water at 32°, 1 pound of water at 212°, 970.4 B.t.u., and 144 negative B.t.u., the total weight of the mixture being $6 + 1 = 7$ pounds. The temperature is therefore $\frac{6 \times 32 + 1 \times 212 + 970.4 - 144}{7}$ $= 175.8°$. The result is approximate, because it has been assumed that the specific heat of water is constant and equal to 1; but, as before stated, the specific heat of water varies. However, the result as found is not far out of the way, and the illustration serves to show how the latent heats enter into problems of this nature, such as calculating the amount of steam required to raise the temperature of liquids in a mill.

Temperature	State	Specific volume
−10°C. = 14°F.	Ice	1.0897
0° = 32°	Ice	1.0909
0° = 32°	Water	1.0001
4° = 39.2°	Water	1.0000
50° = 122°	Water	1.0120
100° = 212°	Water	1.0431
100° = 212°	Steam	26.79
150° = 302°	Steam	30.38

122. The small table given herewith affords some idea of how the specific volume varies with the temperature. The volume of 1 pound of water at 4°C.

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perature of the air, there is a pressure for which the water vapor will be saturated; that is, any increase in pressure or any decrease in temperature (however small) will cause the vapor to condense. In general, the water vapor is in a superheated state, its pressure being less than that required for saturation. Let w be the weight of the vapor per cubic foot when the temperature of the air is t, and let w' be the weight per cubic foot at the same temperature when the vapor is saturated; then w' will be greater than w, and the ratio $\frac{w}{w'}$ is called the **relative humidity,** which has different values for different temperatures and pressures.

Suppose that for some particular state of the atmosphere the temperature is t and the barometric pressure is b, and let w be the weight per cubic foot of the water vapor. If the air be cooled, both the temperature and pressure will fall; the water vapor also cools and after a time, it will reach its saturation temperature t' and saturation pressure b'; this temperature is called the **dew point** *corresponding to the temperature t and pressure b.* Hot air absorbs a greater amount of moisture than cold air, which explains the heavy dews of summer. During the night, the air cools until the dew point is reached, and any further cooling causes the water vapor to condense and fall as dew.

130. The relation of humidity to health and comfort is of extreme importance. Hot, damp days are oppressive and seem hotter than they really are because the relative humidity is so high, the vapor is so near the dew point, that free evaporation of moisture from the body is interfered with; on the other hand, when the relative humidity is low, the air is dry and the evaporation of moisture from the body is too great. In houses and offices, where the temperature is kept at about 68° or 70°, the best results are obtained when the relative humidity is from 50% to 60%; if the relative humidity is less than this, it will require a higher temperature for comfort on cold days; and if it is much less, the result will be apparent by the widening of cracks in floors (if of wood), the loosening of the furniture, etc., and it will also have a bad effect on the health.

In drying paper and pulp, the relative humidity in the dry loft or machine room is an important factor, since the rate at which the air takes moisture from the stock becomes slower as the moisture already in the air increases; on the other hand, the amount of moisture in stored paper varies with the moisture

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in the air, and the quality is likewise affected by this factor. A well insulated roof and an interior temperature above the dew point of the moisture-laden air is required to prevent condensation in the loft or machine room.

131. Foaming and Surface Tension.—If a fine needle be placed on the free surface of a liquid, care being taken to have its axis parallel to the plane of the free surface and to lay it gently on the surface, the needle will float, and this despite the fact that the density of the needle is from to 6 to 8 times that of the liquid. Small, dust-like particles of any kind, though many times as dense as the liquid, will float provided they come into contact with the liquid without the exertion of a downward force that is greater than that due to gravity. But if the needle or the particles are at any time entirely submerged, they will sink, if of greater density than the liquid. This phenomenon is due to what is called **surface tension,** which is very closely related to capillarity, and is explained as follows;

The molecules (and particles) of a liquid attract one another, with the result that they tend to form compact masses; this attraction takes place in all directions, and when the masses are small, they tend to form little spheres, thus reducing the free surface to a minimum, a sphere having the smallest surface for a given volume. Thus, if a match be dipped in a liquid and then held up so the liquid can run down to one end, a round drop will form, and if the drop falls, it has the shape of a perfect sphere. The size of the drop will depend upon the cross-sectional area of the end of the match or stick and upon the viscosity of the liquid. **Viscosity** may be defined as the state of fluidity; it may also be thought of as internal friction. For instance, if a thin, flat plate be drawn through a liquid in a direction parallel to the plane of its flat surface, the force required to pull the plate is a measure of the viscosity of the liquid; it will evidently require a greater force to pull the plate through molasses than through water; hence, molasses is more viscous—has greater viscosity—than water.

Now when the upper surface of a liquid is free, there is no attraction from above, but the molecules in the immediate neighborhood below the surface of the liquid tend to pull downward. There are also other forces pulling the surface molecules and tending to bring them as close together as possible; that is, so that the area of the exposed surface will be as small as possible. This

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causes the free surface to behave as though an elastic skin were drawn tightly over it, and it creates the surface tension mentioned above.

132. When a liquid is violently agitated, as by rapid stirring, by the use of an egg beater, by heating, etc., bubbles form on the free surface; this phenomenon is called **foaming**. The bubbles are due to surface tension, which enables them to keep their form. The amount and quality of the foam that forms on any liquid depends upon its composition, viscosity, and temperature. The presence of impurities will freqently cause the liquid to foam more readily than when pure. When pure water is boiled, bubbles form on the free surface, but they do not last, collapsing almost as soon as they form; the same thing happens when water is violently agitated with an egg beater. If, however, the water is not pure, but contains other substances in solution, making it more viscous, the bubbles will be larger and will retain their form longer; in fact, they may retain their form until they collapse from evaporation as in the case of soap suds, etc. Such bubbles are commonly called **froth**.

133. In paper mills, the froth on top of a liquid is sometimes but the dried mechanical structure of evaporated films, which, upon examination, will be found to be superimposed layers of more or less dried clay, rosin, calcium resinate, fibers and other solids, all of which act to form a structure for fresh bubbles to adhere to and prevent the bubbles proper from breaking. If this structure is allowed to accumulate, it may sink, mix with the pulp mixture or the paper stock, and show up as dirty spots in the product. A spray of water is sometimes effective in breaking up this structure, but it is advisable in most cases to skim it off and then endeavor to prevent its formation by one or more of the following methods:

(*a*) By spraying the surface (if it has a tendency to foam) with a fine needle spray of pure or clean water, thus breaking the bubbles before they attain any great size.

(*b*) By adding some solution to the liquid that will increase its surface tension, thus preventing it from breaking up into air bubbles.

(*c*) By adding clean water to the mixture.

(*d*) By lowering the temperature of the liquid and increasing the temperature of the air in the neighborhood of the liquid.

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(*e*) By mechanical removal of the froth as soon as formed by the use of a skimming device.

In actual practice, it has been found in some mills that when the temperature of the water used on the screens is lower than 25°C. (77° F.), there is less foaming than when the water is above this temperature.

134. In the case of steam boilers, what is called **priming** occurs when water bubbles are carried over with the steam. Considerable water may thus be added to the steam, thus making it no longer dry, and serious results may follow. A relatively large amount of water may thus accumulate in the cylinder of the engine or turbine, and the swiftly moving piston or blades may strike this, causing the cylinder to burst, since water is practically incompressible. Priming is usually due to impurities, which may be contained in the feed water or may be added to it by too liberal use of boiler compounds, added to prevent incrustation. When feed water that is known to foam must be used, an analysis should be made of the water to determine what impurities are present; it is then frequently possible to add some chemical that will neutralize these impurities before the water is fed into the boilers. Priming may sometimes be overcome by changing the water frequently in the boilers, by blowing them down and filling them up with fresh water, or by adding some water glass (sodium silicate), which increases the surface tension.

LIGHT

RADIANT ENERGY

135. Nature of Light.—An explanation of the dynamical theory of heat was given in Art. **117**, and it was there stated that heat was propagated by reason of vibratory motions set up in the ether, which pervades all space and all bodies. This vibratory motion results in a series of waves, somewhat like those which are formed when a stone is thrown into a pond when the water is still. The particles of water move up and down, communicate their movement to the adjacent particles, and the wave moves outward from where the stone entered the water. Note that it is the *particles of water* that move up and down and that it is the *wave form* that moves outward; the water particles all return to the

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place from which they started. This is practically what takes place in the ether, the ether particles moving transversely to (across) the direction of the wave movement. If a plane section be taken through a wave of this kind, the result will be something like the curve in Fig. 24, in which the parts $AaB = BbC = CcD$ = etc. and AaB is symmetrical to BbC with respect to the point B, BbC is symmetrical to CcD with respect to the point C, etc. The distance between any two corresponding points on two symmetrical parts of the curve, as $AC = ac = bd$ = etc. is called a **wave length,** here designated by l. The highest points, b, d, etc., are called **crests,** and the lowest points c, e, etc., are called **troughs.** The perpendicular distance between a crest and a trough, here designated by h, is called the **amplitude** of the wave.

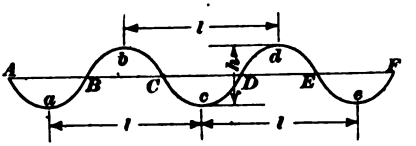

FIG. 24.

136. All radiant energy is propagated (transmitted) in the form of waves. Heat and light are both forms of radiant energy, the sole difference between them being in the length of the waves; if the waves are too long, they produce only the sensation of heat, and if they are too short, produce neither the sensation of heat nor light, but will produce chemical effects and are then called **actinic rays.** Actinic rays will affect the photographic plate.

137. Bodies that act as a source of light, that is, which are able to produce vibrations in the ether of such a nature as to make them visible, are called **luminous** bodies; as a piece of red hot iron, a candle flame, an incandescent electric lamp, etc. Such bodies are said to **emit** light. Some luminous bodies can be seen to emit light only in the dark or in semi-darkness; this is because the light of day is so much stronger that it overpowers the light from the luminous body; thus, the light of a lightning bug, of a piece of wet phosphorous, the light of the stars, etc. cannot be perceived in full daylight. Bodies that do not emit light and can be seen only by light that is reflected from a luminous body are called **non-luminous.** Most bodies are non-luminous under ordinary conditions.

A **ray** of light is the line along which light is propagated; rays issue from the source of light in all directions, and if the medium through which they pass is uniform in its structure, every ray of

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light is a straight line. A collection of parallel rays make up a **beam** of light; but if the rays are not parallel, either converging toward or diverging from a point, they form a **cone** or **pencil.**

When light passes through any substance whatever, a solid, a liquid, or a gas, the substance is called a **medium.** If light rays pass freely through the medium, so that objects are clearly seen when looking through it, the medium is **transparent;** clear water, air, ordinary window glass, glassine paper, certain crystals, etc. are transparent. If objects are only faintly seen through the medium, it is said to be **semi-transparent;** smoked glass, a foggy atmosphere, slightly muddy water, etc. are semi-transparent. If light can be seen through the substance, but the form of objects cannot be distinguished, the medium is called **translucent;** ground glass, colored glass, certain crystals, etc. are translucent. Substances which allow no light to pass through them are called **opaque;** a piece of iron, a stone, a stick of wood, heavy cardboard, etc. are opaque mediums. However, if any substance be cut in sufficiently thin slices or rolled sufficiently thin, it will be more or less translucent. Opacity is a desirable quality in printing papers.

When the medium is transparent, all the light that strikes it goes through it; but when the medium is translucent, some of the rays are absorbed and the remainder go through, those that are absorbed being transformed into heat. Thus, a clean, plate-glass window exposed to the sun in the summer will be cool; but if it be covered with paint or varnish or the surface be roughened, some of the light rays will be absorbed and the glass will become warm—it may even become hot. In the case of opaque substances, all the light rays striking it are transformed into heat.

138. Light Rays are Right Lines.—It was stated in the last article that every ray of light is a right line, provided the medium through which it passes is uniform; thus, a ray of light going through a clear atmosphere, clear water, glass, etc. will be straight; but, as will be explained later, it will not be straight throughout its length, if it passes through two or more different mediums. That the rays are right lines is easily proved by the fact that a person can see through a straight tube, but cannot see through it if it is bent. So long as the medium is uniform the rays are straight; but if a ray passes through several mediums, it will be a broken line, that part of the ray through each medium being straight. A ray can never be a curved line.

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139. Velocity of Light.—The speed of light is so great that it is difficult to measure it with any great degree of exactness. However, the velocity has been determined in a number of different ways, the most probable value being 186,400 miles per second. This is equivalent to 300,000 kilometers = 3×10^{10} centimeters per second, the latter value being very easy to remember. An object moving at this speed would be able to go around the earth about 7½ times in one second. The distance from the earth to the sun is about 93,000,000 miles; consequently, light received from the sun requires 93000000 ÷ 186400 = 499 seconds = 8 min. 19 sec. to reach the earth; in other words, the sun has risen above the horizon 8 min. 19 sec. before it is seen, and it is seen for 8 min. 19 sec. after it has set. Anything that happens on the sun cannot be seen until 8 min. 19 sec. after it has occurred. The fixed stars are so far away that it takes over 3 years to reach the earth from the nearest one, and some are so distant that it takes light thousands of years to reach the earth.

SHADOWS

140. Shadows Cast by a Luminous Point.—If a luminous body be very small, so that for practical purposes it may be considered to be a point, it is called a **radiant.** Hence, any

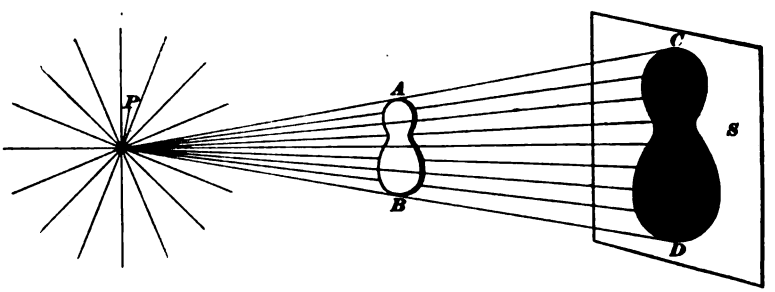

FIG. 25.

luminous body may be considered as a collection of radiants distributed over its surface. In Fig. 25, let P be a radiant and S a flat, opaque, white screen having a smooth dull surface that will not reflect light. Let AB be a flat, opaque plate of irregular outline, situated between P and S. Rays of light from P shoot out in straight lines in all directions—upwards, downwards,

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sideways, forwards, and backwards—and illuminate the screen S. The rays, however, cannot pass through the plate AB, and the result is that there is a dark spot CD on the screen, which is called the **shadow** of AB. The outline of the shadow is of the same form as that of the object AB; it is really a projection of AB on the screen formed by drawing right lines from the point P, touching the perimeter of AB and intersecting the surface of the screen. These lines form a pencil (Art. **137**) of rays, and any ray included within the bounding surface of this pencil is stopped by the object and does not strike the screen. This is another proof of the fact that the rays of light are straight. The outline of a shadow formed by light proceeding from a single radiant is sharp and distinct.

141. Shadows Cast by a Luminous Body.—If the shadow is cast by a luminous body instead of a single radiant, a somewhat different result is obtained. Referring to Fig. 26, suppose XY to

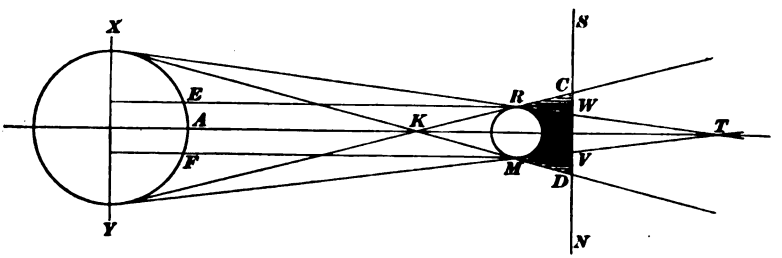

FIG. 26.

be a luminous sphere, RM an opaque sphere, and let SN be the edge of a screen; then, if XR and YM are tangents to the two spheres, all radiants on the surface XAY emit rays of light that touch the object RM; but all other radiants on the sphere XY emit rays that do not touch RM. Considering the radiant X, it forms a pencil RXM, which results in the shadow WD on the screen; the radiant Y forms the pencil MYR, which results in the shadow VC; the total shadow cast by these two radiants is CD. But, the part WC is illuminated with more or less intensity by radiants situated between X and Y, the shadow becoming lighter and lighter as the distance from W toward C increases, since rays from a greater number of radiants strike the part WC of the screen above the line ER than below it, radiants situated between E and Y also striking this part of the screen. The same

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thing occurs in connection with the part VD of the shadow, and as a consequence, the edges C and D are very faint and indistinct. The part between W and V is not illumined by rays from any radiant; this part is equally dark throughout and is called the **umbra.** The part outside of the umbra, represented by WC and VD graduates from the color of the umbra to full illumination, and is called the **penumbra.** The case just described fulfills all the conditions of a total eclipse of the sun. Here XY is the sun, RM is the moon, and the screen SN is the earth. Persons in the umbra witness a total eclipse; those in the penumbra, see only a partial eclipse.

142. Brightness and Intensity.—The brightness of a light does not depend upon the size or shape of the luminous body, just as the density of a substance does not depend upon the size or shape of the body. A pin point of light may be just as bright as a powerful search light. The brighter the light the darker will be the shadow it casts, since the illuminated part around the shadow will then be brighter and there will be a greater contrast between the shadow and the illuminated portion of the screen. The **intensity** of a light however, depends upon the brightness of the radiants, their number (and, consequently, the area of the surface emitting the rays), and the distance of the object illuminated from the source of light. In fact, the intensity of light, like the intensity of heat or any other form of radiant energy, varies inversely as the square of the distance. The proof of this is exactly the same as was given in the case of heat, Art. **118.**

143. Candlepower.—The common standard for the intensity of light is **one candlepower,** which is the amount of light emitted by a sperm candle $\frac{7}{8}$ inch in diameter when burning at the rate of 120 grains per hour. This is called a **standard candle.** If, therefore, a standard candle illuminates a certain object 3 ft. distant with the same intensity as another source of light situated 12 feet distant, then, the candlepower of the standard candle being 1, let c be the candlepower of the other light. According to the the law of the last article, c may be found from the proportion

$$c : 1 = 12^2 : 3^2, \text{ or } c = \frac{144}{9} = 16 \text{ candlepower.}$$

It is to be remembered that the proportion is an inverse one.

144. Photometers.—A photometer is an apparatus for measuring the relative intensities of light. Photometers are made in

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various forms, two of which will be described here, as they make use of two different principles.

(*a*) **Rumford's Method.**—Referring to Fig. 27, T is a horizontal, flat surface on which is erected a vertical, flat, white screen S. R is an opaque rod, C is a standard candle or other source of light whose intensity is known, and L is a light whose intensity or relative intensity as compared with C is to be measured, say an incandescent electric lamp. C casts a shadow of the stick or rod R at a, which is illuminated by the light from L, and L casts

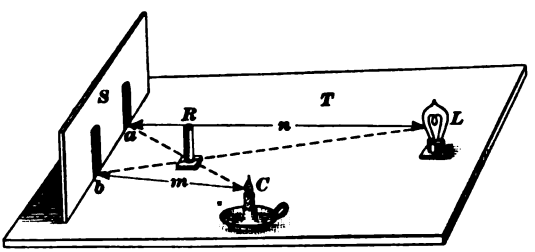

FIG. 27.

a shadow of the rod R at b, which is illuminated by the light from the candle C. By moving C back and forth along the line Ca, it will be found that there is one point for which the two shadows will be of the same distinctness; suppose this to be the point C in the figure. Measure the distances $Cb = m$ and $La = n$; then, if the intensity of the candle be represented by C and of the lamp by L,

$$L : C = n^2 : m^2, \text{ or } L = \frac{n^2}{m^2} C$$

If C is 1 candle power, then $L = \frac{n^2}{m^2}$ candlepower. In other words, *when two sources of light illuminate an object with the* **same** *intensity, these candlepowers are* **directly** *proportional to the squares of their distances from the object.*

(*b*) **Bunsen's Method.**—The essential part of a Bunsen photometer is a disc of unglazed paper having a round grease spot in the center, thus making the paper translucent at this spot. The disc B, Fig. 28, is held in an adjustable holder, which can be moved along a graduated scale S. A standard candle C or other source of illumination whose intensity is known is placed on one side of the disc, and an electric lamp L or other light whose intensity it is desired to find is placed on the other side. If the lamp

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be turned out and the candle be left burning, the side of the grease spot nearest the candle will be lighter than the other side. If, therefore, both lights are going, that side of the grease spot will be the darker which is turned toward the light of less intensity. By moving the holder B along the scale, a point will be found at

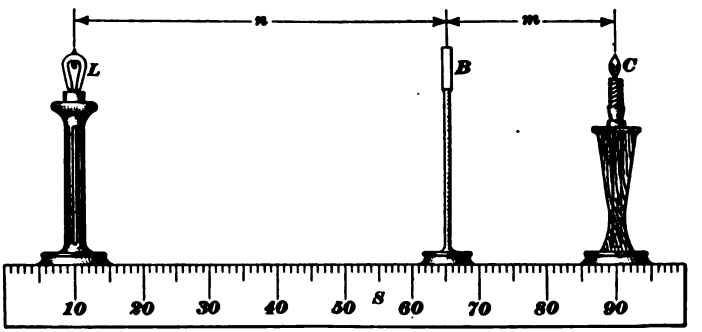

FIG. 28.

which both sides of the spot are illuminated equally. Then measuring the distances m and n between the disc and C and L, respectively,

$$L = \frac{n^2}{m^2} C$$

the same result as was obtained by Rumfords' method.

REFLECTION OF LIGHT

145. Reflection from Plane Surfaces.—Let P, Fig. 29, be a polished plane surface, as a mirror, polished steel, etc., and let C be a radiant. Suppose a ray of light from C to strike the surface P at A; instead of being absorbed, the light will be reflected at A along the line AE, and if the eye is situated at G, the reflected ray will enter it. Pass a plane through A and C perpendicular to plane P; it will be found that the reflected ray AE lies in this plane, and a perpendicular $P'A$ at A also lies in this plane. The angle CAP' is called the **angle of incidence,** and the angle $P'AE$ is called the **angle of reflection.** It has been proved by repeated experiments and measurements that *the angle of incidence is always equal to the angle of reflection,* that is, $CAP' = P'AE$ and $P'A$ bisects the angle CAE. Hence, to draw a reflected ray from a plane surface, draw a perpendicular to the surface at the

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point where the incident ray strikes it, the point A in Fig. 29; then from A draw AE so that angle $P'AE = P'AC$, and AE will be the direction of the reflected ray. For any other ray, as CB, draw a perpendicular at B, and then draw BF so that the angle included between BF and the perpendicular BP'' will equal the angle included between BC and the perpendicular.

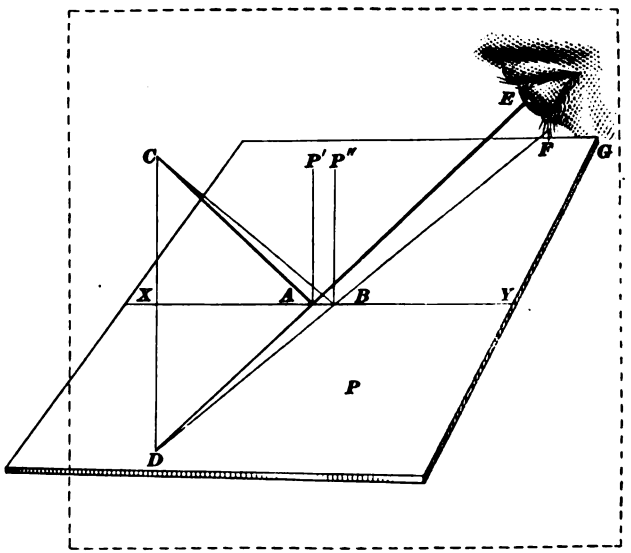

FIG. 29.

The line XY passing through the point A is the trace of the plane that includes AC and AE, and if CD be drawn perpendicular to XY it will lie in this perpendicular plane, since it will then be parallel to $P'A$. Produce EA until it intersects CD in D; then, from geometry, angle YAE = angle XAD, and since $YAE = XAC$, $XAD = XAC$, the triangle CAD is isosecles, and $CA = DA$. With the eye in the position shown, the point C will appear to be located at D; that is, the *apparent position* of the radiant, as viewed by the eye, will appear to be as far *below* the plane P as it actually lies *above* the plane P; and this will be the case no matter where the eye is situated above the plane of reflection, since the triangle formed by CD and the sides drawn from C and D will always be isosceles and the length of the base CD is not changed. This will still be true, even when the eye is directly over C and the triangle has become a right line of which

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CD is part. This effect will be apparent in the reflections produced in any plane mirror; the object reflected will always appear as far back of the mirror as it actually is in front of it.

146. Reflection from Curved Surfaces.—The law of reflection for curved surfaces is the same as for plane surfaces, provided the angle of incidence and reflection are those included between the incident and reflected rays and the *normal* to the surface at the point of their intersection. A **normal** to a surface at any point is a perpendicular drawn to a tangent to the surface at that

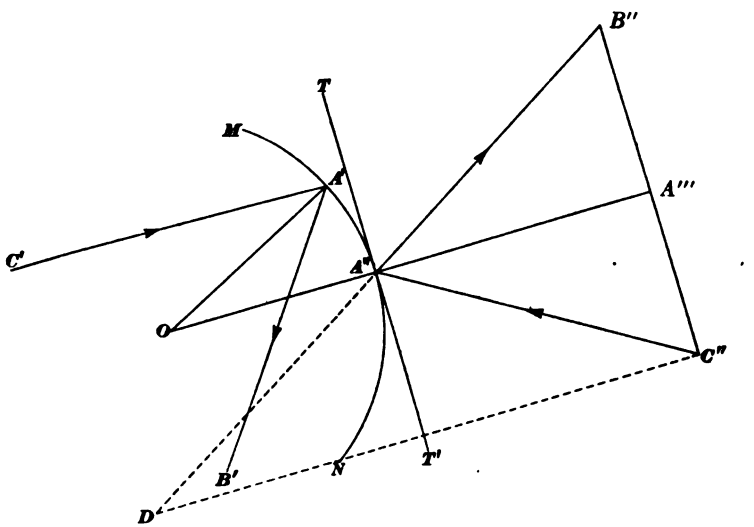

FIG. 30.

point. For instance, a radius is always normal to a circle or sphere at the point where it intersects the circle or sphere, because a tangent drawn at that point is perpendicular to the radius. For other curved surfaces, special geometrical constructions are required to draw a tangent at any particular point; but when a tangent has once been drawn, a perpendicular to the tangent at the point of tangency will be normal at that point. Having drawn a normal to the surface at the point where the incident ray strikes it, measure the angle between the incident ray and the normal, pass a plane through the lines defining the incident ray and the normal, and lay off in this plane on the other side of the normal an angle equal to the one measured; the side of this angle will have the same direction as the reflected ray and will coin-

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cide with it. Thus, suppose MN, Fig. 30, to be a section of a spherical surface whose center is O; let C' be a radiant and $C'A'$ a ray. Draw OA' and it will be a normal to the surface at A'; draw $A'B'$ so it will make an angle $B'A'O$ equal to the angle $C'A'O$, and $A'B'$ will be the reflected ray when $C'A'$, OA', and $B'A'$ all lie in the same plane. Again, if C'' be a radiant and $C''A''$ a ray, draw OA''' through O and A''; it will be a normal to the surface at the point A''. Lay off $A''B''$ so angle $A'''A''B'' = A'''A''C''$, and $A''B''$ will be the reflected ray. The arrowheads indicate the direction of the incident and reflected rays. If that part of the curved surfaces facing toward A''' be polished, thus reflecting all the rays striking it, and the eye be placed anywhere along $A''B''$, the radiant C'' will appear as though located at D. To find the point D, draw TT' tangent to the surface at A'' and in the same plane as $A''B''$ and $A''C''$; draw $B''C''$ parallel to TT' and $C''D$ parallel to OA'''; produce $B''A''$ until it intersects $C''D$ in D, which is the required point.

147. Diffusion of Light.—Suppose a beam of light to strike a smooth, polished plane surface, say a plane mirror, as shown at (a), Fig. 31. The rays will all be reflected in parallel lines and will illuminate any object that they strike only to the extent of an area equal to the area of a cross-section of the beam.

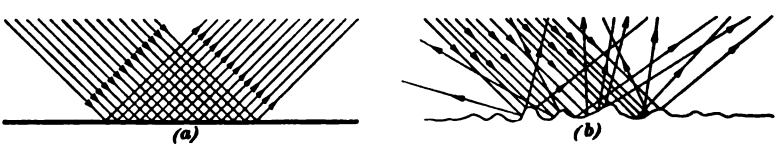

FIG. 31.

Now suppose the reflecting surface to be comparatively rough, like ground glass, unglazed white paper, etc. The incident rays will all be parallel as before, but the reflected rays will take practically every direction, as indicated in (b), with the result that every part of the object will be illuminated and, in addition, all parts of the room as well. The light is then said to be **diffused**; it will illuminate no part of the room with the same intensity as in (a), but it will be softer, less trying on the eyes, and will illuminate a far greater area. The manner in which book paper reflects light is an important consideration. Very smooth, glazed paper is trying to the eyes, especially under artificial light.

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148. Visibility of Objects.—In the case of a self-luminous body, the light rays are transmitted directly to the eye, and the form of the body is sharply outlined. When a body is non-luminous, however, as is usually the case with visible objects, it can be seen only by reflected light, which is almost invariably diffused, the result being that a non-luminous body is not usually as distinct as a luminous one. The diffusing surface may be considered as made up of an extremely large number of elementary areas, each of which reflects light in all directions from a luminous source, thus making visible the outline of the body, no matter where the eye is placed within the limits of visibility. A perfectly reflecting surface or a transparent one is not visible to the eye. The water in the gauge glass of a steam boiler cannot be seen when clear; if the gauge glass is only partly full, the steam above it cannot be seen; and the only reason that the surface of the water in the glass can be seen is because of the difference in refractive powers of water and the air or steam above it. A polished reflecting surface, like a plate-glass mirror, is not visible, since the reflected rays are the same in all respects as the incident rays, and only the luminous source is seen. This is proved by the fact that if the wall of a room were made one large plane mirror, a person walking toward it will not recognize the wall until he strikes it. A black body does not reflect rays to the eye, but is made visible by rays reflected from its surroundings.

REFRACTION OF LIGHT

149. Index of Refraction.—In Fig. 32, $H'H$ represents the water level of a body of water, and AO is a light ray that strikes the water (a plane surface) at O. A part of the light is reflected along the line OA' and the rest enters the water. Now instead of continuing through the water in the direction of the incident ray AO and along OB', the ray is deflected at O and takes the direction OB. The angle $B'OB$ is called the **angle of deviation,** and the change in direction of the incident ray when passing through the water is called **refraction;** AO is called the **incident ray** and OB the **refracted ray.** Through O, draw $C'C$ perpendicular to $H'H$; then AOC is the **angle of incidence** and BOC' is called the **angle of refraction.** It is to be noted that the incident ray and the refracted ray are on opposite sides of the perpendicular drawn at the point of incidence O; also, the angle of refraction

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increases as the angle of incidence increases, and vice versa; hence, when the incident ray is perpendicular to the surface $H'H$, there is no refraction, both the incident ray and the refracted ray being normal to $H'H$; but for any other position, a ray is always refracted when it enters or leaves a different medium. With but few exceptions, when a ray passes from a transparent medium of less density (as air) through or into one of greater density (as water, glass, etc.), the refracted ray is inclined *towards* the normal drawn through the point of incidence; thus, in Fig. 32, OB is

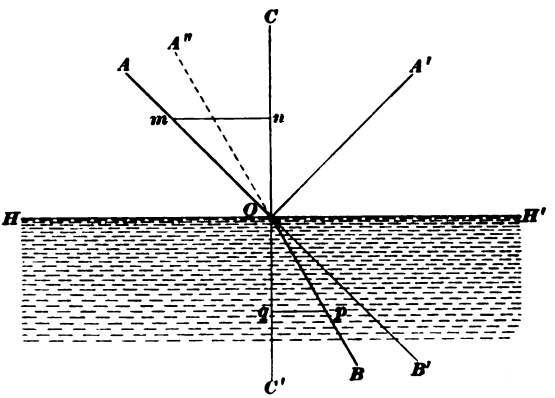

FIG. 32.

inclined towards OC', and BOC' is less than AOC. Consequently, also, when a ray immerges from a medium of greater density into one of less density, the refracted ray is inclined *away* from the normal; thus, in Fig. 32, if BO be the incident ray, it will not follow the dotted line OA'' (which is BO produced), but will take the direction OA, being inclined farther from the normal $C'C$, and AOC is greater than $A''OC = BOC'$.

At any point m on OA, draw a perpendicular mn to OC; then mnO is a right triangle, right-angled at n, and Om is the hypotenuse. The side mn is called the *side opposite* the angle O. Now, in any right triangle, the ratio of the side opposite an angle to the hypotenuse is called the sine of that angle; this may be expressed as

$$\text{sine} = \frac{\text{side opposite}}{\text{hypotenuse}}.$$

For example, in the right triangle mnO, $\text{sine } O = \frac{mn}{Om}$, $\text{sine } m = \frac{On}{Om}$,

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and sine $n = \frac{Om}{Om} = 1$, that is, the sine of 90° (a right angle) is 1. Here sine O, sine m, etc. mean sine of angle O, sine of angle m, etc. If from the point p, a perpendicular be drawn to $C'C$, pqO will be a right triangle, right-angled at q, and pO will be the hypotenuse; then sine $pOq = \frac{pq}{Oq}$. It has been found by experiment and observation that the ratio of the sines of the angles of incidence to the corresponding angles of refraction is constant; that is, no matter what the inclination of the incident ray may be, the ratio of the sine of the angle of incidence to the sine of the angle of refraction always has the same value, which is called the **index of refraction.** In Fig. 32,

$$\frac{\text{sine } AOC \text{ (angle of incidence)}}{\text{sine } BOC' \text{ (angle of refraction)}} = \frac{mn}{Om} \div \frac{pq}{Op} = \frac{mn \times Op}{pq \times Om} = \frac{mn}{pq}$$

when Op is made equal to Om, as is usually done.

The index of refraction varies for different mediums; in tables that give the values of the index for various mediums, the ray of light is supposed to pass from a vacuum into the given medium, and the indexes of refraction are called **absolute indexes.** It may be remarked that the absolute index of refraction for air is so nearly 1 that it may be considered as 1 in practice; in other words, there is practically no refraction in air.

150. If the ray pass from a denser medium into a rarer one, as from water into air, the refracted or emergent ray is inclined *away* from the normal. Thus, referring to Fig. 33, let AO be a ray that leaves the water at O; it is refracted and has the direction OB in the air. If the ray had the direction CO, the refracted ray would have the direction OD, and would lie in the upper surface of the water. The angle COP' for which the emergent ray lies in the surface of contact between the two mediums is called the **critical angle;** for water, its value is 48° 33′, say 48½°. If the incident ray make a still greater angle of incidence, it will not leave the water at all, but will be reflected back in the same manner as though the surface of the water were a mirror. This is called **total reflection,** because no part of the ray is absorbed by the reflecting surface; thus, the ray EO is reflected along OF. This phenomenon applies to other transparent substances, as glass and quartz, and is made use of in the construction of some optical instruments. A prism face can thus be made to reflect certain rays and to transmit others.

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The direction of a ray of light in a medium of uniform density is straight, that is, it is a right line. If a ray pass from one medium, as air, through another, as glass, and on into the first again, the ray will be refracted twice and the incident and emergent rays will be parallel if the surfaces of the refracting substance be parallel.

It is because of refraction, that a straight stick or rod appears bent when partly submerged in water. For instance, the stick *S*, Fig. 33, will appear as *fgh* instead of as *fga* when the eye is

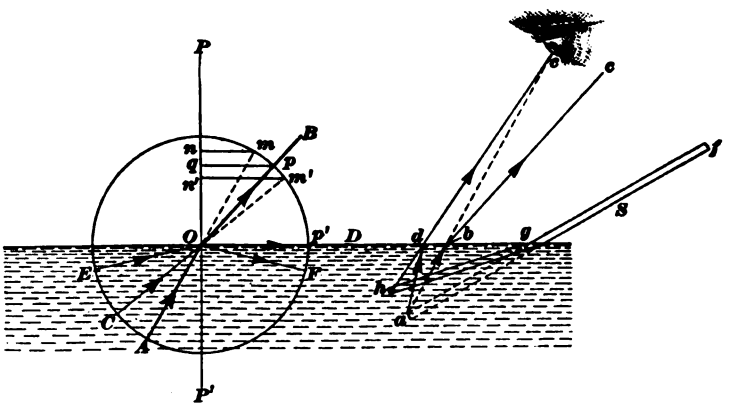

FIG. 33.

situated at *e*. If the entire stick were in air, a ray from *a* to the eye would lie along *ae;* but on account of the refraction, the ray is bent, and takes the direction *bc*, and does not enter the eye. The ray from *a* that enters the eye has the direction *ad* in the water and *de* in the air; this makes the end of the stick appear to be at *h*, *h* being on the line *ed* produced. As *h* is nearer the surface than *a*, the depth of any object below the surface does not seem as great as it really is (unless the eye is in a vertical line over the object. A small fish lying in the water at *a* will appear to be at *h* when the eye is anywhere along the line *ae*.

When a ray of light is capable of being refracted, it is said to be **refrangible,** the word refrangible being used instead of refractable. As will presently be shown, certain kinds of light rays are more refrangible than others.

151. Refraction through a Prism.—Let *ABC*, Fig. 34, be a cross-section of a transparent colorless glass prism, and let *M* be a radiant. Draw *CD* bisecting the angle *C;* suppose the prism

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to be so located that CD is vertical. It will evidently be possible to place the prism in such a position, with CD vertical, that a ray MN will be refracted along NP, perpendicular to CD; NP will then be horizontal. When the refracted ray emerges from the prism at P, it will take the direction PQ, the angle BPQ being

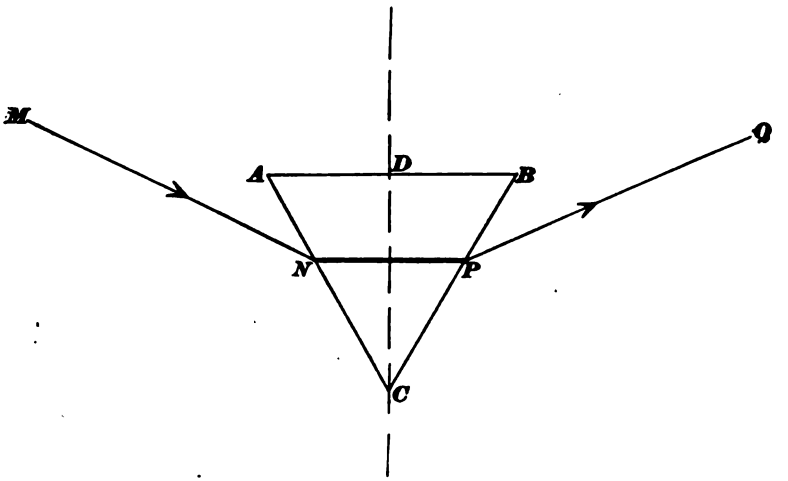

FIG. 34.

equal to ANM. It is also possible to place the prism so that a ray, when refracted will meet the opposite face at such an angle that the ray will be either absorbed in, or reflected by, the surface (Art. 150).

LENSES

152. A lens is a refractive medium bounded by two surfaces through which light passes; one of the surfaces is spherical (that is, a part of a spherical surface) and the other is either a plane or a

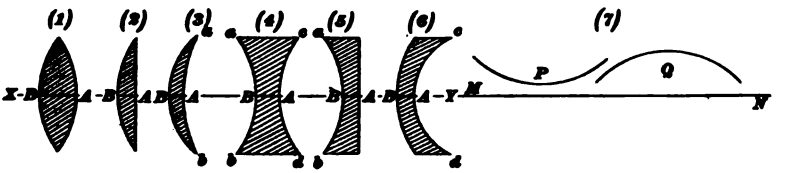

FIG. 35.

part of a spherical surface. Lenses are classified according to the nature of these surfaces, there being six different kinds, shown in section in Fig. 35 and numbered from 1 to 6. Before naming

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them, refer to (7), which shows two curves P and Q and a right line MN that may be considered to be the trace of a plane, as the surface of a flat table top. The curve P may be regarded as the inside surface of a saucer; it is said to be **concave** with respect to the plane (or line) MN; the curve Q may be regarded as the inside surface of a saucer that has been turned upside down, and it is said to be **convex** with respect to the plane (or line) MN. Bearing these definitions in mind, lens (1) is a double convex lens, because, if laid on a flat surface with side B down, the upper side A will be convex; and if laid with side A down, the upper side B will be convex. Lens (2) is called **plano-convex,** because, if laid on a plane surface with side B down, the upper surface (which is flat) will be a plane, and if laid with side A down, the upper surface B will be convex. Lens (3) is crescent-shaped and is called a **meniscus;** if laid with side B down, the upper surface A will be concave, and if turned upside down (resting on the points a and b), the upper surface B will be convex. Lens (4) is called **double-concave,** because, whichever side is down, the other will be concave. Lens (5) is called **plano-concave,** side A being flat and B concave to it. Lens (6) is called

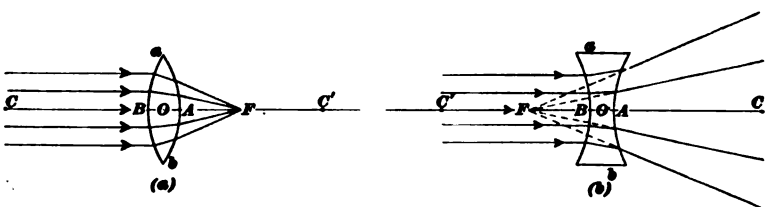

FIG. 36.

concavo-convex, because, if side B is down, side A will be concave, and if side A is down, side B will be convex. Strictly speaking, lens (3) might also be called concavo-convex, but on account of its crescent shape, it is called a meniscus, and the term concavo-convex is restricted to the form shown in (6).

Referring to Fig. 36, in both (a) and (b), C and C' are the centers of the spherical surfaces, CA being the radius of the surface A and $C'B$ the radius of the surface B. The line CC' joining the two centers is called the **principal axis** of the lens; in Fig. 35, XY is the principal axis. The two surfaces A and B are called the **faces** of the lens. Every lens has a point O, Fig. 36, (a) and (b), called the **optic center,** which is situated between the faces in the

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case of the double convex or double concave lenses. If the radii CA and $C'B$ are equal, the optic center is midway between the faces; in any case, it lies on the principal axis.

A lens may be considered as composed of an infinite number of prisms; the explanations in Art. **151** therefore cover the principle of the lens. In general, the rays transmitted by any *convex* lens are caused to *converge*, while those transmitted by a *concave* lens are caused to *diverge*. The effects of a double convex lens (which is the most common form) and of a double concave lens on a beam of rays parallel to the principal axis are shown in (*a*) and (*b*), Fig. 36. In (*a*), if the lens is properly ground, the refracted rays meet in a point F, which is called the **principal focus.** In (*b*) the emergent rays cannot meet; but if their lines of direction be produced backwards, they will meet in a point F, as shown, which is the principal focus; the emergent rays appear to come from this point. The distance FO between the principal focus and the optic center is called the **focal length.** The distance ab is called the *diameter* of the lens. The thinner the lens for the same diameter the flatter will be its faces, the longer will be the radii CA and $C'B$, and the longer will be the focal length.

The rays of light from the sun are parallel. If a convex lens be held in front of a piece of paper in such a manner that the light rays from the sun are parallel to the principal axis of the lens and the distance between the paper and the lens is increased or decreased until the rays converge in a point, the point is the principal focus, and the rays are said to be **focused.** If the paper and lens are then both kept stationary, the paper will very soon get hot at the point where the rays are focused and a little later will take fire. A lens acting in this manner is called a *burning glass.* If a luminant be placed at the principal focus, the rays from it will emerge parallel to the principal axis. On the other hand, if the light be placed beyond the principal focus, the emergent rays will converge and form an image; this can be easily verified by holding a lens between the flame of a candle and a sheet of paper, moving the lens and the paper until they are so adjusted with respect to the flame that a distinct image of the flame can be seen on the paper. This is the principle of the camera, in which the lens is moved to get the image distinct, *i.e.*, to get the object "in focus". The eye is a camera; but, in this case, instead of the lens moving, it automatically becomes thinner or thicker, according as the object is far or near from the eye.

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153. The Magnifying Lens or Simple Microscope.—Referring to Fig. 37, L is a double convex lens and F is its principal focus. An object AB is between the lens and F, and the rays enter the eye on the other side of the lens. The effect is as though the rays came directly from a magnified image at $A'B'$. Such a lens is a **simple microscope** or **magnifying glass.** Note that the apparent positions of A and A' and of B and B' are determined by extending the ray AO, which passes through the optic center O of the lens, and tracing the ray BD which is parallel to the

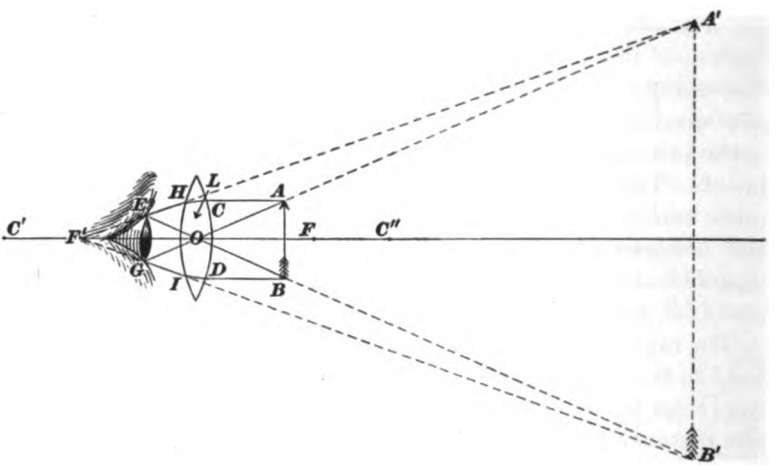

FIG. 37.

principal axis and consequently a limiting ray, until it meets AO produced at G. Similarly, the limiting ray AC and the undeviated ray BO are traced until they meet at E. If, now, the emergent ray HE and the ray AOG are produced backwards, they will meet at A', and IG and BOE produced backwards will meet at B'. All other points in AB produce images between A' and B', and this complete image of the points in AB is what the eye sees. It will be noticed that if the emerging rays HE and IG are produced, they will meet at the principal focus F', since AC and BD are parallel to the principal axis. The lens must be so held that the points E and G will fall on the lens of the eye.

The compound microscope is an arrangement of several lenses that greatly magnifies the object. It is used for measuring the length and thickness of fibers, counting bacteria in milk, etc. The limit of magnification for the simple microscope is about

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100 diameters; the limit for the compound microscope has not as yet been reached, but a power of 1200 diameters is not uncommon, and some instruments have a power of from 2500 to 3000 diameters.

DISPERSION OF LIGHT

154. The Solar Spectrum.—Suppose that *ab* is a narrow slit in an opaque screen *R*, Fig. 38 and that a thin beam of sun light passes through the slit, impinges on the glass prism *P* along *cd*, is refracted to *ef*, from whence it emerges. The light rays from *ab* to *cd* and from *cd* to *ef* are parallel; but after leaving the prism at *ef*, they form a pencil of rays *egjihf* having the shape of a wedge.

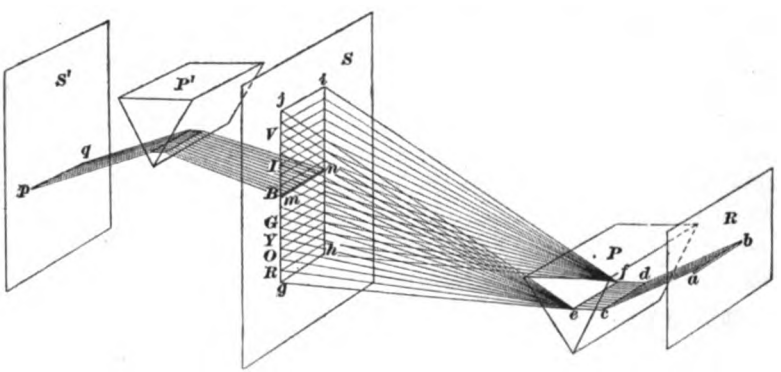

FIG. 38.

They will intersect the screen *S* in a rectangle *gjih* and exhibit all the colors of the rainbow. The colored outline thus formed on the screen *S* is called the **solar spectrum;** the colors are called the colors of the spectrum or the **prismatic colors.**

155. An examination of the spectrum shows seven prominent colors, viz.: red, orange, yellow, green, blue, indigo, and violet; these are called the seven prismatic colors. Moreover, they are always arranged in the above order, with the red nearest the line *ef*, where the rays emerge from the prism, and the violet farthest away. The first letters of the words designating each of the seven colors are given on the margin of the spectrum in Fig. 37, and show the position of colors in the spectrum; reading them downwards, it will be noticed that they form the word *vibgyor*, which will assist in remembering the colors and their order. It must not be inferred that these are the only colors or

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that they are sharply differentiated; as a matter of fact, the spectrum shows every color, shade, hue, and tint, all blending into one another, but the colors mentioned are the most prominent, and their order is always as here given.

The cut shows that the rays entering the red part of the spectrum are not as refrangible as those entering the regions above the red, the violet rays being much more refrangible than the red rays. As the result of experiment and careful measurement (by methods that cannot be explained here), it has been found that the wave lengths of the rays differ in accordance with the color produced, the wave length of the violet rays being the shortest and of the red rays the longest. Since the speed, or velocity, of all rays is the same, it follows that the longer the wave the smaller will be the number of vibrations per second in the ether; and the shorter the wave the greater will be the number of vibrations per second. Hence, the red rays not only have a greater wave length than the violet rays, but they also make a smaller number of vibrations per second. Color is therefore due to the wave length; and if the wave length is greater than that of the red ray or is shorter than that of the violet ray, the ray will make no impression on the eye, that is, it cannot be seen. It is likewise evident that each *color has its own index of refraction.*

156. White Light and the Primary Colors.—Since all colors except white and black are included in the spectrum, it is now clear that white light as received from the sun is a compound or mixture of all the colors. Black is not a color at all—it indicates the absence of color. The process of resolving light into its component colors is called **dispersion** or **decomposition of light.**

None of the colors of the spectrum can be decomposed into any other color or combination of colors; this can be shown by cutting a slit anywhere in the screen covered by the spectrum, as *mn* in the blue region, Fig. 38. Allowing the rays to pass from this slit through the prism P' to the screen $S,'$ both the incident and emergent rays will be parallel, and the color on the screen S' will be exactly the same as that of the slit on S. From this it will be seen that each color has its own index of refraction.

If the screen S be replaced by a series of plane mirrors so arranged that they will reflect the various rays received from the prism P to a common point, called the **focus,** the light at the focus will be white, thus proving that *a combination of all the colors of the spectrum produces white.*

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157. Visible and Invisible Rays.—Those rays which produce the sensation of color, those whose wave lengths are not longer than the red rays or shorter than the violet rays, are called the **visible rays.** It can be easily proved that white light contains other rays, some of which extend beyond the red and others beyond the violet; in other words, some of these rays are less refrangible than the red rays and others are more refrangible than the violet rays. These rays are called the **invisible rays.** The invisible rays beyond the red are frequently called the **ultra-red rays,** those beyond the violet the **ultra-violet rays,** ultra meaning *beyond.*

The ultra-red rays are heat rays, and their presence may be proved by placing a thermometer in that part of the spectrum beyond the red, when a rise in temperature will be observed. The ultra-violet rays are actinic or chemical rays, and their presence is revealed by their action on the photographic plate.

158. Primary Colors.—Of the seven principal colors of the spectrum, three—red, yellow, and blue—are called the **primary colors,** because by properly mixing these colors, any other color, hue, shade, or tint may be obtained, including white.

159. Secondary and Tertiary Colors.—When two primary colors are mixed, the result is a **secondary color;** thus, red and yellow produce orange, yellow and blue produce green, and red and blue produce violet. The secondaries vary in shade and tint in accordance with the proportions of the primaries used.

When two secondary colors are mixed, the result is called a **tertiary color.** A tertiary color is said to be a combination of four colors, because the two secondaries must have one color in common, which is counted as two colors, and these added to the two primaries make four colors; thus, green and orange produce brown = yellow + blue + yellow + red. Hence, brown may have about twice as much yellow as it has of red or blue, according to the proportions used.

160. Natural Colors.—The color of an object as seen in a clear white light is called its **natural color.** The reason that an object has color is because it absorbs all the visible light rays except those that are necessary to produce the natural color, the latter being reflected to the eye. This fact is easily proved: Place a red rose in the path of the beam of light between the slit *ab* and the prism *P* in Fig. 38; the rose will be red. If held against the

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screen in the red part of the spectrum, it will still be red; but if placed in the yellow part or any part above the yellow, it will appear black, showing that it has absorbed the light rays, none of them being reflected. In other words, a red object reflects only red rays, a yellow object only yellow rays, and a blue object only blue rays. A green object reflects both yellow and blue rays, and these combine to produce green, etc.

An object never appears in its natural color or colors unless viewed in a clear white light or in a light having the exact color of the object. It is for this reason, that it is practically impossible to match colors, shades, etc. under artificial light, because no artificial light has yet been produced that is a pure white. A white lily appears white in a white light, because it reflects all the component colors of white light; but if it be placed in a red light, it will appear to be red, and if placed in a blue light, it will appear to be blue, etc., reflecting in each case the rays that make up the light.

The color of a substance, as a sample of paper, can be represented numerically by means of the tint photometer, which measures the percentage of red, yellow and blue in light reflected from the surface. This instrument is described in the Section on "paper testing".

161. The Spectroscope; Spectrum Analysis.—Any substance —solid, liquid, or gaseous—that can be burned, giving off a gaseous flame, has a spectrum peculiar to the substance and characteristic of it. These spectrums have bright lines, the number of which and their color and position identify the substances. The spectrum of burning sodium shows, in addition to other lines, two conspicuous, bright yellow lines that are so close together as to appear almost as one line; consequently, whenever these two lines appear in a spectrum of a flaming substance, and in their proper position, it is certain that sodium is present in the substance. The flame of carbon shows two distinct lines, one green and the other indigo. Other substances have their own special characteristics, which have been examined and tabulated, and when burned may be identified by their spectrums. This method of identifying substance is called **spectrum analysis;** by means of it, the composition of the sun and the stars has been ascertained.

162. The **spectroscope** is an instrument used in determining the color and position of the bright lines that are peculiar to the

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substance being analyzed. It consists of, see (*a*), Fig. 39, a prism *P* enclosed in a case from which light is excluded and to which are attached three tubes *M*, *N*, and *T*. Light from the

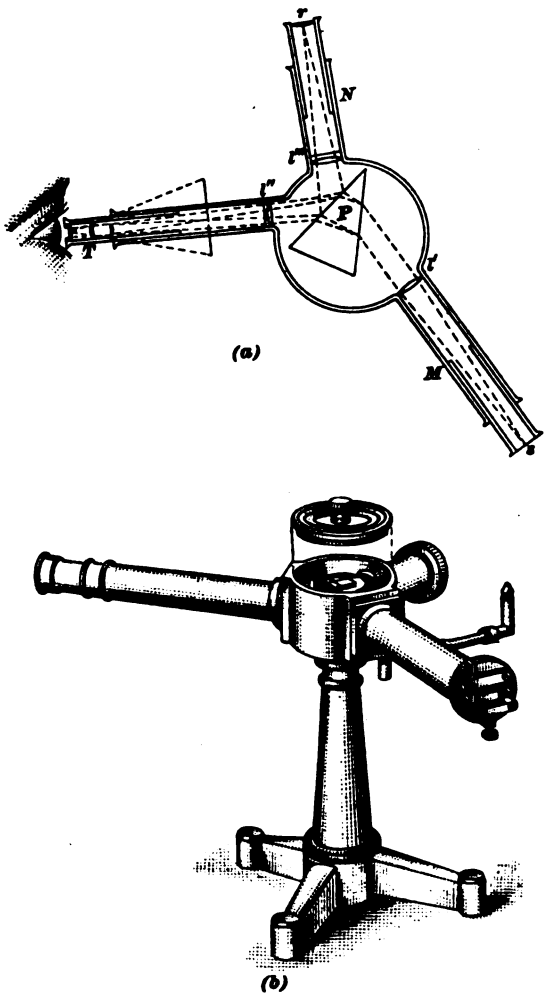

FIG. 39.

burning substance enters tube *M* through a very narrow slit *s*, passes through the lens *l'*, which makes the rays parallel, then passes through the prism *P*, which disperses the rays, resolves them into their spectral colors, and refracts them through the

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tube T to the eye. Before reaching the eye, they pass through the lens l'', which converges them to a focus, beyond which they are magnified by the eyepiece, the tube T being a telescope. The tube N contains a scale at r, the light rays from which pass through the lens l''', which makes the rays parallel; they strike the prism P, and are reflected through the telescope tube T to the same relative position as the magnified image of the spectrum received from the rays passing through the slit s, thus making it possible to measure with a high degree of precision the position of any bright lines that may occur in the spectrum of the substance being analyzed. A perspective view is shown at (*b*), Fig. 39. As may be supposed, there are many makes of spectroscopes, the simpler ones having no scale for measuring the positions of the bright lines.

By means of spectrum analysis, several of the chemical elements have been discovered, notably helium, which was found in the sun and named before it was discovered as one of the constituents of the earth. In some cases, spectrum analysis can be relied on when chemical analysis fails; thus, human blood and the blood of a pig cannot be distinguished chemically, but they can be identified separately by the spectroscope.

163. Complementary Colors.—If two colors when mixed produce white they are said to be complementary. For instance, if a line be drawn across the spectrum of white light, and one of the two colors contains all the colors on one side of the line and the other color contains all the colors on the other side of the line, the two colors when mixed will produce white and are called **complementary.**

The following interesting experiment will show the complementary colors: Place on a black surface a small square or disk of some bright color, as red, yellow, or blue, and gaze at it steadily for about a minute; then look at a white wall or white surface of any kind, as a sheet of paper, and the outline of the surface looked at will immediately appear, but its color will be the complement of that of the object. If the object is red, the complement on the white surface will be bluish-green, if yellow, it will be blue, and if green, it will be crimson, etc. The following are some of the colors and their complements:

Red	Orange	Yellow	Violet	Green
Bluish-green	Greenish-blue	Blue	Greenish-yellow	Crimson

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The explanation of this phenomenon is that the nerves of the eye which respond to the color of the object gazed at become fatigued and do not respond to the white, which includes all colors, until a short time after the gaze has been removed from the object; the remaining nerves, which respond instantly to the other colors, blend these colors and produce the complementary color. As will be naturally expected, the experiment will be more successful if the object is placed on a black surface, since the only rays reflected to the eye will then be those from the object.

164. Lengths and Vibrations of Light Waves.—As was previously mentioned, the wave length and, consequently, the number of vibrations per second varies in accordance with the color. It is the rate of vibration that determines any particular color. The wave lengths have been measured for different colors, and knowing the wave length for any color, the rate of vibration for that color may be found by dividing the velocity of light by the length of the wave. Thus, the wave length of a red ray

	Wave length in inches	Vibration per seconds
Red	.0000268	441,000,000,000,000 = 441 × 10^{12}
Orange	.0000248	476,000,000,000,000 = 476 × 10^{12}
Yellow	.0000228	518,000,000,000,000 = 518 × 10^{12}
Green	.0000204	579,000,000,000,000 = 579 × 10^{12}
Blue	.0000182	649,000,000,000,000 = 649 × 10^{12}
Indigo	.0000175	675,000,000,000,000 = 675 × 10^{12}
Violet	.0000166	712,000,000,000,000 = 712 × 10^{12}

is .0000268 inch; the velocity of light is 186,400 miles = 186400 × 63360 inches per second; hence, the number of vibrations per second required to make light visible as a red ray is

$$\frac{186400 \times 63360}{.0000268} = 441{,}000{,}000{,}000$$

which may be written 441 × 10^{12}, a number almost inconceivably large. The wave lengths and the vibrations per second for the seven principal colors are given in the foregoing table.

165. Mixing Pigments.—Any coloring material used for painting or printing is called a **pigment.** Coloring materials used in the paper industry are usually dye-stuffs, which, when fixed on the fiber have the properties of pigments. Mixing pigments to get a certain desired color is quite a different problem from that of mixing or blending colored lights to get the same color. For instance, when yellow light is added to a particular shade of blue,

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the result is white light, because, according to Art. **163**, the two colors are complementary. If a yellow pigment be added to a blue one, the resulting color will be green; the reason for this is that the yellow pigment absorbs the blue and violet, the blue pigment then absorbs the red and yellow, with the result that only the green is left to be reflected. The final result will be obtained regardless of which color is applied first; simply allow it to dry and then apply the other color on top of the first. Exact reproductions of the spectral colors cannot be obtained with pigments, because the pigments themselves do not have exactly the same shades as the colors of the spectrum, called the *spectral* colors.

166. Three-color Process.—What is called the **three-color process** in printing is a more or less successful attempt to reproduce objects in their natural colors when using only three colors of ink. When the area of a disk is divided into three sectors, and one sector is colored red, the second green, and the third blue-violet, and the disk is caused to revolve rapidly, the three colors will blend into one single color. The nature of the color obtained will depend upon the relative areas of the sectors, and by varying these, any desired color may be obtained. Calling the three colors just mentioned the primary colors, the primary pigments are the complements of these, and are (in order) peacock blue, crimson, and light yellow. It is to be observed that when the three primary colors mentioned above are mixed, the result will be white; but when the three primary pigments are mixed, the the result is *black*, because they absorb all the colors of white light. If black is mixed with white, the result is gray.

In printing, the three primary pigments are applied to white paper in the following manner: Three different photographs of the object, which may be a natural object or a painting, are made, a gelatine screen, transparent, of the same color as one of the primary colors being placed in front of the camera lens, a different color for each photograph, and care is taken to have each photograph exactly the same in size. Then halftone blocks are made in the usual way from these photographs. The colored print is then made by printing on white paper from one of these halftone blocks, using an ink that is of the same color as the complement of the color of the screen that was used when the photograph was taken. After the ink has dried, the sheet is run through the press again, one of the other halftone blocks being

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used, and the ink being the complement in color of the color of the screen used in taking the photograph. The process is again repeated, using the third halftone block. To secure good results, it is necessary that perfect registration be obtained, that is, the second and third printings must be exactly superposed on the first. Fig. 40 shows the various steps in the printing, the little squares showing the color (or colors) of the ink used. *A* is the first printing, *C* the second, and *E* the third and final printing. It will be instructive to examine *A*, *B*, and *D* under a magnifying glass, which will bring out more clearly faint outlines that appear clearly in *C* and *E*.

167. Paper is colored for two reasons; first to produce an approximate white, and second to produce a definite color, as green or pink. Paper pulp usually has a yellowish tint, reflecting a preponderance of yellow rays. To correct this a proper mixture of red and blue coloring matter is added, so that the light reflected by it will be complementary to the yellow and so compensate or neutralize it. Other colors can likewise be compensated, but the mixing of pigments or dyestuffs always is a step toward darkness.

Coloring paper to a definite shade is done by applying the principles explained in Art. **166.** It makes no difference whether the coloring matter is a pigment that mixes with the fibres, or a dyestuff that stains them; the color of the paper is determined by the rays left to be reflected after part have been absorbed by the colored fibres.

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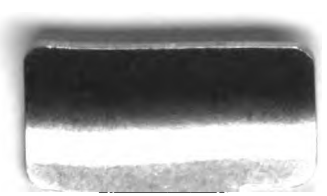

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